

Kyle Fiegenger

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Full-Stack Web Developer

📍 Kent, WA

SUMMARY

Web developer who's been playing with all things computer science since the age of 12, and enjoys the merging of art and science that comes with full-stack web development.

SKILLS

Web Development

- **Languages** JavaScript, Ruby, Python, HTML5, CSS3, Sass
- **Frameworks** Express.js, Ruby on Rails, AngularJS, Flask, Jekyll, Sails.js
- **Databases/ORMs** PostgreSQL, MongoDB, ActiveRecord, Sequelize, SQLAlchemy, Waterline
- **Miscellaneous** AJAX, Socket.IO, jQuery, CSS Animation, Git/GitHub, Heroku, Bootstrap, InK, Semantic UI

Other

- **Languages** C#, Java, C++
- **Graphics** Photoshop, GIMP
- **Playtime** Reading, Gaming, Game Modding

WORK HISTORY

General Assembly

Seattle, Washington

Web Development Immersive Student

June 2015—September 2015

50+ hours per week immersive coding bootcamp learning front- and back-end web development. Individual and team projects building web applications in Ruby on Rails, Node.js, AngularJS, and Flask.

Flexasoft

Redmond, Washington

Consumer Acceptance Tester

August 2013—June 2015

Performed various test cases on the client's hardware and software; mostly software on Xbox One, but also the MSN.com website on different browsers and mobile devices.

Data Analyst

October 2013—April 2014

Trusted with scrubbing test data, making sure it followed proper testing procedure and met standards of believability, readability, and professionalism; fixing what mistakes could be fixed.

Volt

Redmond, Washington

Functional Game Tester

November 2011—August 2013

Lateral promotion to testing specific software submitted for approval and release on the Xbox 360.

Hardware Game Tester

March 2011—November 2011

Performed routine test cases on the Xbox 360 hardware and software.

PROJECTS

Bequarked

Front-end-only browser game.

- Wrote complex graphics and game logic in object oriented JavaScript.
- Designed unique CSS animations.
- Created all art assets.

Inspired

Fan fiction site with Tumblr integration.

- Used modified Semantic UI framework compiled from LESS for the front-end and Flask (Python) for the back-end.
- Designed PostgreSQL database and corresponding SQLAlchemy (ORM) models.
- Used OAuth to link Inspired accounts with Tumblr accounts for content uploading.
- Wrote custom HTML sanitizer in Python using BeautifulSoup.

Instigatr

Team Project – Live public debate site.

- Used modified Ink framework compiled from Sass for the front-end, and Express.js for the back-end.
- Programmed (in JavaScript) unique application logic that ran on top of basic chat room functionality from Socket.IO.
- Still implementing greater mobile responsiveness throughout project (work in progress).

EDUCATION

General Assembly

Web Development Immersive 2015

University of Washington,
Tacoma

Computer Science

Green River Community
College

A.S. Computer Science 2004