



# Software Requirements Specification

for project

Semantic Pipelines Editor

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# 1 Introduction

## 1.1 Purpose

This document describes the Semantic Pipelines Editor software, a specialized graph editor for the Semantic Pipelines framework, as of version 1.0.

## 1.2 Intended Audience

This document is intended for developers, interested in Semantic Pipelines Editor, Semantic Pipelines infrastructure and its integration structure.

## 1.3 References

JSON-LD Primer

RDF Primer

*P. Křemen, Z. Kouba*, Ontology-Driven Information System Design

ESWC 2016, JOPA: Efficient Ontology-based Information System Design

# 2 Overall Description

## 2.1 Product Scope

Semantic Pipelines Editor is an application, whose purpose is to be integrated with Semantic Pipelines framework and to provide a graphical editor in form of an oriented graph for it with a possibility to execute pipelines from the editor itself. It is also capable of module saving and loading, which is provided by persisting data into the ontology storage. The main goal is to provide a free and open source software edition tool for the above-stated framework and to enable developers to interact and manage pipelines in a self-explanatory and convenient way without having to deal with proprietary software or restrictive licenses.

## 2.2 Product Functions

Product functions can be divided into two groups:

- Graph CRUD operations
- Pipeline execution

Functions are described in more detail in chapter System Features.

## 2.3 User Classes and Characteristics

There are two user roles defines:

- **Unauthorized**  
Any user that did not log in with has permissions to create new pipelines, edit and execute them, but has no read/write access to the ontology storage and therefore can not save or load pipelines.
- **Authorized**  
Logged in users can see, modify and create pipelines as well as save and load them.

Authorization capabilities are enabled by Spring Security on the backend. From the UI standpoint the difference is the following:

- There are no Save/Load features shown to an unauthorized user
- The link for unauthorization is shown to an authorized user

## 2.4 Operating Environment

Operating environment consists of several parts:

- **Application Server**  
The software is meant to be run inside of a container like an application server. Originally Semantic Pipelines Editor was designed to run inside of Tomcat 8 application server, but should work in any other.
- **Database Server**  
The application is designed to work with RDF4J ontology storage.
- **Semantic Forms**  
Functionality is partially dependent on the Semantic Forms to be available as a web service.

## 2.5 Design and Implementation Constraints

There are several constraints that rigidly specify the product's relation to the infrastructure and possible ways of application.

- **Semantic Forms Integration**  
Semantic Pipelines Editor is relying on Semantic Forms for the form generation so the WS communication is done in a very specific way which requires bigger changes for the form generation strategy to be replaced.
- **Ontology Storage**  
Data is stored in the ontology storage (RDF4J), which makes for the specific way of entity objects design.  
Another constraint regarding ontology is a very limited set of frameworks and libraries available, which also influences the implementation.

- **Java/Scala Interoperability**  
All the business logic of the application is implemented in Scala programming language. This is done in order to minimize the unnecessary (from the business standpoint) implementation details for the logic layer to be clearer and more refined for the developer. However, Scala's interoperability with Java is limited in some specific areas.
- **JavaScript-based client Semantic Pipelines Editor** has a thin client and most of user interaction is made with JavaScript. Therefore the application is meant to be accessed with a web browser that is can run JavaScript code.

## 2.6 Third Party Dependencies

- **JDK Oracle JDK or OpenJDK** is required for running the backend
- **Scala SDK** Scala SDK is required for running the backend
- **Spring** Several components of the Spring Framework are used for IoC
- **JOPA Persistence layer** is done with JOPA
- **Apache Maven** Apache Maven build tool is used for building the project and sources generation
- **JUnit Testing** is partially made with JUnit
- **ServletAPI** ServletAPI is required by the web application
- **Logback** Logback is used for logging
- **JSON-Core** JSON-Core is required for JSON operations in Java and Scala
- **Jaxb-JSONLD-Jackson** Jaxb-JSON-LD-Jackson provides JSON-LD support
- **Mockito** REST WS testing is done with Mockito
- **Sigma.js** Sigma.js is providing frontend graph representation
- **ReactJS** ReactJS is required for UI implementation

## 3 External Interface Requirements

### 3.1 User Interfaces

Interaction with the user is provided by a web interface, built around the JavaScript library for graph representation Sigma.js. The main window consists of two parts: left panel and a working surface for editing graphs (Figure

2). Left panel contains elements for authorization, saving and loading graph and list of available types of nodes that can be added to the graph. At the working surface user can see the current graph (loaded or created), edit it (move nodes, draw edges etc.). Node double click shows the form generated from this node and its dependencies in the popup (Figure 3). User management is done in the separate window (Figure 4).

### 3.2 Software Interfaces

Application consists of frontend and backend parts with backend accessing the ontology storage as well as a Semantic Pipelines web service. Communication between backend and frontend is implemented with JSON-LD format messages sent through REST API. All communication is done through unsecured HTTP protocol. Authentication encryption is provided by integrated Spring Security tools.

## 4 System Features

### **FRQ1 See pipelines**

Pipelines are represented in form of an oriented graph. Nodes represent modules and edges are dependencies between them, which makes for intuitive and functional user interface.

### **FRQ1 Create pipelines**

There exists a possibility for creating new pipelines from scratch by adding individual modules and dependencies between them.

### **FRQ1 Save/load pipelines**

The software allows saving pipelines into the ontology storage and loading them.

### **FRQ1 Alter pipelines**

Pipelines can be modified by adding or deleting modules, changing their properties and dependencies between them.

### **FRQ1 Execute pipeline to point**

Certain module of a pipeline can be executed. During execution module dependencies are processed recursively.

### **FRQ1 Execute entire pipeline**

Execution of the entire pipeline can be done. In this case all the modules are executed.

### **FRQ1 See execution progress**

Semantic Pipelines Editor provides user with an indication of execution progress.

**FRQ1 See execution results**

The results are shown once execution is finished.

**FRQ1 See execution history**

There is a possibility to see the history of executions of a pipeline.

**FRQ1 Module debug**

Modules can be executed with debug flags.

## 5 Other Requirements

- The application is licensed under the GNU GPLv3 license

## Appendix A: Diagrams

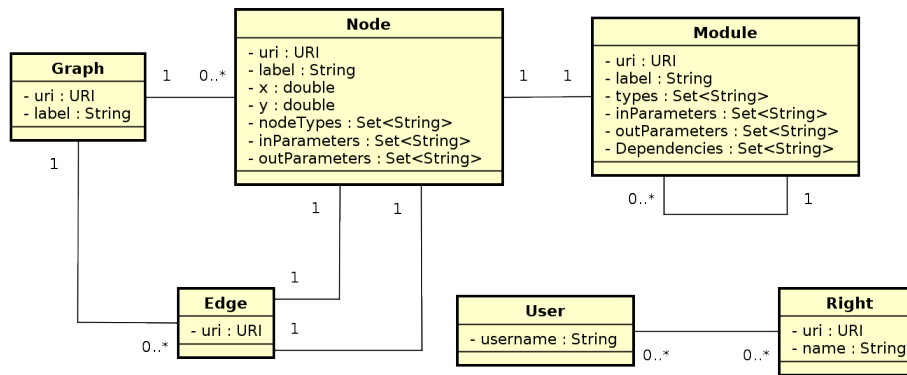


Figure 1: Class Diagram

## Appendix B: Glossary

**API** - Application Programming Interface

**JDK** - Java Development Kit

**JOPA** - Java OWL Persistence API

**JSON** - JavaScript Object Notation

**JSON-LD** - JavaScript Object Notation for Linked Data

**OWL** - Web Ontology Language

**RDF** - Resource Description Framework

**RDF4J** - RDF for Java programming language

**REST** - Representational State Transfer

**SDK** - Software Development Kit

**UI** - User Interface

**WS** - Web service

## Appendix C: Illustrations

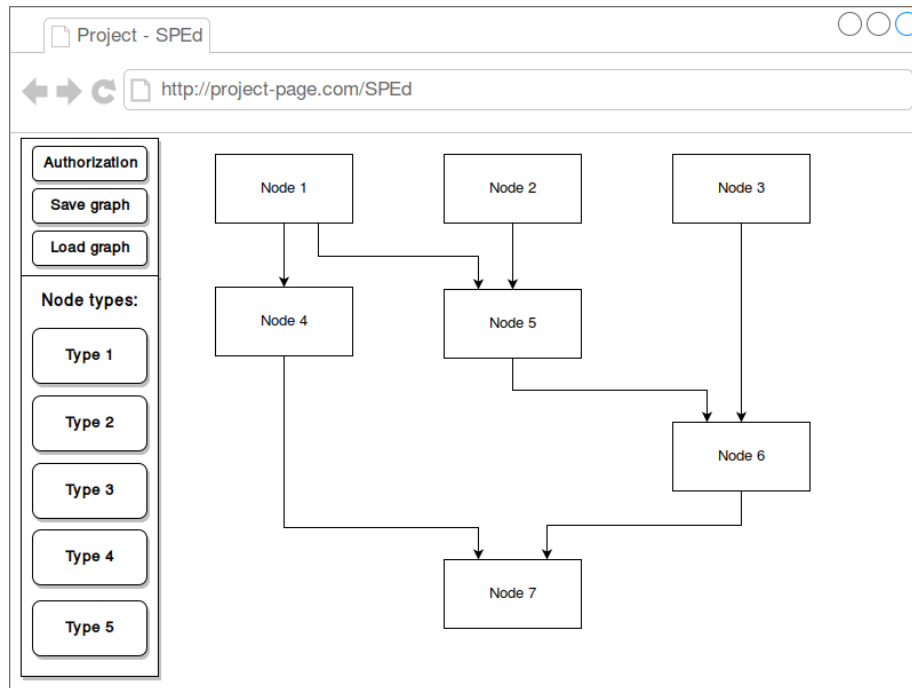


Figure 2: Main window



The image shows a web browser window titled "Project - SPed" with the URL "http://project-page.com/SPed". The interface includes a sidebar with buttons for "Authorization", "Save graph", and "Load graph", and a section for "Node types" with buttons for "Type 1" through "Type 5". The main area displays a form with three tabs: "Form 1", "Form 2", and "Form 3". A modal dialog is open over "Form 1", containing two textfields, a dropdown menu labeled "Option 1", two radio buttons labeled "Setting 1" and "Setting 2", and a "Submit" button. Below the modal, a box labeled "Node 7" is visible, with arrows pointing to it from the modal's content area.

Figure 3: Generated form

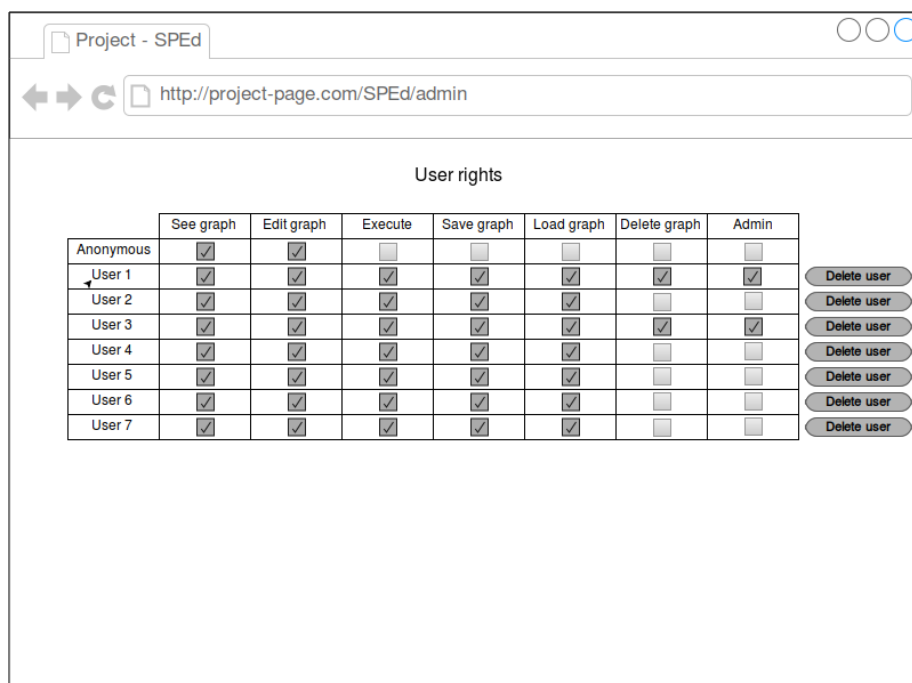


Figure 4: User management window