Graduated from the University of Sussex in summer 2022, now studying Game Design at the University of the Arts London. Participated in 9 different game jams and published more than 10 games on Itch.io.

Hobbies

Likes games and has more than 3K hours on Destiny 2. Been gaming since 3 years old, starting off with playing LEGO Star Wars. Really into VR games as well.

Also likes anime as well, top 3 favourite series include Steins; Gate, Code Geass and anything from Fate.

Sports

Into a few different sports, mainly fencing. Main Weapon is the Saber, reason being the fast pace action while in combat.

Also in to bouldering as well. Really enjoy the mix of exercising the whole body while mixing with problem solving to figure out how to climb a wall.

Projects

MoA

Fellowship

Di-Jumper

Games

Dishonored

It is a first-person stealth immersive sim game developed by Arkane Studios, my favourite game series that got me into the immersive sim genera. The things that I love the most are abilities and level design, allowing me to have so many options to complete the level. Another thing I love is the Chaos level, making me replay the game in non-lethal in my second playthrough, making the game a lot more challenging but rewarding with a good ending.

Nier: Automata

A hack and slash game developed by Platinum Games, my second favourite game. I enjoyed the fluid action and combat the game provides with flashy and interesting effects. Though what enticed me the most is the story and how it took a very philosophical turn and how the game gets you to replay it from different perspectives.