



YOU'RE GOING *DOWN*, LUST!

YOU'RE JUST A LITTLE RAT!

YOU WON'T TEMPT ME *ANY LONGER*!

Uh, YEAH!

...We have 200 health... Was it always like that?

No, Landon, it wasn't. Everyone, select something in your INFO option so we can get as much information as possible!

Alright.

> Patrick selects INFO, then CHECK!

LUST: 152 Attack | 143 Defense | 999/999 HP

- There is a monster in every person, and that monster seeks to devour. What stands before you is that very beast, given form. Being both male *and* female, this monster feasts on the desires of the world, tricking anyone who cares to listen to their temptations. They are the ultimate demon. They are lust incarnate.
- *Strong against: MALAFAE, BRANNON*
- *Weak against: NOTHING*
- *Immune to: CRINGE*
- *Next attack: PINK DEATH*

(I don't mean to alarm you, but you are literally fighting Satan.)

> Destin selects INFO, then HELP!

- Navigating Menus
- Energy / Mana / Adrenaline / Stealth
- Defense / Attack
- Fleeing Battles
- [New] Death
- [New] The Three Modes
- [New] Synergies
- Patrick's Battle System

> Destin selects SYNERGIES

If two party members use their final attack at 100% charge, the damage values and other debuff percentages will multiply for both attacks. These will stack as more ultimate attacks are used.

Patrick's Battle System

Psi and Omega attacks both have their own separate synergy boosts. Therefore, if Patrick casts his final omega attack, Malafae, and just so happens to have 100% Sun, two total synergies will be provided.

If *every* member of the party uses their final attack at once, “something special” will happen.

End

Why didn't I read any of this earlier!? I'm so *stupid*!

Something special? Sign me up!

If my stats aren't better...

> Garrett selects INFO, then STATS!

STATS	Attack	Defense	Health	Level
Landon	72	108	200/200	8
Destin	126	72	200/200	8
Brannon	90	90	200/200	8
Garrett	72	59	200/200	8
Patrick	120	90	0/100 Ω	3

Bro, *WHAT!?*

So, what happens if we die in a battle?

> Landon selects INFO, then HELP!

- Navigating Menus
- Energy / Mana / Adrenaline / Stealth
- Defense / Attack
- Fleeing Battles
- [New] Death
- [New] The Three Modes
- Synergies
- Patrick's Battle System

Wait, good mode and bad mode? No way that's in here!

I'll check death if you want to look at that.

> Landon selects THE THREE MODES _____

[Good Mode has not yet been discovered]

Bad Mode applies to Destin. If triggered, Destin's attack will increase and his **Mana** will become **RAGE**. No matter what, Destin's **RAGE** will fill to max. When going Bad Mode, Destin's spells will change into more powerful versions of themselves. This Mode only lasts for one turn.

[Different Mode has not yet been discovered]

Initiating one of the Modes is known as "Mode Activation." It can be difficult to accomplish, considering that most activations require specific battles and certain conditions to go into effect.

Patrick's Battle System

A reliable way to cause Mode Activation is with Patrick's TRIGGER option. It can initiate one without any of the conditions that need to be fulfilled. Remember: To use Trigger, Patrick must have 100 DM and 100% Sun.

_____ End

That's pretty cool.

How were you supposed to have found that?

Okay, let's look at death.

> Brannon selects INFO, then HELP, then DEATH _____

All members of the party can die, but the battle is only lost once everyone has perished. If the battle has been lost, a game-over will occur. In the case of the party members, game-over means true death. No matter what, *do not* game-over.

Of course, there are many ways to revive a member of the party. Some of the methods include the use of items, magical spells, and the storyline.

The Three Modes

Death is one of the catalysts for Mode Activation, but it would be wise to remember that this event is rare; Mode Activation only occurs in specific battles given certain conditions. That being said, it is not recommended to gamble with such a serious risk.

Patrick's Battle System

If Patrick is the only party member remaining, a grace period of 1 turn will be given to him to revive someone. If that grace period is broken, Patrick's lost soul will be collected by the mountain, leading to a game-over.

End

All that reading won't make a difference when I'm done with you!

> Lust uses PINK DEATH on BRANNON!

A beam of fuschia energy fires from Lust's hands!

-145 HP!

AAAAGGHH!

Jesus Christ!

———— **200 HP / 200 HP / 55 HP / 200 HP / 0 DM ▪ 999/999 HP** ————
33% Energy / 0 Mana / 33% Adrenaline / 33% Stealth / 25% Sun

He does so much DAMAGE!

Patrick, try to focus on unlocking Trigger!

What about Brannon? He needs someone to heal him!

I can use an item, I think...

> Brannon selects ITEM

- Ice Axe
- Carabiners (6)
- Harnesses (4)
- Trowel
- Wallet
- Cheddar Sun Chips
- Water Bottle (3)

> Brannon uses a WATER BOTTLE!

- +50 HP
- +33% Adrenaline

> Garrett selects ATTACK with ADVANCED CLOAK!

- +16.7% **Stealth** / +50% dodge chance!
- Lust takes 10 damage!

That does damage on the first use now?

Yes. You missed a lot of unlocks.

> Destin selects CHARGE!

- +1 Mana!

> Landon selects ATTACK!

Greater Lester Healing Potion (GLHP), Detain, Tail Whip, Dandruff Storm

EW! TAIL WHIP!?

Hey, if push comes to shove...

NO!

> Landon selects ATTACK with GLHP on LUST!

- Lust takes 60 damage!

Nice, Landon!

It does SIXTY damage now!?

> Patrick tries to TALK to LUST!

Why are you doing this? Why do we have to die?

YOU'LL JUST GET IN MY WAY LATER ON!

You're just contradicting what you were saying earlier!

AND?

- Lust's attack increased by 5!

Patrick!

> Lust uses SHADOW DANCE!

Lust splits into two different dark ghosts and they both hurl themselves forward.

- Landon is inflicted with the SHADOWED (DEF) debuff! (–10% DEF)
- Destin is inflicted with the SHADOWED (ATT) debuff! (–10% ATT)

–26 HP / –35 HP

—— 174 HP / 165 HP / 105 HP / 200 HP / 0 DM ▪ 929/999 HP ——
67% Energy / 1 Mana / 33% Adrenaline / 83% Stealth / 50% Sun

> Patrick SIPHONS from GARRETT! Ω

–33% Stealth / +20 DM

HEY!

Garrett, you're going to regain enough Stealth anyways if you reuse Advanced Cloak and don't get hit!

Uh... It's a lower chance to not get hit on the second time, right?

...Yes.

> Garrett selects ATTACK with ADVANCED CLOAK!

- +16.7% Stealth / +50% dodge chance!
- Lust takes 13 damage!

BARELY A SCRATCH!

> Landon selects ATTACK with DETAIN! (–67% Energy)

- Lust is inflicted with the IMMINENT DETAIN debuff!

Lust begins flashing red, then suddenly glows white! A detain bubble appears around him!

What the—!?

HAH! It works!

That's broken!

So good.

You should have saved up for Dandruff Storm...

> Destin selects CHARGE

- +1 Mana!

> Brannon tries to TALK to LUST!

Lust, you're the worst type of villain! Your only goal is to grow in power and harm as many people as possible. You don't serve a purpose, nor do you really care about what your actions do to others. You're literally evil just to be evil!

Sounds a little familiar, doesn't it?

Brannon's face turns hot: the antagonist of MultiJumper was just like that.

- Brannon's defense is lowered by 2%!

> Lust uses DRAINING EDGE on GARRETT!

Check out my *silver blade*!

Shut UP, bro!

Well, actually, it's black, but close enough.

Lust slices Garrett! A part of his soul is drained, ignoring Garrett's *defended* buff.

–41 HP / +41 HP

Woah, that made me feel dizzy...

ARE YOU SERIOUS!?

—— 174 HP / 165 HP / 105 HP / 159 HP / 20 DM ▪ 957/999 HP ——
33% Energy / 2 Mana / 33% Adrenaline / 33% Stealth / 75% Sun

EVERYONE, *STOP* TALKING TO LUST! HE KNOWS EVERYTHING ABOUT US;
YOU'RE NOT GOING TO CONVINCE HIM OF ANYTHING DIFFERENT!

When you say everyone you mean *me*, Destin.

I literally tried to talk to him too.

Brannon realizes Patrick's point, but it only makes him feel worse.

(Yeah, moron.)

(Shut up, Cringe!)

(Oh, so this isn't my business? It wasn't ME who was stuck with this guy the longest?)

(I know you were. I just need to think for myself right now!)

(Why are you so sensitive?)

(Now you're just TRYING to get onto my nerves! Don't you understand—)

BRANNON!

WHAT!?

I'm trying to tell you something and you're just staring off into space!

What do you want!?

Look, I didn't mean to offend you! We just can't afford to make mistakes right now!

I know!

Destin gives Brannon an annoyed look.

Give me your Stealth.

> Patrick SIPHONS from GARRETT! Ω
-33% Stealth / +10 DM

Wait, why did I only gain 10?

I think it halves each time you do it.

If I siphon from someone else will it go back to normal?

Probably.

> Landon selects ATTACK with GLHP on BRANNON!
• +60 HP!

Thanks!

Uh-huh.

> Brannon selects ACTION with HYPERDASH!
• Lust takes 12 damage!

Oh man, that *is not* good damage.

Don't worry, Brannon.

> Garrett selects ATTACK with KATANA SLASH!
• Lust takes 25 damage!

Oh, that's also garbage...

> Destin selects CHARGE
• Max Mana!

> Lust uses PURPLE RAIN!

Miraculously, it begins raining purple goop that stings and splashes onto the friends.

- Landon is inflicted with CRINGE! (-12 HP / -4% DF / -4% AT)
- Destin is inflicted with CRINGE! (-14 HP / -5% DF / -3% AT)
- Garrett is inflicted with CRINGE! (-19 HP / -7% DF / -3% AT)

——— 162 HP / 151 HP / 165 HP / 140 HP / 30 DM ▪ 920/999 HP ———
67% Energy / Max Mana / 33% Adrenaline / 33% Stealth / Max Sun

Huh. Looks like we're immune, Brannon.

How about you and I do a little bit of synergizing, Patrick? We've both got our ultimates ready.

Nononono, wait for me!

What about me and Garrett!?

It'll take too long. I'll just skip this turn for now.

> Patrick SIPHONS from GARRETT! Ω
-33% Stealth / +5 DM

CHOOSE SOMEONE ELSE!

Hee-hee.

> Garrett selects ATTACK with ADVANCED CLOAK!
• +16.7% Stealth / +50% dodge chance!
• Lust takes 12 damage!

How do I just... Not do anything?

That's a good question. I don't know.

I guess I could just...

> Destin TALKs to LANDON!

What's up, Landon?

Wait, we can just talk???

The option is right in front of you.

- No effects!

> Brannon selects ACTION with HYPERDASH!

- Lust takes 28 damage!

> Landon selects ITEMS!

- Granola Bars (3)
- Trail Mix (2)
- Bag of Nuts
- Oat Cakes (3)
- Nut Butter

> Landon uses a GRANOLA BAR!

- +20 HP!

Oh yeah, that's where all the healing is.

NOT FOR LONG!

> Lust uses ULTRAVIOLET!

Lust casts down a bolt of lightning, striking everyone all at once.

-65 HP / -68 HP / -63 HP / -67 HP / +11 DM

- SHADOWED debuffs have worn off!

—— 117 HP / 83 HP / 102 HP / 73 HP / 46 DM ▪ 880/999 HP ——

Max Energy / Max Mana / 67% Adrenaline / 50% Stealth / Max Sun

We got this in the bag.

> Patrick switches to PSI and selects MAGIC with HEAL BEAM on DESTIN! Ψ

- -100% Sun
- +100 HP!

> Landon selects ATTACK with DANDRUFF STORM! (-67% Energy) + Patrick

- Lust takes (64 x 1.35) 87 damage!

> Destin selects SPELL with DOUBLE TAP! (-3 Mana) + Patrick + Landon

- Lust takes 39 damage!
- The ball bounces back!
- Lust takes 41 damage!

- Total damage: (80 x 2.7) 220 DAMAGE!

Hnng!

YOOOO!

> Brannon selects ACTION with HYPERDASH!

- Lust takes 20 damage!

> Garrett selects ATTACK with ADVANCED CLOAK!

- +16.7% *Stealth* / +50% dodge chance!
- Lust takes 11 damage!

You're gonna regret doing that!

> Lust uses PINK DEATH on LANDON!

–138 HP! (A killing blow...)

Landon!

——— 0 HP / 83 HP / 102 HP / 73 HP / 46 DM ▪ 542/999 HP ———
0% Energy / 0 Mana / 67% Adrenaline / *Max Stealth* / 25% Sun

> Garrett selects ATTACK with BLUE CROWN! (–100% *Stealth*)

- 72 Garrett Attack : 143 Enemy Defense
- Lust takes 50 damage!

Why do I do so little DAMAGE!?

Lust's defense is high and your attack is low!

MY ATTACK'S LOW!?

Garrett's veins bulge and his breathing becomes ragged.

> Garrett is going DIFFERENT MODE!

- + *Max Stealth!*
- *Blue Crown* became *THE FNAF!*
- Garrett's attack is doubled!

You good!?

> Destin selects CHARGE!

- +1 Mana

> Brannon selects ACTION with HYPERDASH!

- Lust takes 25 damage!

Use your new attack on Lust during the next turn!

WHAT DO YOU THINK I'M DOING, *IDIOT!?*

> Patrick selects ITEM!

- Reviving Scroll (2)

Well, that's handy. I think I'll use that next turn.

> Patrick tries to TALK to GARRETT!

Garrett, I need you to channel as much rage into your next attack as humanly possible. You have to release all the anger you've built up on Lust. He needs to know how much you hate him.

I'LL SHOW HIM NOT TO MESS WITH *GERTY!*

- Garrett's attack increased by 10%!

> Lust uses DRAINING EDGE on BRANNON!

−38 HP / +38 HP

——— 0 HP / 83 HP / 64 HP / 73 HP / 46 DM ▪ 505/999 HP ———

0% Energy / 1 Mana / Max Adrenaline / Max Stealth / 50% Sun

Let's synergize, Garrett!

> Brannon selects ACTION with HYPERDASH! (−100% Adrenaline)

- Lust takes 72 damage!

> Garrett selects ATTACK with The FNaF! + *Brannon*

- −100% Stealth

Garrett lifts his katana blade, his face contorting into the most horrifying thing you've ever seen, and suddenly vanishes into thin air. He appears in front of Lust and hacks away with his katana at lightning-speed, the demons of hell pouring through him.

- Lust takes (133 x 1.35) 178 damage!

AGH!

Okay I've changed my mind on using the Revive for right now.

> Patrick switches to OMEGA and selects HEX with OBLIVIO! (-40 DM) Ω

- Lust's attack drops by 75% for this turn!

We really need Landon's items!

> Destin selects CHARGE!

- +1 Mana

> Lust uses ULTRAVIOLET!

-12 HP / -10 HP / -14 HP / +1 DM

- CRINGE debuffs have worn off!

—— 0 HP / 71 HP / 54 HP / 59 HP / 7 DM ▪ 255/999 HP ——

0% Energy / 2 Mana / 33% Adrenaline / 33% Stealth / 75% Sun

You're all starting to test my patience...

- Something in Lust stirs!
- Lust's attack increases by 15%!
- Lust's defense increases by 20%!
- +100 HP!

Stay strong, everyone!

Next turn I'll revive Landon!

> Brannon selects ITEM and uses a WATER BOTTLE!

- +50 HP
- +33% Adrenaline

One bottle left now!

> Patrick selects ITEM and uses a REVIVE SCROLL on LANDON!

- Revived LANDON! (+200 HP!)

AHH!

I know, it's scary.

—What happened while I was gone!?

Garrett went Different Mode and synergized an attack with Brannon and did a crap ton of damage, but Lust is still getting stronger!

I wish I could have seen that. Garrett must've gone *crazy*!

I did!

> Destin selects SPELL with DOME SHIELD on BRANNON! (−2 Mana)

- 100% damage reduction for 1 turn and +20 HP!

> Garrett selects ATTACK with KATANA SLASH!

- Lust takes 15 damage!

> Lust uses PINK DEATH on PATRICK!

+30 DM

Mmm. Tasty.

Wait, *NO*!

—— 200 HP / 71 HP / 74 HP / 59 HP / 37 DM ▪ 340/999 HP ——
33% Energy / 0 Mana / 33% Adrenaline / 67% Stealth / Max Sun

Uh... What do we do now?

I don't really know.

Should I save my Sun for if one of you gets killed?

Yes.

I think Lust is just going to get more and more powerful as we get him lower and lower. To defeat him, we need to inflict a ton of damage all at once.

So, like, a group-wide synergy?

I think so. I'll give Garrett the Sun Chips when it's time, cause God knows what those will do to him.

GIVE THEM TO ME NOW!

Just a few more turns, Garrett!

What should I do?

Use the Lester Healing Potion on us when you're at 33% Energy and Detain Lust when at 67%. Stop when we tell you to.

I'll stop when I need to stop. I don't need to be told nothin'.

> Landon selects ATTACK with GLHP!

200 HP / 71 HP / 74 HP / 59 HP / 37 DM ▪ 340/999 HP

Wait, what happens if I give it to *Patrick*?

> Landon selects PATRICK!

- -20 DM!

No!

HAHAHAHA!

Sorry! I didn't think it'd—!

Don't worry about it, Landon!

> Destin selects CHARGE!

- +1 Mana

I have an idea, Patrick.

> Garrett selects ITEM and uses WATER BOTTLE on PATRICK!

- + 20 DM!

Nice thinking, Garrett.

One bottle left...

Use it wisely.

> Patrick SIPHONS from GARRETT! Ω

−33% Stealth / +20 DM

Thanks for the rest.

Garrett yells angrily at Patrick.

> Brannon selects ACTION with HYPERDASH!

- Lust takes 27 damage!

> Lust uses SHADOW DANCE!

- SHADOWED (DEF) (−10% DEF)
- SHADOWED (ATT) (−10% ATT)
−36 HP / −33 HP

—— 167 HP / 71 HP / 74 HP / 23 HP / 57 DM ▪ 313/999 HP ——
67% Energy / 1 Mana / 33% Adrenaline / 67% Stealth / Max Sun

I think we can all sync everything up!

> Destin selects CHARGE!

- +1 Mana

How do I go Good Mode?

You just... Do it.

Oh my—Why didn't I think of that?

It has to be a certain event that triggers it.

Can't Patrick just make it happen?

I was gonna make Destin go Bad Mode.

Oh.

Maybe it has something to do with the Lester Healing Potion? Maybe you have to get it right a certain amount of times.

Maybe...

> Landon selects ATTACK with GLHP on LUST!

- Lust takes 60 damage!

> Brannon selects ACTION with HYPERDASH!

- Lust takes 29 damage!

> Garrett selects ATTACK with ADVANCED CLOAK!

- Garrett gains +16.7% Stealth and the DEFENDED buff!
- Lust takes 11 damage!

> Patrick SIPHONS from GARRETT! Ω

−33% Stealth / +10 DM

Wait, what if—

> Lust uses ULTRAVIOLET!

−73 HP / −86 HP (A killing blow...) / −73 HP / −0 HP / +14 DM

NO!

—— 94 HP / 0 HP / 1 HP / 23 HP / 81 DM ▪ 213/999 HP ——

Max Energy / 0 Mana / 67% Adrenaline / 83% Stealth / Max Sun

Damn it!

What now!?

Use one of those revive things!

I didn't want to use it yet, but...

> Patrick selects ITEM and uses a REVIVE SCROLL on DESTIN!

- Revived DESTIN!
- +200 HP!

That was the l—

WE WERE *SO CLOSE!*

- Destin is going BAD MODE! (+*100% RAGE*)
- Destin's SPELLS are changing!

Huh!?

—HOW MUCH DID I MISS!?

You literally just died! Calm down!

DON'T TELL ME CALM DOWN MR. OLD MAN BIG TOE!!

I can use Trigger on Landon instead!

You don't have enough of that DM stuff for the next attack!

Patrick wracks his brain for a solution. Suddenly, the answer comes to him.

Landon—Your Lester Healing Potion has a 100% chance to deal damage, right!?

Yeah, but that's bad!

I *GAIN* Dark Mana when I take damage!

OH MY BRO!

> Landon selects ATTACK with GLHP on PATRICK! (–100% Energy)

- + 20 DM!

LET'S GO!

Brannon... You know what time it is.

HOLD ON, Garrett! You have to attack first so the effects of the Sun Chips roll over to the next turn!

Okay. I'm going to give you my last water bottle, Brannon!

> Garrett selects ITEM and uses a WATER BOTTLE on BRANNON!

- +50 HP!
- +33% Adrenaline

NOW GIVE ME THE CHIPS!

> Brannon selects ITEM and uses the CHEDDAR SUN CHIPS on GARRETT!

Garrett rips open the bag and *immediately* devours all of the chips.

YeeeaAAHHHHHHH!!

- Garrett is going DIFFERENT MODE!
- +100% Stealth!
- *Blue Crown* became *THE FNAF!*
- Garrett's attack is doubled!

You asked for it...

> Lust uses SHADOW DANCE!

- + SHADOWED (DEF) (–10% DEF)
 - + SHADOWED (ATT) (–10% ATT)
- 38 HP / –40 HP

—— 94 HP / 162 HP / 11 HP / 23 HP / Max DM ▪ 213/999 HP ——

33% Energy / MAX RAGE / Max Adrenaline / Max Stealth / Max Sun

I'LL KILL YOU ALL!

- Lust is going *ULTRA DIFFERENT MODE!*
 - Attack tripled!
 - Defense tripled!
 - *+ Max HP!*

Lust is getting ready to use his ultimate attack!

Let's do this.

> Patrick selects TRIGGER, then LANDON! (*-100 DM*) (*-100% Sun*)

- Landon is going GOOD MODE!
- *+ Max Energy!*
- *Dandruff Storm* became *Fluffy Dandruff!*

THIS IS FOR ALL THE GARBAGE YOU'VE PUT US THROUGH!

> THE FNAF (*-100% Stealth*) + *Patrick*

- *33 x 1.35*

THIS IS FOR GIVING ME A TAIL!

> FLUFFY DANDRUFF (*-100% Energy*) + *Patrick* + *Garrett*

- *100 x 2.7*

THIS IS FOR MAKING ME REMEMBER ALL OF MY OLD FRIENDS!

> SUPERSONIC COMBO (*-100% RAGE*) + *Patrick* + *Garrett* + *Landon*

- *(58+61+62) x 4.05*

THIS IS FOR MAKING ME LEAVE THE FRIEND GROUP!

> REMEMBER

Wait—I *MISCLICKED!*

(33 x 1.35) + (95 x 2.7) + ((58 + 55 + 59) x 4.05) + (0) =

998 TOTAL DAMAGE!

BrrraannNNNNNOOOON!!!

HAHAHAHAHAHAH!!!
YOU WERE *SO CLOSE!!*

Wait wait WAIT—!

- Lust uses **FINAL DEATH!**

—508 HP / —579 HP / —562 HP / —518 HP / +100 DM

—— 0 HP / 0 HP / 0 HP / 0 HP / *Max DM* ▪ 1/999 HP ——

0% Energy / 0 Mana / 0% Adrenaline / 0% Stealth / 0% Sun

NO!

A figure forms before Patrick! He can't believe his eyes!

CRINGE uses—!

————— ERROR —————