

- `\lvec[] {x, y, z, ...} []`
 - separator
 - vector coordinates
 - matrix type
 - * Default: $\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$
 - * With $\&, p$: $\begin{pmatrix} 1 & 2 & 3 \end{pmatrix}$
- `\vectors[] [] []`
 - vector letter
 - initial subscript
 - terminal subscript
 - * Default: $\vec{v}_1, \dots, \vec{v}_k$
 - * With $u, k+1, n$: $\vec{u}_{k+1}, \dots, \vec{u}_n$
- `\scalars[] [] []`
 - scalar letter
 - initial subscript
 - terminal subscript
 - * Default: c_1, \dots, c_k
 - * With $t, k+1, n$: t_{k+1}, \dots, t_n
- `\lincom[] [] [] []`
 - vector letter
 - scalar letter
 - initial subscript
 - terminal subscript
 - * Default: $c_1 \vec{v}_1 + \dots + c_k \vec{v}_k$
 - * With $u, t, k+1, n$: $t_{k+1} \vec{u}_{k+1} + \dots + t_n \vec{u}_n$
- `\letmat[] [] [] []`
 - matrix letter
 - rows
 - columns
 - field
 - * Default: $A \in M_{m \times n}(\mathbb{F})$
 - * With B, n, k, R : $B \in M_{n \times k}(\mathbb{R})$
- `\transform[] [] [] []`
 - transformation name
 - dimension 1
 - dimension 2
 - field
 - * Default: $T: \mathbb{F}^n \rightarrow \mathbb{F}^m$
 - * With $T_1, k, [], R$: $T_1: \mathbb{R}^k \rightarrow \mathbb{R}$