#### 1 Loop Invariant (12 Points)



Consider the following sorting algorithm known as bubble sort.

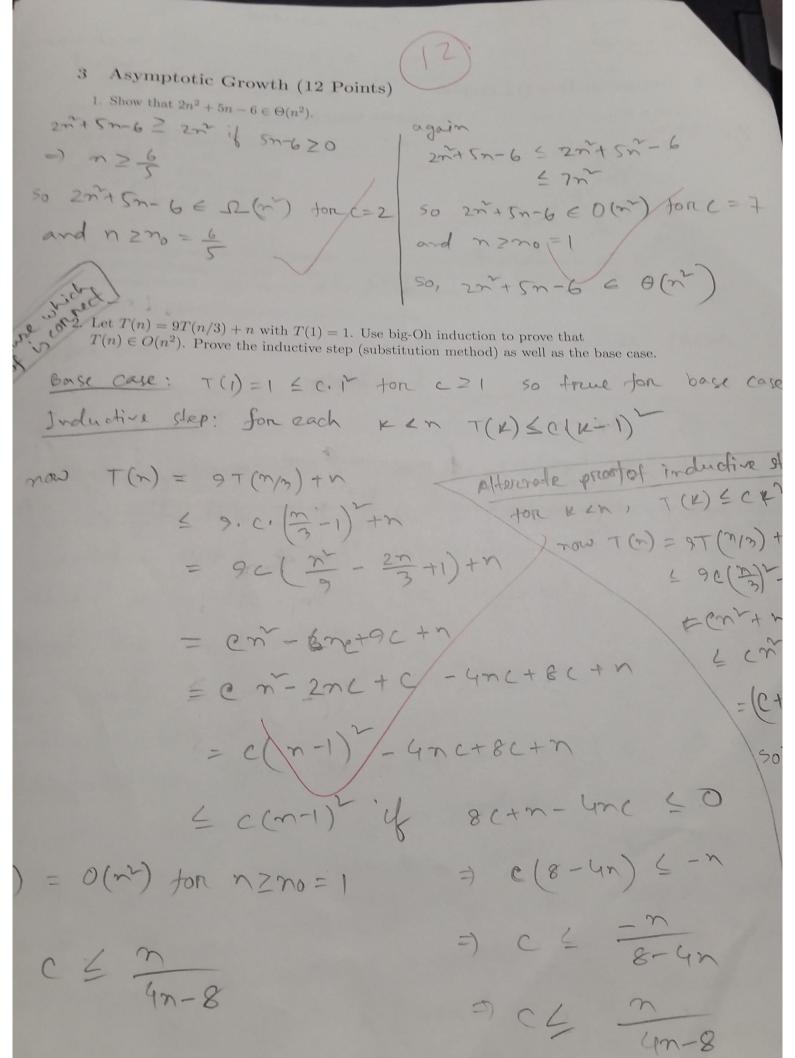
Algorithm 1 BubbleSort(integer array A[1..n])

- 1: for all i = 1 to n do
- for all j = 2 to n i + 1 do
- if A[j] < A[j-1] then
- Swap A[j] and A[j-1]. 4:
- 1. State a loop invariant for the outer for loop that is true in each iteration of the loop, and in the terminating iteration implies that the algorithm is correct. Briefly argue why the invariant indeed implies the correctness of the algorithm.

2. Prove that your loop invariant is true by induction. Before start of every iteration it the values Loop in variant; A[n-i+1..... n] is sorded. the loop terminates when i=n1; so the values A[n=n+1....n] that mean A[1... sorted. For each step i increases to numbers are getting sorted from the backwards. sort n numbers. steps Proof by induction. n=1 then there is Base case: when trivially sorted. maintainance: Before the start of loop i; all val A[n-it1....] is sorted. Now, the in loop compares the numbers from and using swap it moves the largest ele to A (m-i) position. This largest element at A[in A[n-i+1-...n] otherwise smaller than all to that portion is earlier iteration

A[n-i...n]'is gorded. so now, Termination: Recursion Tree (12 Points)

A [n-n+1...n] that mean A [n-n+1...n] that mean Recursion Tree (12 Points) Let T(n) = 4T(n/2) + n with T(1) = 1. Use a recursion tree to generate a guess of what T(n)solves to. T(n/2)/T(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n/2)/(n



#### Master Method (9 Points)



Solve the following recurrences using the master theorem. Justify your answers shortly (i.e. specify  $\epsilon$  and check the regularity condition if necessary).

1. 
$$T(n) = 16T(n/4) + n^2$$

2. 
$$T(n) = T(n/4) + n$$

3. 
$$T(n) = 9T(n/3) + n$$

$$a=1$$
 $b=4$ 
 $\log b = \log 4 = n = 1$ 
 $f(n) \in \Omega / \log \alpha + \epsilon$ 
 $\log \alpha = \log \alpha + \epsilon$ 



### Counting Running Times (10 Points)

For both pieces of code, count the number of times "hello world" is printed.

- 1: for all i = 1; i < n; i+=3 do
- 2: for all j = n; j > 1; j = j/4 do print("hello world")

No 108 4

Duter loop iterates n/3 times inier loop iterates logger times. so total = 3 loggn

1: for all 
$$i = 1$$
;  $i < n$ ;  $i + + do$ 

2: for all 
$$j = i; j < n; j + + do$$

outer loop runs or times and inner loop runs geometric series [(n-i) times in each iteration) 1+2+3+ · · · · m = m(m-1

## (4)

## 6 Randomized Analysis (8 Points)

Suppose someone offers to let you play a game. They will randomly (and independently) pick three numbers  $x_1, x_2, x_3$  in the range 1-30. If  $x_1$  is odd, you will be paid \$4 and if it is even you will pay \$2. If  $x_2$  is in the range 1-10 you will be paid \$3, and if it is any other value you will pay \$1. If  $x_3 = 1$  then you must pay \$15 (and will be paid nothing nothing otherwise). What is the expected value of this game from your perspective?

$$E[X] = \sum_{2 \in X(S)} P(X=X) \cdot X$$

$$= \frac{1}{2} \times 4 + \frac{1}{2}(-1) + \frac{1}{3}(3) + \frac{2}{3}(-1) + \frac{1}{30}(-15)$$

$$= \frac{12-4-3}{6} = \frac{5}{6}$$

So expectation positive. go forc d.

# 7 Divide and Conquer (16 Points)

(n) = 0 (logn)

Let A be a sorted array of n distinct integers (positive or negative). Give a divide and conquer algorithm that finds an index i such that A[i] = i. If there is no such index, then your algorithm is correct. State the running time of your algorithm as a recurrence relation, and use the master method to show that the running time is indeed  $O(\log n)$ .

FIND-INDEX (A, P, 9) } · if ( P≤ 9) } mid = [P+9/2] if (A[mid] == mid) return mid; else if (A[mid]>mid) return FIND-INDEX (A, P, mid-1) else if (A[mid] (mid) teturn FIND-INDEX (A, mid+1, 9) I I end while This algorithm is con / because in each call / taking the mid point / array and if the value Merd code index is same then the index. if the value is than the index than all val that in greater than inde urrence relation" look at the left half. And s it the value is less than b=1, nogà = nogi=1 Then we look in the righ ) E O ( n 109 60)



### 8 Order Statistics (16 Points)

1357 -7 lgn -7 2468 -> lgn -7

Let A and B be two sorted arrays of n integers such that any integer appears in  $A \cup B$  at most once. Note there are 2n distinct integers in  $A \cup B$ . Give an algorithm that given an integer x, run as fast as possible. Argue why your algorithm is correct. What is its running time?

FIND-RANT (A,B,X) 2. C = MERGE (A,B); (10(n) tore ( i=1; i < 2n; i++) //0(2m) 4 (C[i] = = x) returni; f / end for networn -1; 8. The algorithm is correct because merging two sorted arrang gives us a sorted array. we look the elements 1 to 22 in the souted array and will return the each. The running time 0(22) or o(2) Okhur (an do in Ollegn) time,

MERGE (A, B) } i=1 , i=1 , t=1 while (i = n and i = n) of if (ACI) < B[i]) C[K++] = A[i++] else c[x++]=B()+ flerd while while (i = m) CCK++] = A Ci+ while (j = n) C[K++] = B[ neturn C