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| **Week Starting** | Monday | Tuesday | Wednesday | Thursday | Friday | Saturday | Sunday |
| 31s Oct | Team Meeting |  | Team Meeting |  |  |  |  |
| 7th Nov | Team Meeting (sprint 0) | I worked on use cases with Mattsi about player actions in the dungeon. | Team Meeting (use cases, CRC) |  |  |  |  |
| 14th Nov | Team Meeting (CRC, Task estimation) |  | Team Meeting  (Created UML classes and discussed about system architecture) |  | Worked with Mattsi on setting up the database. We implemented some functionality based on models from UML classes |  |  |
| 21st Nov | Team Meeting  (Completed the UML classes both in client and server) |  | Team Meeting  (Reviewed all the documentation so far) |  |  |  | Updated the requirement analysis and the use cases. |
| 28th Nov | Team Meeting  (Document style and code style conventions, draft overview of our work so far) | Worked with Mattsi on the skeleton of web server’s framework. | Team Meeting  (Worked with Xiao on database) | Completed the database functionality. | Worked on rendering the dungeon’s map on web browser. | Completed the rendering of dungeon’s map on web browser. |  |
| 5th Dec |  |  |  |  |  |  |  |
| 12th Dec |  |  |  |  |  |  |  |