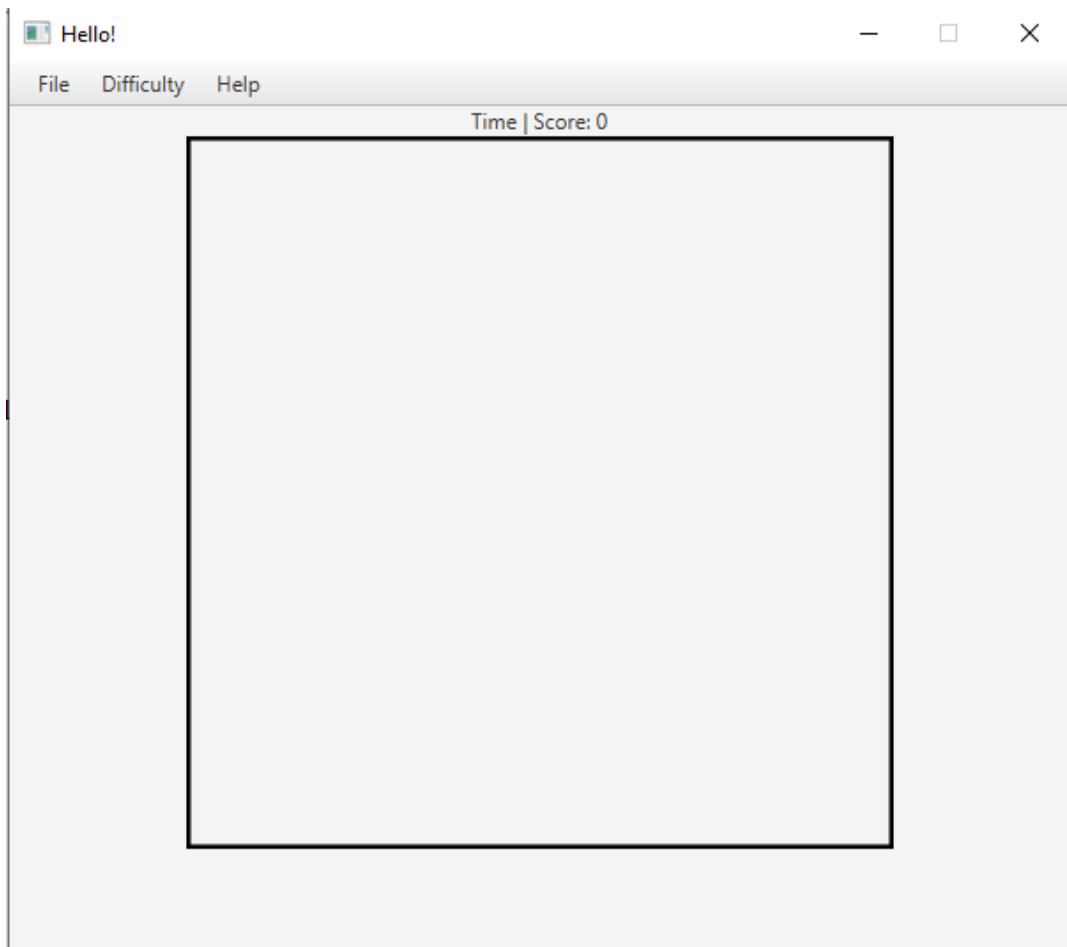


# Verkefni 5 Gold Rush

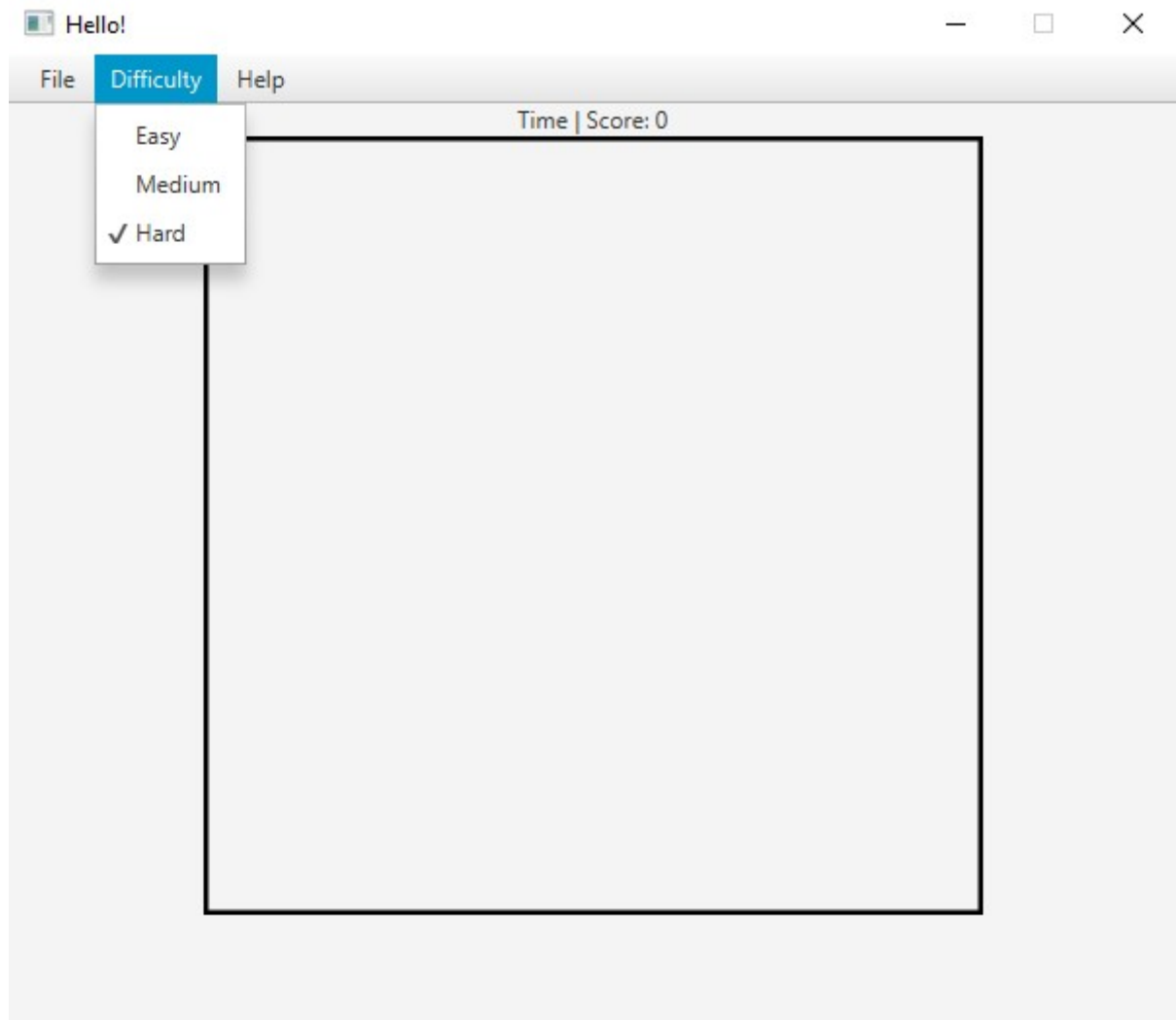
Adrian Roszkowski

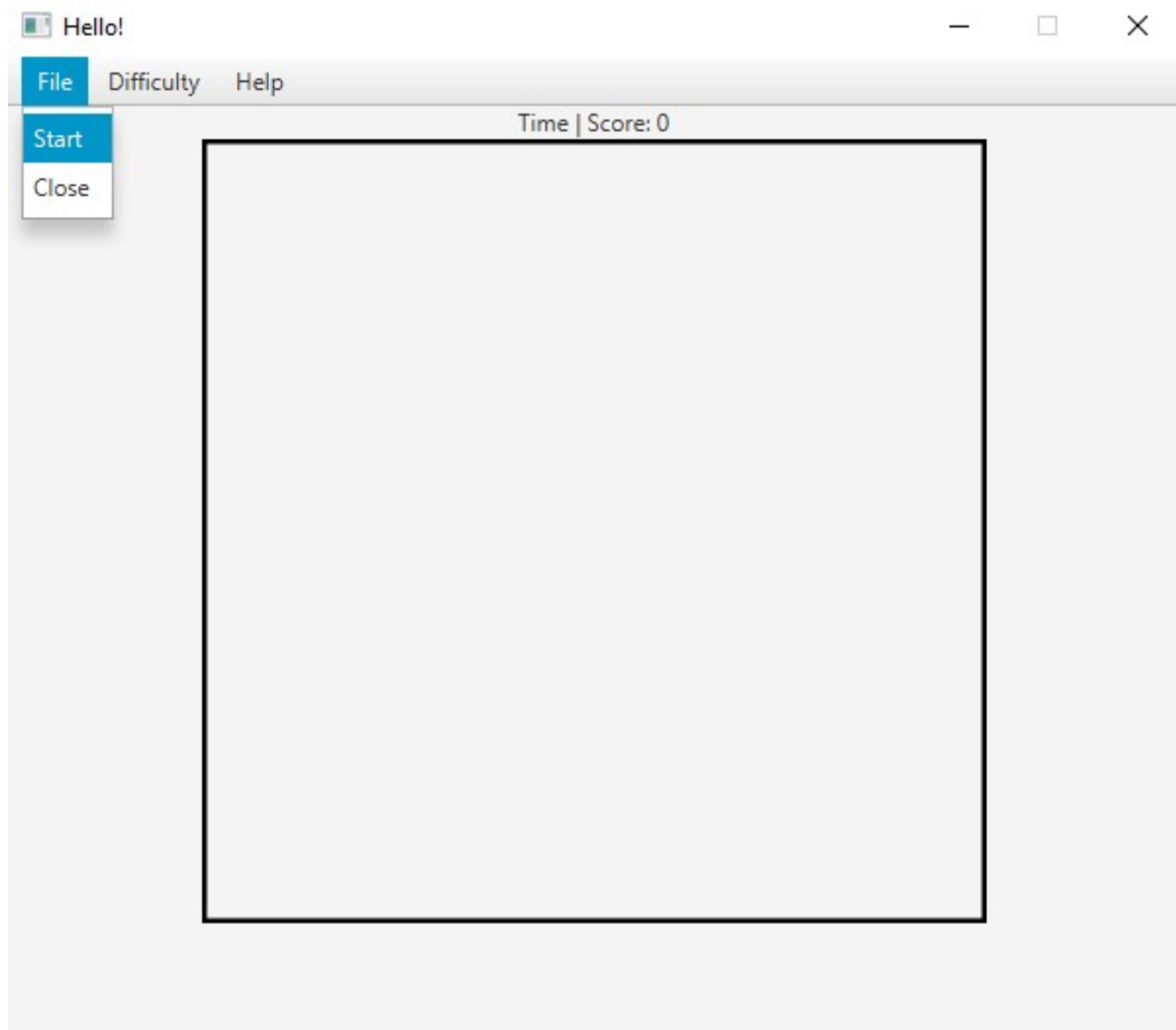
a) Bounds of the game are shown with a black border. CSS was used to apply that effect.

1. Initial state

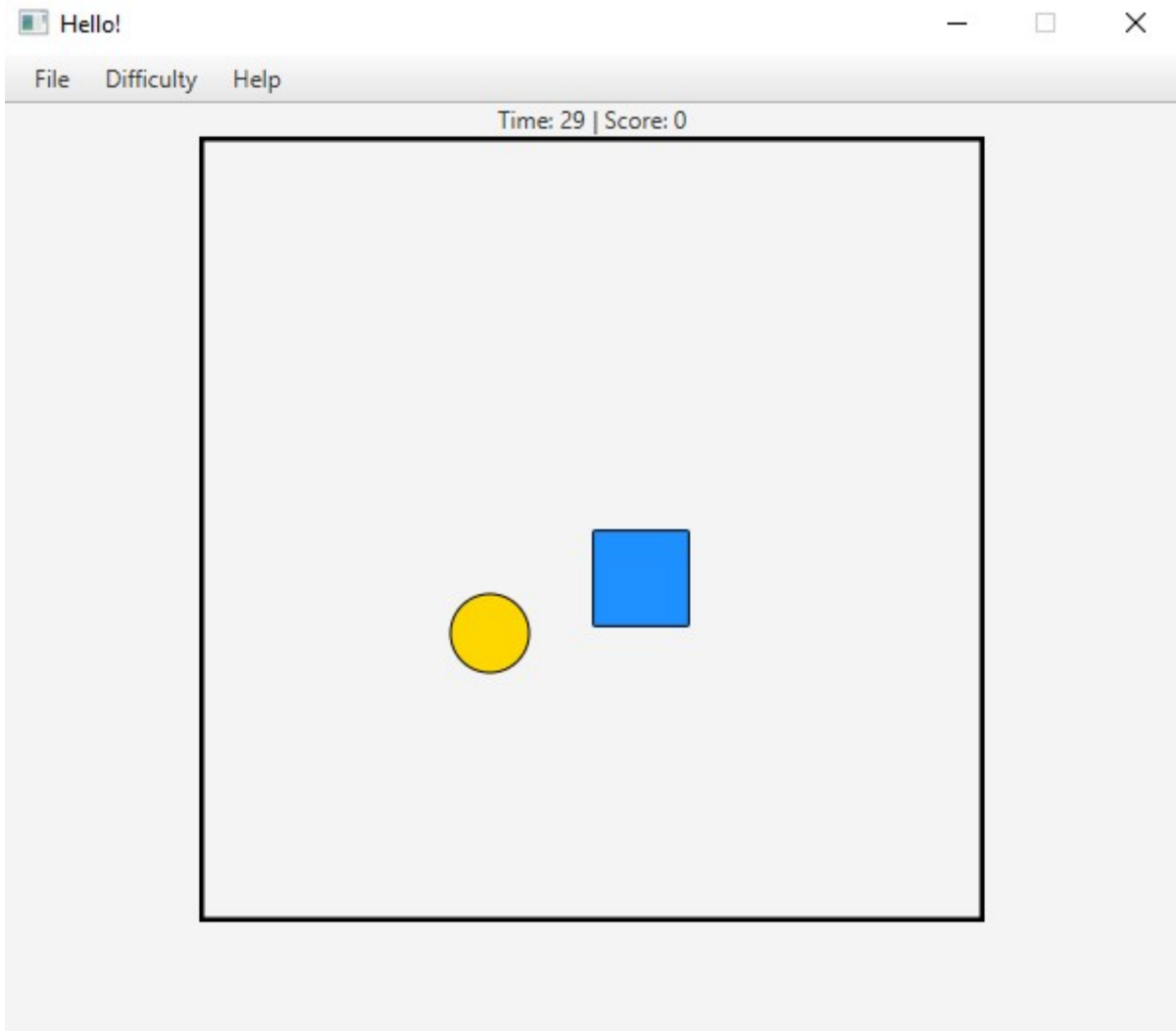


## 2. Choosing difficulty

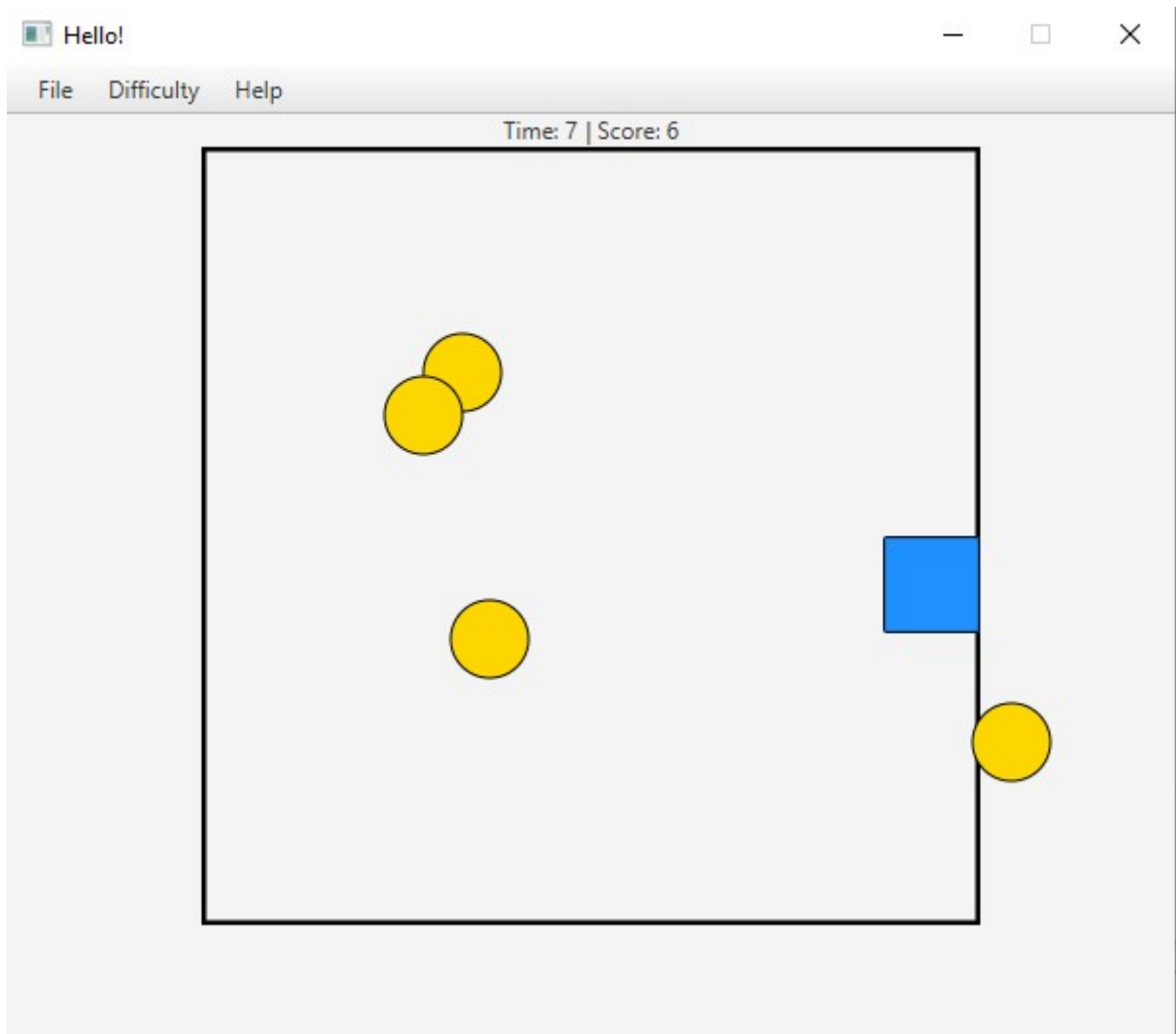




3. Pressing start

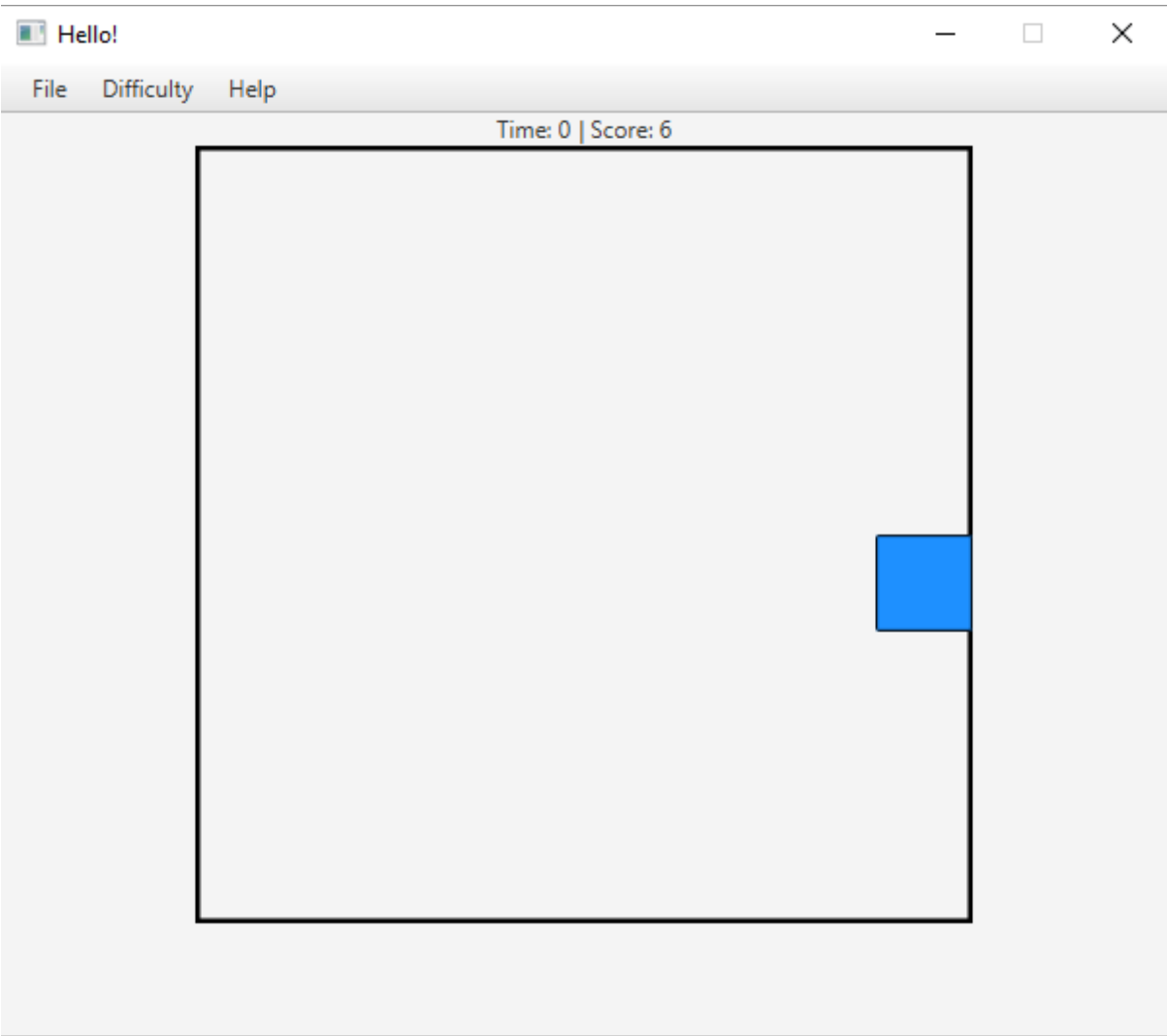
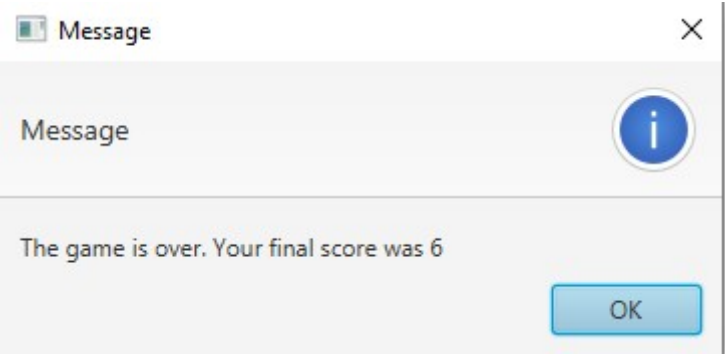


4. State after starting



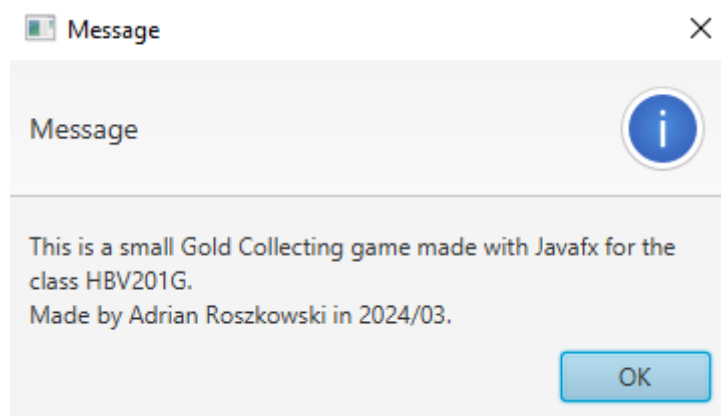
5. After collecting some gold

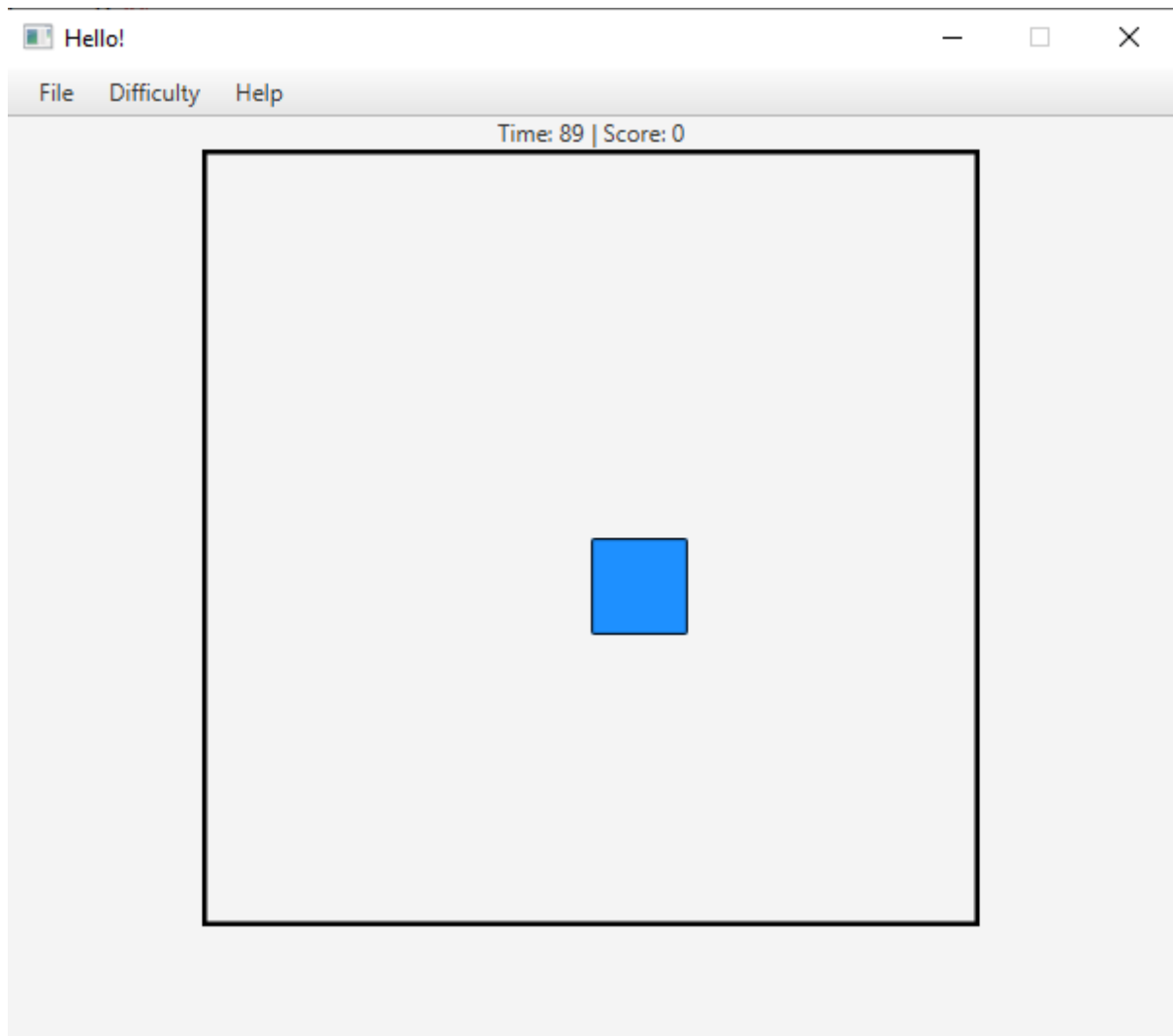
6. After time running out



7. After pressing ok

8. After pressing  
About





9. Starting again on Easy difficulty

10. On attempting to close the game using file > Close

