Software Engineering Theory and Practice

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Title	Software Engineering Theory and Practice
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Moodle	https://moodle.port.ac.uk/course/view.php?id=11429

U30819: Software Engineering Theory and Practice

Continuous Integration

https://moodle.port.ac.uk/course/view.php?id=11429

Software Configuration Management

Configuration management involves four activities:

1. Version management

Keeping track of the multiple versions

2. System building

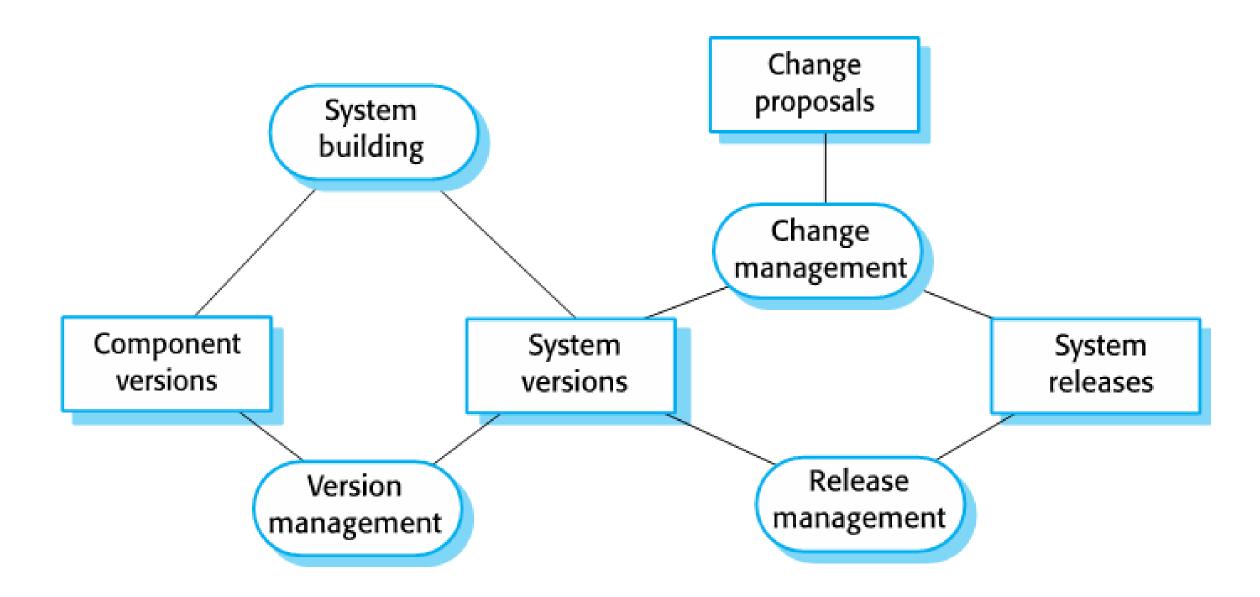
The process of assembling components; data; libraries.

3. Change management

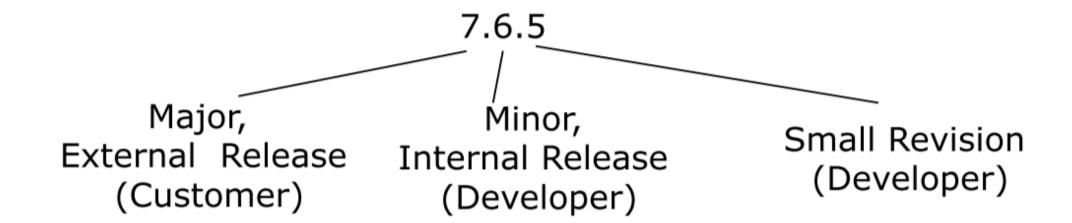
Keeping track of requests for changes / which changes should be implemented.

4. Release management

Preparing software for release



Terminology -- Baseline naming schemes



Software Configuration Management - Versioning

Free book: https://git-scm.com/book/en/v2

Components for release

As well as the the executable code of the system, a release may also include:

- configuration files
- data files
- an installation program
- documentation
- packaging and publicity

- You are working as part of a team on developing a new software system for an estate agency
- You are 1 of 25 developers and working closely with the 15 testers on the project
- The client has decided to add a new search criteria for the property search feature of the system
- They have informed the team leader who has assigned this development task to you

- Step 1: Take a copy of the current source code integrated and working!
 - Check out the repository as a whole
- Step 2: Change the code as necessary
- Step 3: Build the system locally
 - Compile the new version locally [, run all tests automatically]
 - Generate an executable version of the system
- Step 3.1: If build successful:
 - Consider committing the change back to the server
- Step 3.2 If build fails:
 - Go to Step 2

https://martinfowler.com/articles/continuousIntegration.html

Meanwhile, other developers have made changes to the repository!

- Step 5: Update the local working copy with the other changes made
- Step 6: Rebuild system locally
 - Step 6.1: If rebuild fails locally: Your responsibility to fix it; Change code until build successful
 - Step 6.2: If rebuild successful locally: Commit changes to server
- Step 7: Rebuild system on server

Job done only when the changes committed to the server build successfully on the server!

11

Why Build Twice?

- A successful build in your environment (local), can fail on the server
- Changing the environment configuration leads to build failing even if the code works
 - Programming language version
 - Operating system
 - Libraries version
- How do you make sure the system builds in a different environment?

- Continuous Integration is a software development practice where members of a team integrate their work frequently, usually each person integrates at least daily leading to multiple integrations per day. Each integration is verified by an automated build (including test) to detect integration errors as quickly as possible. https://martinfowler.com/articles/continuousIntegration.html
- In software engineering, continuous integration (CI) is the practice of merging all developers' working copies to a shared mainline several times a day. https://en.wikipedia.org/wiki/Continuous_integration
- Each integration is accompanied by an automated build

How to put this in practice?

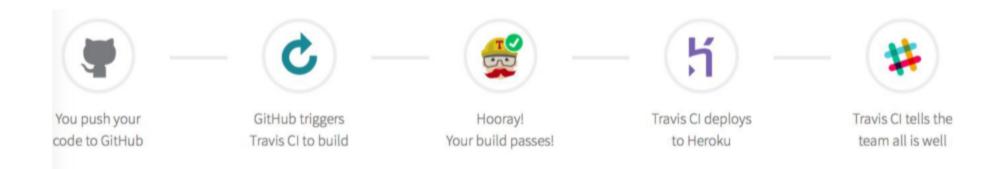
- Maintain a single repository for the project
- Automate the build TravisCl
 - Include everything in the build!
- Everyone commits every day [, every change]
- Every commit must build on the server
- Fix broken builds immediately

Be clever with branches

Reasons

- Time is best used to write code not running tests
- Local variable (env) -- system as a whole

Tools for Continuous Integration



https://travis-ci.com

https://www.heroku.com

How is this different from running the build yourself? **Automation!**

16

Questions?

- https://www.youtube.com/watch?v=Uft5KBimzyk
- https://www.youtube.com/watch?v=aUW5GAFhu6s
- https://git-scm.com/book/en/v2
- Ensure your are familiar with this excellent book!