Controller

SettingsModelObserver

SettingsViewController

-settings: SettingsModel
-stage: scene2d.Stage
-inputProcessor: InputMultiplexer

+SettingsViewController()
+update()

+dispose()
+show()
+hide()
+resume()
+pause()
+render(delta: float)
+resize(width: int, height: int)

-setTeacher(value: boolean)
-setColorblind(value: boolean)
-musicSliderChangedTo(value: float)
-soundSliderChangedTo(value: float)
-gotoMainMenu()
-gotoStatistics()
-showHelp()

//initializes stage, inputProcessor, gui elements and
settings = ProfileModel.currentProfile.getSettings();
settings.addObserver(this);