

- a) counter example: Taking the activity with least time

i	1	2	3	4	5	6	7	8	9	10	11
$s_i$	1	3	0	4	3	5	6	8	8	2	12
$f_i$	4	5	6	7	9	9	10	11	12	14	16

The greedy solution will be  $(2, 8, 11)$  but which is not optimal one.  $(1, 4, 8, 11)$  is the optimal solution.

- b) Sort the activities in decreasing order on starting time.

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GreedySelection( $s, f$ ) {
     $n \leftarrow \text{length}(s)$ ;
     $A \leftarrow \{a_1\}$ ; // last started activity
     $k \leftarrow 1$ ;
    for  $m = 2$  to  $n$ 
        if  $f(m) \leq s(k)$ 
             $A = A \cup \{a_m\}$ ;
             $k = m$ ;
    return  $A$ ;
}

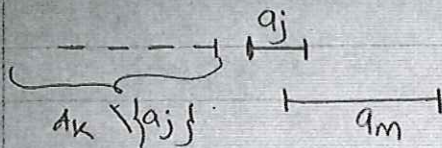
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Theorem: Consider any non empty subproblem  $S_k$  and let  $a_m$  denote the activity in  $S_k$  with the last activity to start. Then  $a_m$  is included in some maximum size subset of compatible activities of  $S_k$ .

To prove that our algorithm is correct we need to prove the above theorem.



proof: let  $A_k$  be an optimal solution  
 and let  $a_j$  be the activity in  $A_k$  with the  
 last activity to start. If  $a_j = a_m$  we are done.  
 So, assume  $a_j \neq a_m$   
 Now consider the set  $A_k' = A_k \setminus \{a_j\} \cup a_m$



Here all the activity in  $A_k$  has finish time earlier  
 than the start time of  $a_j$  and the start time of  
 $a_m$  is later than the start time of  $a_j$ . So  $A_k'$   
 is feasible and  $|A_k'| = |A_k|$ .  
 So  $A_k'$  is optimal and algorithm is correct.

⑤ // House[] contains sorted distance from the  
 beginning of the line.

Cell Phone Tower (House []) {

1. Tower = 0, D = 0;
  2. Find a H in House[] > D
  3. put the tower at H+4, T = T+1;
  4. D = H+8;
  5. Repeat 2 to 4 until any H in House[]  
 left.
- }



proof of correctness:

To prove that this algorithm gives the smallest number of towers  $T$ . The current algorithm starts from the first house and covers all subsequent houses within 8 miles with the first tower.

Then the algorithm starts with the next house which is not covered yet. The algorithm terminates when there is no house left to cover.

Now let's assume  $T$  is the array of towers placed using the above algorithm. If there is an optimal solution  $T'$  that contains less tower that is  $|T| > |T'|$  then there will be at least one tower  $t_i$  in  $T$  that can be removed and still all the houses will be covered. It is possible only if —

- i) There is no house in the coverage area of  $t_i$  or
- ii) The houses are already covered by other towers.

Option 1) is not possible as we have at least 1 house from which we place a tower after 4 mile.

Option 2) is also not possible as we are considering to place a tower after the coverage distance of the previous one.

So there is no  $T'$  for which  $|T| > |T'|$   
Thus  $T$  is the optimal solution.

Running time of the algorithm is  $O(n)$