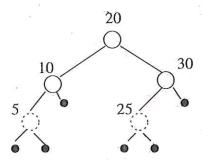
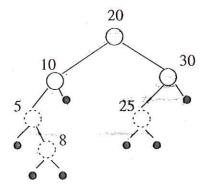
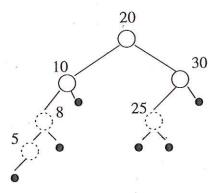
1. Start with the following tree:



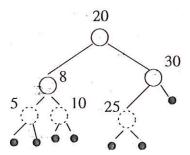
Insert 8. This gives us the following tree.



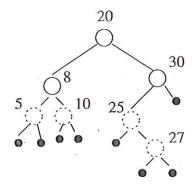
This puts us in case 2 (aunt is black and we have the zig-zag pattern). We first left rotate to get this tree:



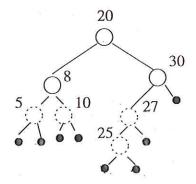
This moves us to case 3 which we fix by doing a right rotate and a recolor:



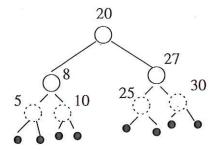
Now we insert 27:



Again we are in case 2. We first left rotate:



Now we right rotate and recolor:



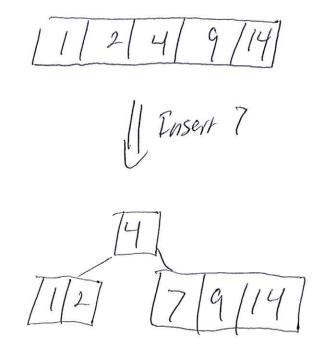
- where b: black height of the RB tree
- (a) Now for maximum number of internal nodes the PB tree will be a complete binary tree with alternating black and red level of nodes and we have b = h/2Total number of internal nodes for this

 $\frac{1}{1}$ wind of tree is $\frac{2^{h}-1}{2^{h}-1} = \frac{2^{h}-1}{2^{h}-1}$

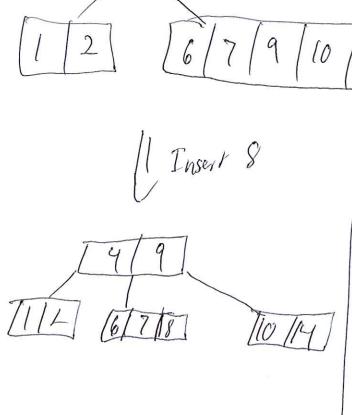
(6) For minimum number of internal nodes
the RB tree will be a binary tree consisting
of all black nodes and we have book

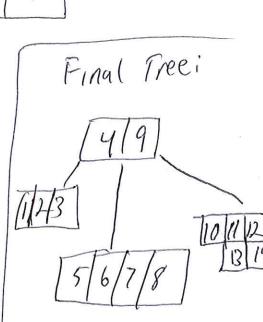
total number of internal nodes for this kind of tree is $2^{16}-1=2^{16}-1$

3, First 5 Inserts:



Before Trouting 8:





```
11 S = Red-black tree containing all interval
11 roat = root of tree s
/ i = interval to search
Il interval sed = 1 set containing all
               intervals and match i
Find_All (5, road, 1)
     interval_sed = null;
     while (true)
          interval = Enterval - searon (5, rood, i
                   11 returns the first interval
                   // in s that modules is
           if (interval = = null)
               return interval set;
               interval_set = interval_set U
                                   interval:
                S= S- interval; 11 delets the
                     11 node from the tree
                     I that mortines interval:
                if (s is empty)
                    return interval-sel;
```

Running time analysis:

- return exactly one interval that overlaps is
- overlaps i will be deleted from the tree so no Interval Search () will return any duplicate interval.
- or so the while soop will iterate at most with it.
- ~ cost of Enterval-Search() is logn ~ cost of deleting node from Red-Black tree is logn