# **Namespaces**

RenderInfrastructure: namespace

Where the Rendering/Management related functions are

Querier: namespace

Where the querying related functions are

# RenderInfrastructure: namespace

Where the Rendering/Management related functions are

Kind: global namespace

- RenderInfrastructure: object
  - .config(map, markerLayer, data, options)
  - update()
  - .removeFeatureFromMap(featureId) ⇒ boolean
  - .addFeatureToMap(featureId) ⇒ boolean

# RenderInfrastructure.config(map, markerLayer, data, options)

Sets up instance of renderer

Kind: static method of RenderInfrastructure

| Param       | Туре                 | Description   |
|-------------|----------------------|---|
| map         | L.Map                | Leaflet map that will have things rendered to it            |
| markerLayer | L.markerClusterGroup | Marker cluster that will contain markers                    |
| data        | JSON                 | JSON that contains needed information for renderable things |
| options     | object               | object with attributes                                      |

### RenderInfrastructure.update()

Call this when the map should be updated

**Kind**: static method of RenderInfrastructure

### RenderInfrastructure.removeFeatureFromMap(featureId) $\Rightarrow$ boolean

Removes a feature id from the map

Kind: static method of RenderInfrastructure Returns: boolean - true if feature was removed, false if not

| Param     | Туре   | Description  |
|-----------|--------|--|
| featureId | string | id which should be removed from map, ex: 'dam' or 'weir' |

### RenderInfrastructure.addFeatureToMap(featureId) $\Rightarrow$ boolean

Adds a feature  $\operatorname{id}$  to the map and forces an  $\operatorname{\mathsf{update}}$ 

Kind: static method of RenderInfrastructure Returns: boolean - true if feature was added, false if JSON doesnt contain tag or objects is already being rendered

| Param     | Туре   | Description  |
|-----------|--------|--|
| featureId | string | id which should be added to map, ex: 'dam' or 'weir' |

Querier: namespace

### Kind: global namespace

- Querier: object

  - .queryGeoJsonFromServer(queryURL, bounds, isOsmData, callbackFn)
     .createOverpassQueryURL(queryList, bounds, node\_way\_relation) ⇒ string

# Querier.queryGeoJsonFromServer(queryURL, bounds, isOsmData, callbackFn)

Queries geoJSON or OSM Xml from an endpoint and returns it as geoJSON

Kind: static method of Querier

| Param      | Туре     | Description  |
|------------|----------|--|
| queryURL   | string   | URL where geoJSON/Osm Xml is   |
| bounds     | object   | (not necessary when using this function by itself) bounds object like: {north:?,east:?,south:?,west:?} |
| is0smData  | boolean  | is the url going to return OSM Xml data? (such as overpass queries)                                    |
| callbackFn | function | where the geoJSON will be sent on return, should be a 1-parameter function                             |

### Querier.createOverpassQueryURL(queryList, bounds, node\_way\_relation) ⇒ string

Creates a overpass query URL

Kind: static method of Querier Returns: string - a valid overpass URL

| Param             | Туре                     | Description  |
|-------------------|--------------------------|--|
| queryList         | Array. <string></string> | list of queries ex: ['waterway=dam','natural=lake']  |
| bounds            | object                   | bounds object in the form: {north:?,east:?,south:?,west:?}, which states WHERE to query                            |
| node_way_relation | number                   | binary choice for node,way,relation ex:111 = nodes, ways, AND relations 101 = nodes AND relations 100 = nodes only |