

Polyhedral geometry 1

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Section 1

Linear spaces

Definition

A **linear** (or **vector**) **space** \mathcal{V} over a field \mathcal{F} is a set with two composition rules, such that, for each $\mathbf{u}, \mathbf{v}, \mathbf{w} \in \mathcal{V}$ and for each $\alpha, \beta \in \mathcal{F}$, the rules $+$, \cdot satisfy the following axioms:

1. $\mathbf{v} + \mathbf{w} = \mathbf{w} + \mathbf{v}$; (commutativity of addition)
2. $\mathbf{u} + (\mathbf{v} + \mathbf{w}) = (\mathbf{u} + \mathbf{v}) + \mathbf{w}$; (associativity of addition)
3. there is a $\mathbf{0} \in \mathcal{V}$ such that $\mathbf{v} + \mathbf{0} = \mathbf{v}$; (neutral el. of addition)
4. there is a $-\mathbf{v} \in \mathcal{V}$ such that $\mathbf{v} + (-\mathbf{v}) = \mathbf{0}$; (inverse of add.)
5. $\alpha \cdot (\mathbf{v} + \mathbf{w}) = \alpha \cdot \mathbf{v} + \alpha \cdot \mathbf{w}$; (distrib. of addition w.r.t. product)
6. $(\alpha + \beta) \cdot \mathbf{v} = \alpha \cdot \mathbf{v} + \beta \cdot \mathbf{v}$; (distrib. of product w.r.t. addition)
7. $\alpha \cdot (\beta \cdot \mathbf{v}) = (\alpha\beta) \cdot \mathbf{v}$; (associativity of product)
8. $1 \cdot \mathbf{v} = \mathbf{v}$. (neutral element of product)

Example: vector space of real matrices

Let $\mathcal{M}_n^m(\mathbb{R})$ be the set of $m \times n$ matrices with elements in the field \mathbb{R} . An element A in such a set is denoted as

$$A = (\alpha_{ij})$$

Addition and **multiplication by a scalar** are defined component-wise:

$$A + B = (\alpha_{ij}) + (\beta_{ij}) = (\alpha_{ij} + \beta_{ij})$$

$$\gamma A = \gamma(\alpha_{ij}) = (\gamma\alpha_{ij})$$

Example: vector space of polynomials of degree $\leq n$

A linear space we will make often use of in **Computer Graphics** and **Geometric modeling** is the space of dimension $n + 1$:

$$\mathcal{P}^n(\mathbb{R}) = \{p : \mathbb{R} \rightarrow \mathbb{R} : u \mapsto \sum_{i=1}^n a_i p^i, a_i \in \mathbb{R}\}$$

of univariate **polynomials of degree $\leq n$** on the real field (with real coefficients), with $p^i \in P_n$, where

$$P_n = (p^n, p^{n-1}, \dots, p^1, p^0) \quad \text{and} \quad p^i : u \mapsto u^i$$

is **the power basis**.

Subspace

Let $(\mathcal{V}, +, \cdot)$ be a vector space on the field \mathcal{F} .

$\mathcal{U} \subset \mathcal{V}$ is a **subspace** of \mathcal{V} if $(\mathcal{U}, +, \cdot)$ is a vector space with respect to the same operations.

$\mathcal{U} \subset \mathcal{V}$ is a **subspace** of \mathcal{V} if and only if

$$\mathcal{U} \neq \emptyset;$$

$$\text{for each } \alpha \in \mathcal{F} \text{ and } \mathbf{u}_1, \mathbf{u}_2 \in \mathcal{U}, \alpha \mathbf{u}_1 + \mathbf{u}_2 \in \mathcal{U}$$

codimension of a subspace $\mathcal{U} \subset \mathcal{V}$
is defined as

$$\dim \mathcal{V} - \dim \mathcal{U}$$

Examples of codimension in 1D, 2D, 3D?

Linear combination

Let $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n \in \mathcal{V}$ and $\alpha_1, \alpha_2, \dots, \alpha_n \in \mathcal{F}$,

The vector

$$\alpha_1 \mathbf{v}_1 + \dots + \alpha_n \mathbf{v}_n = \sum_{i=1}^n \alpha_i \mathbf{v}_i \in \mathcal{V}$$

is called a **linear combination** of vectors $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n$ with scalars $\alpha_1, \alpha_2, \dots, \alpha_n \in \mathcal{F}$

Span

- ▶ The set of all linear combinations of elements of a set $S \subset \mathcal{V}$ is a subspace of \mathcal{V} .
- ▶ Such a subspace is called the **span of S** and is denoted as

$$\text{lin } S$$

- ▶ If a subspace \mathcal{U} of \mathcal{V} can be generated as the span of a set S of vectors in \mathcal{V} , then S is called a **generating set** or a **spanning set** for \mathcal{U} .

Linear independence

- ▶ A set of vectors $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is **linearly independent** if

$$\sum_{i=1}^n \alpha_i \mathbf{v}_i = \mathbf{0}$$

implies that $\alpha_i = 0$ for each i

- ▶ As a consequence, **a set of vectors is linearly independent** when none of them belongs to the span of the others.

Bases and coordinates

When working with vector spaces, the concept of **basis**, a **discrete subset of linearly independent elements**, is probably the most useful to deal with.

- ▶ each element of the space can be **represented uniquely as linear combination of basis elements**
- ▶ this leads to a **parametrization** of the space, i.e. to **represent each element by a sequence of scalars**, called its **coordinates** with respect to the chosen basis.

Bases

A set of vectors $\{\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_n\}$ is a **basis** for the vector space \mathcal{V} iff

1. the set is linearly independent, and
2. $\mathcal{V} = \text{lin} \{\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_n\}$

Bases

- ▶ Every two bases of \mathcal{V} have the same number of elements, that is called the **dimension** of \mathcal{V} and is denoted

$$\dim \mathcal{V}$$

- ▶ Some important **properties** of the bases of a vector space are:
 1. each spanning set for \mathcal{V} contains a basis;
 2. each minimal spanning set is a basis;
 3. each linearly independent set of vectors is contained in a basis;
 4. each maximal set of linearly independent vectors is a basis;

Components

If $(\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_n)$ is an ordered basis for \mathcal{V} , then for each $\mathbf{v} \in \mathcal{V}$ there exists a **unique** n -tuple of scalars $\alpha_1, \alpha_2, \dots, \alpha_n \in \mathcal{F}$ such that

$$\mathbf{v} = \sum_{i=1}^n \alpha_i \mathbf{e}_i.$$

Components

The n -tuple of scalars (α_i) is called the **components** of \mathbf{v} with respect to the ordered basis $(\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_n)$.

- ▶ If such a n -tuple were not unique, then $\mathbf{v} = \sum \alpha_i \mathbf{e}_i = \sum \beta_i \mathbf{e}_i$
- ▶ But this one would imply $\sum (\alpha_i - \beta_i) \mathbf{e}_i = \mathbf{0}$, hence $(\alpha_i - \beta_i) = 0$,
- ▶ i.e. $\alpha_i = \beta_i$, for every i .

Change of basis

- ▶ Let $B = (\mathbf{e}_1, \dots, \mathbf{e}_n) \subset \mathcal{V}$ be a basis for \mathcal{V} .
- ▶ Of course, their coordinates are
 $(1 \ 0 \ \dots \ 0), (0 \ 1 \ \dots \ 0), \dots, (0 \ 0 \ \dots \ 1)$,
and, in B coordinates, the basis is represented by the matrix

$$[B] = [I]$$

.

- ▶ If we take n (linearly independent) vectors
 $V = (\mathbf{v}_1, \dots, \mathbf{v}_n) \subset \mathcal{V}$, represented in B coordinates as $[V]$,
and want to parametrize \mathcal{V} with respect to the new basis, we
have, for transformation of coordinates:

$$[I] = [T][V]$$

- ▶ and hence:

$$[T] = [V]^{-1}$$

Example: two polynomial bases

- ▶ Let $P_3 = (u^3, u^2, u, 1)$
- ▶ and $B_3 = ((1-u)^3, 3u(1-u)^2, 3u^2(1-u), u^3)$ be two ordered bases
- ▶ for the linear space $\mathcal{P}^3(\mathbb{R})$ of polynomials with $\deg \leq 3$.
- ▶ the $[B_3]$ matrix in the P_3 basis is

$$[B_3]_{P_3} = \begin{pmatrix} -1 & 3 & -3 & 1 \\ 3 & -6 & 3 & 0 \\ -3 & 3 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix}$$

- ▶ the $[P_3]$ matrix in the B_3 basis is

$$[P_3]_{B_3} = [B_3]_{P_3}^{-1} = \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1/3 & 1 \\ 0 & 1/3 & 1/6 & 1 \\ 1 & 1 & 1 & 1 \end{pmatrix}$$

- ▶ WHY ?

PLaSM Basics

1. names of functions: all-caps
2. arity: always 1 (number of arguments of functions)
3. dynamic typing
4. higher-level operators (often, non always)
5. small set of predefined operators

PLaSM Basics (AA: Apply-to-All)

```
AA(SUM) [[1,2,3],[4,5,6]]  
=> [6,15]
```

PLaSM Basics (DISTL: DISTribute-Left)

```
DISTL [2, [1, 2, 3]]  
// => [[2, 1], [2, 2], [2, 3]]
```

```
DISTL [2, []]  
// => []
```

PLaSM Basics (TRANS: TRANSpose)

```
TRANS [[1,2,3],[10,20,30],[100,200,300]]
```

```
// => [[1,10,100],[2,20,200],[3,30,300]]
```

```
TRANS [[1,2,3,4,5],[10,20,30,40,50]]
```

```
// => [[1,10],[2,20],[3,30],[4,40],[5,50]]
```

```
TRANS [[],[[]]]
```

```
// => []
```

PLaSM Basics (arithmetic ops)

```
MUL [3,4]
```

```
// => MUL [3,4] = 12
```

```
MUL [[1,2,3],[4,5,6]]
```

```
// => MUL [[1,2,3],[4,5,6]] = [4, 10, 18]
```

```
SUM [3,4]
```

```
// => SUM [3,4] = 7
```

```
SUM [[1,2,3],[4,5,6]]
```

```
// => SUM [[1,2,3],[4,5,6]] = [5, 7, 9]
```

PLaSM Basics (product scalar by vector)

```
PROD [3, [1, 2, 3]]
```

```
// => PROD [3, [1, 2, 3]] = [3, 6, 9]
```

```
PROD [4, [10, 20, 30]]
```

```
// => PROD [4, [10, 20, 30]] = [40, 80, 120]
```

Plasm.js: Exercise 1 (INNERPROD)

The **inner (or scalar) product** of $a, b \in \mathbb{R}^m$ is a number

$$\text{INNERPROD} : \mathbb{R}^m \times \mathbb{R}^m \rightarrow \mathbb{R} : (u, v) \mapsto \sum_{i=1}^m u_i v_i$$

```
INNERPROD = ([u, v]) -> SUM MUL [u, v]
```

```
u = [1,2,3]
```

```
v = [10,20,30]
```

```
INNERPROD [u, v]
```

```
// => 140
```

Plasm.js: Exercise 2 (VECTNORM)

The **norm** of a vector $a \in \mathbb{R}^m$ is a number.

$$\text{VECTNORM} : \mathbb{R}^m \rightarrow \mathbb{R} : v \mapsto \sqrt{\sum_{i=1}^m v_i^2}$$

```
VECTNORM = (v) -> Math.sqrt SUM MUL [v, v]
```

```
a = [1,2,3]
```

```
VECTNORM a
```

```
// => 3.7416573867739413
```


Plasm.js: Exercise 3 (UNITVECT)

The **unit vector** is a function

$$\text{UNITVECT} : \mathbb{R}^m \rightarrow \mathbb{R}^m : v \mapsto \frac{v}{\|v\|}$$

```
UNITVECT = (v) -> PROD [1/(VECTNORM v), v]
```

```
v = [1,2,3]
```

```
UNITVECT v
```

```
// => [0.2672612, 0.5345224, 0.8017837]
```

```
VECTNORM UNITVECT v
```

```
// => 1
```

Plasm.js: Exercise 4 (SUM)

SUM adds n vectors in \mathbb{R}^m , i.e. the columns of a matrix in \mathbb{R}_n^m :

```
a = [1,2,3]
```

```
a
```

```
// => [1, 2, 3]
```

```
b = [10,20,30]
```

```
b
```

```
// => [10, 20, 30]
```

```
SUM [a,b]
```

```
// => SUM [a,b] = [11, 22, 33]
```

Plasm.js: Exercise 5 (SUM)

```
a = [1..10]
```

```
a
```

```
// => [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```

```
b = (10*k for k in [1..10])
```

```
b
```

```
// => [10, 20, 30, 40, 50, 60, 70, 80, 90, 100]
```

```
SUM [a,b]
```

```
// => [11, 22, 33, 44, 55, 66, 77, 88, 99, 110]
```

```
c = (100*k for k in [1..10])
```

```
SUM [a,b,c]
```

```
// => [111, 222, 333, 444, 555, 666, 777, 888, 999, 1110]
```

Plasm.js: Exercise 6 (MATSUM)

Write a function that adds any two matrices $[A], [B]$ (compatible by sum). both $[A], [B]$ must belong to the same linear space \mathbb{R}_n^m

```
MATSUM = (args) -> AA(AA(SUM)) AA(TRANS) TRANS args
```

```
A = [ [1,2,3], [4,5,6], [7,8,9] ]
```

```
B = [ [10,20,30], [40,50,60], [70,80,90] ]
```

```
MATSUM [A,B]
```

```
// => [ [11,22,33], [44,55,66], [77,88,99] ]
```

```
MATSUM [A,B,A]
```

```
// => [ [12,24,36], [48,60,72], [84,96,108] ]
```

```
MATSUM [A,B,B,A]
```

```
// => [ [22,44,66], [88,110,132], [154,176,198] ]
```

Plasm.js: Exercise 7 (MATPROD)

Write a function that multiplies two matrices (compatible by product)

Remember that

$$A \in \mathbb{R}_n^m, \quad B \in \mathbb{R}_p^n, \quad \text{and} \quad C = AB \in \mathbb{R}_p^m,$$

with

$$C = (c_j^i) = (\mathbf{A}^i \mathbf{B}_j), \quad 1 \leq i \leq m, 1 \leq j \leq p,$$

where \mathbf{A}^i is the i -th row of \mathbf{A} , and \mathbf{B}_j is the j -th column of \mathbf{B} .