

# Chesskell: Embedding a Two-Player Game in Haskell's type system

## 3rd Year Project Specification

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# **1 Introduction**

# **2 Problem Statement**

# **3 Project Requirements**

## **3.1 Formal Requirements**

The below list splits the requirements into *Functional* and *Non-Functional* requirements, employing the MoSCoW system to explain the scope of the project.

# **4 Methodology**

## **4.1 Software Development Methodology**

## **4.2 Evaluation and Testing**

# **5 Timetable/Plan**

# **6 Resources, Risks, and Ethical Considerations**

## **6.1 Resources**

## **6.2 Risks**

## **6.3 Ethical Considerations**