

## Assignment 8

### Prudhvi Vajja

#### Question 6

- a) Specify (in ms) the minimum time to retrieve a record with key  $k$  in the  $B^+$ -tree provided that there is a record with this key.

**Ans:**

The largest integer  $n$ :

$$N \leq \text{block size} - ((\text{block-address size}) / (\text{block-address size} + \text{record key size}))$$

Extra block access id:  $N + 1$

$$N = 4096 - 9 / (9+12)$$

$$N = 194$$

$$\text{New } N = 194 + 1 = 195.$$

Given block access time as 10ms

$$\text{Minimum time to retrieve a record is: } (\log_{195}(10^8) + 1) * 10 = 50 \text{ ms.}$$

- b) Specify (in ms) the maximum time to retrieve a record with key  $k$  in the  $B^+$ -tree.

**Ans:**

As  $N = 194$  therefore for a branching factor of 2, no: of branches  $\Rightarrow 194/2 + 1 = 94$

The height of the tree is 4.

Block access time is 10ms

$$\text{The total time is } (4 + 1 + 1) * 10 \text{ ms} = 60 \text{ ms.}$$

## Question 9

**a) Ans:**

Records in R = 1,500,000.

Records in S = 5,000.

$$b(R) = 1500000/30 = 50000$$

$$b(S) = 5000/10 = 500$$

buffer blocks = 101

With R as outer relation:

$$IO = b(R) + (b(R) * b(S))/100 = 300000$$

With S as outer relation:

$$IO = b(S) + (b(R) * b(S))/100 = 250500$$

**b) Ans:**

$$\text{Merge sorting R takes } 2 * b(R) \log_{100}(b(R)) = 2 * 50000 * \log(50000) = 300000$$

$$\text{Merge sorting S takes } 2 * b(S) \log_{100}(b(S)) = 2 * 500 * \log(500) = 2000$$

$$\begin{aligned} \text{Total} &= b(R) + b(S) + 2 * b(R) \log_{100}(b(R)) + 2 * b(S) \log_{100}(b(S)) \\ &= 352500 \end{aligned}$$

**c) Ans:**

$$\text{Merge sorting R takes } 2 * B(R) \log_{100}(B(R)) = 2 * 50000 * \log(50000) = 300000$$

$$\text{Merge sorting S takes } 2 * B(S) \log_{100}(B(S)) = 2 * 500 * \log(500) = 2000$$

**With 1 B value i.e p=1:**

we will do a block nested - loop join with s as outer relation.

So, it will require  $b(S) + b(R)b(S)/100$  block accesses i.e 250500 block accesses.

**With 2 B value i.e p=2:**

we will do a 2-block nested - loop join with s as outer relation.

$$b(S) = 500/2 = 250, b(R) = 50000/2 = 25000.$$

So, it will require  $b(S) + b(R)b(S)/100$  block accesses i.e 62750 block accesses.

**With 3 B value i.e p=3:**

we will do a 3-block nested - loop join with s as outer relation.

$$b(S) = 500/3 = 170, b(R) = 50000/3 = 17000 \text{ nearly.}$$

So, it will require  $b(S) + b(R)b(S)/100$  block accesses i.e 29070 block accesses.

d) Ans:

Total cost

–Hash phase costs  $2*b(R)+2*b(S)$

–Merge phase costs  $b(R) + b(S)$

–Total:  $3*(b(R)+b(S)) = 3*(50000+ 50) = 150150$ .

## Part 3

### Question 10

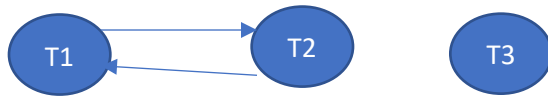
(a)  $S1 = R1(x)R2(y)R1(z)R2(x)R1(y)$



As there are no cycles, it is conflict serializable,

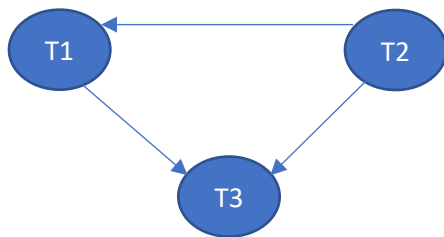
Conflict equivalent schedule:  $R1(x) R1(z) R1(y) R2(x) R2(y)$

(b)  $S2 = R1(x)W2(y)R1(z)R3(z)W2(x)R1(y)$ .



It is not conflict serializable, as there are cycles.

(c)  $S3 = R1(z)W2(x)R2(z)R2(y)W1(x)W3(z)W1(y)R3(x)$ .

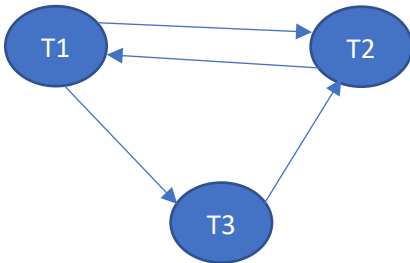


As there are no cycles, it is conflict serializable,

Conflict equivalent schedule:  $R1(z) W2(x) R2(y) R2(z) W1(x) W3(z) W1(y) R3(x)$

## Question 11

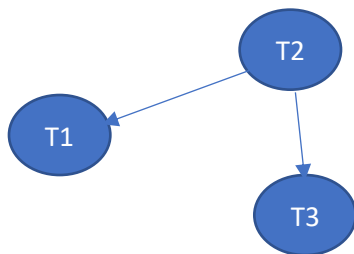
Give 3 transactions T1, T2, T3 and a schedule S on these transactions whose precedence graph (i.e. serialization graph) consists of the edges (T1, T2), (T2, T1), (T1, T3), (T3, T2).



R1(A) R2(B) W3(A) W1(B) W2(A)

## Question 12

Give 3 transactions T1, T2, and T3 that each involve read and write operations and a schedule S that is conflict-equivalent with all serial schedules over T1, T2, and T3.



This is represented as: R2(x) R1(x) W1(x) R2(y) W2(y) R3(y) W3(y)

As T2 should execute before T1 and T3, so the order of T3 and T1 is not important Therefore the possible conflict equivalent schedules are:

1. T2 T1 T3

T1 = R1(x)W1(x), T2 = R2(x) R2(y)W2(y), T3 = R3(y) W3(y)

2. T2 T3 T1

T1 = R1(x)W1(x), T2 = R2(x) R2(y)W2(y), T3 = R3(y) W3(y)

As we have three Transactions: T1, T2, T3 Possible combinations are 6 out of which four of them except this two have conflicts such as T1 T3 T2, T1 T2 T3, T3 T1 T2, T3 T2 T1

## Question 13

- a) Show that each serial schedule involving transaction  $T_1$  and  $T_2$  pre-serves the consistency requirement of the database.

For  $T_1 T_2$ :

Initially:  $A = 0, B = 0$

After  $T_1$ :  $A = 0, B = 1$

After  $T_2$ :  $A = 0, B = 1$

$A = 0 \vee B = 0 \equiv T \vee F = T$

Similarly, for  $T_2 T_1$  also consistency is met.

- b) Construct a schedule on  $T_1$  and  $T_2$  that produces a non-serializable schedule.

$R_1(A); R_2(B); R_2(A); R_1(B);$

if  $A = 0$  then  $B := B + 1;$

if  $B = 0$  then  $A := A + 1;$

$W_2(A); W_1(B);$

- c) Is there a non-serial schedule on  $T_1$  and  $T_2$  that produces a serializable schedule? If so, give an example

No, As  $R_1(A)$  conflicts with  $W_2(A)$  and  $R_2(B)$  conflicts with  $W_1(B)$ . We cannot start with either of them without forming a cycle.