



```
if (Profile.coins >= item.getPrice()) {  
    purchasedItems[item.getID()] == ItemStatus.PURCHASED;  
}
```

/ID 0-99: Music; 100-199: BGImage, 200-299: Sprite

```
if(purchasedItems[item.getID()] == ItemStatus.PURCHASED) {  
    if(item.getID() < 100) {  
        levels.getFirst().setSound(item);  
    }  
    elseif(item.getID() < 200) {  
        levels.getFirst().setBgImage(item);  
    }  
    else {  
        levels.getFirst().setSprite(item);  
    }  
}
```