



BlockCompleted



DemoWorking



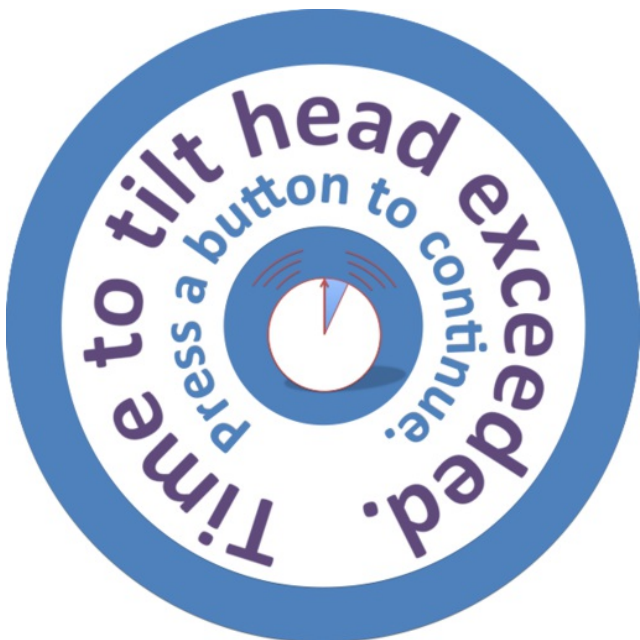
HandRotateTimeout



HandShouldNot



HandTooSoon



HeadAlignmentTimeout

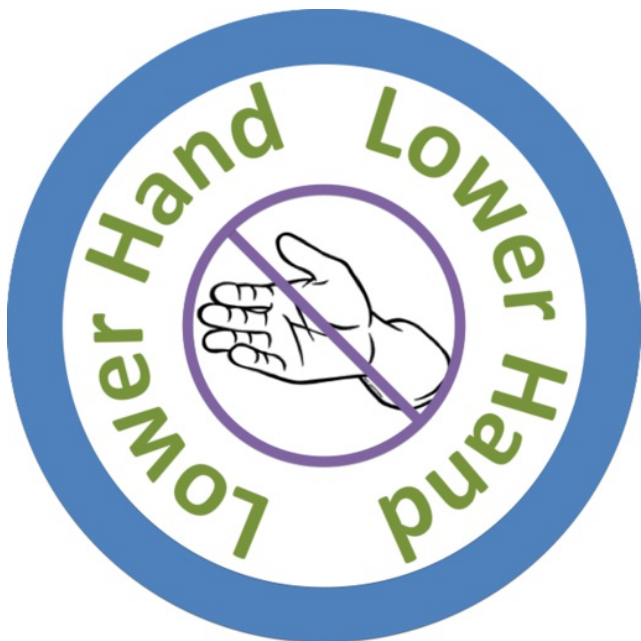


HeadMisalignment



InvalidateTrial





LowerArm



LowerArmTimeout



RaiseArm



RaiseArmTimeout



ReadyToStart



RejectTrial



ResponseTimeout



StraightenHead





TimeLimit



VRCompleted