

## Introduction to Julia on JuliaAcademy Basics of Linear Algebra - Quiz

Consider a 4x4 Array namely L.
 On declaring L = M and later modifying the newly copied array "M", what do you expect to happen?

- A. Change in M, No Change in L
- B. No Change in M, No Change in L
- C. Change in M, and Change in L
- D. No Change in M, Change in L
- 2. Assume Q to be a 3x3 Array.
  What would Q' and Q(dot)' give us respectively?
  - A. Transpose, Conjugate Transpose
  - B. Conjugate Transpose, Transpose
  - C. Same Result: Transpose
  - D. Same Result: Conjugate Transpose

- 3. While solving linear systems in Julia, when do we get a minimum norm solution?
  - A. When we have a "tall" matrix / overdetermined linear system.
  - B. When we have a "short" matrix / underdetermined linear system
  - B. When we have a rank-deficient least squares problem
  - C. When we have a square matrix.

4. If 
$$P = \begin{bmatrix} 2 & 4 & 3 \\ 3 & 1 & 5 \end{bmatrix}$$
 and  $Q = \begin{bmatrix} 3 & 16 \\ 4 & 2 \\ 1 & 7 \end{bmatrix}$ . What is the product of these two matrices ? (Don't write the code to get the answer!)

A. No Solution, Matrices cannot be multiplied.

B. 
$$\begin{bmatrix} 18 & 67 \\ 25 & 49 \end{bmatrix}$$

C. 
$$\begin{bmatrix} 30 & 49 \\ 37 & 68 \end{bmatrix}$$

## **Quiz Answers**

## And Helpful Time Stamps

1. The Answer is **C** since Matrix1 = Matrix2 just instructs
Julia that the latter is a pointer to former and now a new
datapoint.

Time: **0:55** 

2. The Answer is **B.** It's mentioned in the notebook that is being run in the lecture.

Time: 2:44

3. The Answer is B.

Time: **4:20** 

4. The Answer is **D.** Implementation.

- Quiz Setter : PseudoCodeNerd