

# P.K. Prrashanth

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## PROFILE

I am a passionate **Front-End Developer** with expertise in **HTML, CSS, and Bootstrap**, focused on creating responsive, user-friendly, and visually engaging websites. With additional experience in **Unreal Engine, Unity, and Blender**, I bring a creative edge to problem-solving and design. My goal is to build seamless digital experiences that combine strong functionality with appealing design.

## SKILLS

Front-End Development:	HTML, CSS, Bootstrap
Programming & Scripting:	C++, C#, Python
Game Development:	Unreal Engine, Unity Engine
Design & 3D Tools:	Blender, Asset Creation, Level Design
Other Skills:	Gameplay Systems, Optimization, Critical Thinking

## PROJECTS

### Pixel Parts (2025)

An eCommerce website designed for PC components and accessories. Built with **HTML, CSS, and Bootstrap** to ensure responsiveness and ease of use.

### SRM Campus Virtual Reality (VR) Walkthrough

Developed an immersive VR tour of the SRM campus, optimized for Meta Quest 2. Features: interactive doors, functional lifts, ultra-realistic graphics.

### Eternal Web

Third-person maze runner game built in Unreal Engine using Blueprints.

### DOT: FPS Game

Action-packed first-person shooter developed in Unreal Engine.

## EDUCATION

### B.Tech in Computer Science and Engineering (Specialization in Gaming Technology)

SRM Institute of Science and Technology, Ramapuram (2021 – 2025)

### CGPA: 7.9

Electives: Mobile Game Development (2024), Animation and Simulation (2024), Augmented Reality and Virtual Reality (2023)

## ACHIEVEMENTS

Winner – SaRaM Project Expo 2025, SRM Group of Institutions (Cash Prize ■50,000)

Winner – Game Jam, CloudConXPulse, SRM IST Ramapuram

Second Runner-Up – Game Forge, Reva University, Bangalore

## LANGUAGES

Tamil – Native

English – Good Speaker, Advanced Reading & Writing

Hindi – Good Speaker, Intermediate Reading & Writing

Telugu – Good Speaker