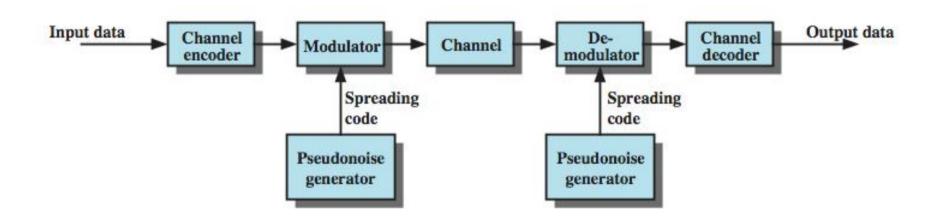
#### **Data Communications**

09 - Spread Spectrum

### Spread Spectrum

- important encoding method for wireless communications
- analog & digital data with analog signal
- spreads data over wide bandwidth
- makes jamming and interception harder
- two approaches, both in use:
  - Frequency Hopping
  - Direct Sequence

## General Model of Spread Spectrum System



## Spread Spectrum Advantages

- immunity from noise and multipath distortion
- can hide / encrypt signals
- several users can share same higher bandwidth with little interference
  - CDM/CDMA Mobile telephones

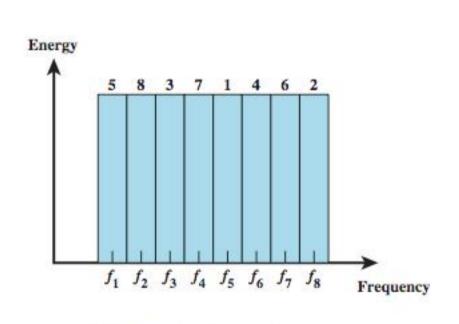
#### Pseudorandom Numbers

- generated by a deterministic algorithm
  - not actually random
  - but if algorithm good, results pass reasonable tests of randomness
- starting from an initial seed
- need to know algorithm and seed to predict sequence
- hence only receiver can decode signal

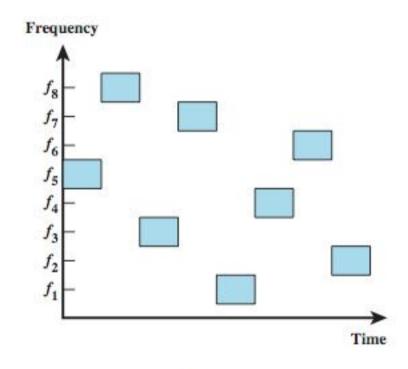
## Frequency Hopping Spread Spectrum (FHSS)

- signal is broadcast over seemingly random series of frequencies
- receiver hops between frequencies in sync with transmitter
- eavesdroppers hear unintelligible blips
- jamming on one frequency affects only a few bits

## Frequency Hopping Example

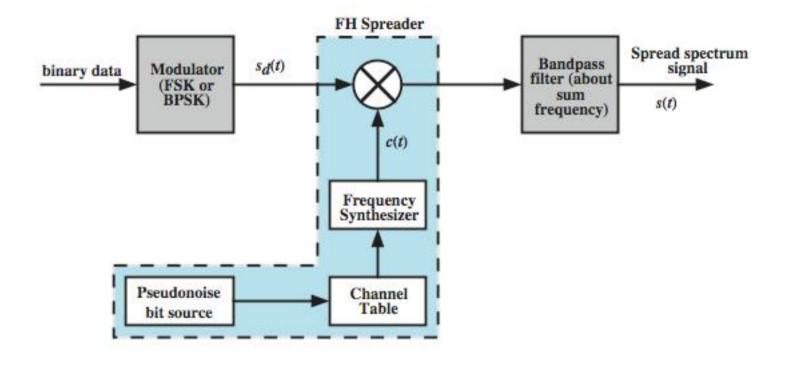


(a) Channel assignment



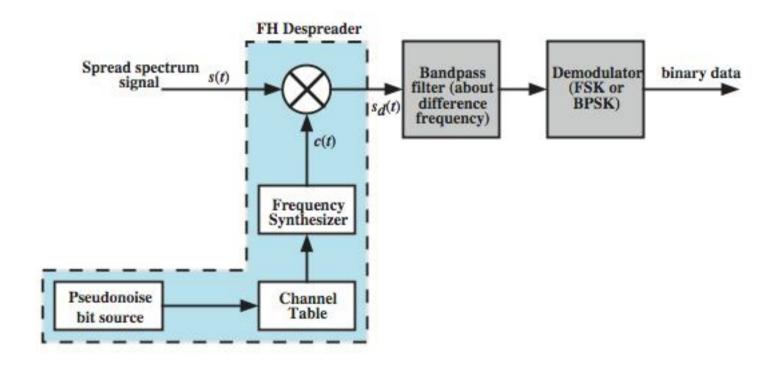
(b) Channel use

## FHSS (Transmitter)



(a) Transmitter

# Frequency Hopping Spread Spectrum System (Receiver)

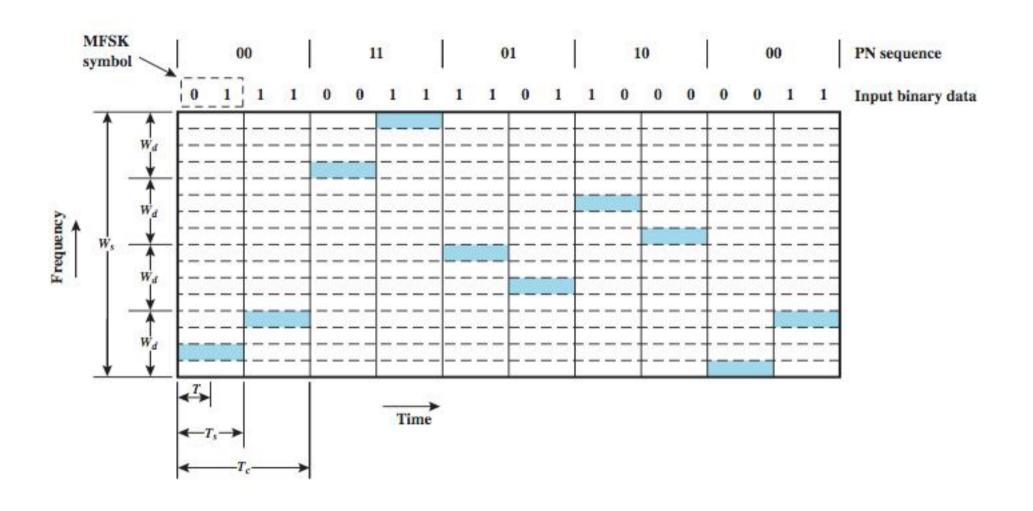


(b) Receiver

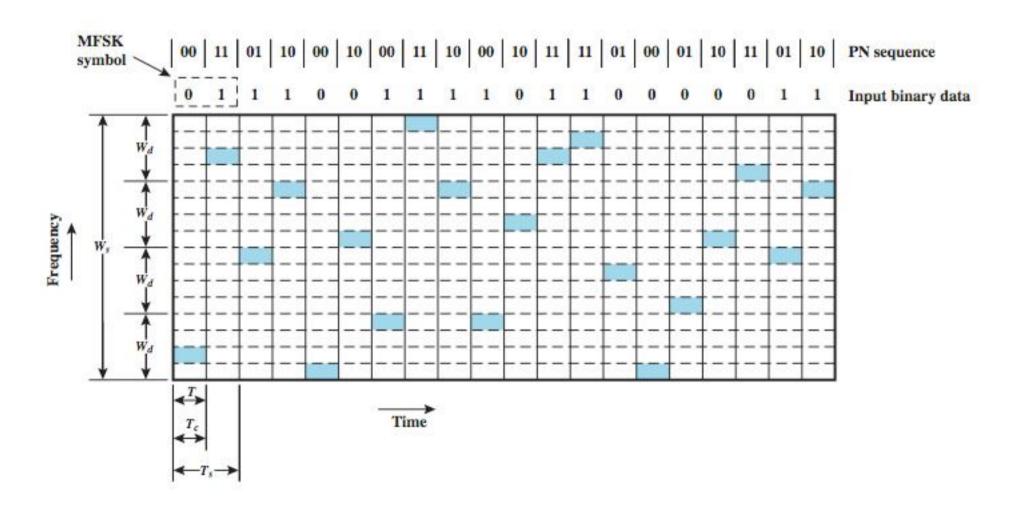
#### Slow and Fast FHSS

- commonly use multiple FSK (MFSK)
- have frequency shifted every T<sub>c</sub> seconds
- duration of signal element is T<sub>s</sub> seconds
- Slow FHSS has  $T_c \ge T_s$
- Fast FHSS has T<sub>c</sub> < T<sub>s</sub>
- FHSS quite resistant to noise or jamming
  - with fast FHSS giving better performance

#### Slow MFSK FHSS



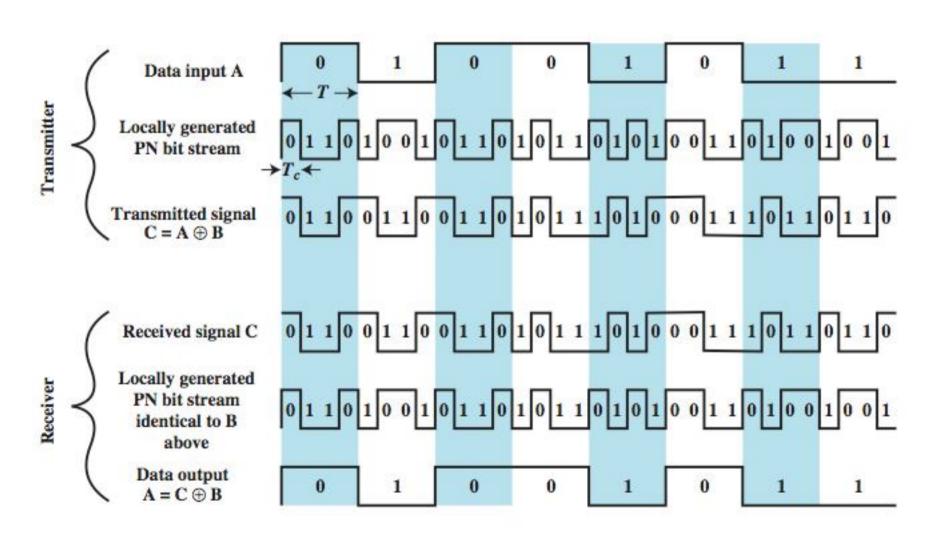
#### Fast MFSK FHSS



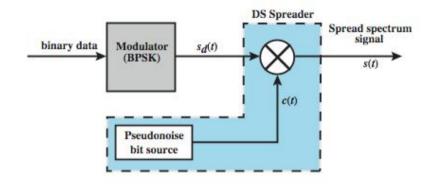
## Direct Sequence Spread Spectrum (DSSS)

- each bit is represented by multiple bits using a spreading code
- this spreads signal across a wider frequency band
- has performance similar to FHSS

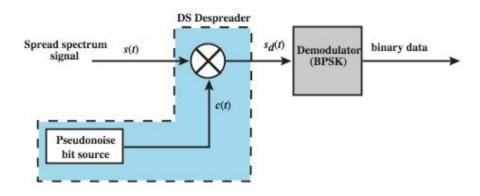
## Direct Sequence Spread Spectrum Example



# Direct Sequence Spread Spectrum System



(a) Transmitter



(b) Receiver

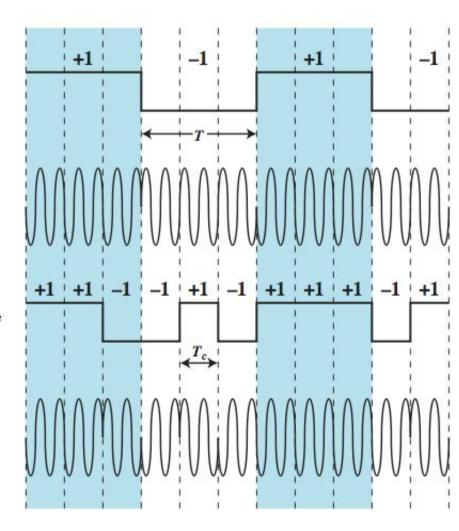
## DSSS Example Using BPSK



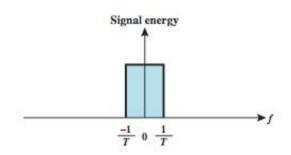
(b)  $s_d(t)$ 

(c) c(t) spreading code

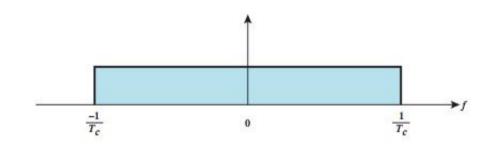
(d)  $s_t(t)$ 



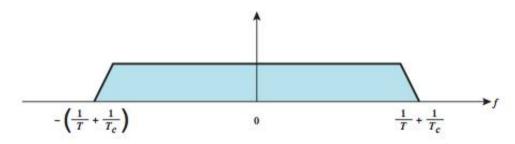
## Approximate Spectrum of DSSS Signal



(a) Spectrum of data signal



(b) Spectrum of pseudonoise signal

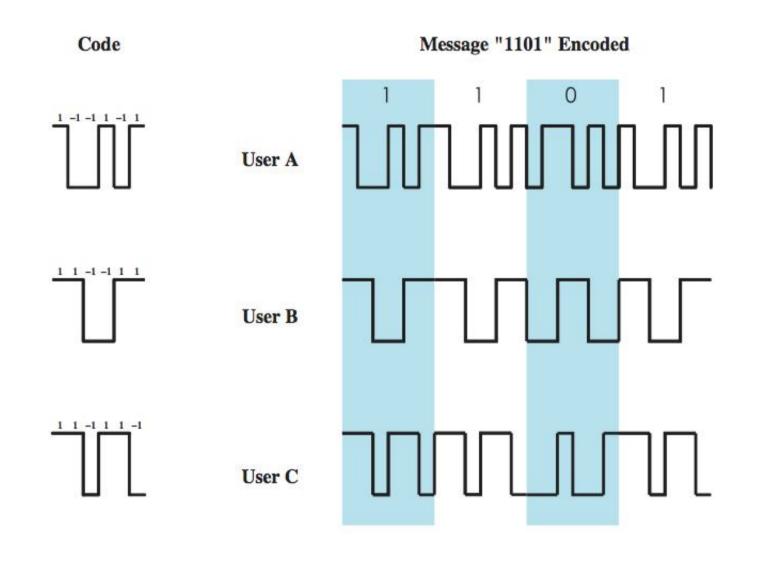


(c) Spectrum of combined signal

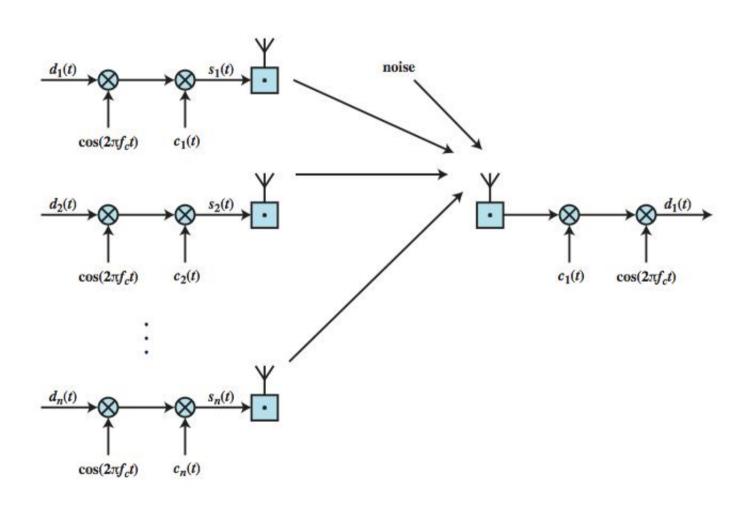
## Code Division Multiple Access (CDMA)

- a multiplexing technique used with spread spectrum
- given a data signal rate D
- break each bit into k chips according to a fixed chipping code specific to each user
- resulting new channel has chip data rate kD chips per second
- can have multiple channels superimposed

### CDMA Example



#### CDMA for DSSS



### Summary

- looked at use of spread spectrum techniques:
- FHSS
- DSSS
- CDMA