

Modder	Mod Name	File(s) Red	Affects Localization ?	Conflicts with	Fixable ?	Patch Available ?	Merged into (All Mods Merge) ?	Link	Other information ?	Mod Issue ?		
Item												
Lequila	Accessory Artifact Items Mod	DT_AccessoryEffect DT_ItemInformation DT_SyntheticItem	N	Buyable Unique Hat Decreased Item Weight Durability Rebalance Thousand Men Wedge Survival Hatchet	Y	Patch - Item Too many combinations for individual patches I made a single patch for everything	Y	<a href="#">Link</a>	Mod Conflict (See Readme)			
Psitegrad	Buyable Unique Hat	DT_ItemInformation	N	Accessory Artifact Items Mod Decreased Item Weight Durability Rebalance Survival Hatchet				<a href="#">Link</a>				
Type (Type4) VETA (DAHONG)	Decreased Item Weight	DT_ItemInformation	N	Buyable Unique Hat Accessory Artifact Items Mod Durability Rebalance Survival Hatchet				<a href="#">Link</a>				
Myha, Sovereign of Balance (Myha)	Durability Rebalance	DT_ItemInformation	N	Buyable Unique Hat Accessory Artifact Items Mod Decreased Item Weight Survival Hatchet				<a href="#">Link</a>				
WatashiOurs (Watta)	Survival Hatchet	DT_ItemInformation	Y	Buyable Unique Hat Accessory Artifact Items Mod Decreased Item Weight Durability Rebalance				<a href="#">Link</a>				
Heatinxx	Thousand Men Wedge	DT_AccessoryEffect	N	Accessory Artifact Items Mod				<a href="#">Link</a>				
BGM												
Eruko, Lost Red Whistle (Beep) (beepboop7723)	Music Replacement (Beep's)	BGM	N	Music Replacement (Jaa's)	N	Incompatible	Cannot be merged	<a href="#">Link</a>	Mod Conflict (See Readme)			
Jaa#9 (Jaa)	Music Replacement (Jaa's)	BGM	N	Music Replacement (Beep's)	Choose the version you prefer			<a href="#">Link</a>				
Cooking												
Psitegrad	Cooking Rebalance	DT_CookingRecipe	Y	Nothing for the cooking recipes only See Localization for other conflicts	-	-	Y	<a href="#">Link</a>	Related to Localization			
Companion												
XanXus (XanXus0)	CompanionVoiceReduction	DT_SupporterVoiceInfo	N	-	-	-	Y	<a href="#">Link</a>				
Enemy												
Enemy - Boss												
cat (cat_)	Ozenkiller	DeepEvent16	N	-	-	-	Y	<a href="#">Link</a>				
Enemy - Mob												
Heatinxx	No Infinite Spawn	BP_SpawnRaid_ChouGW BP_SpawnRaid_ChouW BP_SpawnRaid_Fuchisachig BP_SpawnRaid_HachidoriG BP_SpawnRaid_KurageG BP_SpawnRaid_KuwagataG BP_SpawnRaidEnemyBase	N	-	-	-	Y	<a href="#">Link</a>				
Localization												
Psitegrad	Cooking Rebalance	DT_CookingRecipe Game Locres	Y	- Lore Friendly Skill Names and Descriptions - Survival Hatchet	Y	Patch - Localization	Y	<a href="#">Link</a>	Mod Conflict (See Readme)			
Beardmo	Lore Friendly Skill Names and Descriptions	Game Locres		- Cooking Rebalance - Survival Hatchet				<a href="#">Link</a>				
WatashiOurs (Watta)	Survival Hatchet	DT_ItemInformation Game Locres		- Cooking Rebalance - Lore Friendly Skill Names and Descriptions See Item for other conflicts				<a href="#">Link</a>				
New Content												
cat (cat_)	MIA tweaks	DT_MapInformation ASeventLevelActor DeepEvent29 DeepEvent49 DeepEvent80_Com	N	-	-	-	Y	<a href="#">Link</a>				
Quest												
Chickenstew Delicious	Reasonable Quests: + Regular + Regular Plus + Light Version + Light Plus Version + EX Version + EX Plus Version + Neuron Activation	DT_QuestInformation	N	-	-	-	Y	<a href="#">Link</a>	Mod Conflict (See Readme)			
Skill												
Skill - Backpack Capacity												
Type (Type4) VETA (DAHONG)	Bag maximum weight UP mod	DT_SkillInformation	N	Infinite Backpack	N Choose the version you prefer	Incompatible	Y	<a href="#">Link</a>	Mod Conflict (See Readme)			
Psitegrad	Infinite Backpack	DT_SkillInformation	N	Bag maximum weight UP mod	N Choose the version you prefer			Not merged, by choice			<a href="#">Link</a>	
Skill - Name and description												
Beardmo	Lore Friendly Skill Names and Descriptions	Game Locres	Y	- Cooking Rebalance - Survival Hatchet	Y	Patch - Localization	Y	<a href="#">Link</a>	Related to Localization			
Status Effect												
Heatinxx	Curse Balancing	BP_CharaStatusSetting	N	No Curse Decay Status Effect Rebalance	N Choose the version you prefer Y Merged into Status Effect Rebalance	Incompatible	Not merged, by choice	<a href="#">Link</a>	Mod Conflict (See Readme)			
Bell (bcl) (programmercocks)	No Curse Decay	BP_CharaStatusSetting	N	Curse Balancing Status Effect Rebalance	N Choose the version you prefer Y	Incompatible Patch - Status Effect Rebalance + No Curse Decay					Not merged, by choice	<a href="#">Link</a>
Psitegrad	Status Effect Rebalance	BP_AbnormalInformation BP_CharaStatusSetting DT_AbnormalSetting DT_EnemyAbnormalSetting	N	Curse Balancing No Curse Decay	Y Merged into Status Effect Rebalance Y	- Patch - Status Effect Rebalance + No Curse Decay	Y	<a href="#">Link</a>				
Visual												
Visual - Character Model												
Visual - Character Model - Backpack												
Kuko:mi the Modelmeistre (DemonX3)	Not So Large Backpack	SK_Seeker_BackPack_L	N	Small Backpack	N	Incompatible	Y	<a href="#">Link</a>	Mod Conflict (See Readme)	Mesh is ok But texture issue ?		
Bell (bcl) (programmercocks)	Small Backpack	SK_Seeker_BackPack_L SK_Seeker_BackPack_M 3802Backpack_M 3803Backpack_L		Not So Large Backpack (for the large one only)	Choose the version you prefer The latest to load will win on the large backpack		Not merged, by choice	<a href="#">Link</a>				
Visual - Character Model - Body												
SteveLynx	Innerwear Replacement	T_Inner_T_I* T_Inner_T_I*_D	N	-	-	-	Y	<a href="#">Link</a>	Doesn't seems to work ?			
cat (cat_)	NoSecond Whistle	ASEventUtils.as		-	-	-	N (Not working for me)	<a href="#">Link</a>				
Visual - Character Model - Eyes												
Abyes' best dad (katharsy) (Katharsuus)	Anime Eyes	T_Eye00_T_I*_DE	N	-	-	-	Y	<a href="#">Link</a>	Some limitations are inherent to the mod			