

# KHALIFIA MUTIARA ANDIARINI

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Jakarta, Indonesia

## EDUCATION

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**Gunadarma University** – Depok

2018 – Present

Information System

Current GPA: 3.01/4.00

## EXPERIENCES

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**Arsanara Development Partner** – Jakarta

August 2021

Campaign Volunteer

- Work from home
- Posting twibbon campaign volunteer and material about Mental Health through social media Instagram
- Join the participation in Rasa: "MASK YOUR FACE NOT YOUR EMOTIONS" webinar

**Beauty Collaboration** – Jakarta

October 2021

Campaign Volunteer

- Work from home
- Posting twibbon campaign volunteer and material about the meaning of beauty from the inside and outside through social media Instagram
- Invite the audience to give their opinions on beauty from the inside and the outside through the responses question
- Join the participation in "Virtual Event Webinar Beauty From Inside & Outside Campaign"

## PROJECT EXPERIENCES

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**UI/UX Designer – Aplikasi Media Pembelajaran Anak Berbasis Mobile**

Oct 2020 – Jan 2021

- Research and Creating design
- Responsible for all forms of activity designed

**Pembuatan Website Pengenalan Budaya Indonesia Menggunakan PHP dan MySQL**

Apr 2021 – Sep 2021

- Create research for scientific writing
- Responsible for all forms of activity designed
- Responsible for all documentation activities

**UI/UX Designer – Website Shidiq Store Menggunakan PHP dan MySQL**

Sep 2021 – Jan 2022

- Research and Creating design
- Responsible for Software Requirements Specification document
- Responsible for all forms of activity designed

## ADDITIONAL

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**Certifications:** JavaScript Programming Language Workshop (Fundamental)

**Hard skills:** Ms. Word, Ms. PowerPoint, Ms. Excel, Google Docs, Google Slides, Google Drive, Figma, Canva, Adobe XD, HTML, CSS (Cascading Style Sheets)

**Interest:** Vlog, Editing Video, Podcast, Music

**Languages:** Indonesia (Native), English (Beginner)

**Soft skills:** Teamwork, Creativity, Communication, Adaptation, Problem Solving