

# PRUF\_ECR\_CORE

```
> function _setEscrowData(bytes32 _idxHash, uint8 _newAssetStatus, bytes32 _escrowOwnerAddressHash, LINE 59
> uint256 _timelock)
  o   ECR_MGR.setEscrow(bytes32 _idxHash, uint8 _newAssetStatus, bytes32 _escrowOwnerAddressHash, LINE 90
  o       uint256 _timelock
  o   )
  o   STOR.setEscrow(bytes32 _idxHash, _newAssetStatus) LINE 398
```

```
> function _setEscrowDataLight(bytes32 _idxHash, escrowDataExtLight memory escrowDataLight) LINE 73
  o   ECR_MGR.setEscrowDataLight(bytes32 _idxHash, uint8 _escrowData, uint8 _u8_1, uint8 _u8_2, LINE 154
  o       uint8 _u8_3, uint16 _u16_1, uint16 _u16_2, uint32 _u32_1, address _addr_1)
```

```
> function _setEscrowDataHeavy(bytes32 _idxHash, escrowDataExtHeavy memory escrowDataHeavy) LINE 91
  o   ECR_MGR.setEscrowDataHeavy(bytes32 _idxHash, uint32 _u32_2, uint32 _u32_3, uint32 _u32_4, LINE 204
  o       address _addr_2, bytes32 _b32_1, bytes32 _b32_2, uint256 _u256_1, uint256 _u256_2)
```

```
> function getEscrowData(bytes32 _idxHash) LINE 112
  o   ECR_MGR.retrieveEscrowData(bytes32 _idxHash) LINE 289
```

```
> function getEscrowDataLight(bytes32 _idxHash) LINE 134
  o   ECR_MGR.retrieveEscrowDataLight(bytes32 _idxHash) LINE 310
```

```
> function getEscrowDataLight(bytes32 _idxHash) LINE 162
  o   ECR_MGR.retrieveEscrowDataLight(bytes32 _idxHash) LINE 342
```