

BPA Software Engineering Team

### **Description of Project**

We were tasked with making a 2D side-scroller adventure game. Our game incorporates projectile attacks with platforming to create a fun experience for players. Each enemy has a uniquely coded ai which allows for every enemy to be a new experience and adds more excitement to the game. We hope you enjoy playing our passion project and have a fun time.

### **The Story**

*The local monsters have been terrorizing your country and now have a bounty on their heads. You, an arcane mercenary, leave your village to seek out those monsters and claim that bounty for your own.*