Issue ID	Disruption Potential	Issue Score	Last Reviewed	Issue Status	Issue Short Name	Issue Description	Mitigation Strategy
I4	Significant	25	22-Sep-13	Closed / Resolved	AT&T Face Authentication API unstable	The AT&T authenticators are not "commercially available"; they are available through the AT&T Foundry. There have been some issues with the API.	AT&T Face API is proving to be a "moving target". (The product is not yet commercial-ready.) Decision made to abandon and go with just Betaface.
I5	Significant	25	22-Sep-13	Closed / Resolved	BetaFace Authentication not working as anticipated	Documentation for the API is sparse; getting it to work as expected has proven difficult.	Sprint 5 deployed working interface.
I3	Significant	25	15-Sep-13	Closed / Resolved	Voice Authentication API unstable	The AT&T authenticators are not "commercially available"; they are available through the AT&T Foundry. There have been some issues with the Voice API (determining proper usage) and with the availability of the AT&T environment itself	API issues resolved and interface working in Bench
I2	Significant	25	25-Aug-13	Closed / Resolved	Logitech Cameras do not "cross over" to remote server system	The Bench running on our AWS test system cannot "see" Logitech cameras on remote workstations -- and most PSS people are using Logitech cameras. (Only "true plug and play" devices bridge.)	FabulaTech products (one for camera, one for microphone) resolve the issue.
I1	Minimal	1	28-Jul-13	Closed / Resolved	Development team geography	Development Team distribution across multiple time zones makes communication planning difficult	Commuication Plan is being developed that will allow for "disconnected" standup meetings as required where significant timezone differences exist. (Project Manager will facilitate and ensure all team members are up to date about all issues.