

## Computer Games Development CW208 Project Meeting Notes Year IV

Week Starting	22/01/2020 TO 29/01/2020
Student Name:	Przemyslaw Tomczyk
Description of work completed since previous meeting  Notes: Also record project backlog, use notes page as required  Backtracking now uses octile distance, basic implementation of imgui	
Backtracking I	iow uses bettle distance, basic implementation of inigui
Tasks to be completed this week	
Notes: record any	additional tasks on notes page as required.
	to return shortest path based on octile distance
3 4	
4	
5	
6	
Supervisor Comments	
	Student
Signature	
Date	



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## **Additional notes:**