

Kyle Fiegenger

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Full-Stack Web Developer

📍 Kent, WA

SUMMARY

Web developer who's been playing with all things computer science since the age of 12, and enjoys the merging of art and science that comes with full-stack web development.

SKILLS

Web Development

- **Languages** JavaScript, Ruby, Python, HTML5, CSS3, Sass
- **Frameworks** Express.js, Ruby on Rails, AngularJS, Flask, Jekyll, Sails.js
- **Databases/ORMs** PostgreSQL, MongoDB, ActiveRecord, Sequelize, SQLAlchemy, Waterline
- **Miscellaneous** AJAX, Socket.IO, jQuery, CSS Animation, Git/GitHub, Heroku, Bootstrap, InK, Semantic UI

Other

- **Languages** C#, Java, C++
- **Graphics** Photoshop, GIMP
- **Playtime** Reading, Gaming, Game Modding

EMPLOYMENT

General Assembly Seattle, Washington

Web Development Immersive Student June 2015—September 2015

50+ hours per week immersive coding bootcamp learning front- and back-end web development. Individual and team projects building web applications in Ruby on Rails, Node.js, AngularJS, and Flask.

Flexasoft Redmond, Washington

Consumer Acceptance Tester August 2013—June 2015

Performed various test cases on the client's hardware and software; mostly software on Xbox One, but also the MSN.com website on different browsers and mobile devices.

Data Analyst October 2013—April 2014

Trusted with scrubbing test data, making sure it followed proper testing procedure and met standards of believability, readability, and professionalism; fixing what mistakes could be fixed.

Volt Redmond, Washington

Functional Game Tester November 2011—August 2013

Lateral promotion to testing specific software submitted for approval and release on the Xbox 360.

Hardware Game Tester March 2011—November 2011

Performed routine test cases on the Xbox 360 hardware and software.

PROJECTS

Bequarked

A vaguely physics-themed puzzle game created entirely in frontend Javascript and HTML.

Inspired

A fan fiction site made in Flask with Tumblr account integration.

Instigatr

Team Project – Live debate app in Express.js using Socket.IO, allowing a user to spectate on debates, or choose a side and join the queue to be allowed to speak.

EDUCATION

General Assembly

Web Development Immersive 2015

University of Washington, Tacoma

Computer Science

Green River Community College

A.S. Computer Science 2004