## Step 1

-1	-1	-1	-1	-1	-1	-1	-1	-1
-1	-1	-1	-1	-1	-1	-1	-1	-1
-1	-1	-1		-1	-1	-1	Α	-1
-1	3	-1	-1	-1	-1	-1	-1	-1
3	2	3	-1	-1	-1	-1	-1	-1
2	1	2	3	-1	-1	-1	-1	-1
1	D	1	2	-1	-1	-1	-1	-1
2	1	2	3	-1	-1	-1	-1	-1
3	2	3	-1	-1	-1	-1	-1	-1

Unwalkable Tile

Arrival

Departure

Cells to be processed

## Step 2

7	6	-1	8	9	10	-1	-1	-1
6	5	-1	7	8	9	10	-1	-1
5	4	-1	6 7		8	9	Α	-1
4	3	-1	5	6	7	8	9	10
3	2	3	4	5	6	7	8	9
2	1	2	3	-1	-1	-1	-1	-1
1	D	1	2	-1	8	9	10	-1
2	1	2	3	-1	7	8	9	10
3	2	3	4	5	6	7	8	9

Unwalkable Tile

Unreachable Tile

Arrival

Departure

Step 3

7	6	-1	8	9	10	-1	-1	-1	
6	5	-1	7	8	9	10	-1	-1	Unwalkable Tile
5	4	-1	6	7	8	9	Α	-1	Unreachable Til
4	3	-1	5	6	7	8	4	10	
3	2	3	7	-5-	6	7	ᆛ	9	Arrival
2	1	2	1	-1	-1	-1	-1	-1	Departure
1	D	<b>←</b>	Ļ	-1	8	9	10	-1	
2	1	2	3	-1	7	8	9	10	Path found
3	2	3	4	5	6	7	8	9	
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