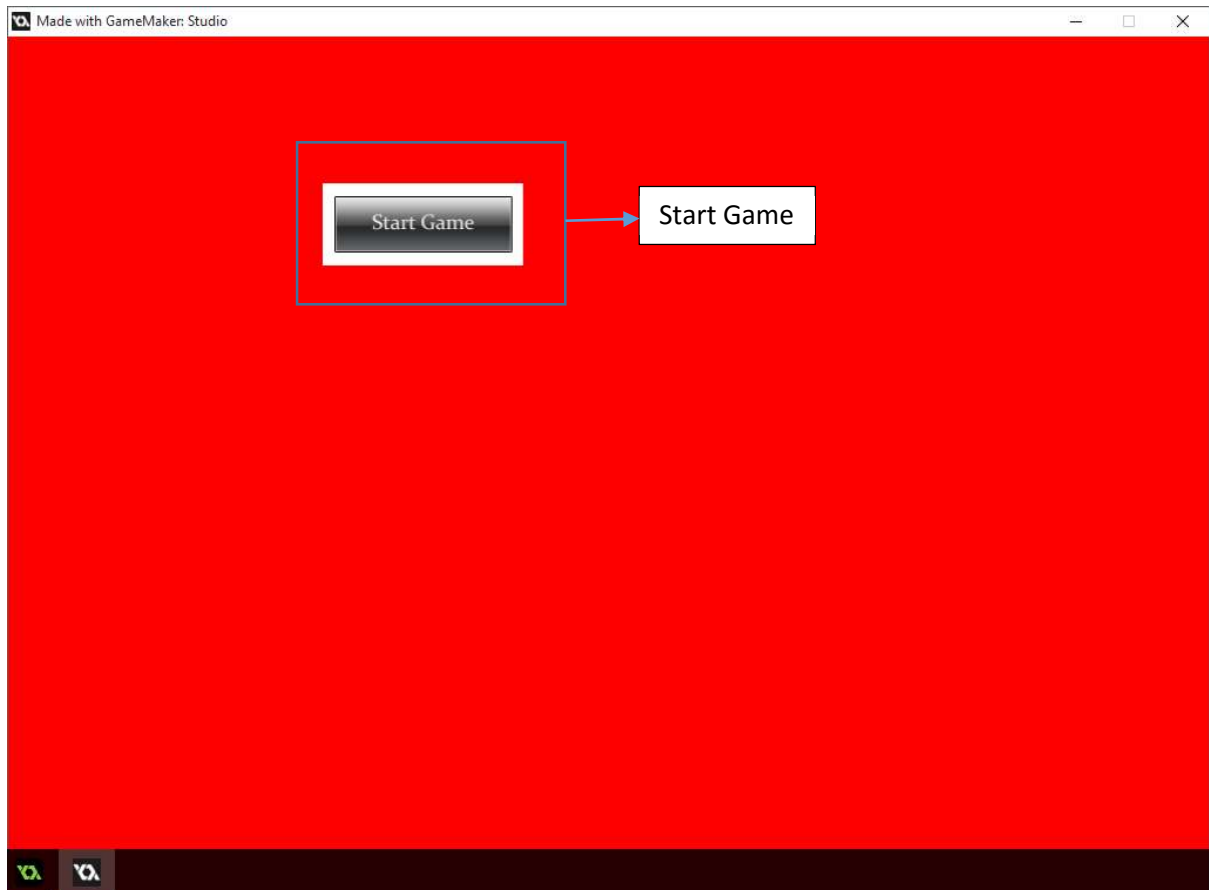


RIGPR USER DOC – V1.7.1

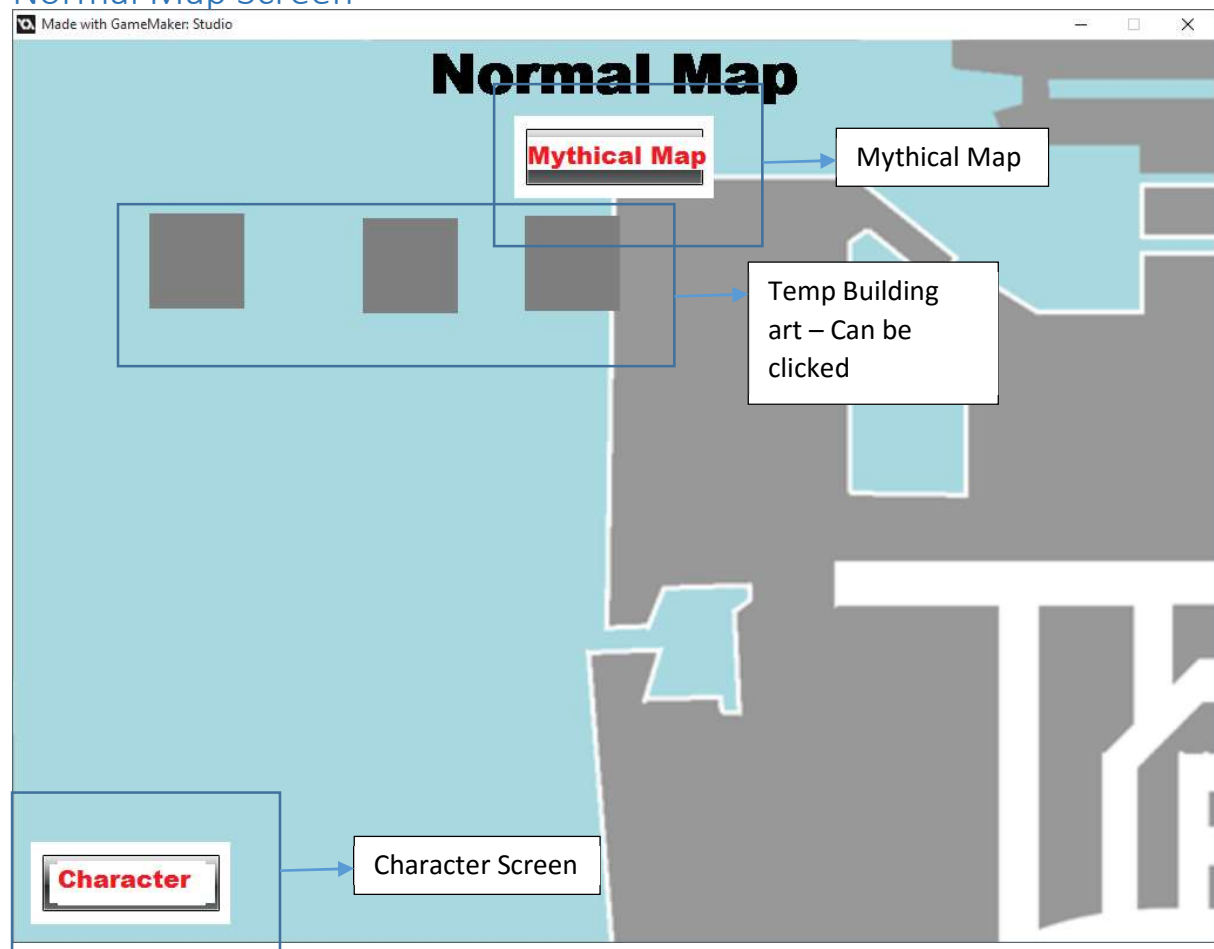
Controls

Left Click – Select

Menu Screen



Normal Map Screen



EDITOR

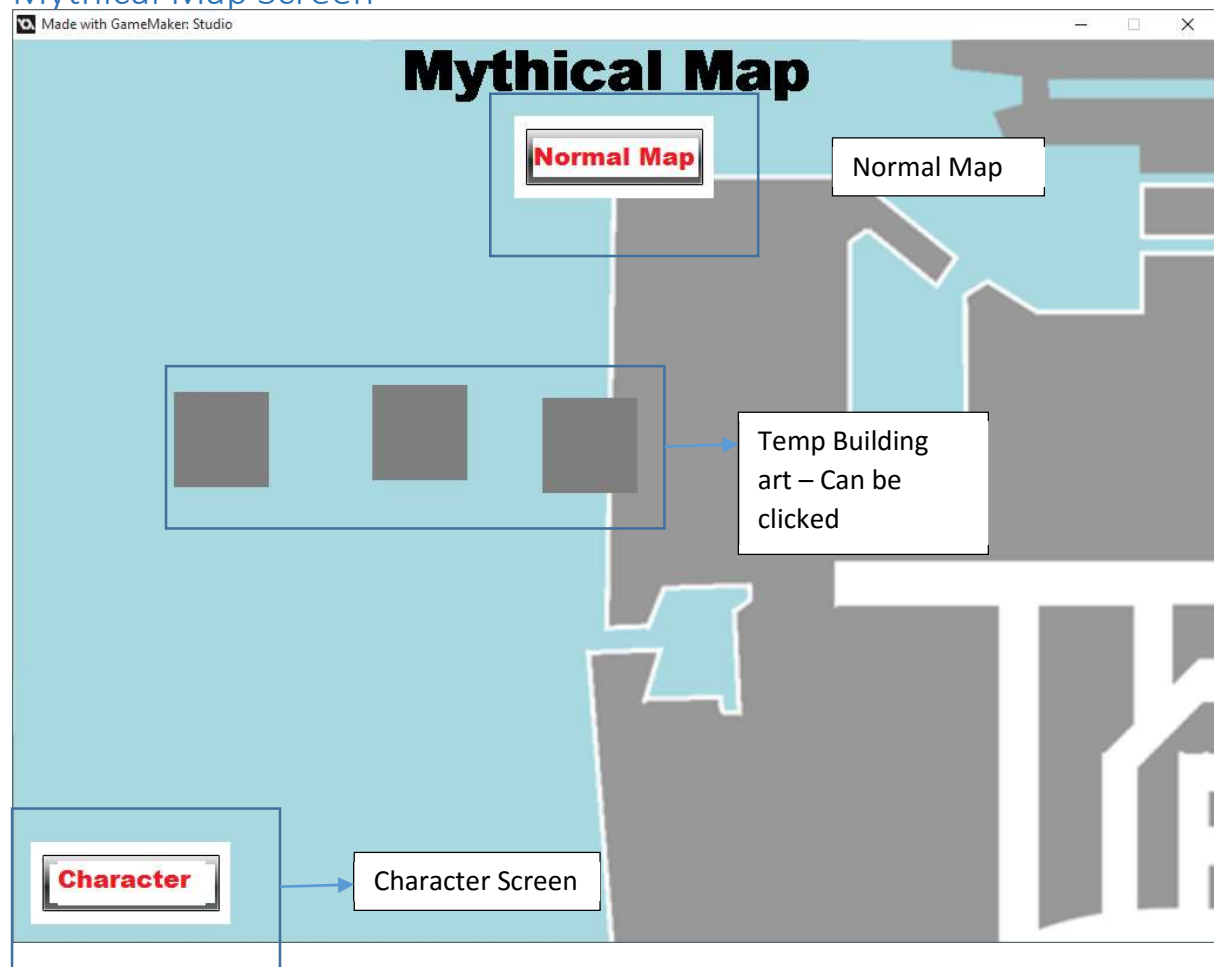
RIGHT CLICK – Add location

EDITOR AND CLIENT

MIDDLE MOUSE BUTTON – Hold + move mouse to Pan the screen around the map

LEFT MOUSE CLICK – If you click on a location, it will take you to that locations screen.

Mythical Map Screen



EDITOR

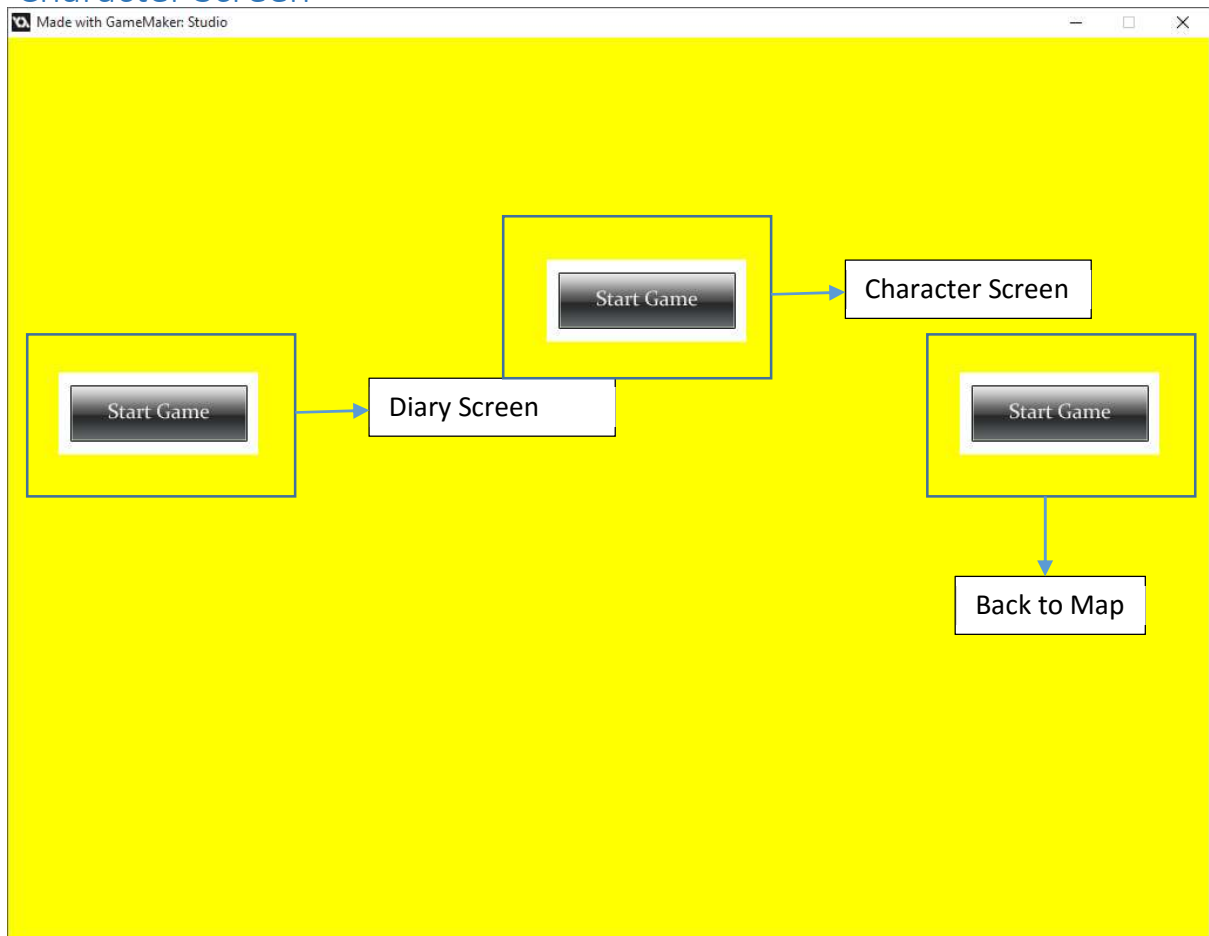
RIGHT CLICK – Add location

EDITOR AND CLIENT

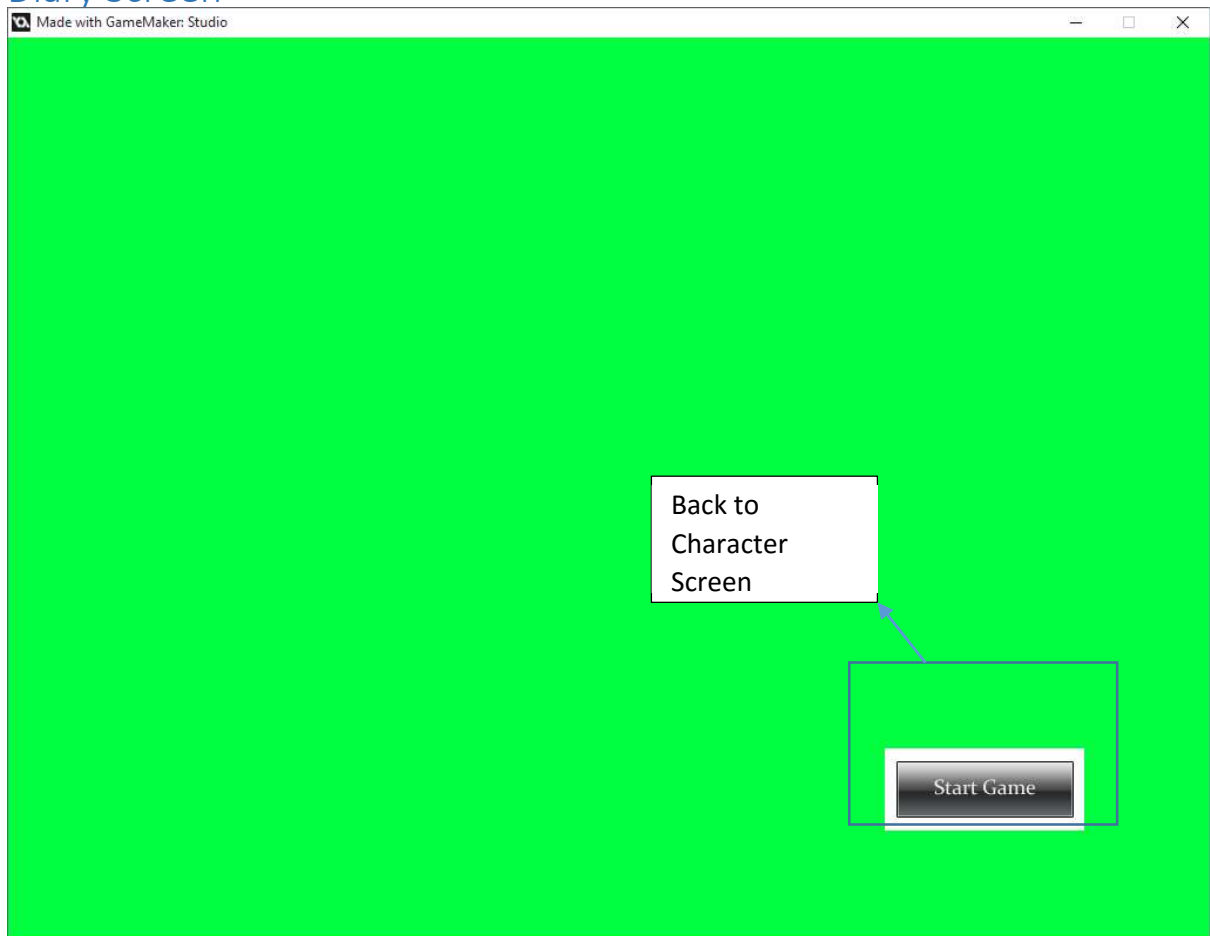
MIDDLE MOUSE BUTTON – Hold + move mouse to Pan the screen around the map

LEFT MOUSE CLICK – If you click on a location, it will take you to that locations screen.

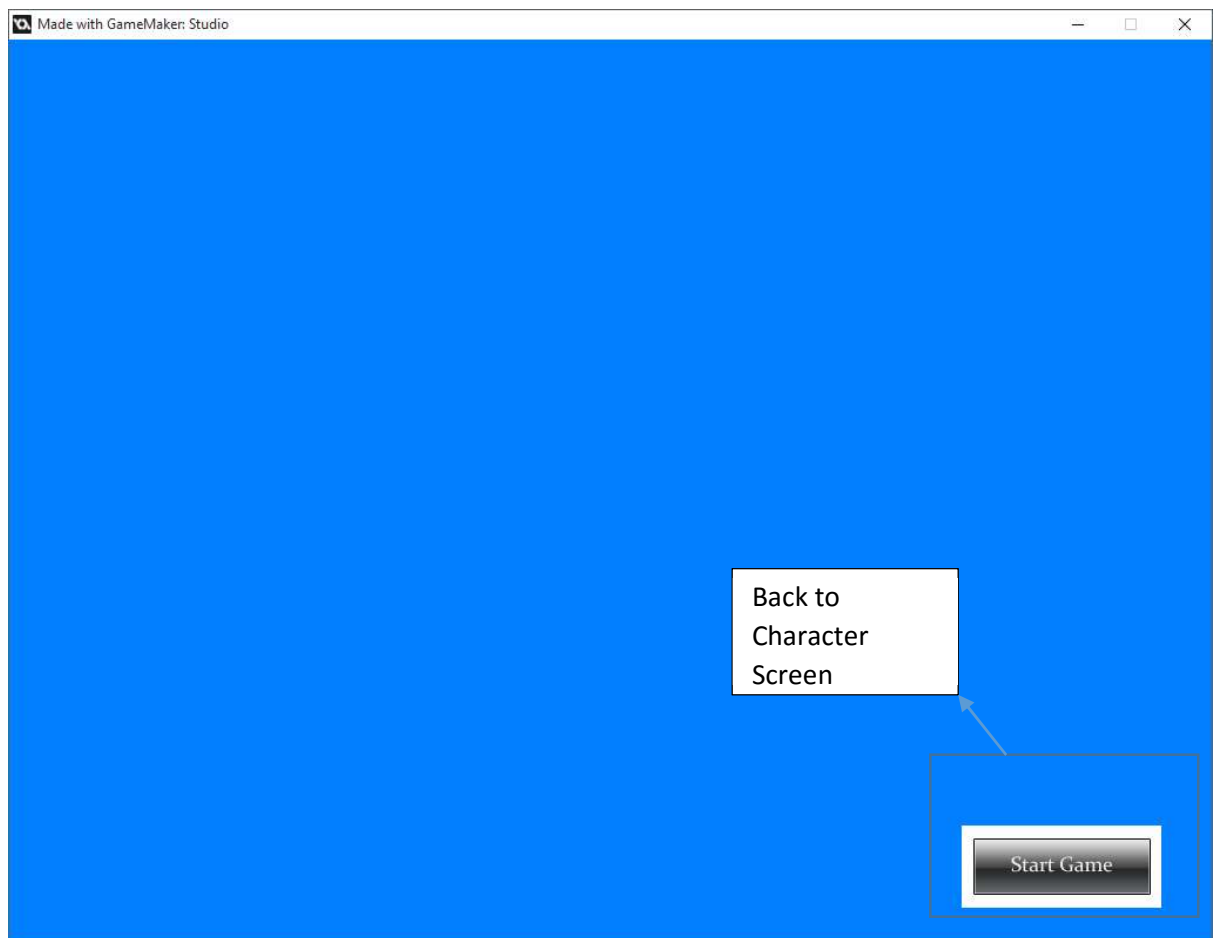
Character Screen



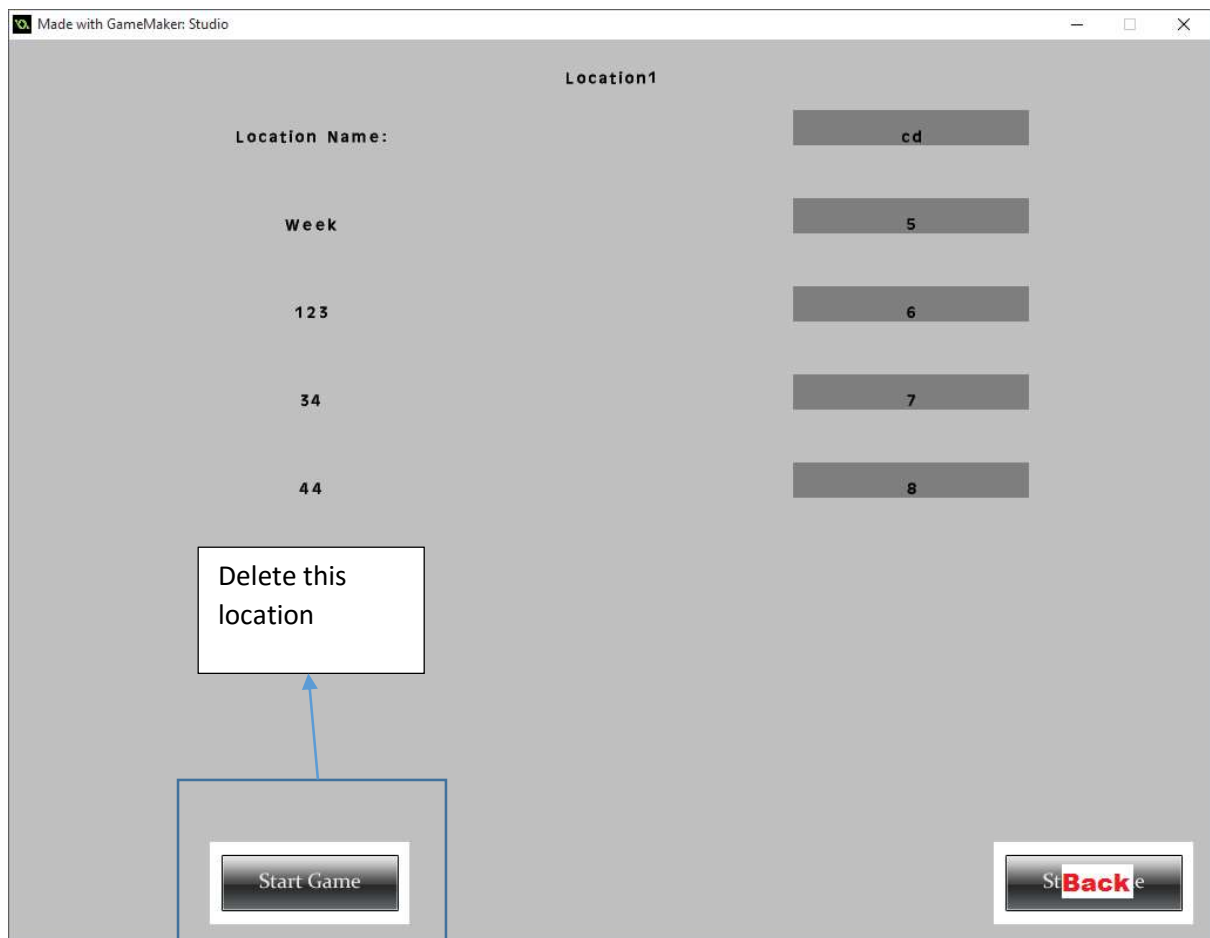
Diary Screen



Card Screen



Location Add/View Screen



This screen will show the current location the user is clicking on, currently box 1 displays the locations name, (this text box will also save/load). You can also delete the current location within here too using the button at the bottom.

Copy/paste now works on text boxes. (control + c/v)

Box 3 is now a description box, can hold a larger amount of text than the rest. There is a limit applied to all boxes.

INI file – PLEASE READ

To get the ini files to work, you have to load the editor and create one (using right click on the map screen), it will automatically save them to the location below.

EDITOR ini File path: C:\Users*YOUR PC NAME*\AppData\Local\Editor

To use them in the client (to show they display), you have to create a new folder called “Client” and place the ini file inside.

CLIENT ini File path: C:\Users*YOUR PC NAME*\AppData\Local\Client