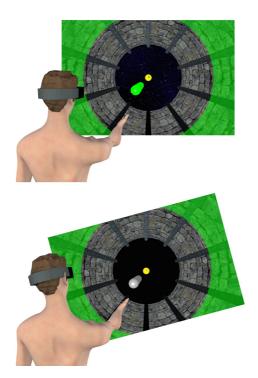
#### Manual-Manual



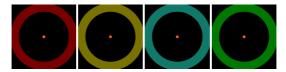
Press 'Next' to continue.

## Step 1: Straighten Head

• If your head is laterally tilted with respect to the trunk, the halo will be red:



 Look straight ahead so that the laser pointer falls on the central target, then slowly straighten your head on your shoulders. This will make the halo turn progressively from red to green:



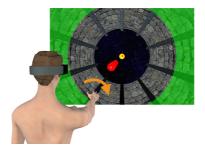
• When the halo pops to bright green, hold this position.



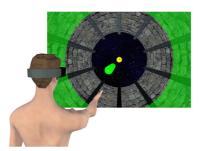
[need pictures without tunnel and stars.]

## Step 2: Acquire the Target Orientation

Once your head is aligned with your body, a yellow spherical target will
appear. Raise your arm and point your hand towards the target such that
the laser-pointer falls on the target.



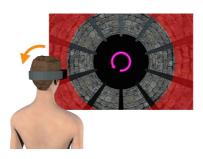
Rotate your hand in a rolling motion around the axis of your arm until the
pointer and the tool turn bright green. Memorise the hand orientation.



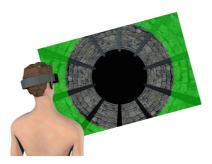
• When the target disappears, lower your arm to your side.

# Step 3: Tilt the Head

 If the tunnel turns red, you must tilt you head to a new orientation. The arrow tells you which way to rotate the head.



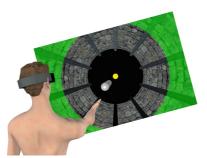
 Roll your head from side to side until the tunnel turns bright green and hold this position.



### Step 4: Align to Target

- When the orange disk reappears, raise your arm and aim with the hand until the laser pointer falls on the disk.
- Rotate your hand in a rolling motion around the axis of your arm to the remembered target orientation.

**Note**: In this phase the virtual tool gives no indication about the orientation of the hand around the roll axis. You must rotate the hand to the **remembered** orientation while pointing to the target in pitch and yaw.



 With your left hand, press the center button on the Remote Control to validate your response once you think your hand is aligned with the memorised target.

(Need an image of the Oculus Remote Control.)

## Step 5: Check Response

 In some of the trials a line of target balls will be projected from your hand towards the targets, allowing you to verify whether or not you correctly aligned your hand.

