μ C Software store 1

Project Planning Execution Testing Closeout management 1.2 1.3 1.4 1.5 1.1 Requirements Project Creating Develop kickoff meeting specification unit tests 1.4.1 final report 1.2.1 1.3.1 1.5.1 Verify & Determine Delivery to User testing validate user project team the customer requirements 1.4.2 1.2.2 1.5.2 1.3.2 Supervisor Design GUI Stress testing meeting 1.3.3 1.4.3 1.2.3 Plan and use cases 1.2.4 System testing Create GUI 1.3.4 1.4.4 Produce Research software1.2.5 1.3.5 $Bluetooth^{\circledR}$ mplementation 1.3.6 $\begin{array}{c} {
m Documentation} \\ 1.3.7 \end{array}$