```
                                                        ┌──────────────────────────────────────┐
                                                        │              «interface»             │
                                                        │       ReductionModelObserver         │
                                                        ├──────────────────────────────────────┤
                                                        ├──────────────────────────────────────┤
                                                        │ +pauseChanged(paused: boolean)       │
                                                        │ +busyChanged(busy: boolean)          │
                                                        │ +reductionFinished(levelComplete: boolean) │
                                                        └──────────────────────────────────────┘
                                                                          ▲
                                                                          ┊
                                                                          ┊ «uses»
                                                                          ┊
```

ReductionModel

- -history: Stack<LambdaRoot>
- -paused: boolean = true
- -pauseRequested: boolean = false
- -strategy: BetaReductionVisitor
- -current: LambdaRoot
- -busy: boolean = false
- -context: LevelContext

- +ReductionModel(term: LambdaRoot, strategy: BetaReductionVis
  context: LevelContext)
- +play()
- +pause()
- +step()
- +stepRevert()

- +getLevelContext(): LevelContext

- -setPaused(paused: boolean);
- -setBusy(busy: boolean);

«bind»
Observer -> ReductionModelObserver

Observable<Observer>