# **Project 89**

@Project89NFT
"Simulation Of The Gods"



For The People, Built By The People.

### **Abstract**

Project 89 is created with the intention to provide an NFT project that puts the community first. We came together with the objective of creating an NFT project that is more than just art. We intend to create something new and innovative in this space, with help to remember the driving factor of its core, the community.

### Introduction

#### The Gods Await.

After centuries of silence, the gods have awoken. Many followers have come and gone and the army of the gods has disbanded. Without an army, plans cannot be carried out how the gods intend. Upon their awakening they began searching through multiple realms to form a body of 7 members, which is now known as the council. They've tasked the council with creating a simulation of past warriors to resurrect the acting army of the gods. Within this simulation the council is to pit the warriors against one another, to bring forth the strongest warriors to ever exist.

# **Whitepaper Outline**

- (1) Seasonal NFT Drop/Character Reveal
- (2) Funding Map
- (3) Marketplace
- (4) The Council
- (5) Play 2 Earn
- (6) Whitelisting
- (7) Why Solana

### **Founders Pass**

Founders Pass Is an early adopters pass that grants you early access to the game, token bonuses, a free Season 1 Mint, WL for all for future seasons, exclusive alpha chat, and more!

### **Seasonal NFT Drop/Character Reveal**

We intend to release a collection of multiple NFT's in "Seasons", each season depicting a Past Warrior from ancient culture's. The said warrior's will be pitted at war with each other to determine the strongest. This will be resolved within community events, and a premiere P2E game.

Each Season will contain a collection of 3333 Warriors. These collections will be divided into 4 factions. Each Faction will be represented by not only its acting members but a leader in which will be determined upon mint, each warrior also has the opportunity to obtain a companion (you'll be able to mint this with our token)

Season 1 will be Samurai's, there are at least 4 seasons planned but we are always reading your suggestions, so if you'd like to see a past civilization in our game, feel free to let us know.

### Mint price

The mint price was carefully calculated in order to get enough funding to develop the game and release it as soon as possible.

## **Funding Map**

50% - Game Development

20% - Community Wallet

20% - Marketing/Project Development

10% - Liquidity For Token

#### **Game Development:**

50% Of Funding will be allocated towards development of our P2E game, in which holders will be able to access and yield off of in the form of our token. This is by far the biggest portion of the funding, we are currently working with game studios to see which aligns with our objectives. We intend to hire a game studio that creates our AAA game, bringing the best for our community.

#### **Community Wallet:**

20% Of Funding will be allocated towards a Community Wallet. These funds will be used for Prizes within community events such as game tournaments, community games, etc. The community may also vote on proposed ideas that this funding could be allocated towards.

### **Marketing/Project Development:**

20% of Funding will be allocated towards Marketing & Project Development. These funds will be used for marketing techniques, as well progression upon our User Experience within our website. These funds will also allow for people working on the project to be paid for their time.

### **Liquidity For Token:**

10% of Funding will be allocated towards the Liquidity Pool of our token. This liquidity pool will give our token a jump start off of launch.

### **Market Place**

We are working on having our own Website that serves as a Marketplace and Launchpad for other P2E projects, with the objective of bringing the growing community

of p2e players into Project89's realm. With said projects, we will carefully put them through a vetting process, and hand pick those that we would like on the platform as well as doxxing all the projects to be launched on our Launchpad. This marketplace will be backed by our own token, which will in turn add utility to our token and the community, also 30% of all the revenue from the Website goes towards the founders pass holders, 30% goes towards game development 20% to the liquidity pool,10% to the team and 10% for marketing. We plan on releasing the website marketplace before the Season 1 Mint.

### **The Council**

Project 89 Was founded on the core principle that we are for the people. To do so we formed a body which is referred to as the Council. There are 7 acting council members in which, each hold a vote that holds power over the direction of the project. The council body then shares the results with the community to vote on the decided possibilities. This was implemented in an effort to make a community driven project.

### The Team

Developers:

Dylan

Giff

Gaming Expert:

Carlos

Community Managers:

Wattson Justin

Legal Advisory:

**Rxbxrt** 

Artist:

Munor

### Why 7 Members?

We have 7 members in an effort to refrain from any ties that may occur.

### Play 2 Earn

We Intend to create a Play 2 Earn game funded by our Collection Of NFT's. The Play 2 Earn game will include features that will enable holders of our NFTs to earn our token while playing. Holders of the NFT will also have the ability to rent or provide "scholarships" to non holders, which will allow them access to the game. The game will be a MOBA style type of gameplay. Further information about the game will be dropped along with the P2E functionalities, in a later version of the Whitepaper.

### BASIC OUTLINE OF THE GAME

#### **Description:**

The game is a Third Person PVP Fighting Game, in which you will control a character in a small open world, fighting to claim your prizes from the opposing teams tower.

#### Мар:

The Game map will have two sides, and two towers. The towers will contain the "Flag" or "Prize". There will be a 2-3 Lane map design in which you will be able to strategically attack the opposing teams towers, and defend your own. The Map will be designed in two portions. Each half being designed according to the respective seasonal drops. For example: 1 Side being a Samurai Temple and samurai themed landscape, the opposing

side being a Roman Tower and roman themed landscape. The maps will change accordingly to the themed characters.

#### Objective:

Capture the flag essentially. Teams of 4, 3, 2, and 1. Take out your foes, get to their tower, claim the prize and bring it back to your tower successfully. Best Of 3 Rounds.

### Community Events:

The Game will have Challenges for each respective clan that will be assigned based on your character mints. If you win a game you will add to a tally for your clan's score. We will do weekly/monthly challenges. The prizes for the winning clans will be dropped into a clan wallet. If the clan manages to hold onto the prizes in their wallet for a certain period of time, the members of said clan will be airdropped their prize.

### P2E Implementation:

Upon winning a game the coins you have stolen from the opposing teams tower will be rewarded to your team, you will then be able to use these coins to cash out, or purchase things off of the Project89 marketplace. The losing team will retain experience points that will allow for them to unlock features that will aid in their process of winning in the future.

You will also be able to sell the prizes you have earned as a respective clan as well as the prizes you have earned from ranking up or winning tournaments.

### Wager Matches

There will be an option to place wagers, you will be able to put Project89 Tokens up for wager or even NFT's that you have earned by playing the game. Each team must accept the terms of the wager in order for the game to initiate. Winner of the Game takes all and will be split evenly among the winning team.

#### Leveling Up

As you climb through the ranks you will earn NFT's that will reskin your characters, extension series assets, and give you the ability to change your weapon loadout.

### **Whitelist**

We are offering 1,111 whitelist spots within the Season 1 Collection. These said spots do not guarantee you a mint. Only the ability to access a presale and have an opportunity to have a mint. Here is a list of ways you can become whitelisted:

- Purchasing A Mint Pass

- Become 1 of the first 100 Members in our Discord to Reach the OG Role. You can accomplish this by being active in our discord and reaching level 10.
- Giveaways
- Community Events

### Why Solana?

We chose Solana, because of transaction speeds, and transaction fees. Our Project will continuously grow, and with that we must take scalability into consideration. We have every intention to become an established Web 3 Brand/Business. We also want to build a really strong sense of community. With that in mind, we believe Solana's community aligns perfectly. Solana is also an emerging blockchain, we believe it has a lot of potential to be a household currency. We want to be a part of the narrative Solana is creating for the NFT space.