**Test it on multiple operating systems**

**Test it on multiple devices with different screen sizes**

**Build and deploy to Android by:**

1. Plugging in the device set to developer mode
2. Pressing the run button in the lower left

**Use anchors to position elements**

<https://doc.qt.io/qt-6.2/qtquick-positioning-anchors.html>

**Fee of $25 to put an app on the Play Store**

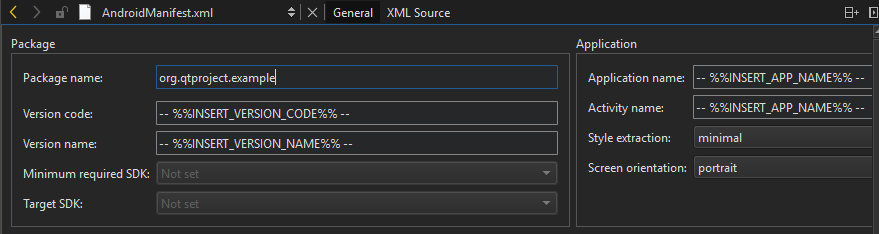
**Need to have a “Data Collection & Privacy” policy**

**Most smartphones are powered by ARM**

**Will have 4 versions of each program (INTEL/ARM & 32/64-bit)**

**Set name and version of the program as well as package name in AndroidManifest.xml file**

Projects -> Android builds... -> Build Steps -> Build Android APK -> Application -> Create Templates



Advised to leave version code and version name as it is

Advised to change application and package name

Enable the **USB Debugging** option under **Settings > Developer options**.

For Android 4.2 and newer, **Developer options** is hidden by default; use the following steps:

1. On the device, go to **Settings > About <device>**.
2. Tap the **Build number** seven times to make **Settings > Developer options** available.
3. Then enable the **USB Debugging** option.