



Object Oriented Programming with Java (OOPJ)

Session 3: Operators & Basics

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Arithmetic Operators

Operator	Description	Example	Output
+	Addition	$10 + 5$	15
-	Subtraction	$10 - 5$	5
*	Multiplication	$10 * 5$	50
/	Division	$10 / 5$	2
%	Modulus (Remainder)	$10 \% 3$	1

Relational Operators

Operator	Description	Example	Output
==	Equal to	10 == 5	false
!=	Not equal to	10 != 5	true
>	Greater than	10 > 5	true
<	Less than	10 < 5	false
>=	Greater than or equal to	10 >= 5	true
<=	Less than or equal to	10 <= 5	false

Logical Operator

Operator	Description	Example	Output
&&	Logical AND	(10 > 5) && (5 < 10)	true
	Logical OR	(10 > 5) (5 < 10)	true
!	Logical NOT	!(10 > 5)	false

Assignment Operator

Operator	Description	Example	Equivalent
=	Assign	<code>x = 5</code>	<code>x = 5</code>
+=	Add and assign	<code>x += 5</code>	<code>x = x + 5</code>
-=	Subtract and assign	<code>x -= 5</code>	<code>x = x - 5</code>
*=	Multiply and assign	<code>x *= 5</code>	<code>x = x * 5</code>
/=	Divide and assign	<code>x /= 5</code>	<code>x = x / 5</code>
%=	Modulus and assign	<code>x %= 5</code>	<code>x = x % 5</code>

Bitwise Operator



Operator	Description	Example	Output
&	Bitwise AND	5 & 3 (0101 & 0011) 0001	1
		Bitwise OR	5
^	Bitwise XOR	5 ^ 3 (0101 ^ 0011)	6
~	Bitwise NOT	~5 (~0101)	-6
<<	Left Shift	5 << 1 5LL	10
>>	Right Shift	5 >> 1 5R	2

Bitwise Shift Operator

Operator	Operation	Zero Fill?	Used For
$x \ll n = 1, 2$	Left Shift	Yes (right-side)	<u>Multiplication by 2^n</u>
$x \gg n = 1$	<u>Right Shift</u>	No (preserves sign bit)	<u>Division by 2^n</u>
<u>\ggg</u>	<u>Unsigned</u> Right Shift	Yes (left-side)	<u>Handling unsigned data</u>

Sign bit

Magnitude

1	0	0	0	0	1	0	0
---	---	---	---	---	---	---	---

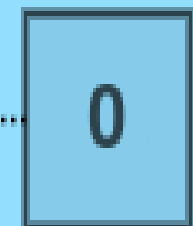
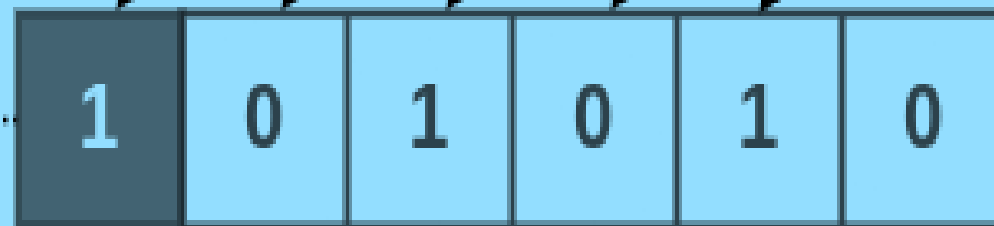
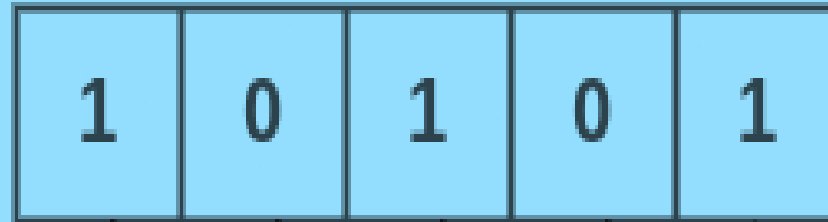
-4

0	0	0	0	0	1	0	0
---	---	---	---	---	---	---	---

+4

MSB

LSB



Discarded ←

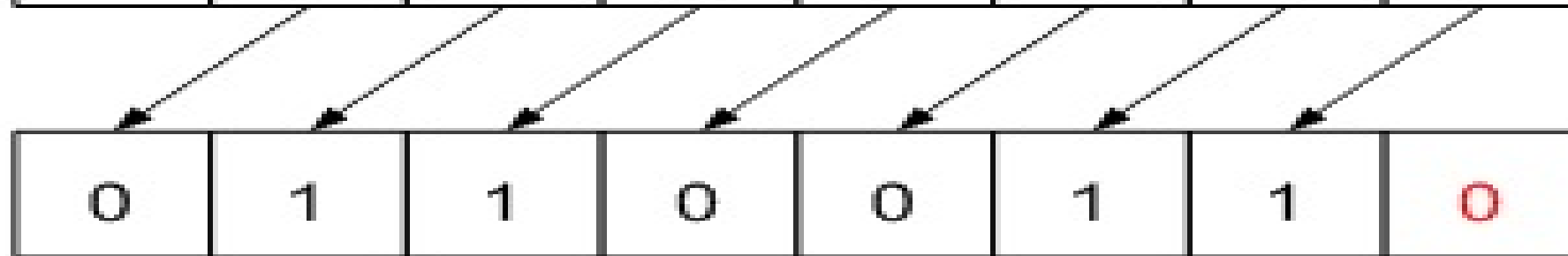
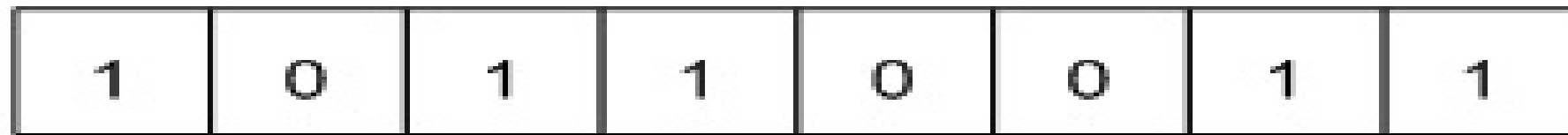
← Inserted

Logical Left Shift

Left Logical Shift

MSB

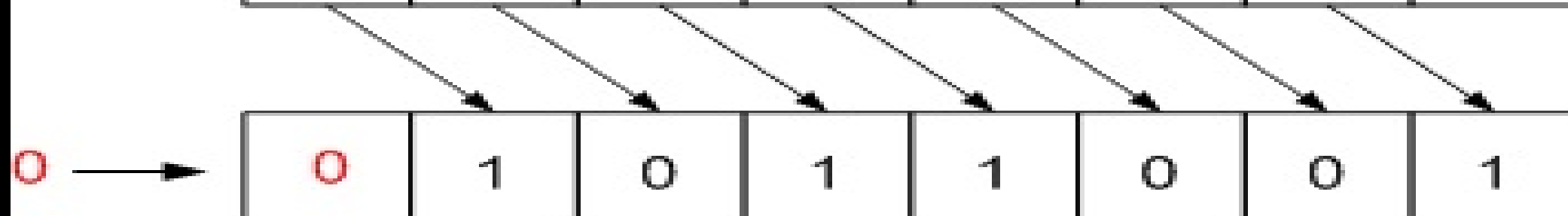
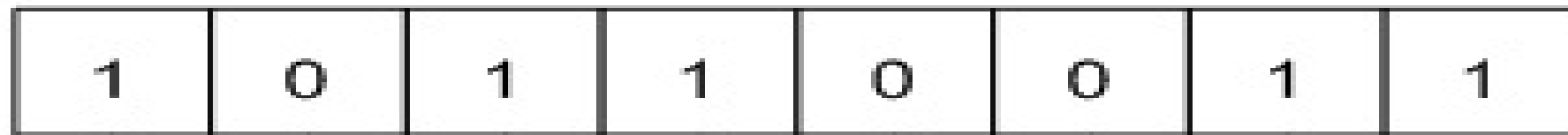
LSB



Right Logical Shift

MSB

LSB

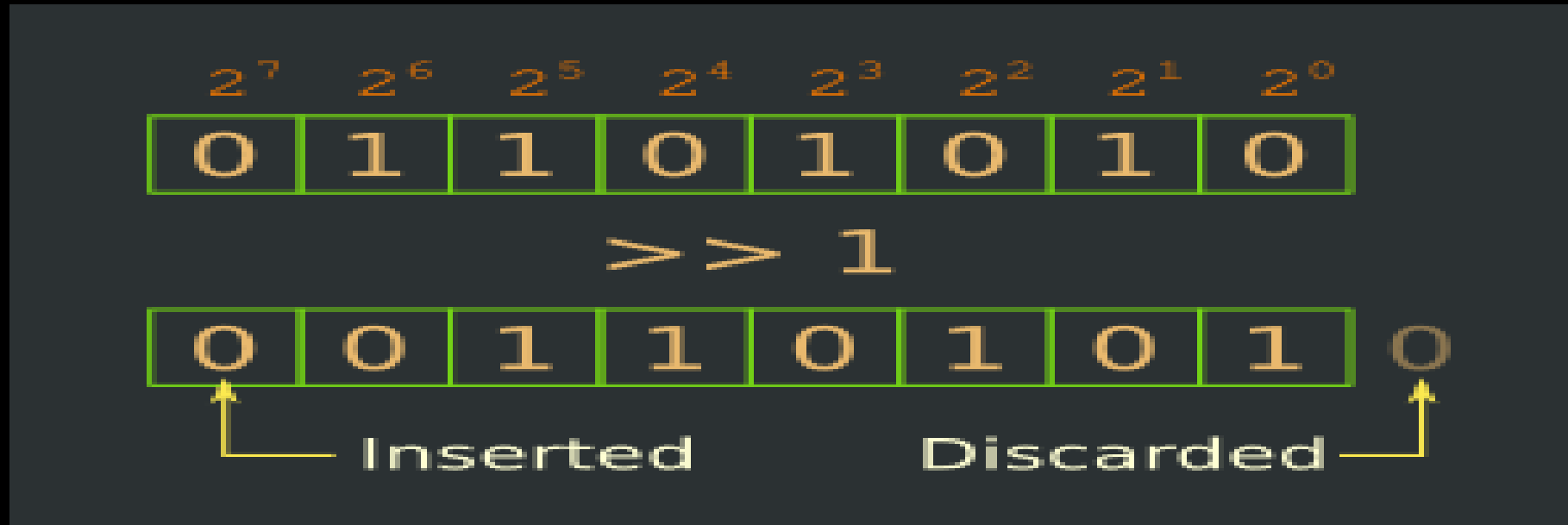




$00110101 \ll 1 = 01101010$ // Left shift by 1 position

$10101101 \ll 1 = 01011010$ // Left shift by 1 position

$10101101 \ll 2 = 10110100$ // Left shift by 2 positions



00110101 $\gg 1$ = 00011010 // Right shift by 1 position
10101101 $\gg 1$ = 01010110 // Right shift by 1 position
10101101 $\gg 2$ = 00101011 // Right shift by 2 positions

```
class OperatorDemo {  
    public static void main(String[] args) {  
        int a=10;  
        int b=4;  
        //Arithmetic  
        System.out.println(a+b);  
        //Relational  
        System.out.println(a<b);  
        //Logical  
        boolean x = true, y=false;  
        System.out.println(x && y);  
        System.out.println(x || y);  
        System.out.println(!x);  
        //Assignment  
        //System.out.println(x+=5); //Error:  
        System.out.println(a+=5);  
        //Bitwise  
        int m=5,n=3;  
        System.out.println(m & n);  
    }  
}
```

0101

→ 5

0011

→ 3

0001

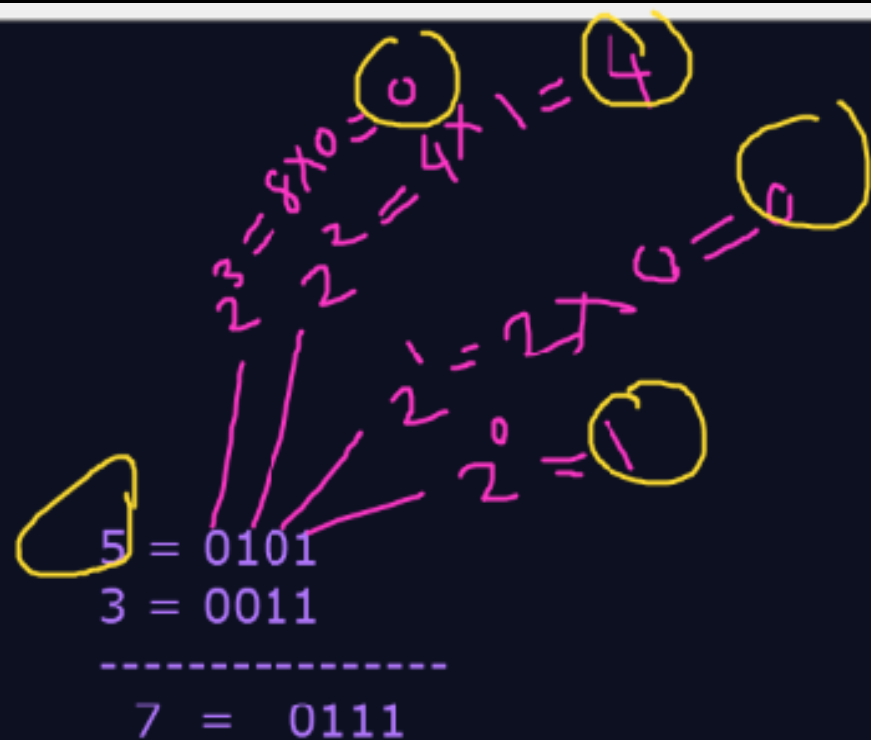
→ 1

```
class OperatorDemo {  
    public static void main(String[] args) {  
        int a=10;  
        int b=4;  
        //Arithmetic  
        System.out.println(a+b);  
        //Relational  
        System.out.println(a<b);  
        //Logical  
        boolean x = true, y=false;  
        System.out.println(x && y);  
        System.out.println(x || y);  
        System.out.println(!x);  
        //Assignment  
        //System.out.println(x+=5); //Error:  
        System.out.println(a+=5);  
        //Bitwise  
        int m=5, n=3;  
        System.out.println(m & n);  
    }  
}
```

boolean

bit

```
class OperatorDemo {
    public static void main(String[] args) {
        int a=10;
        int b=4;
        //Arithmetic
        System.out.println(a+b);
        //Relational
        System.out.println(a<b);
        //Logical
        boolean x = true, y=false;
        System.out.println(x && y);
        System.out.println(x || y);
        System.out.println(!x);
        //Assignment
        //System.out.println(x+=5); //Error:
        System.out.println(a+=5);
        //Bitwise
        int m=5,n=3;
        System.out.println(m & n);
        System.out.println(m | n);
        System.out.println();
    }
}
```



-
1. Arithmetic Operators
 2. Relational Operators
 3. Logical Operators
 4. Bitwise Operator
 5. Assignment Operator
 6. Bit shift Operator

1) << (Left Shift):

- shifts bits to the left, filling zeros on the right.
- a << n, a= number , n=no of bits.

2) >> (Right Shift):

- shifts bits to the right, filling zeros/ones on the right based on positive and negative
- a >> n, a= number , n=no of bits.

3) >>> (Unsigned Right Shift):

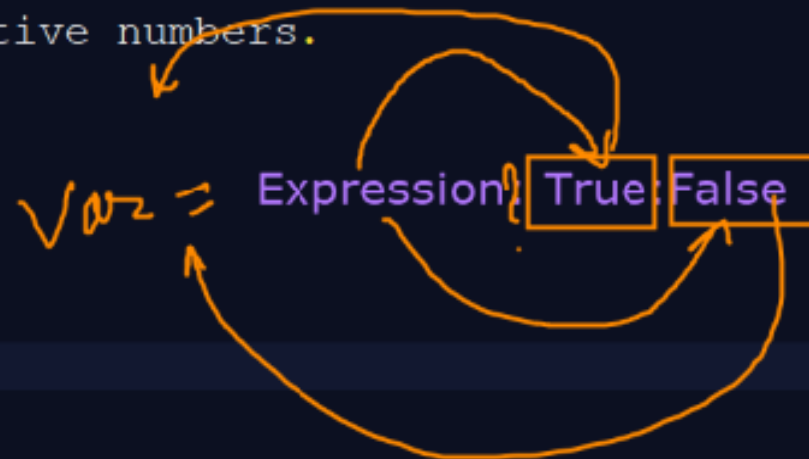
- Always fills with 0, even for negative numbers.

7. Ternary Operator

syntax:

Variable = Exp1 ? Exp2 : Exp3

8. Increment DEcrement
9. Instance Oprator




```
class ForDemo {  
    public static void main(String[] args) {  
        for(int i=0; i<=5; i++)  
    }  
}
```

start loop

terminate loop

increment/decrement

```
class ForDemo {  
    public static void main(String[] args) {  
        for(int i=0; i<=5; i++){  
            System.out.println(i);  
            if(i==3)  
                break;  
            System.out.println(i);  
        }  
    }  
}
```

Handwritten annotations: A pink box highlights the loop body. Green arrows point from the `break` statement to the end of the loop. Green numbers `0 1 2 3` and `0 1 2` are written next to the code.

```
C:\WINDOWS\system32 x + v  
C:\Test>javac SwitchDemo1.java  
C:\Test>javac ForDemo.java  
C:\Test>java ForDemo  
0  
0  
1  
1  
2  
2  
3  
C:\Test>
```

Handwritten annotations: Green checkmarks are next to the output numbers 0, 0, 1, 1, 2, 2, and 3.

```
class CmdArgs {  
    public static void main(String[] args) {  
        int i =10; //compile time  
        //user input: input required at run time  
    }  
}
```

args[0]

index

data type

array (String)

-int

-char

-float

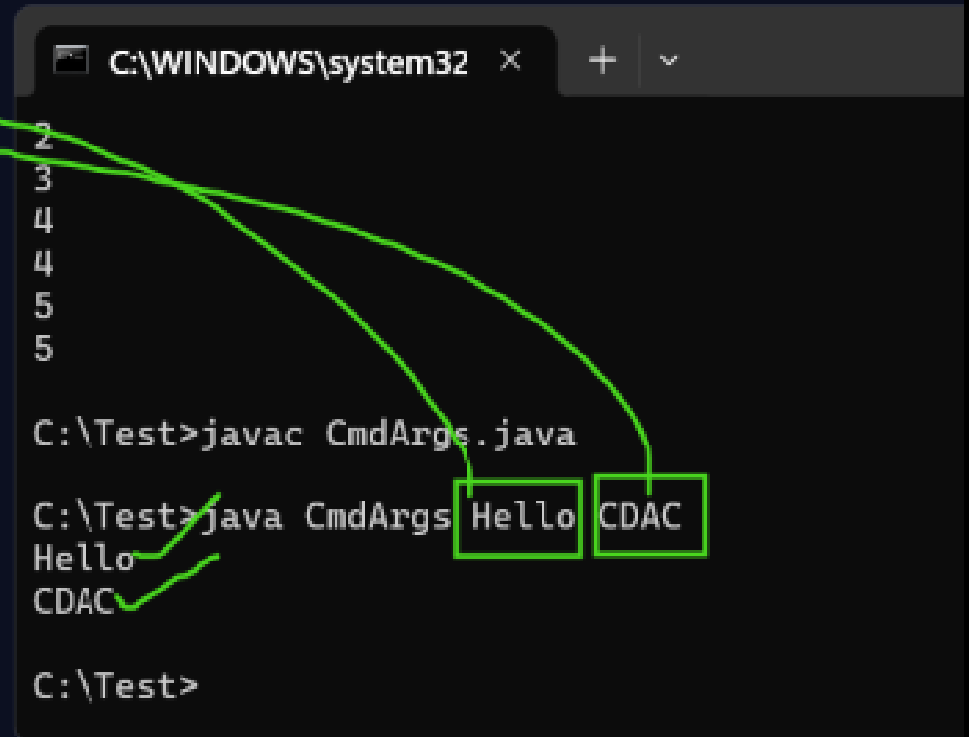
-String

args[0] = 10.3443

args[1] = sjdfjdfj

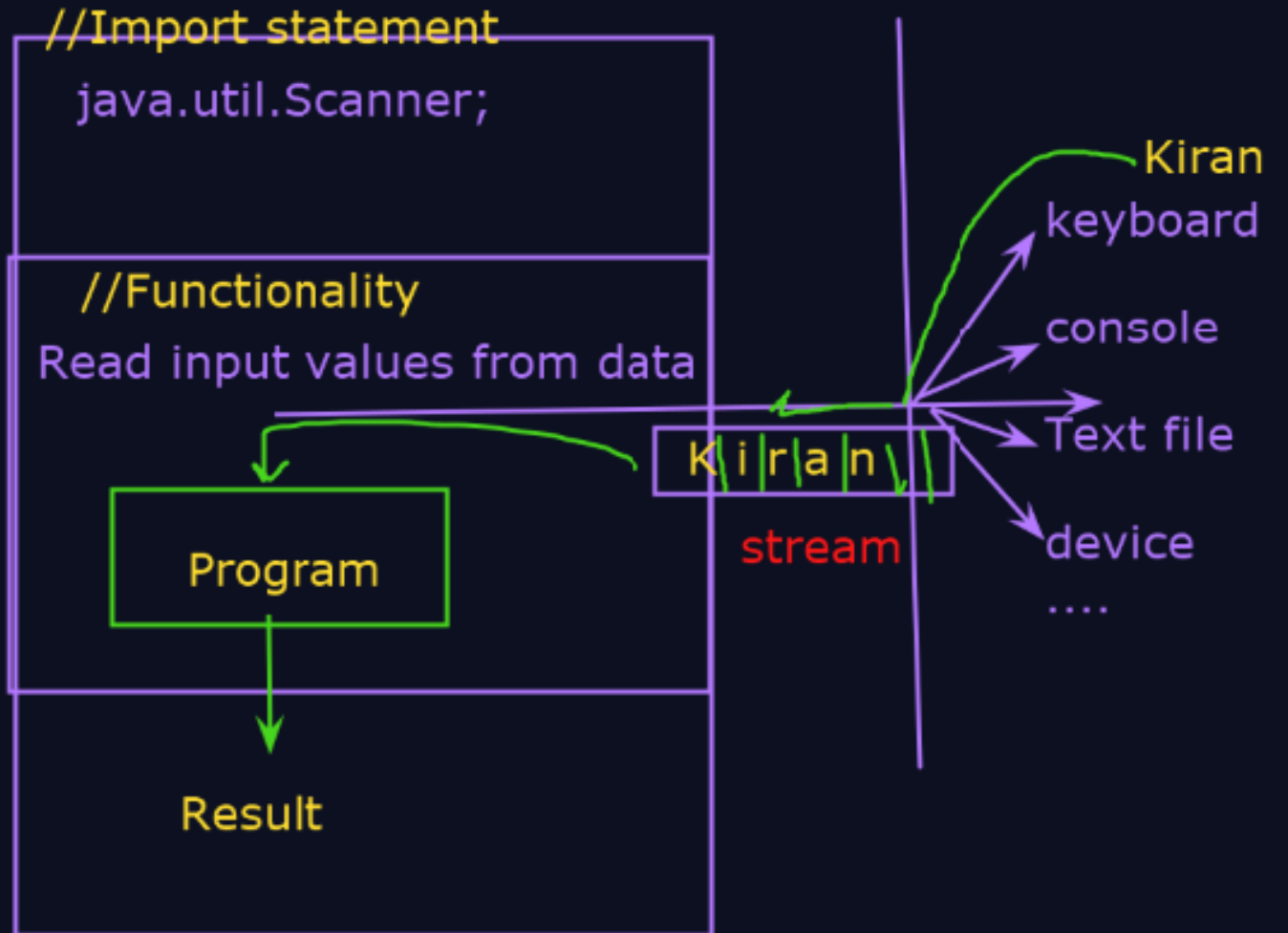
```
class CmdArgs {  
    public static void main(String[] args) {  
        int i =10;//compile time  
        //user input: input required at run time
```

```
String s1 = args[0];  
String s2 = args[1];  
System.out.println(s1);  
System.out.println(s2);  
}
```



```
C:\WINDOWS\system32 x + v  
2  
3  
4  
4  
5  
5  
C:\Test>javac CmdArgs.java  
C:\Test>java CmdArgs Hello CDAC  
Hello  
CDAC  
C:\Test>
```

```
class InputDemo {  
    public static void main(String[] args) {  
  
        System.out.println(i+j);  
  
    }  
}
```



Reading Different Types of Input

Reading Different Types of Input Method	Reads	Example Input
nextInt()	Integer	10
nextDouble()	Double (decimal)	3.14
nextFloat()	Float (decimal)	5.75
nextLong()	Long Integer	123456789
nextBoolean()	Boolean	true / false
next()	Single word	"Hello"
nextLine()	Full line (including spaces)	"Hello World"

```
class InputDemo {  
    public static void main(String[] args) {
```

```
        System.out.println(i+j);
```

```
        Scanner sc = new Scanner(System.in);
```

```
        Integer    = nextInt()  
        Double     = nextDouble()  
        Float      = nextFloat()  
        Long       = nextLong()  
        Boolean    = nextBoolean()  
        Char/word  = next()  
        sentence multiple words = nextLine()
```

```
        String s = sc.nextLine()
```

```
        sc.close();
```

//Import statement ✓

```
java.util.Scanner;
```

//Functionality

Read input values from data

Program

Result



Kiran

keyboard

console

Text file

device

....

K i r a n \ \

stream

