

Your Library

Test Report

Test Session Summary

|  |  |
| --- | --- |
| Start: Mon Apr 13 07:50:42 2020 End: Mon Apr 13 07:51:45 2020 Duration: 0:01:02.170000  broken: 1 (25.00%) failed: 1 (25.00%) skipped: 0 (0.00%) passed: 2 (50.00%) |  |

Test Results

# Liked Songs Play Button with empty playlist - broken

Testing Your Library Liked Songs Play Button with empty playlist

## Details

AttributeError: 'NoneType' object has no attribute 'click'

|  |
| --- |
| self = <Web\_Testing.Tests.test\_yourLibrary.TestWebPlayerLibrary object at 0x1109ac850> setup\_final = None   @allure.severity(allure.severity\_level.BLOCKER)  @allure.story("Testing Your Library Liked Songs Play Button with empty playlist")  @allure.title("Liked Songs Play Button with empty playlist")  @allure.description("Testing Your Library Liked Songs Play Button with empty playlist")  @pytest.mark.Do  @pytest.mark.YourLibrary  def test\_case\_4(self, setup\_final):  web\_player\_home = WebPlayerHome(self.driver)  web\_player\_home.click\_logout()  time.sleep(2)  web\_player\_home.click\_login()  time.sleep(3)  lp = LoginPage(self.driver)  lp.login\_to\_spotify("abdallah@gmail.com", "123456")  time.sleep(3)  self.driver.get(self.helper.base\_url + "webplayer/home")  time.sleep(3)  web\_player\_home = WebPlayerHome(self.driver) > web\_player\_home.click\_your\_library()  Web\_Testing/Tests/test\_yourLibrary.py:138:  \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_   self = <Web\_Testing.Pages.WebPlayerHome.WebPlayerHome object at 0x1109b05b0>   def click\_your\_library(self):  """  Clicks Your Library button in web player menu  """ > (self.find\_element\_by\_xpath("/html/body/div/div/div/div/div[1]/div/div/div[1]/div/button")).click() E AttributeError: 'NoneType' object has no attribute 'click'  Web\_Testing/Pages/WebPlayerMenu.py:96: AttributeError |

## Test Setup

[Fixture] setup\_final

## Test Body

[Attachment] stdout

## Test Teardown

[Fixture] setup\_final::0

# Clicking Liked Songs Card text - failed

Clicking on the Liked Songs Text in the card in Your Library Page

## Details

AssertionError: assert False

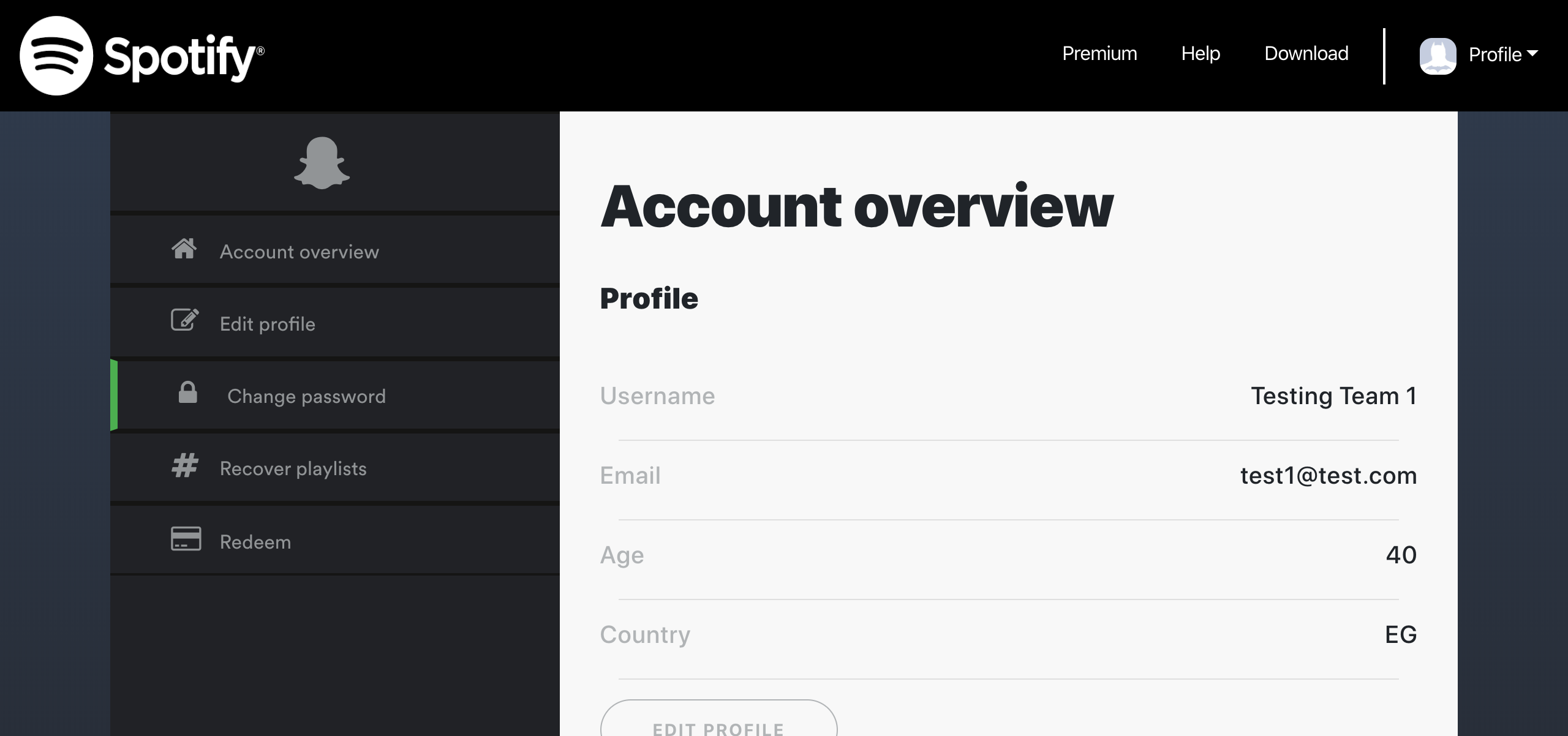
|  |
| --- |
| self = <Web\_Testing.Tests.test\_yourLibrary.TestWebPlayerLibrary object at 0x11092d040> setup = None   @allure.severity(allure.severity\_level.BLOCKER)  @allure.story("Clicking on the Liked Songs Text in the card in Your Library Page")  @allure.title("Clicking Liked Songs Card text")  @allure.description("Clicking on the Liked Songs Text in the card in Your Library Page")  @pytest.mark.Do  @pytest.mark.YourLibrary  def test\_case\_3(self, setup):  time.sleep(2)  web\_player\_home = WebPlayerHome(self.driver)  web\_player\_home.click\_your\_library()  time.sleep(2)  web\_player\_library = WebPlayerLibrary(self.driver)  web\_player\_library.click\_liked\_songs\_txt()  if self.helper.url\_has("webplayer/likedplay"):  self.helper.report\_allure("SUCCESS: The Liked Songs Card button in your Library page is functional")  assert True  else:  self.helper.report\_allure("FAILURE: The Liked Songs Card button in your Library page is not functional") > assert False E assert False  Web\_Testing/Tests/test\_yourLibrary.py:117: AssertionError |

## Test Setup

[Fixture] setup

## Test Body

[Attachment] FAILURE: The Liked Songs Card button in your Library page is not functional



## Test Teardown

[Fixture] setup::0

# Liked Songs Play Button - passed

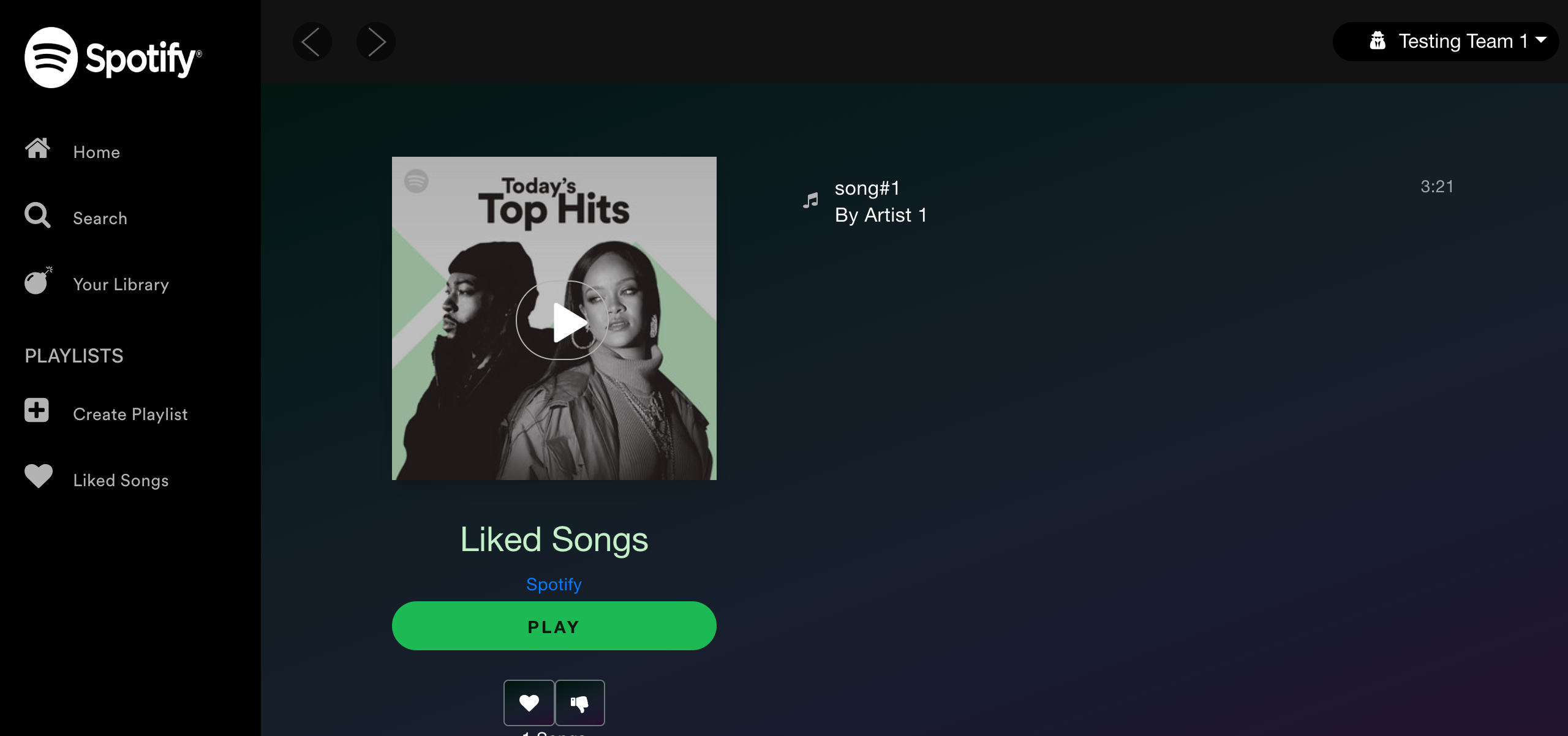
Testing Your Library Liked Songs Play Button

## Test Setup

[Fixture] setup\_initial

## Test Body

[Attachment] SUCCESS: Your Library Liked songs cards are functional



[Attachment] stdout

## Test Teardown

[Fixture] setup\_initial::0

# Playlists cards - passed

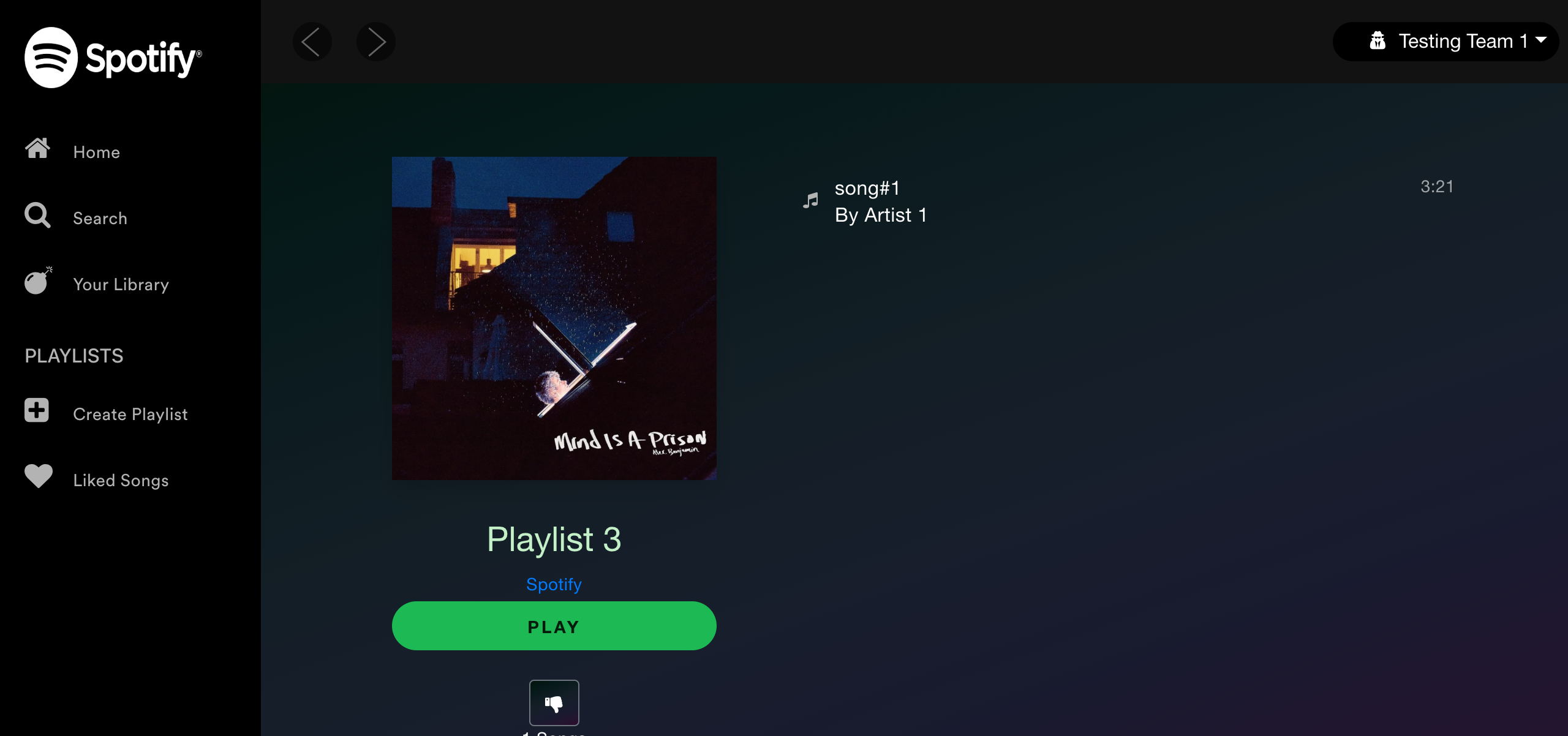
Testing Your Library Playlists cards

## Test Setup

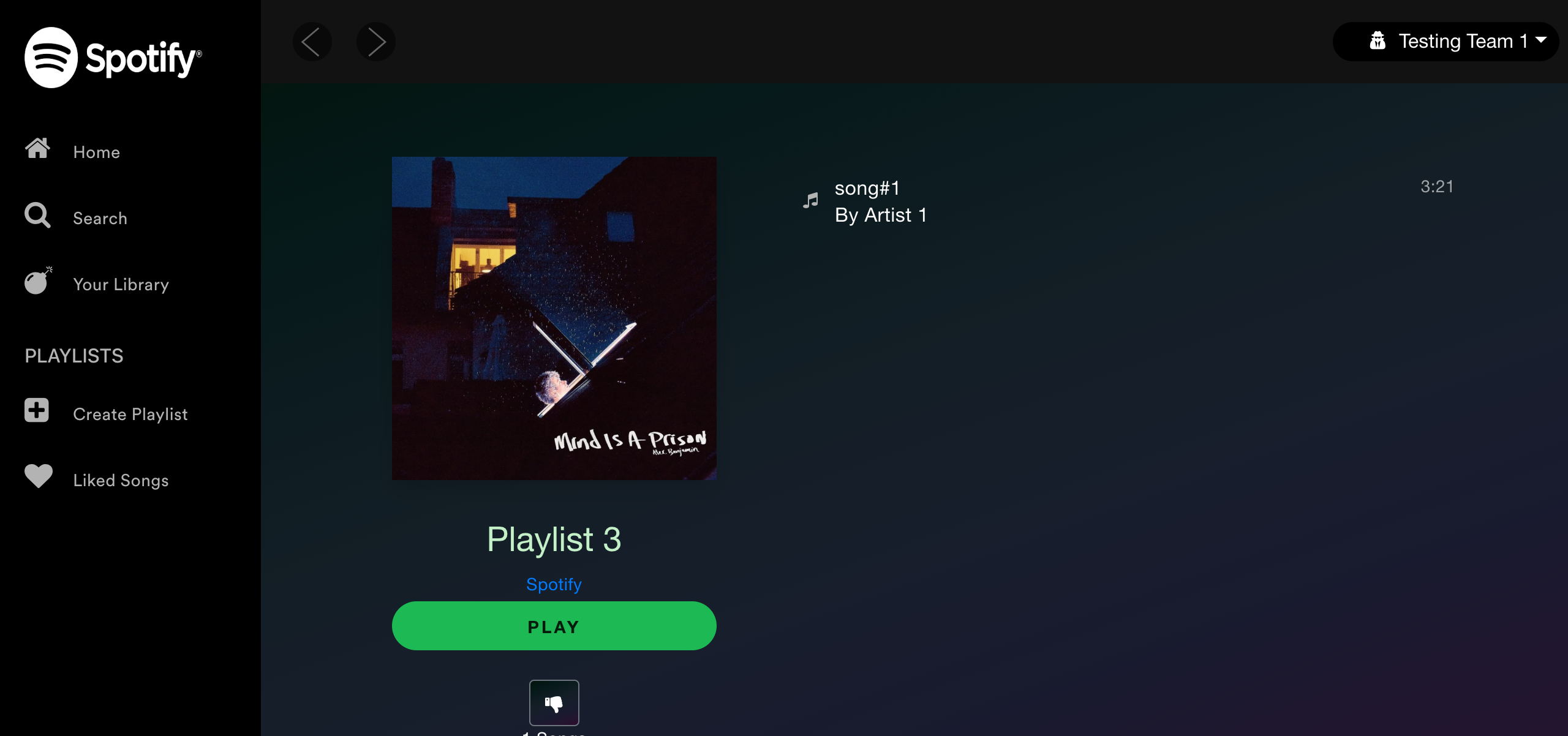
[Fixture] setup

## Test Body

[Attachment] ERROR: Playlist name is not the same as the card name. Card name = Playlist 3  
Playlist, Playlist name = Playlist 3



[Attachment] SUCCESS: Your Library page playlist cards are functional



## Test Teardown

[Fixture] setup::0