

LevelModel

-ID: int
-start: LambdaRoot
-goal: LambdaRoot
-hint: LambdaRoot
-tutorial: List<TutorialMessage>
-availableRedStrats: List<ReductionStrategy>
-usableElements: List<ElementType>
-difficulty: int
-assets: Assets

+LevelModel()
+getID(): int
+getGoal(): LambdaRoot
+getStart(): LambdaRoot
+getHint(): LambdaRoot
+getTutorial(): List<TutorialMessage>
+getAvailableredStrats(): List<ReductionStrategy>
+getUsableElements(): List<ElementType>
+getDifficulty(): int
+getAssets(): Assets