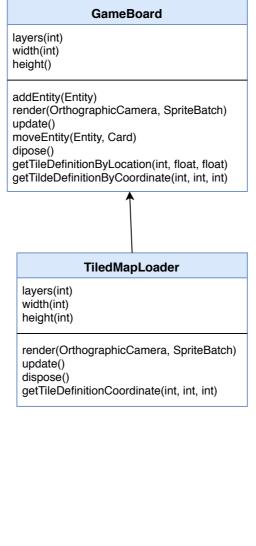
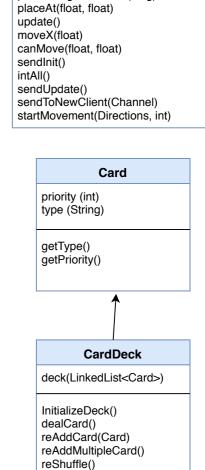


WEST

SOUTH





size()
isEmpty()
printDeck()

Player

name(String)

owner(User)

currentHP(int)

movingTiles(int)

delayMove(int)

timeMoved(long)

currentPos(Vector2)

movingTo(Vector2)

direction(Directions)

gameBoard(GameBoard)

processingMovement(long)