

ProfileEditName

-stage: scene2d.Stage-inputProcessor: InputMultiplexer

- , Drofilo Edit Nomo()
- +ProfileEditName()
- +dispose()
- +show()
- +hide()
- +resume() +pause()
- +render(delta: float)
- +resize(width: int, height: int)
- +changedProfile()
- +changedLanguage()

ProfileManagerObserver

ProfileEditObserver