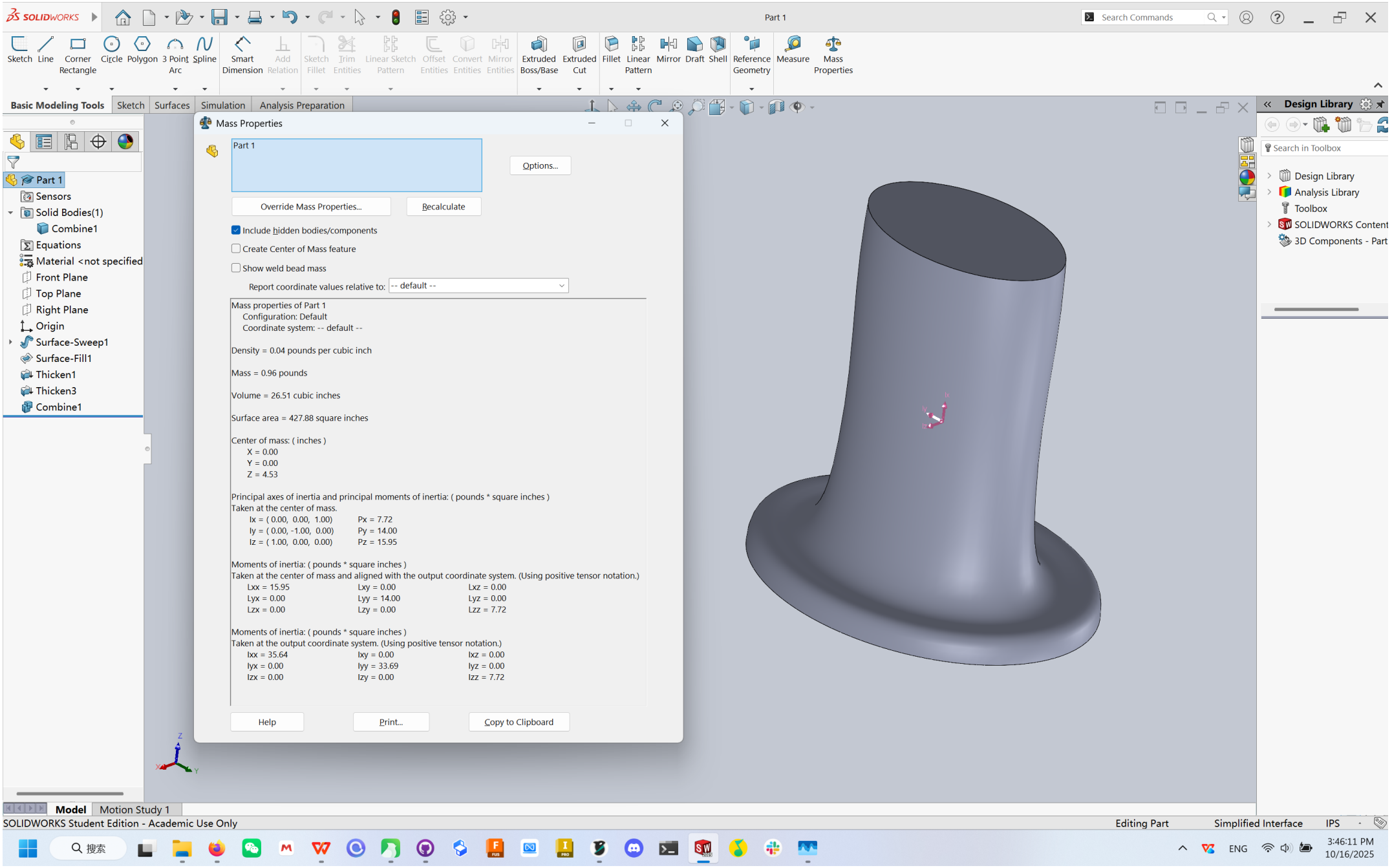
Part 1
Search Commands
Sketch
Line
Corner Rectangle
Circle
Polygon
3 Point Arc
Spline
Smart Dimension
Add Relation
Sketch Fillet
Trim Entities
Linear Sketch Pattern
Offset Entities
Convert Entities
Mirror Entities
Extruded Boss/Base
Extruded Cut
Fillet
Linear Pattern
Mirror
Draft
Shell
Reference Geometry
Measure
Mass Properties
Basic Modeling Tools
Sketch
Surfaces
Simulation
Analysis Preparation
Mass Properties
Part 1
Options...
Override Mass Properties...
Recalculate
Include hidden bodies/components
Create Center of Mass feature
Show weld bead mass
Report coordinate values relative to: -- default --
Mass properties of Part 1
Configuration: Default
Coordinate system: -- default --
Density = 0.04 pounds per cubic inch
Mass = 0.96 pounds
Volume = 26.51 cubic inches
Surface area = 427.88 square inches
Center of mass: (inches)
X = 0.00
Y = 0.00
Z = 4.53
Principal axes of inertia and principal moments of inertia: (pounds * square inches)
Taken at the center of mass.
Ix = (0.00, 0.00, 1.00) Px = 7.72
Iy = (0.00, -1.00, 0.00) Py = 14.00
Iz = (1.00, 0.00, 0.00) Pz = 15.95
Moments of inertia: (pounds * square inches)
Taken at the center of mass and aligned with the output coordinate system. (Using positive tensor notation.)
Lxx = 15.95 Lxy = 0.00 Lxz = 0.00
Lyx = 0.00 Lyy = 14.00 Lyz = 0.00
Lzx = 0.00 Lzy = 0.00 Lzz = 7.72
Moments of inertia: (pounds * square inches)
Taken at the output coordinate system. (Using positive tensor notation.)
Ixx = 35.64 Ixy = 0.00 Ixz = 0.00
Iyx = 0.00 Iyy = 33.69 Iyz = 0.00
Izx = 0.00 Izy = 0.00 Izz = 7.72
Help
Print...
Copy to Clipboard
Part 1
Sensors
Solid Bodies(1)
Combine1
Equations
Material <not specified
Front Plane
Top Plane
Right Plane
Origin
Surface-Sweep1
Surface-Fill1
Thicken1
Thicken3
Combine1
Design Library
Search in Toolbox
Design Library
Analysis Library
Toolbox
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3D Components - Part
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Motion Study 1
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Simplified Interface
IPS
ENG
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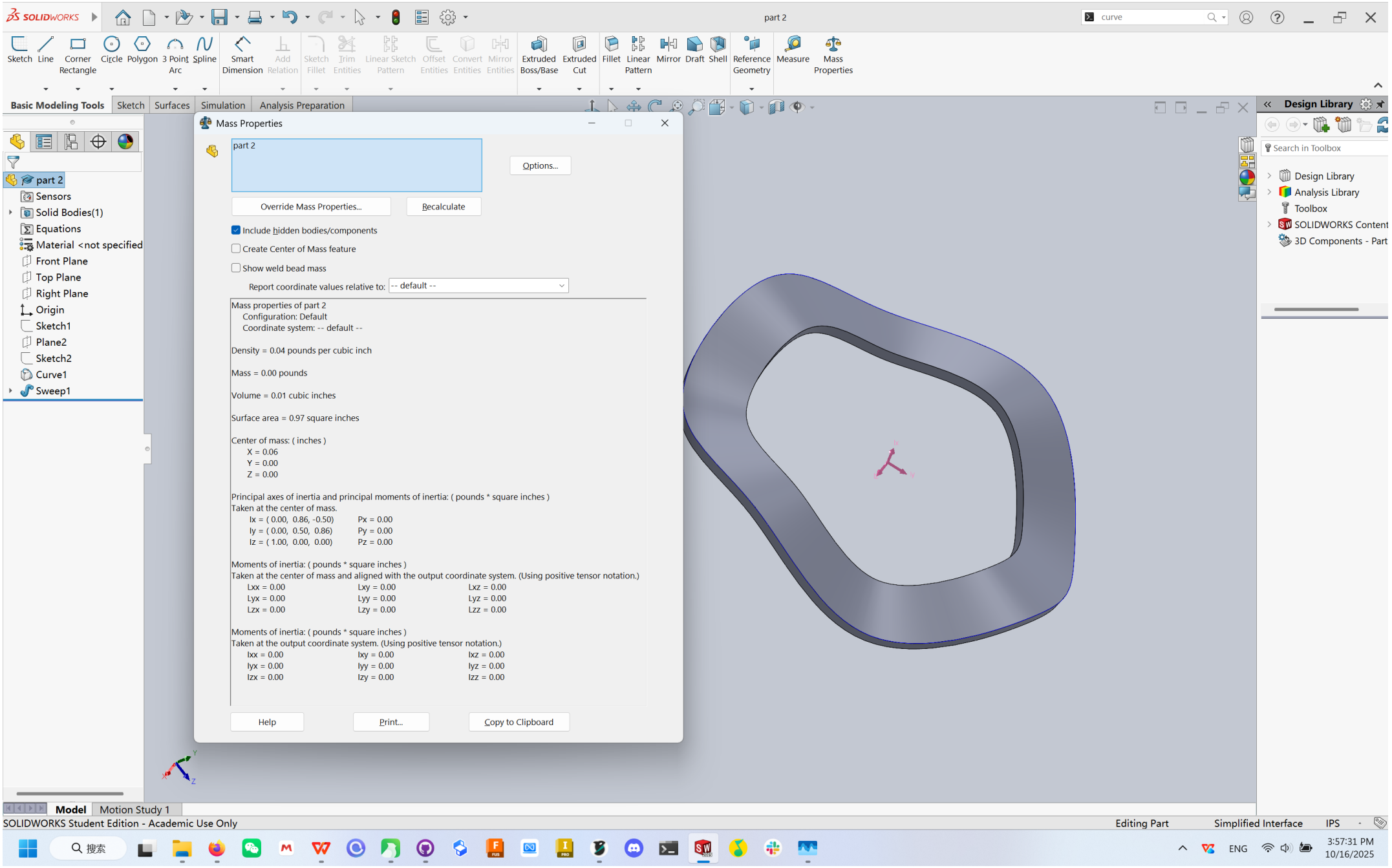
part 2
curve
Sketch
Line
Corner Rectangle
Circle
Polygon
3 Point Arc
Spline
Smart Dimension
Add Relation
Sketch Fillet
Trim Entities
Linear Sketch Pattern
Offset Entities
Convert Entities
Mirror Entities
Extruded Boss/Base
Extruded Cut
Fillet
Linear Pattern
Mirror
Draft
Shell
Reference Geometry
Measure
Mass Properties
Basic Modeling Tools
Sketch
Surfaces
Simulation
Analysis Preparation
Mass Properties
part 2
Options...
Override Mass Properties...
Recalculate
Include hidden bodies/components
Create Center of Mass feature
Show weld bead mass
Report coordinate values relative to: -- default --
Mass properties of part 2
Configuration: Default
Coordinate system: -- default --
Density = 0.04 pounds per cubic inch
Mass = 0.00 pounds
Volume = 0.01 cubic inches
Surface area = 0.97 square inches
Center of mass: (inches)
X = 0.06
Y = 0.00
Z = 0.00
Principal axes of inertia and principal moments of inertia: (pounds * square inches)
Taken at the center of mass.
Ix = (0.00, 0.86, -0.50) Px = 0.00
Iy = (0.00, 0.50, 0.86) Py = 0.00
Iz = (1.00, 0.00, 0.00) Pz = 0.00
Moments of inertia: (pounds * square inches)
Taken at the center of mass and aligned with the output coordinate system. (Using positive tensor notation.)
Lxx = 0.00 Lxy = 0.00 Lxz = 0.00
Lyx = 0.00 Lyy = 0.00 Lyz = 0.00
Lzx = 0.00 Lzy = 0.00 Lzz = 0.00
Moments of inertia: (pounds * square inches)
Taken at the output coordinate system. (Using positive tensor notation.)
Ixx = 0.00 Ixy = 0.00 Ixz = 0.00
Iyx = 0.00 Iyy = 0.00 Iyz = 0.00
Izx = 0.00 Izy = 0.00 Izz = 0.00
Help
Print...
Copy to Clipboard
part 2
Sensors
Solid Bodies(1)
Equations
Material <not specified
Front Plane
Top Plane
Right Plane
Origin
Sketch1
Plane2
Sketch2
Curve1
Sweep1
Design Library
Search in Toolbox
Design Library
Analysis Library
Toolbox
SOLIDWORKS Content
3D Components - Part
Model
Motion Study 1
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Editing Part
Simplified Interface
IPS
ENG
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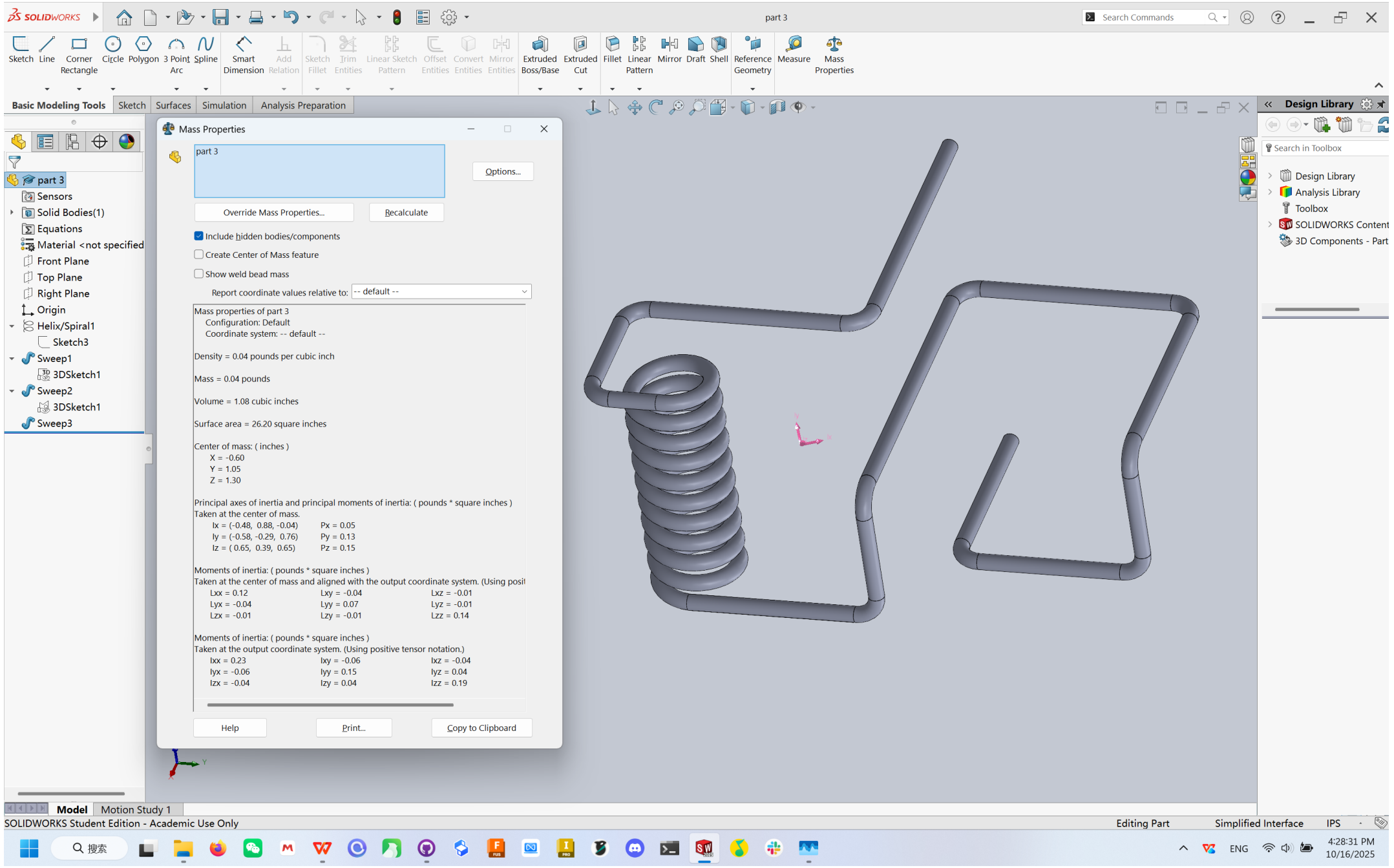
SOLIDWORKS
part 3
Search Commands
Sketch
Line
Corner Rectangle
Circle
Polygon
3 Point Arc
Spline
Smart Dimension
Add Relation
Sketch Fillet
Trim Entities
Linear Sketch Pattern
Offset Entities
Convert Entities
Mirror Entities
Extruded Boss/Base
Extruded Cut
Fillet
Linear Pattern
Mirror
Draft
Shell
Reference Geometry
Measure
Mass Properties
Basic Modeling Tools
Sketch
Surfaces
Simulation
Analysis Preparation
part 3
Sensors
Solid Bodies(1)
Equations
Material <not specified
Front Plane
Top Plane
Right Plane
Origin
Helix/Spiral1
Sketch3
Sweep1
3DSketch1
Sweep2
3DSketch1
Sweep3
Mass Properties
part 3
Options...
Override Mass Properties...
Recalculate
Include hidden bodies/components
Create Center of Mass feature
Show weld bead mass
Report coordinate values relative to: -- default --
Mass properties of part 3
Configuration: Default
Coordinate system: -- default --
Density = 0.04 pounds per cubic inch
Mass = 0.04 pounds
Volume = 1.08 cubic inches
Surface area = 26.20 square inches
Center of mass: (inches)
X = -0.60
Y = 1.05
Z = 1.30
Principal axes of inertia and principal moments of inertia: (pounds * square inches)
Taken at the center of mass.
Ix = (-0.48, 0.88, -0.04) Px = 0.05
Iy = (-0.58, -0.29, 0.76) Py = 0.13
Iz = (0.65, 0.39, 0.65) Pz = 0.15
Moments of inertia: (pounds * square inches)
Taken at the center of mass and aligned with the output coordinate system. (Using posit
Lxx = 0.12 Lxy = -0.04 Lxz = -0.01
Lyx = -0.04 Lyy = 0.07 Lyz = -0.01
Lzx = -0.01 Lzy = -0.01 Lzz = 0.14
Moments of inertia: (pounds * square inches)
Taken at the output coordinate system. (Using positive tensor notation.)
Ixx = 0.23 Ixy = -0.06 Ixz = -0.04
Iyx = -0.06 Iyy = 0.15 Iyz = 0.04
Izx = -0.04 Izy = 0.04 Izz = 0.19
Help
Print...
Copy to Clipboard
Design Library
Search in Toolbox
Design Library
Analysis Library
Toolbox
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Model
Motion Study 1
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