Intel 10th Gen+ CPUs causing crashes on older UE4 Games

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Unfortunately, 10th Generation Intel CPUs and newer are known to have compatibility issues with older Unreal Engine 4 titles, including The Catch: Carp & Coarse, Fishing Sim World: Pro Tour, Euro Fishing, and Train Sim World 2020.

However, Intel have documented the issue and provided a workaround in the following article:
https://www.intel.com/content/www/us/en/developer/articles/troubleshooting/openssl-sha-crash-bug-requires-application-update.html
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How to apply the workaround:

1. Open "**File Explorer**" (Win+E), right-click on "**This PC**", and select "**Properties**"
2. Select "**Advanced System Settings**"
3. Select "**Environment Variables**" in the "**Advanced**" tab
4. Select "**New…**" under "**System variables**"
5. Input the text below and select "**OK**"
   - Variable name: OPENSSL_ia32cap
   - Variable value: ~0x200000200000000
6. Confirm that the variable has been added successfully, then select "**OK**"