FDTData
FDTDataTag _tag
+ virtual FDTDataTag getTag(void)=0 + FDTData(const FDTData &dat) + FDTData(FDTData &&datR) + FDTData(void) + virtual ~FDTData(void) + virtual const FDTData & operator=(const FDTData &dat)=0 + virtual const FDTData & getData(void) const =0 + virtual void setData(const FDTData &dat)=0

FDTInt
int data
+ FDTDataTag getTag(void) + ~FDTInt(void) + FDTInt(int _int=0) + FDTInt(const FDTInt &_int) + FDTInt(FDTInt &&_intR) + const FDTInt & operator=(const FDTInt &_int) + const FDTInt & operator=(FDTInt &&_intR) + const FDTInt & getData(void) const + void setData(const FDTInt &dat) + operator int(void) const