

## Computer Games Development CW208 Project Meeting Notes Year IV

Week Starting:	4/11/2019 TO 11/11/2019
Student Name:	Przemyslaw Tomczyk

<b>Description of work completed since previous meeting</b> Notes : Also record project backlog, use notes page as required Tried some conditional variable work and producer-consumer code
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<b>Tasks to be completed this week</b> Notes: record any additional tasks on notes page as required.
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1	Fix conditional variables
2	Queuing and dequeuing work
3	Research and decided how threads will be used with REA* (queuing multiple npcs, splitting up the algorithm work etc)
4	Work on Research Document
5	
6	

<b>Supervisor Comments</b>

	<b>Student</b>
<b>Signature</b>	
<b>Date</b>	

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**Additional notes:**