

1. Consistency

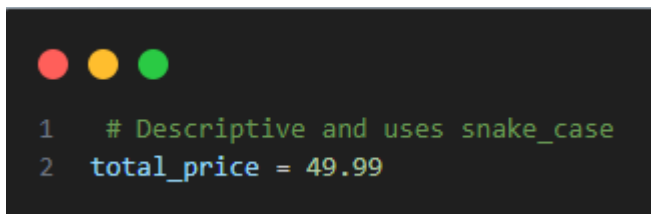
- Ensure a uniform coding style throughout the codebase for readability and maintainability.
- Use consistent naming conventions, indentation, and formatting.

2. Naming Conventions

2.1 Variables

- Use `snake_case` for variables.
- Choose descriptive, meaningful names.
- Avoid single-letter or ambiguous variable names.

Example:

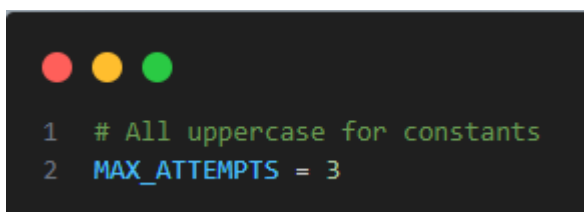
A code editor window with a dark background and three colored window control buttons (red, yellow, green) in the top-left corner. It contains two lines of code: a comment and a variable assignment.

```
1 # Descriptive and uses snake_case
2 total_price = 49.99
```

2.2 Constants

- Use `UPPERCASE_SNAKE_CASE` for constants, typically defined at the module level.

Example:

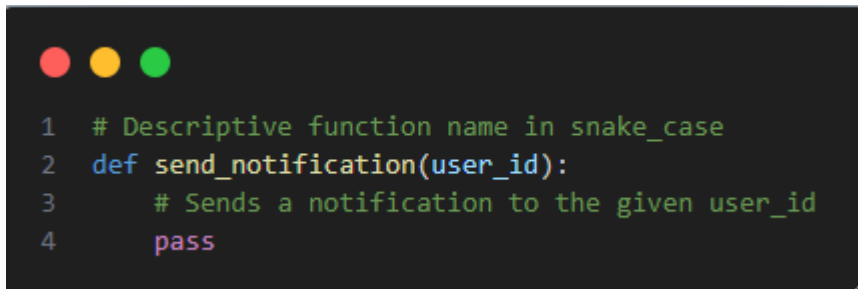
A code editor window with a dark background and three colored window control buttons (red, yellow, green) in the top-left corner. It contains two lines of code: a comment and a constant assignment.

```
1 # All uppercase for constants
2 MAX_ATTEMPTS = 3
```

2.3 Functions

- Use `snake_case` for function names.
- Function names should be action-oriented and descriptive.

Example:

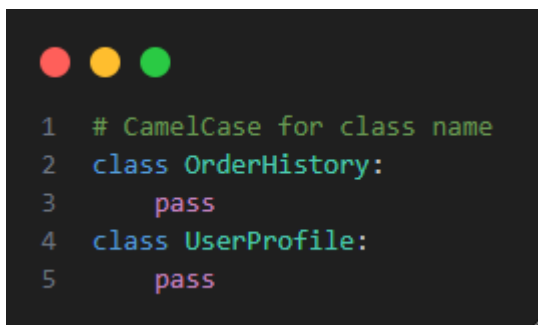
A code editor window with a dark background and three colored window control buttons (red, yellow, green) in the top-left corner. It contains Python code for a function named `send_notification` in snake_case. The code is as follows:

```
1 # Descriptive function name in snake_case
2 def send_notification(user_id):
3     # Sends a notification to the given user_id
4     pass
```

2.4 Classes

- Use `CamelCase` for class names.
- Start class names with uppercase letters.

Example:


A code editor window with a dark background and three colored window control buttons (red, yellow, green) in the top-left corner. It contains Python code for two class definitions: `OrderHistory` and `UserProfile`, both in CamelCase. The code is as follows:

```
1 # CamelCase for class name
2 class OrderHistory:
3     pass
4 class UserProfile:
5     pass
```

2.5 Packages & Modules

- Use short, all-lowercase names for packages and modules.
- Avoid underscores in package names for compatibility.

Example




```
1 # All lowercase, no underscores for package name
2 import myproject.utils
```

3. Comments & Documentation

- Use **docstrings** (`"""`) to describe modules, classes, methods, and functions.
- Write inline comments sparingly, only for non-obvious logic.

Example:



```
1 def calculate_discount(price, percentage):
2     """
3     Calculate the discount amount for a given price and percentage.
4
5     Args:
6         price (float): The original price.
7         percentage (float): Discount percentage.
8
9     Returns:
10        float: The discount amount.
11    """
12    # Ensure percentage is within 0-100
13    if not 0 <= percentage <= 100:
14        raise ValueError("Percentage must be between 0 and 100.")
15    return price * (percentage / 100)
```

4. Formatting & Indentation

- Use **4 spaces** per indentation level.
- Limit lines to **79 characters** (as per PEP 8).
- Use blank lines to separate logical code blocks.

Example

```
1 def display_user(name):
2     # Good formatting with 4 spaces per indent
3     if name:
4         print(f"Hello, {name}!")
5     else:
6         print("No user name provided.")
7
```

5. Error Handling

- Prefer specific exceptions over generic ones.
- Always use try-except blocks for error-prone code.

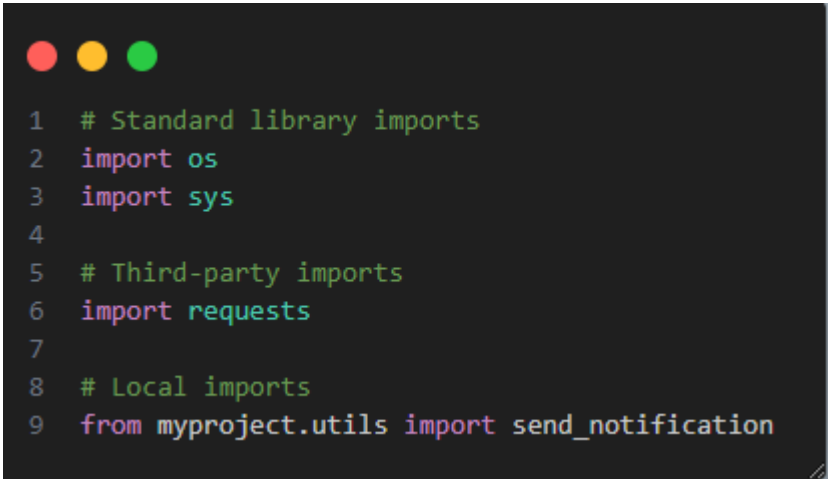
Example:

```
1 try:
2     # Try to open a file
3     with open("data.txt", "r") as file:
4         content = file.read()
5 except FileNotFoundError as e:
6     # Handle specific file not found error
7     print("File not found:", e)
8 except Exception as e:
9     # Handle any other exceptions
10    print("An error occurred:", e)
11
```

6. Import Formatting

- Each import should be on a separate line.
- **Import order:**
 1. Standard library imports
 2. Third-party imports
 3. Local application imports
- Use absolute imports for clarity.

Example:



```
1 # Standard library imports
2 import os
3 import sys
4
5 # Third-party imports
6 import requests
7
8 # Local imports
9 from myproject.utils import send_notification
```

7. URL Formatting

- In web/API projects, use lowercase and separate words with hyphens or underscores.

Example:



```
1  # Good URL formatting in web applications or API endpoints
2
3  # Using hyphens (preferred)
4  "https://myapi.com/user-profile"
5  "https://myapi.com/update-order-status"
6
7  # Using underscores (allowed, but less common)
8  "https://myapi.com/user_profile"
9  "https://myapi.com/update_order_status"
```

8. Template Style

- For HTML templates, use consistent indentation.
- Write clean, semantic markup.

Example:

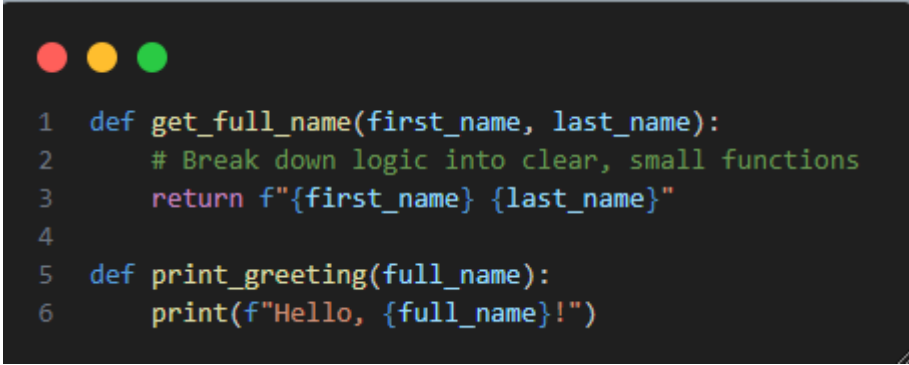


```
1  <!-- Consistent and readable HTML template formatting -->
2  <!DOCTYPE html>
3  <html>
4      <head>
5          <title>User Dashboard</title>
6      </head>
7      <body>
8          <h1>Welcome, User!</h1>
9          <p>This is your dashboard.</p>
10     </body>
11 </html>
```

9. Code Readability & Reusability

- Break down complex tasks into smaller, reusable functions or methods.
- Avoid cryptic abbreviations—choose clarity over brevity.

Example:

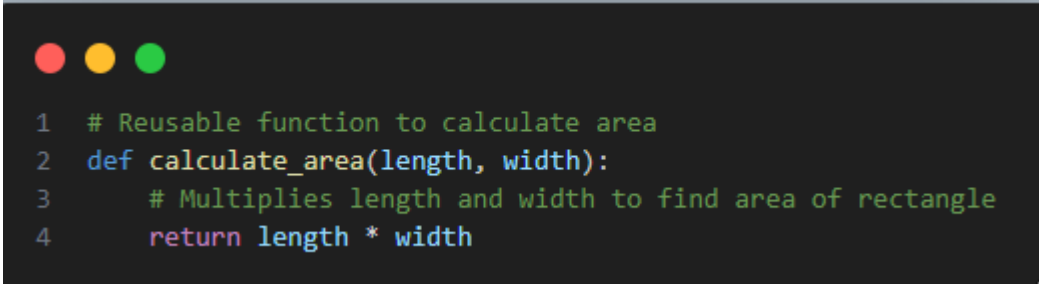
A code editor window with a dark background and three colored window control buttons (red, yellow, green) in the top-left corner. It contains two Python functions. The first function, `get_full_name`, takes `first_name` and `last_name` as arguments and returns a formatted string. The second function, `print_greeting`, takes `full_name` as an argument and prints a greeting.

```
1 def get_full_name(first_name, last_name):
2     # Break down logic into clear, small functions
3     return f"{first_name} {last_name}"
4
5 def print_greeting(full_name):
6     print(f"Hello, {full_name}!")
```

10. Code Reusability

- Encapsulate reusable code into functions, classes, or modules to avoid duplication..

Example:


A code editor window with a dark background and three colored window control buttons (red, yellow, green) in the top-left corner. It contains a single Python function, `calculate_area`, which takes `length` and `width` as arguments and returns the product of the two, representing the area of a rectangle.

```
1 # Reusable function to calculate area
2 def calculate_area(length, width):
3     # Multiplies length and width to find area of rectangle
4     return length * width
```

11. Testing and Quality Assurance

- Write unit tests using Python testing frameworks (unittest, pytest, etc.) to ensure code quality.

Example:



```
1 import unittest
2
3 # Unit test for calculate_area function
4 class TestAreaCalculation(unittest.TestCase):
5     def test_calculate_area(self):
6         # Checks if area calculation is correct for 5 x 10
7         self.assertEqual(calculate_area(5, 10), 50)
```

12. References & Resources

- [PEP 8 – Python Style Guide](#)
- [Google Python Style Guide](#)
- [CKAN Python Contribution Guide](#)
- [Python Best Practices \(Zenesys\)](#)