ProfileEditModel

- -avatar: List<String>
- -lang: List<I18NBundle>
 -langpic: List<String>
- -selectedAvatar: int
- -selectedLang: int
- +ProfileEditModel()
- +setAvatar(avatar: String)
- +nextAvatar()
 +previousAvatar()
- +getAvatar(): String
- +setLang(lang: I18NBundle) +nextLang()
- +previousLang()
- +getLang(): I18NBundle
- +getLangPic(): String

Loads paths to avatarand language-pictures and Language bundels