```
FDTData
# tag
+ getTag()
+ FDTData()
+ FDTData()
+ FDTData()
+ ~FDTData()
+ operator=()
+ getData()
+ setData()
    FDTInt
# data
+ getTag()
+ ~FDTInt()
+ FDTInt()
+ FDTInt()
+ FDTInt()
+ operator=()
+ operator=()
+ getData()
+ setData()
+ operator int()
```