

LevelModel
-ID: int -start: LambdaRoot -goal: LambdaRoot -hint: LambdaRoot -tutorial: List<TutorialMessage> -availableRedStrats: List<ReductionStrategy> -usableElements: List<ElementType> -difficulty: int -assets: Assets
+LevelModel() +getID(): int +getGoal(): LambdaRoot +getStart(): LambdaRoot +getHint(): LambdaRoot +getTutorial(): List<TutorialMessage> +getAvailableredStrats(): List<ReductionStrategy> +getUsableElements(): List<ElementType> +getDifficulty(): int +getAssets(): Assets

«enumeration» ReductionStrategy
NORMAL_ORDER APPLICATIVE_ORDER CALL_BY_NAME CALL_BY_VALUE

«enumeration» ElementType
VARIABLE ABSTRACTION PARANTHESIS