

Issue ID	Disruption Potential	Issue Score	Last Reviewed	Issue Status	Issue Short Name	Issue Description	Mitigation Strategy
I4	Significant	25	15-Sep-13	Open / Active	AT&T Face Authentication API unstable	The AT&T authenticators are not "commercially available"; they are available through the AT&T Foundry. There have been some issues with the API.	An additional "Sprint 5" will be needed to complete resolution of interaction issues. In the meantime, the bench will capture bitmaps for later batch processing. This will allow test data acquisition to begin more or less on time.
I5	Significant	25	15-Sep-13	Open / Active	BetaFace Authentication not working as anticipated	Documentation for the API is sparse; getting it to work as expected has proven difficult.	An additional "Sprint 5" will be needed to complete resolution of interaction issues. In the meantime, the bench will capture bitmaps for later batch processing. This will allow test data acquisition to begin more or less on time.
I3	Significant	25	15-Sep-13	Closed / Resolved	Voice Authentication API unstable	<i>The AT&T authenticators are not "commercially available"; they are available through the AT&T Foundry. There have been some issues with the Voice API (determining proper usage) and with the availability of the AT&T environment itself</i>	<i>We are extending Sprint 4 by a day to see if final issues can be resolved. Failing that, we will move finalization of Voice interaction to the additional "Sprint 5" that is being added to the project.</i>
I2	Significant	25	25-Aug-13	Closed / Resolved	Logitech Cameras do not "cross over" to remote server system	<i>The Bench running on our AWS test system cannot "see" Logitech cameras on remote workstations -- and most PSS people are using Logitech cameras. (Only "true plug and play" devices bridge.)</i>	<i>FabulaTech products (one for camera, one for microphone) resolve the issue.</i>
I1	Minimal	1	28-Jul-13	Closed / Resolved	Development team geography	<i>Development Team distribution across multiple time zones makes communication planning difficult</i>	<i>Commucation Plan is being developed that will allow for "disconnected" standup meetings as required where significant timezone differences exist. (Project Manager will facilitate and ensure all team members are up to date about all issues.</i>