Python Project Periphery:

All the small stuff they don't teach you

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February 6, 2025

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 - You've written something useful.
 - You can describe what you intended to do.
 - You're willing to accept outside contributions.
 - You're willing to respond to and learn from those.
- Your code will be fine and will be useful.

- This is not a guide to programming.
 - There will be references where needed.

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- This is a basic introduction to give you the tools get started and the language to ask questions.
 - Sadly, it will not give you domain expertise (yet). ¹

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- If the library doesn't do **exactly** what you want consider:
 - Asking the library if they're willing/plan to implement what you want.
 - Using the library as a basis (dependency) for your work!
 - Contributing the feature back to the library.
 - **N.B.** Make sure to read their guidelines!

Resources for this talk are available at: https://github.com/oerc0122/Python-Project-Periphery

Glossary

- Files
- Folders
- Commands
- Keywords

The code

Introducing florp

```
import numpy as np
CBRT_UNITY_IM = np.sqrt(3)/2 * 1i
def florp(a, b, c):
    det = b**2 - (4*a*c)
    return ((-b + np.sqrt(det)) / (2*a).
            (-b - np.sqrt(det)) / (2*a))
def florp2(a, b, c, d):
    q = (3*a*c - b**2) / (9*a**2)
    r = (9*a*b*c - 27*a**2*d - 2*b**3) / (54*a**3)
    s = np.cbrt(r + np.sqrt(q**3 + r**2))
    t = np.cbrt(r - np.sqrt(q**3 + r**2))
    x1 = s + t - (b/3*a)
    x^2 = -(s + t)/2 - (b/3*a) + CBRT_UNITY_IM * (s - t)
    x3 = -(s + t)/2 - (b/3*a) - CBRT_UNITY_IM * (s - t)
    return \times 1, \times 2. \times 3
```

Florp is a very sophisticated library.

florp =
$$\frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

florp2 = $\Re(\sqrt[3]{1})(s+t) + \Im(\sqrt[3]{1})(s-t) + p$
where
 $s = \left[r + \sqrt{q^3 + (r^2)}\right]^{\frac{1}{3}}, t = \left[r - \sqrt{q^3 + (r^2)}\right]^{\frac{1}{3}}$
 $p = \frac{-b}{3a}, q = \frac{3ac - b^2}{9a^2}, r = \frac{9abc - 27a^2d - 2b^3}{54a^3}$.

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- What is florpulation?
- Do you think this is a sensible name for this project?

$$\begin{split} &\text{florp} = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \\ &\text{florp2} = \Re(\sqrt[3]{1})(s+t) + \Im(\sqrt[3]{1})(s-t) + p \\ &\text{where} \\ &s = \left[r + \sqrt{q^3 + (r^2)}\right]^{\frac{1}{3}}, t = \left[r - \sqrt{q^3 + (r^2)}\right]^{\frac{1}{3}} \\ &p = \frac{-b}{3a}, q = \frac{3ac - b^2}{9a^2}, r = \frac{9abc - 27a^2d - 2b^3}{54a^3}. \end{split}$$

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- Next thing is to get it saved and tracked.

GitHub

• This assumes you have some familiarity with git and GitHub.

Adjust to taste

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- Also requires you to have a GitHub account.

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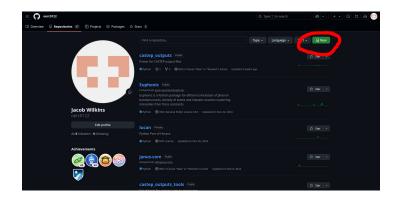
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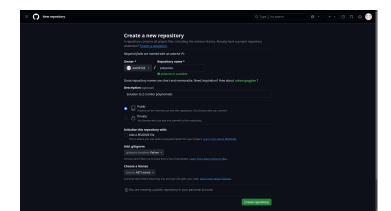
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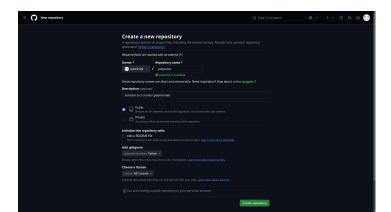
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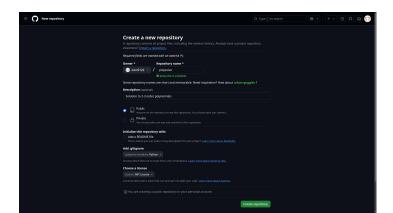
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• Double check on GitHub and your files should be on it.

Package

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Layout

This form of putting code in project>/... is called flat-layout.

You can also put code in src/project>/... this is called source-layout.

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Try it out!

```
# foldername filename
>>> from polysolve import polysolve
>>> polysolve.quadratic(1, 2, 3)
# import.function
```

NOTE: This is only accessible from our project folder, not the system, it's not installed yet.

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```
Add some code to __init__.py

"""Module to compute quadratic/cubic roots."""

__author__ = "Me"
__version__ = "0.1"
```

• Now that we have a package it's time to make this a project.

²For more info on Python packaging take a look on the PyPA at: https://packaging.python.org/en/latest/tutorials/packaging-projects/

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TOML History

TOML (Tom's Own Markup Language) is a standardised format designed to replace the non-standardised .ini format configurations.

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Ancient (modern) History

Older projects used to use something called setup.py, this is being deprecated except where your project needs e.g. Cython or compiled C++, and even then...

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The pyproject.toml

```
[build-system]
requires = ["setuptools >= 61.0.0"]
build-backend = "setuptools.build_meta"
[project]
name = "polysolve"
authors = [{name = "", email = ""}]
requires-python = ">= 3.8"
readme = "README.md"
description = ""
license = {text = "BSD-3-Clause"}
keywords = [...]
dependencies = [...]
classifiers = [...]
dynamic = ["version"]
[project.urls]
Homepage="https://github.com/XXX/polysolve"
Repository="https://github.com/XXX/polysolve.git"
[tool.setuptools.dynamic]
version = {attr = "polysolve.__version__"}
```

Let's look at these individually.

Note

Keywords are arranged into "block"s and are order independent within blocks. Blocks are order independent too.

build-system

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[build-system]
requires = ["setuptools >= 61.0.0"]
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 These are the Python tools pip will use to build your project.

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- These are the Python tools pip will use to build your project.
- You may choose something else (info on PyPA³), but we'll just stick with setuptools.

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project

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```

- These define the properties which describe your project:
- name The project's installed name.

Note

* PyPI/repository only.

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```

- These define the properties which describe your project:
- authors The project's authors.*

Note

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```

- These define the properties which describe your project:
- requires-python The minimum version of python needed to run the project.

Note

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```

- These define the properties which describe your project:
- readme The readme file/content.*

Note

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```

- These define the properties which describe your project:
- description A brief summary of the project.*

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- These define the properties which describe your project:
- keywords Searchable keywords describing project.*

Note

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- These define the properties which describe your project:
- classifiers Set of keyword identifiers (see PyPA).*

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```

- These define the properties which describe your project:
- dependencies List of project dependencies.

Note

Webpages

 PyPI will add these links in a sidebar if you upload your project.

```
[project]
dynamic = ["version"]

[tool.setuptools.dynamic]
version = {attr = "polysolve.__version__"}
```

 You may have spotted dynamic at the end of the [project] block.

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- dynamic is a special keyword which tells pip the variable will come from somewhere else.
- We define our **version** as coming from our package.

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- dynamic is a special keyword which tells pip the variable will come from somewhere else.
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Extra dynamicism

We can define several other properties as **dynamic** see PyPA for more info.

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- We can fill in the gaps in our pyproject.toml

Try it out!

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pip install .
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>>> polysolve.quadratic(3, 1, 2)
```

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- Note: you need to have dependencies = ["numpy"]

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- Then we can see some magic happen.

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- Note: you need to have dependencies = ["numpy"]
- Then we can see some magic happen.
- pip checks we have all the requirements, installs the dependencies, then our project.

Developing

While developing you will want:

```
pip install -e .
```

which will link to the package so as you edit it the system version updates.

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- We can fill in the gaps in our pyproject.toml
- Note: you need to have dependencies = ["numpy"]
- Then we can see some magic happen.
- pip checks we have all the requirements, installs the dependencies, then our project.
- NOTE: It's now installed system-wide.

Get it gitted

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More magic!

pip install git+https://github.com/<owner_name>/polysolve.git

NOTE: PyPI is "easier", but requires accounts. This is convenient for small stuff.

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Now what?

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- The next step is to make it usable.

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- Now what?
- The next step is to make it usable.
- That means usable by other people.

Documentation

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- Documentation tends to fall by the wayside.
- **However**, it's the most important thing in released software.

• Let's start with something simple.

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- Our README.md basically says the project name.

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- We know how to install it now, so let's add that.

More magic!

pip install git+https://github.com/<owner_name>/polysolve.git

- Let's start with something simple.
- Our README.md basically says the project name.
- We know how to install it now, so let's add that.
- Push it up to GitHub and see the glory of your hard work.

More magic!

pip install git+https://github.com/<owner_name>/polysolve.git

IDE Ahoy

Anybody here used VSCode or another IDE⁴?

⁴Interactive Development Environment

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- When you start typing a function, it tells you what argument comes next.

⁴Interactive Development Environment

IDE Ahoy

- Anybody here used VSCode or another IDE⁴?
- When you start typing a function, it tells you what argument comes next.
- It also tells you the type it should be (int, float, etc.).

⁴Interactive Development Environment

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- How do we tell it?

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- The IDE isn't doing any magic to find out, we tell it!
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Note

You may find on older Python versions for complex annotations you need to import annotations

Handy dandy

• These type-hints aren't just useful to users.

Handy dandy

- These type-hints aren't just useful to users.
- They're useful to us as developers.

'Handy dandy

- These type-hints aren't just useful to users.
- They're useful to us as developers.
- We know when changing things what we're allowed to do.

• So we know what we're feeding the black box.

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- Wouldn't it be nice if the box told us what it did (or is trying to do)?

- So we know what we're feeding the black box.
- Wouldn't it be nice if the box told us what it did (or is trying to do)?
- Don't go rushing off to write in the filetREADME.md again!

• Python allows us to annotate further!

⁵See quadexm.py

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- Introducing the docstring!

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- Python allows us to annotate further!
- Introducing the docstring!
- This is the minimal docstring.
- We can add more!⁵

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```
def quadratic(a: float, b: float, c: float) -> tuple[float
    , _float]:
     Solves the roots of a quadratic equation.
     Uses the quadratic formula. Result must be real.
     Parameters
     а
        :math: 'x^2' coefficient.
     h
        ·math·'x' coefficient
     C
        Constant value
```

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• We can add more!⁵

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        :math:'x' coefficient.
     С
        Constant value.
    Returns
```

Positive and negative roots of quadratic.

```
<sup>5</sup>See quadexm.py
```

,, ,, ,,

tuple[float, float]

• We can add more!⁵

```
>>> quadratic (1., 0., 0.)

(0.0, -0.0)

>>> quadratic (3., 0., -1.)

(0.5773502691896257, -0.5773502691896257)
```

⁵See quadexm.py

⁵See quadexm.py

```
Notes

Equation of the form:

.. math::

ax^{2} + bx + c
```

⁵See quadexm.py

```
See Also _______numpy.polyval : Evaluate polynomial at point.
```

⁵See quadexm.py

```
References
```

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• Note: what I've been showing you is one style of docs.

- Note: what I've been showing you is one style of docs.
- This style is called numpydoc style after the numpy library.

```
The main styles are: numpydoc
numpydoc.readthedocs.io/en/latest/format.html
def quadratic(a: float, b: float, c: float) -> tuple[float, float]:
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        :math: 'x^2' coefficient.
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        Positive and negative roots of quadratic.
```

```
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google.github.io/styleguide/pyguide.html
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        c. Constant value
    Returns:
        Positive and negative roots of quadratic.
```

```
The main styles are: sphinx
sphinx-rtd-tutorial.readthedocs.io/en/latest/docstrings.html
def quadratic(a: float, b: float, c: float) -> tuple[float
    , float ]:
    """ Solves the roots of a quadratic equation.
     Uses the quadratic formula. Result must be real.
    :param a: :math: 'x^2' coefficient.
    :param b: :math: 'x' coefficient.
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    :return: Positive and negative roots of quadratic.
```

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- Ok, we've got docstrings. Now time for a callback:
- Remember this?⁵

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- Ok, we've got docstrings. Now time for a callback:
- Remember this?⁵
- What happens if this goes out of date or doesn't work?

```
\begin{array}{lll} & \longrightarrow & \\ >>> & \mathsf{quadratic}\left(1.\,,\ 0.\,,\ 0.\right) \\ & (0.0\,,\ -0.0) \\ >>> & \mathsf{quadratic}\left(3.\,,\ 0.\,,\ -1.\right) \\ & (0.5773502691896257,\ -0.5773502691896257) \end{array}
```

⁵See quadexm.py

• Thankfully, Python provides a way to use these as tests!

```
>>> quadratic (1., 0., 0.)
(0.0, -0.0)
>>> quadratic (3., 0., -1.)
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- (Already into tests and we're not out of the docs section yet! Sneak peek!)

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Examples

```
>>> quadratic (1., 0., 0.)  \begin{array}{lll} (0.0\,, & -0.0) \\ >>> & \text{quadratic (3., 0., } -1.) \\ (0.5773502691896257, & -0.5773502691896257) \end{array}
```

Try it out!

```
python -m doctest polysolve.py
```

- Thankfully, Python provides a way to use these as tests!
- (Already into tests and we're not out of the docs section yet! Sneak peek!)
- https://docs.python.org/3/library/doctest.html

Examples

```
>>> quadratic (1., 0., 0.)

(0.0, -0.0)

>>> quadratic (3., 0., -1.)

(0.5773502691896257, -0.5773502691896257)
```

Try it out!

```
if __name__ == "__main__":
   import doctest
   doctest.testmod()

python polysolve.py
```

Doctests are designed to imitate Python REPL.

```
Example

>>> my_var = ["hello", "goodbye"]
>>> my_var
['hello', 'goodbye']
>>> for i in range(3):
... print(i)
0
1
2
```

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- Designed for copying and pasting from REPL.

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- Designed for copying and pasting from REPL.
- Lines starting with ">>>" are run.
- Lines can be continued/indented with "...".
- Lines with neither are checked against the result.
- Need to import libraries if they're needed.

Example

```
>>> import numpy as np
>>> np.array([1, 2, 3])
array([1, 2, 3])
```

- Doctests are designed to imitate Python REPL.
- Designed for copying and pasting from REPL.
- Lines starting with ">>>" are run.
- Lines can be continued/indented with "...".
- Lines with neither are checked against the result.
- Need to import libraries if they're needed.

Fun (useful) (magic?) fact

Doctest doesn't care about what strings its reading and will read and run any >>> style stuff even in documentation or text files!

```
python -m doctest my_text.txt
```

Finally getting to docs

• Now after so long, it's time to finally write some docs!

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- (or let the computer write some for us...)

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Getting started! (Linux)

```
pip install sphinx sphinx_rtd_theme
mkdir docs; cd docs
sphinx-quickstart
make html
chromium build/html/index.html
```

• Key files in the new docs are:

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 - index.rst Main starting file for docs.

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 - index.rst Main starting file for docs.
- Let's take a look at these.

 conf.py is an auto-generated Python file with instructions for building the docs.

```
# Configuration file for the Sphinx documentation builder.
#
# For the full list of built—in configuration values, see the documentation:
# https://www.sphinx—doc.org/en/master/usage/configuration.html
```

- conf.py is an auto-generated Python file with instructions for building the docs.
- It is a full Python file you can run code in, e.g. we can pull out information from our package.

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- conf.py is an auto-generated Python file with instructions for building the docs.
- It is a full Python file you can run code in, e.g. we can pull out information from our package.
- For example, we can use our defined metadata.

```
# — Project information
# https://www.sphinx-doc.org/en/master/usage/configuration.html#project-
    information
import polysolve
from datetime import date

project = 'polysolve'
author = polysolve.__author__
copyright = f'{author}, {date.today().year}'
release = polysolve.__version__
```

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- It is a full Python file you can run code in, e.g. we can pull out information from our package.
- For example, we can use our defined metadata.
- sphinx is a fully extensible package. We'll be using some of these later.

```
# — General configuration — # https://www.sphinx—doc.org/en/master/usage/configuration.html#general—
configuration

extensions = []

templates_path = ['_templates']
exclude_patterns = []
```

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- exclude_patterns allows us to exclude source files from our sphinx build.

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- exclude_patterns allows us to exclude source files from our sphinx build.
- We can change the docs theme to render them differently.

```
#— Options for HTML output —

# https://www.sphinx-doc.org/en/master/usage/configuration.html#options-for-
html-output

html_theme = 'sphinx_rtd_theme'
html_static_path = ['_static']
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- sphinx is a fully extensible package. We'll be using some of these later.
- exclude_patterns allows us to exclude source files from our sphinx build.
- We can change the docs theme to render them differently.
- Since we installed sphinx_rtd_theme we can try that.

```
#— Options for HTML output

# https://www.sphinx-doc.org/en/master/usage/configuration.html#options-for-

html-output

html_theme = 'sphinx_rtd_theme'

html_static_path = ['_static']
```

index.rst

 \bullet sphinx docs are written in REStructured Text (ReST/rst)⁶.

```
.. polysolve documentation master file, created by sphinx—quickstart on Mon Oct 14 21:27:04 2024.
You can adapt this file completely to your liking, but it should at least contain the root 'toctree' directive.

polysolve documentation

Add your content using ''reStructuredText'' syntax. See the 'reStructuredText < https://www.sphinx—doc.org/en/master/usage/restructuredtext /index.html>'_documentation for details.

.. toctree::
:maxdepth: 2
:caption: Contents:
```

⁶www.sphinx-doc.org/en/master/usage/restructuredtext/index.html

index.rst

- sphinx docs are written in REStructured Text (ReST/rst)⁶.
- Text "marked-up" with formatting (like LATEX or HTML).
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- Create a file called usage.rst.

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```
Usage
=====
Here's how to use polysolve!
```

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- Write some documentation.
- Add it to our "table of contents tree" (toctree).

```
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```

- Now we need some files to actually to actually fill with docs!
- Create a file called usage.rst.
- Write some documentation.
- Add it to our "table of contents tree" (toctree).
- Build our docs!

Make it so!

make html

 So now we can write about every single function in our project.

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 - How many could there be?

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- Remember our docstrings?

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 - How many could there be?
 - What do you mean not every project has 20 lines?
- Remember our docstrings?
- Maybe there's a way to avoid writing everything twice.

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- Time to use some extensions.

```
extensions = [ ]
```

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- sphinx.ext.autosummary adds a summary to each page.

```
extensions = [
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"sphinx.ext.napoleon",
"sphinx.ext.autosummary",
]
```

• We need to create all the infrastructure to extract our info.

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- Just kidding, there's a tool for that!

It's magic!

sphinx-apidoc -o docs/source/api polysolve

- We need to create all the infrastructure to extract our info.
- Just kidding, there's a tool for that!
- Just add it to the toctree and we're set.

```
.. toctree::
    :maxdepth: 2
    :caption: Contents:
    usage
    api/modules
```

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- Just kidding, there's a tool for that!
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- after we make html

• But our typehints aren't with our params...

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Da-da-da-daaaa

pip install sphinx-autodoc-typehints

- But our typehints aren't with our params...
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Da-da-da-daaaa

 But now I'm unhappy because when I click float it doesn't take me to the documentation of float.

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- Introducing "intersphinx".

'numpy': ('https://docs.scipy.org/doc/numpy/', None),

- But now I'm unhappy because when I click float it doesn't take me to the documentation of float.
- Some people, honestly.
- Introducing "intersphinx".
- Links your documentation against other sphinx documentation sites automatically.

Ta-da

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Adding it in

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Adding it in

```
To install:
```

```
pip install -e ".[docs]"
```

• More extensions and tools are available for building docs.

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- In particular things like:
 - Integrated Jupyter tutorials (nbsphinx).
 - Testing within documentation (sphinx.ext.doctest).
 - and many more...

Tests

• Now we have some documentation to back up our code.

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- Now we're ready to check it works.

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- Now we're ready to check it works.
- We already have doctests, which are good, but incomplete.

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Types of tests

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 - Science tests Check the validity against a known result.

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 - Benchmark tests Tests real world cases.
 - Integration tests Tests interfaces between program components.
- We split these into three types:
 - Science tests Check the validity against a known result.
 - Regression tests Check values haven't changed.
 - Fail-state tests Intentionally check failure states.

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- But they aren't the be all and end all.

- Our doctests go some of the way towards unit-tests.
- But they aren't the be all and end all.
- Let's see how to do proper tests.

• First let's install the pytest⁷ library.

Let's get started!

pip install pytest

⁷**NOTE:** Python ships with the **unittest** library, but rather than teaching two methods and confusing things, I'm sticking with one.

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- First let's install the pytest⁷ library.
- Let's create a tests folder.
- In that folder, let's create a test_quadratic.py.

```
import pytest
import numpy as np
from polysolve.polysolve import quadratic

def test_quadratic():
    """Tests that quadratic finds the root for a known problem."""
    params = [3., 0., -1.]
    roots = quadratic(*params)
    assert all(np.isclose(np.polyval(params, root), 0.) for root in roots)
```

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- First let's install the pytest⁷ library.
- Let's create a tests folder.
- In that folder, let's create a test_quadratic.py.
- What type of test is this?

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- First let's install the pytest⁷ library.
- Let's create a tests folder.
- In that folder, let's create a test_quadratic.py.
- What type of test is this?
- Run it!

Try it out!

pytest

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- What type of test is this?
- Run it!
- But what about our doctests?

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pytest --doctest-modules

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- Collates them all and runs them together.

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: ...

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```
@pytest.mark.parametrize('a', [1, 2, 3])
@pytest.mark.parametrize('b', [1, 2, 3])
def test_example(a, b):
    """Example function taking 2 arguments."""
    assert np.product([a, b]) == a*b
```

Note

Stacked pytest.mark.parametrizes give Cartesian product.

Now we need to fail spectacularly.

 $^{^8 \}mbox{HCF}$ - Halt and Catch Fire – Genuine assembly instruction

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- Now we need to fail spectacularly.
- Usually, providing a wrong answer is worse than exploding⁸.
- It's good to make sure our failures fail and are helpful.
- Does it fail?

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- This can be useful for known problems.
- Roughly describing something called Behaviour-Driven Development.

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- Remove tests only if they don't fit the design.

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- So let's add it to our pyproject.toml

Adding it in

 As discussed a few other times pytest is one of many testing frameworks. Others include:

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- unittest Basic test harness installed with Python.
- cucumber Tests written in "English" rather than code.
- hypothesis Tests with randomly generated values meeting requirements.

CI/CD

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- CI/CD (continuous integration/continuous deployment)
- Fancy name which means automated testing & building.

• GitHub lets us run tests on their machines.

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Adding it in!

```
mkdir -P .github/workflows
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- We do this by adding a yaml file in the right place.
- GitHub provides actions where we just need to fill in values.

• Display name and script permissions.

name: Python application

permissions: contents: read

- Display name and script permissions.
- What will trigger the run.
 - When main changes.
 - When a pull request is opened or changes.

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- What will trigger the run.
- Main job description.

```
jobs:
  build:
    runs-on: ubuntu-latest
    strategy:
      matrix:
        python-version: ["3.8", "3.9", "3.10"]
    steps:
   - uses: actions/checkout@v3
   - name: Set up Python ${{ matrix.python-version }}
      uses: actions/setup-python@v3
      with:
        python-version: ${{ matrix.python-version }}

    name: Install

      run:
        python -m pip install --- upgrade pip
        pip install .
   - name: Run tests
      run:
        pytest --- doctest-modules
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Anatomy of the YAML

- Display name and script permissions.
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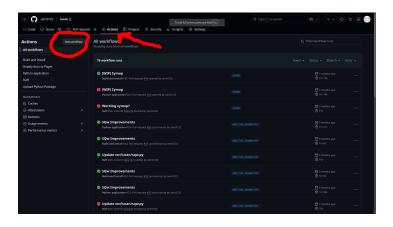
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- Besides that, it's just the commands you would run.
- GitHub offers Windows/Mac machines too!

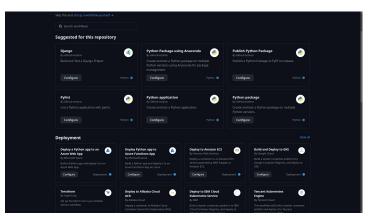
Action Economy

 GitHub contains a number of pre-written scripts for doing common jobs.



Action Economy

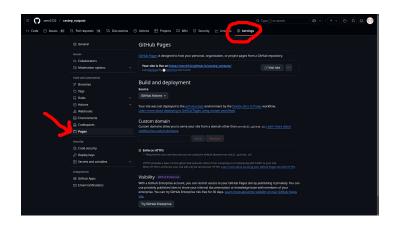
- GitHub contains a number of pre-written scripts for doing common jobs.
- These can be useful starting points for writing more complex scripts yourself.



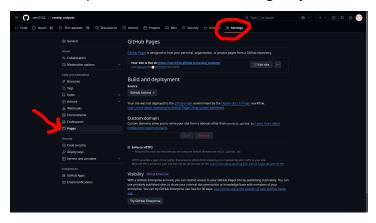
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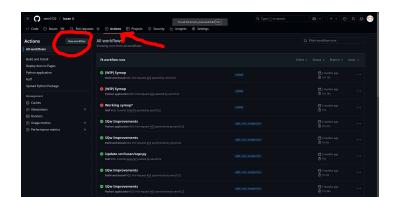
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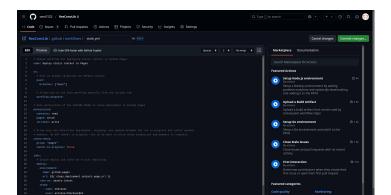
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- These can point to a branch or be managed by actions.



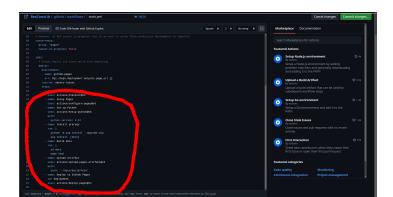
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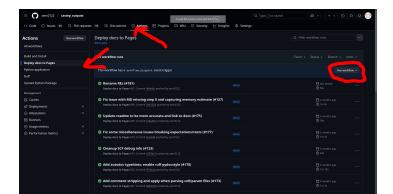
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- Go to https://<username>.github.io/polysolve!

Bonus

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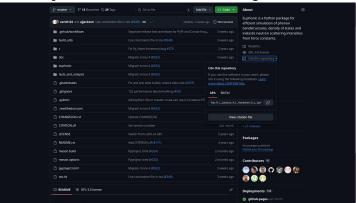
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cff-version: 1.2.0
message: "If you use this software, please cite it as below."
authors:
    - family-names: Example
    given-names: Stephen
    orcid: https://orcid.org/1234-5678-9101-1121
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DOIs

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- Mint a DOI for a version of the software allowing it to be cited.

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• Ruff⁹ is a tool to encourage (enforce) code standards.

Adding it in

⁹https://docs.astral.sh/ruff/

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ruff check

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ruff format

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```
[tool.ruff.lint]
select = [
    "PL", # Pylint errors
    "E", # Pycodestyle
    "W", # Pycodestyle warnings
    "F", # Pyflakes
    "B", # Flake8 bugbear
]
```

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```
[tool.ruff]
line-length = 100
indent-width = 4
target-version = "py38"
[tool.isort]
profile = "black"
```

⁹https://docs.astral.sh/ruff/

Ruff times¹⁰

```
name: Lint
on:
  push:
  pull_request:
lint check ruff:
  runs—on: ubuntu—latest
  steps:
    - uses: actions/checkout@v4
    - uses: astral-sh/ruff-action@v3
      with:
        args: "check"
lint format ruff:
  runs—on: ubuntu—latest
  steps:
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    - uses: astral-sh/ruff-action@v3
      with:
        args: "format —check"
  10lint.yml
```

cookiecutter

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- Modules for many languages (including Python)

Checklist

| | Sensible names |
|---|-------------------------------------|
| | On GitHub |
| | Project layout |
| | □initpy |
| | \square pyproject.toml |
| | Documentation |
| | \square Docstrings |
| | ☐ Doctests |
| | \Box Typehints |
| | \square sphinx-quickstart |
| | \square sphinx-apidoc |
| | Tests |
| | CI/CD |
| | \square Automated testing |
| | $\ \square$ Automatic documentation |
| ٦ | CITATION off |