

Software Requirements Specification $_{\text{for project}}$

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Contents

1	Inti	roduction	3
	1.1	Purpose	3
	1.2	Intended Audience	3
	1.3	References	3
2	Ove	erall Description	3
	2.1	Product Scope	3
	2.2	Product Functions	3
	2.3	User Classes and Characteristics	3
	2.4	Operating Environment	4
	2.5	Design and Implementation Constraints	5
	2.6	Third Party Dependencies	5
3	Ext	ernal Interface Requirements	6
	3.1	User Interfaces	6
	3.2	Software Interfaces	6
4	\mathbf{Sys}	tem Features	6
5	Oth	ner Requirements	7
A	Appendix A: Diagrams		
\mathbf{A}	Appendix B: Glossary		
\mathbf{A}	Appendix C: Illustrations		

1 Introduction

1.1 Purpose

This document describes the Semantic Pipelines Editor software, a specialized graph editor for the Semantic Pipelines framework, as of version 1.0.

1.2 Intended Audience

This document is intended for developers, interested in Semantic Pipelines Editor, Semantic Pipelines infrastructure and its integration structure.

1.3 References

JSON-LD Primer RDF Primer P. Křemen, Z. Kouba, Ontology-Driven Information System Design ESWC 2016, JOPA: Efficient Ontology-based Information System Design

2 Overall Description

2.1 Product Scope

Semantic Pipelines Editor is an application, whose purpose is to be integrated with Semantic Pipelines framework and to provide a graphical editor in form of an oriented graph for it with a possibility to execute pipelines from the editor itself. It is also capable of module saving and loading, which is provided by persisting data into the ontology storage. The main goal is to provide a free and open source software edition tool for the above-stated framework and to enable developers to interact and manage pipelines in a self-explanatory and convenient way without having to deal with proprietary software or restrictive licenses.

2.2 Product Functions

Product functions can be divided into two groups:

- Graph CRUD operations
- Pipeline execution

Functions are described in more detail in chapter System Features.

2.3 User Classes and Characteristics

Users are distinguished based on user rights, specified in the ontology storage. As of version 1.0 rights are the following:

1. Create pipelines

User having this right can create new pipelines.

Applicable FRQs:

FRQ1,FRQ2

2. Load pipelines

This right allows user to load pipelines from ontology storage. Applicable FRQs:

FRQ1,FRQ3

3. Save pipelines

This right provides possibility to save pipelines into ontology storage. Applicable FRQs:

FRQ1,FRQ4

4. Alter pipelines

User granted this right is allowed to add/remove nodes and edges to the pipeline. Applicable FRQs:

FRQ1,FRQ5

5. Execute pipelines

This right lets user to execute pipelines. Applicable FRQs:

FRQ1,FRQ6,FRQ7,FRQ8,FRQ9

6. See execution history

User having this right can see the history of pipeline execution. Applicable FRQs:

FRQ1,FRQ10

7. Debug modules

User can execute modules in debug mode only if he has this right. Applicable FRQs:

FRQ1,FRQ11

8. User management

User having this right is allowed to add/remove other user's rights. Applicable FRQs:

FRQ1,FRQ12

Each user can be granted any or none of this rights.

2.4 Operating Environment

Operating environment consists of several parts:

• Application Server

The software is meant to be run inside of a container like an application server. Originally Semantic Pipelines Editor was designed to run inside of Tomcat 8 application server, but should work in any other.

- Database Server
 The application is designed to work with RDF4J ontology storage.
- Semantic Forms
 Functionality is partially dependent on the Semantic Forms to be available as a web service.

2.5 Design and Implementation Constraints

There are several constraints that rigidly specify the product's relation to the infrastructure and possible ways of application.

- Semantic Forms Integration
 Semantic Pipelines Editor is relying on Semantic Forms for the form generation so the WS communication is done in a very specific way which requires bigger changes for the form generation strategy to be replaced.
- Ontology Storage
 Data is stored in the ontology storage (RDF4J), which makes for the specific way of entity objects design.
 Another constraint regarding ontology is a very limited set of frameworks and libraries available, which also influences the implementation.
- Java/Scala Interoperability
 All the business logic of the application is implemented in Scala programming language. This is done in order to minimize the unnecessary (from the business standpoint) implementation details for the logic layer to be clearer and more refined for the developer. However, Scala's interoperability with Java is limited in some specific areas.
- JavaScript-based client Semantic Pipelines Editor has a thin client and most of user interaction is made with JavaScript. Therefore the application is meant to be accessed with a web browser that is can run JavaScript code.

2.6 Third Party Dependencies

- JDK Oracle JDK or OpenJDK is required for running the backend
- Scala SDK Scala SDK is required for running the backend
- Spring Several components of the Spring Framework are used for IoC
- JOPA Persistence layer is done with JOPA
- Apache Maven Apache Maven build tool is used for building the project and sources generation
- JUnit Testing is partially made with JUnit

- ServletAPI ServletAPI is required by the web application
- Logback Logback is used for logging
- JSON-Core JSON-Core is required for JSON operations in Java and Scala
- \bullet Jaxb-JSONLD-Jackson Jaxb-JSON-LD-Jackson provides JSON-LD support
- Mockito REST WS testing is done with Mockito
- Sigma.js Sigma.js is providing frontend graph representation
- ReactJS ReactJS is required for UI implementation

3 External Interface Requirements

3.1 User Interfaces

Interaction with the user is provided by a web interface, built around the JavaScript library for graph representation Sigma.js. The main window consists of two parts: left panel and a working surface for editing graphs (Figure 2). Left panel contains elements for authorization, saving and loading graph and list of available types of nodes that can be added to the graph. Search feature with autocompletion provides more convenient navigation. At the working surface user can see the current graph (loaded or created), edit it (move nodes, draw edges etc.). Node double click shows the form generated from this node and its dependencies in the popup (Figure 3). User management is done in the separate window (Figure 4).

3.2 Software Interfaces

Application consists of frontend and backend parts with backend accessing the ontology storage as well as a Semantic Pipelines web service. Communication between backend and frontend is implemented with JSON-LD format messages sent through REST API. All communication is done through unsecured HTTP protocol. Authentication encryption is provided by integrated Spring Security tools.

4 System Features

FRQ1 See pipelines

Pipelines are represented in form of an oriented graph. Nodes represent modules and edges are dependencies between them, which makes for intuitive and functional user interface.

FRQ2 Create pipelines

There exists a possibility for creating new pipelines from scratch by adding individual modules and dependencies between them.

FRQ3 Load pipelines

The software allows loading pipelines from the ontology storage.

FRQ4 Save pipelines

The software allows saving pipelines into the ontology storage.

FRQ5 Alter pipelines

Pipelines can be modified by adding or deleting modules, changing their properties and dependencies between them.

FRQ6 Execute pipeline to point

Certain module of a pipeline can be executed. During execution module dependencies are processed recursively.

FRQ7 Execute entire pipeline

Execution of the entire pipeline can be done. In this case all the modules are executed.

FRQ8 See execution progress

Semantic Pipelines Editor provides user with an indication of execution progress.

FRQ9 See execution results

The results are shown once execution is finished.

FRQ10 See execution history

There is a possibility to see the history of executions of a pipeline.

FRQ11 Module debug

Modules can be executed with debug flags.

FRQ12 Manage users

Users granted special permission can manage other user's access to the application's features.

5 Other Requirements

• The application is licensed under the GNU GPLv3 license

Appendix A: Diagrams

Appendix B: Glossary

API - Application Programming Interface

 \mathbf{FRQ} - Functional requirement

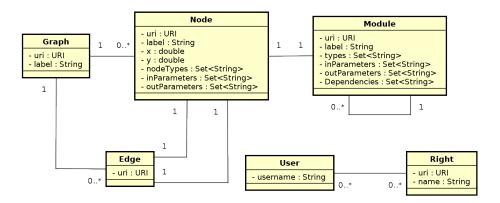


Figure 1: Class Diagram

 \mathbf{JDK} - Java Development Kit

 ${\bf JOPA}$ - Java OWL Persistence API

JSON - JavaScript Object Notation

JSON-LD - JavaScript Object Notation for Linked Data

OWL - Web Ontology Language

 \mathbf{RDF} - Resource Description Framework

 $\mathbf{RDF4J}$ - RDF for Java programming language

 \mathbf{REST} - Representational State Transfer

 \mathbf{SDK} - Software Development Kit

 $\mathbf{U}\mathbf{I}$ - User Interface

 \mathbf{WS} - Web service

Appendix C: Illustrations

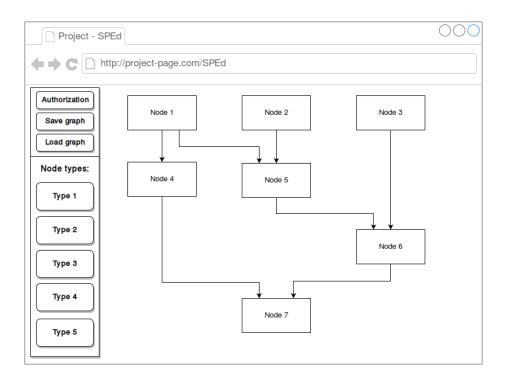


Figure 2: Main window

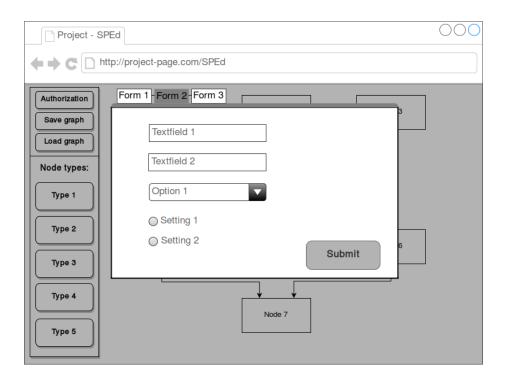


Figure 3: Generated form

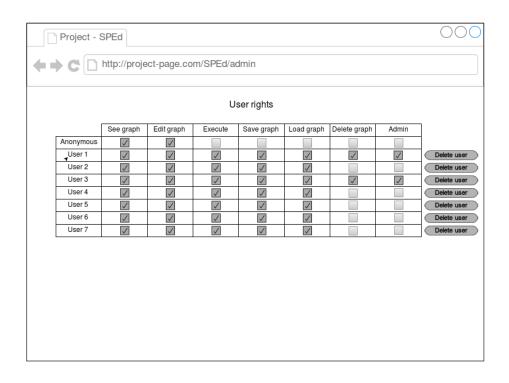


Figure 4: User management window