

# *Compilers*

## *Design and Implementation*

### *Loop Optimizations*

Loop Invariant Code Motion  
Induction Variables

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# Outline

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- Loop Invariant Code Motion
- Induction Variables Recognition

# Loop Invariant Code Motion

---

- If a computation produces the same value in every loop iteration, move it out of the loop

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for i = 1 to N
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```
  x = x + 1
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  for j = 1 to N
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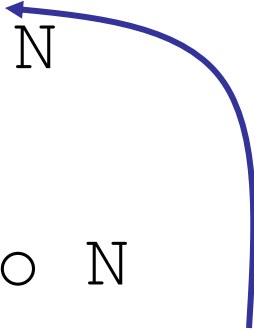
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    a(i,j) = 100*N + 10*i + j + x
```

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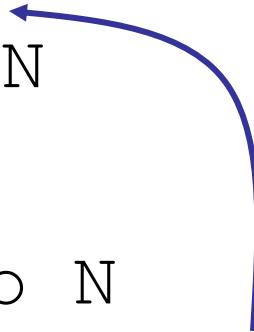
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```

```
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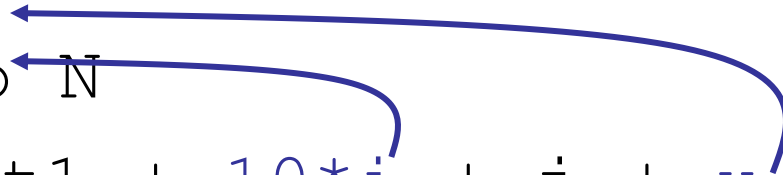
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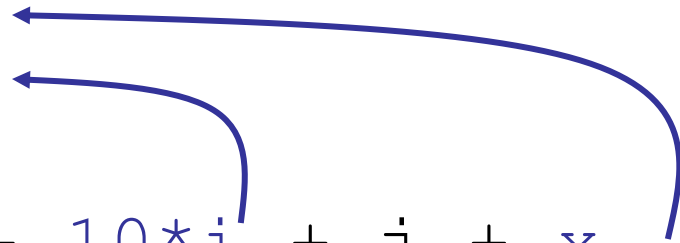
```
for i = 1 to N
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```
  x = x + 1
```

```
  t2 = 10*i + x
```

```
  for j = 1 to N
```

```
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```

- Correctness and Profitability?
  - Loop Should Execute at Least Once!

# Opportunities for LICM

---

- In User Code
  - Complex Expressions
  - Easily readable code, reduce # of variables
- After Compiler Optimizations
  - Copy Propagation, Algebraic simplification

# Usefulness of LICM

---

- Many programs Spend Most of their execution time in loops
- Reducing work inside a loop nest is very beneficial
  - CSE of expression  $\Rightarrow$   $x$  instructions become  $x/2$
  - LICM of expression  $\Rightarrow$   $x$  instructions become  $x/N$

# Implementing LICM

---

- If a computation produces the same value in every loop iteration, move it out of the loop
- An expression can be moved out of the loop if all its operands are invariant in the loop



# Invariant Operands

---

- Constant Values
- Variables whose definitions are outside the loop

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`x = f (...)`

`y = g (...)`

`for i = 1 to N`

`t = t + x*y`

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- Operand has only one reaching definition *and* that definition is loop invariant

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```
for i = 1 to N
    x = 100
    y = x * 5
```

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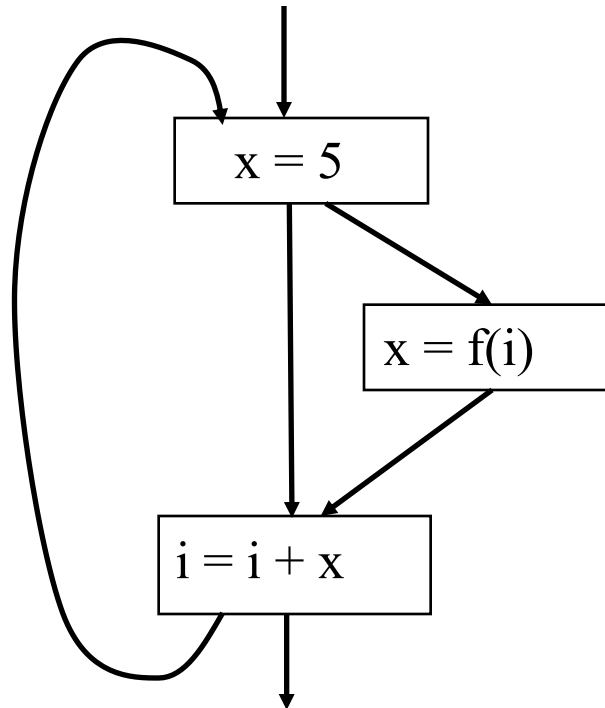
```
for i = 1 to N
  x = 100
  y = x * 5
```

```
for i = 1 to N
  if i > p then
    x = 10
  else
    x = 5
  y = x * 5
```

- Clearly a single definition is a safe restriction
  - There could be many definition with the same value

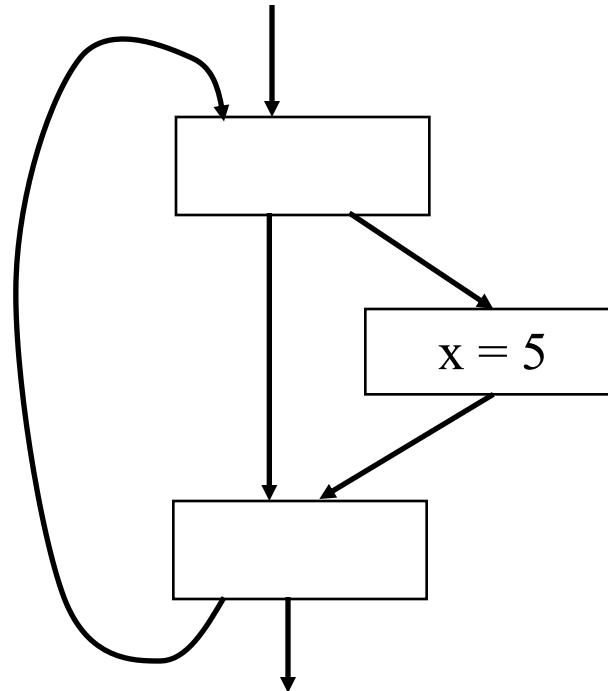
# Move Or Not To Move....

- Statement can be moved only if
  - all the Uses are Dominated by the Statement



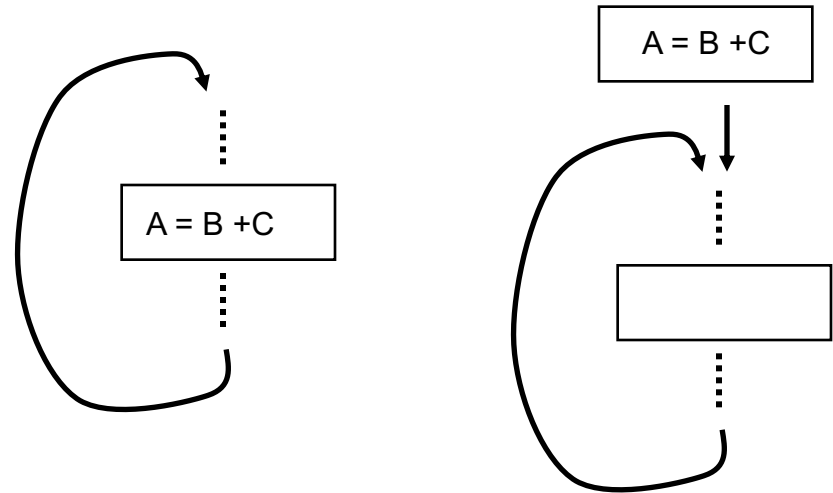
# Move Or Not To Move....

- Statement can be moved only if
  - All the Uses are Dominated by the Statement
  - The Exit of the Loop is Dominated by the Statement



# Conditions for Code Motion

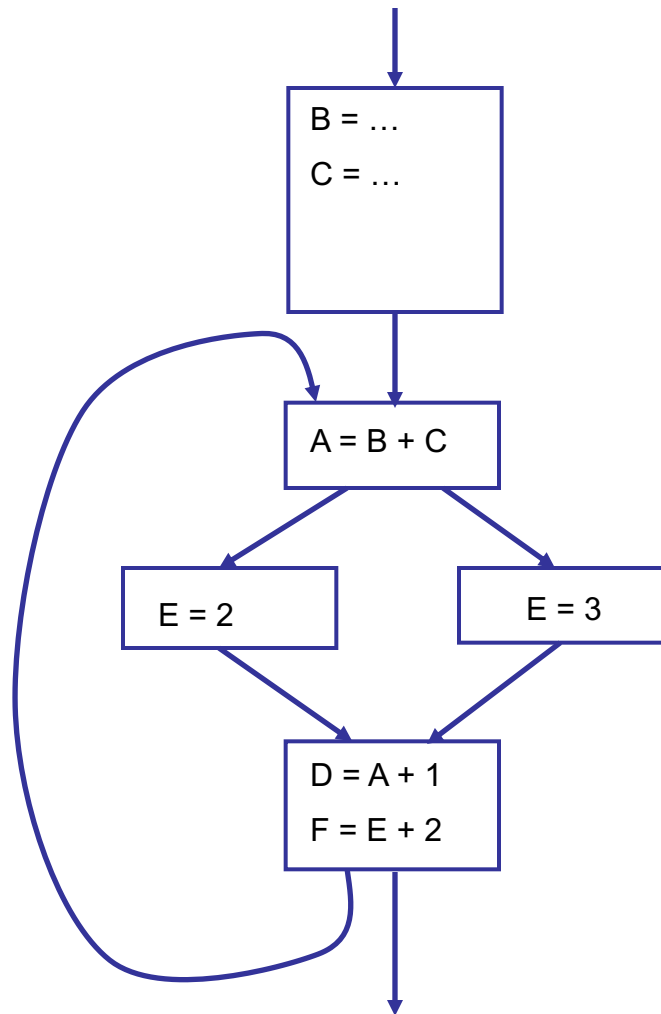
- Correctness: Movement doesn't change the semantics of the program
- Performance: Code is not slowed down



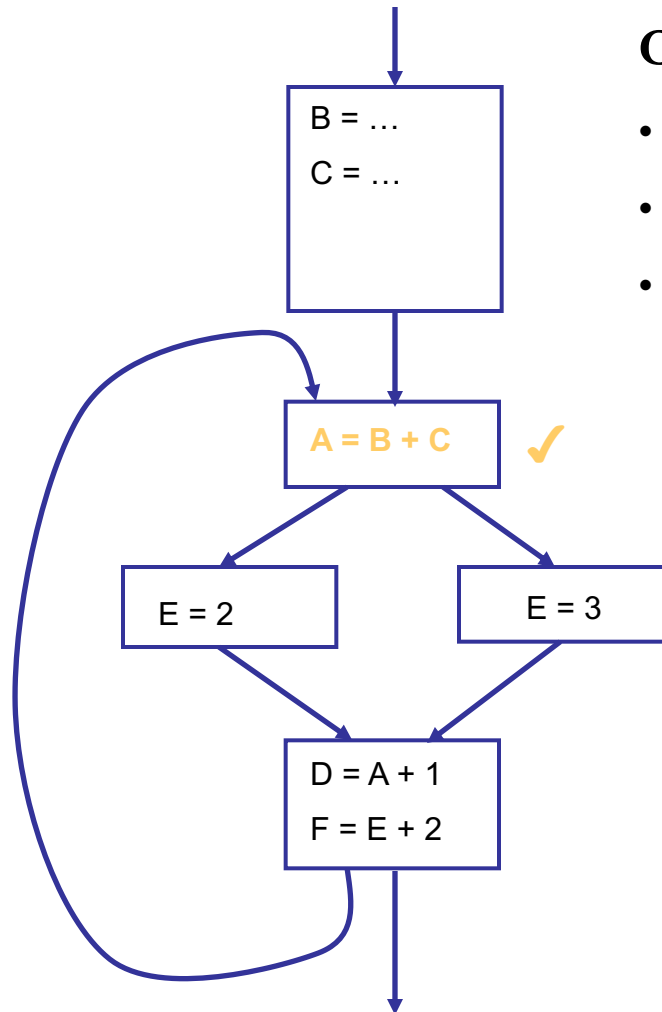
- Basic Ideas - Defines once and for all
  - Control flow
  - Other definitions
  - Other uses



# Example: LICM



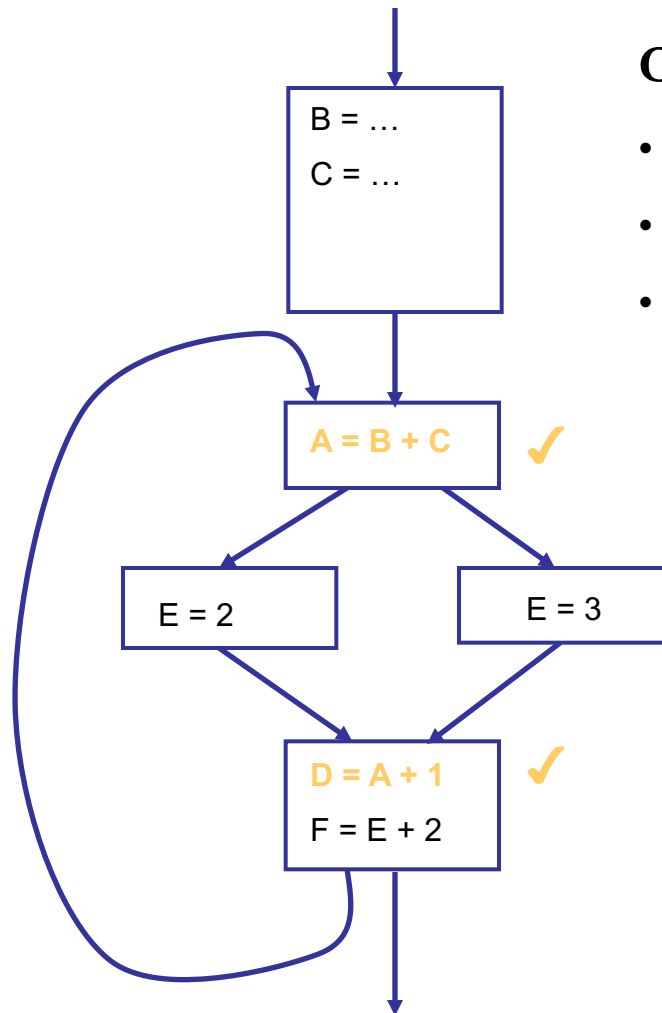
# Example: LICM



## Conditions:

- Defs. of B and C outside the Loop
- Uses of A dominated by Statement
- Exit Dominated by Statement

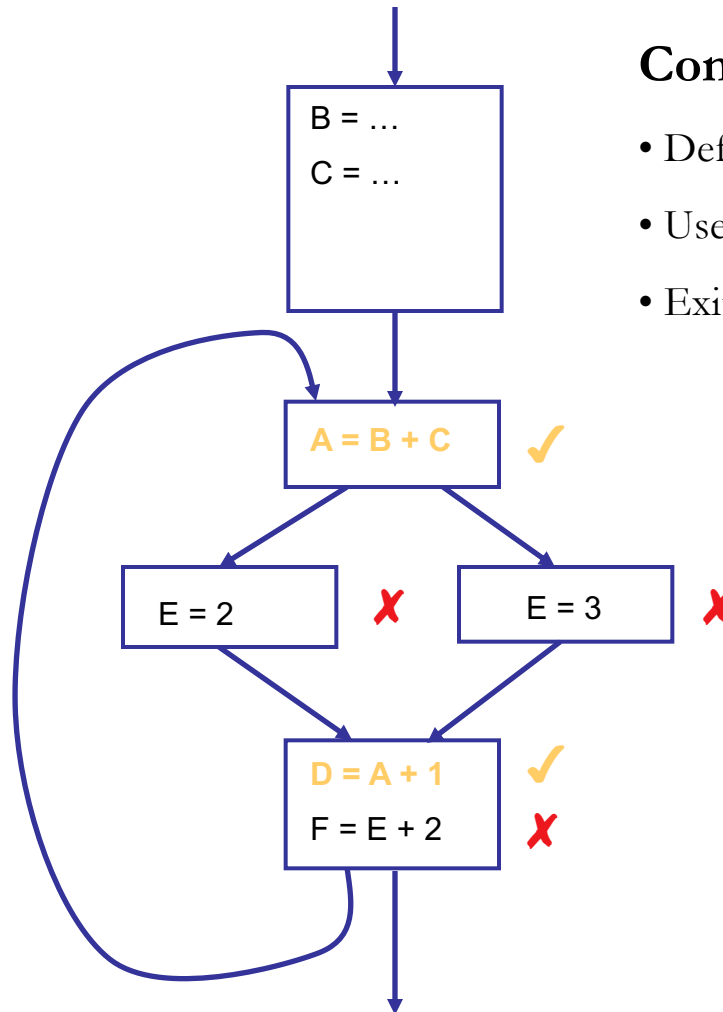
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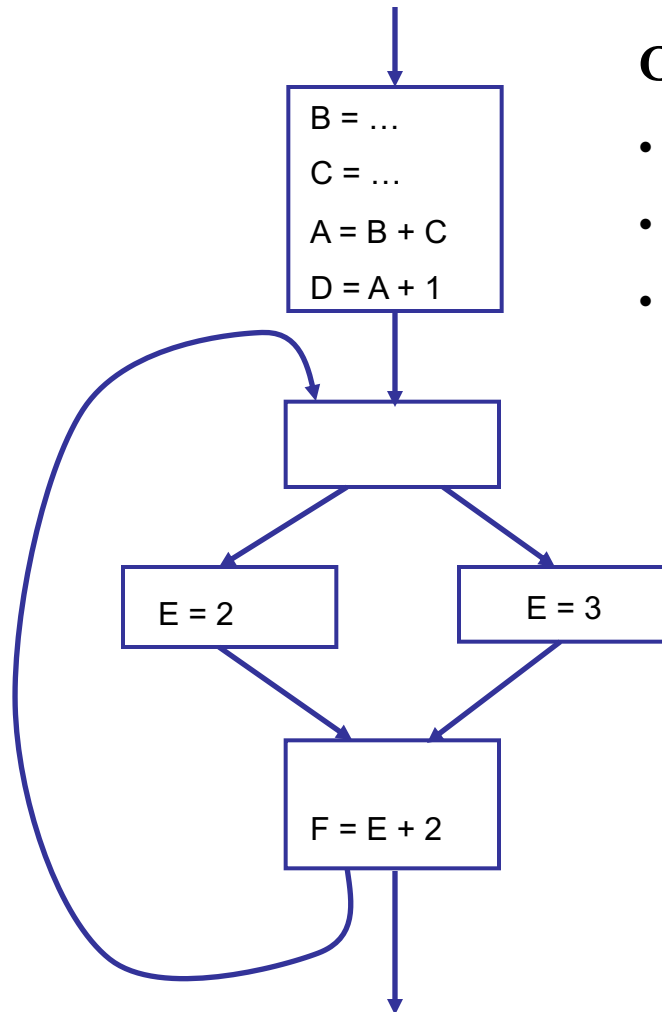
# Example: LICM



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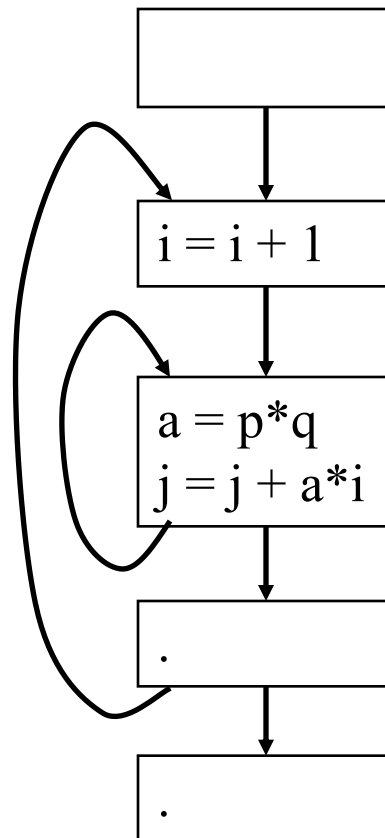
# Handling Nested Loops

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- Process Loops from Innermost to Outermost

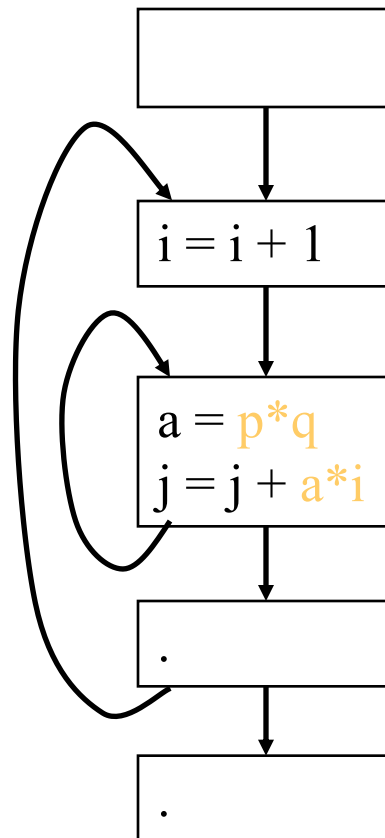
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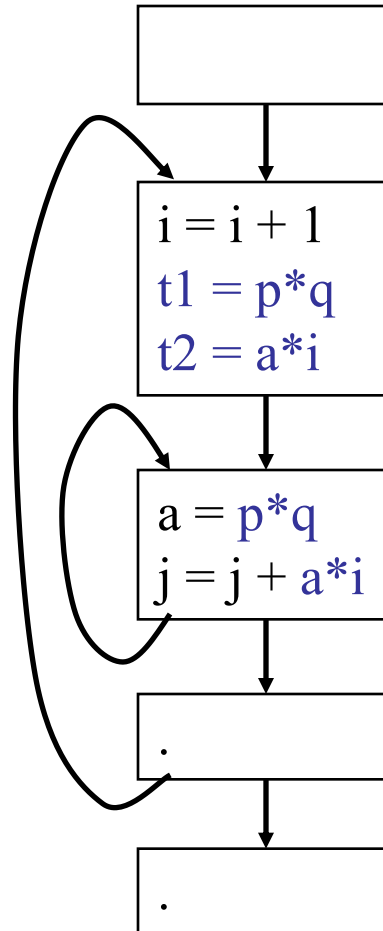
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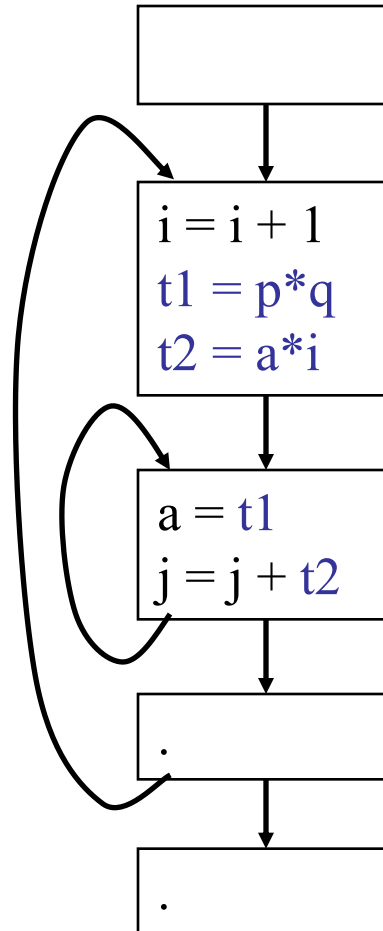
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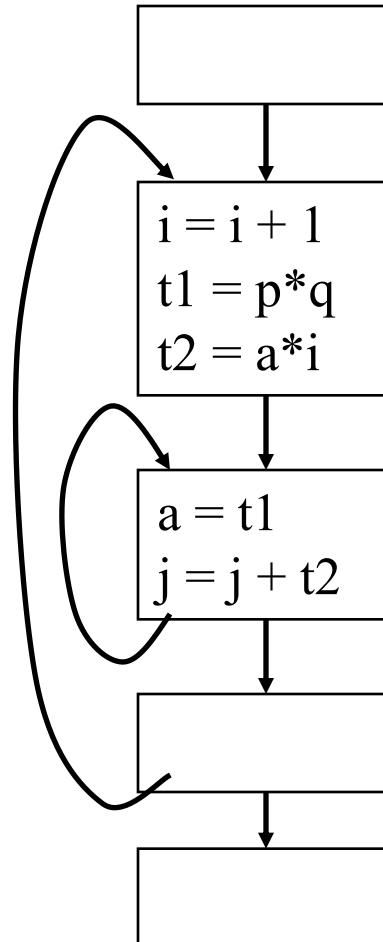
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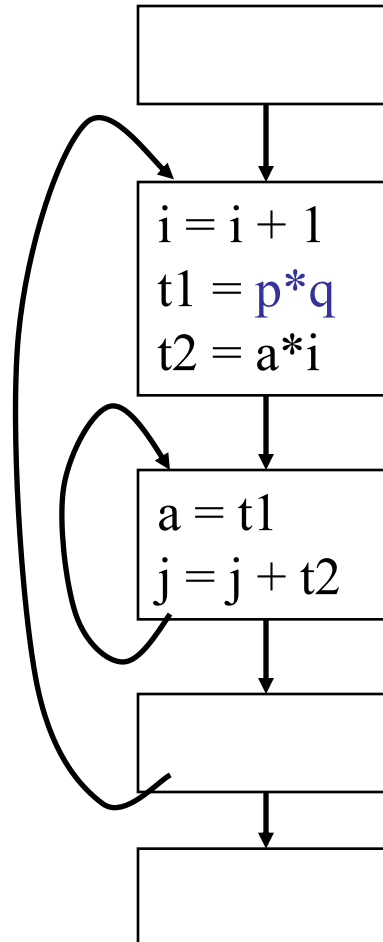
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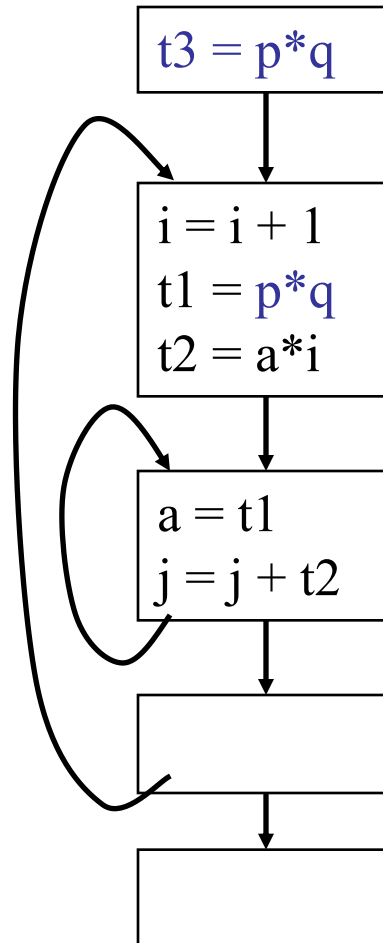
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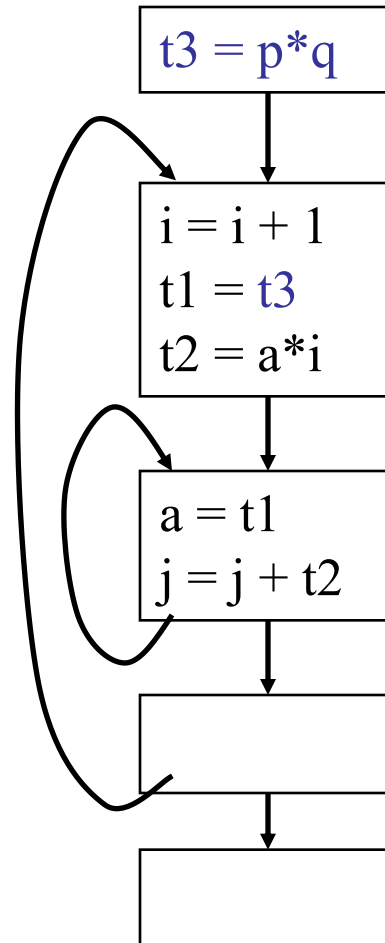
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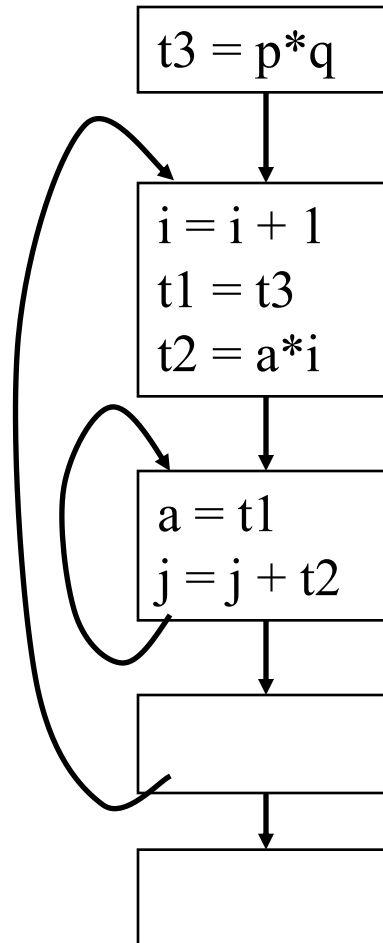
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# Algorithm for LICM

---

- Observations
  - Loop Invariant
    - Operands are defined outside loop or invariant themselves
  - Code Motion
    - Not all loop invariant instructions can be moved to pre-header.
    - Why?
- Algorithm
  - Find Invariant Expression
  - Check Conditions for Code Motion
  - Apply Code Transformation



# Detecting Loop Invariant Computation

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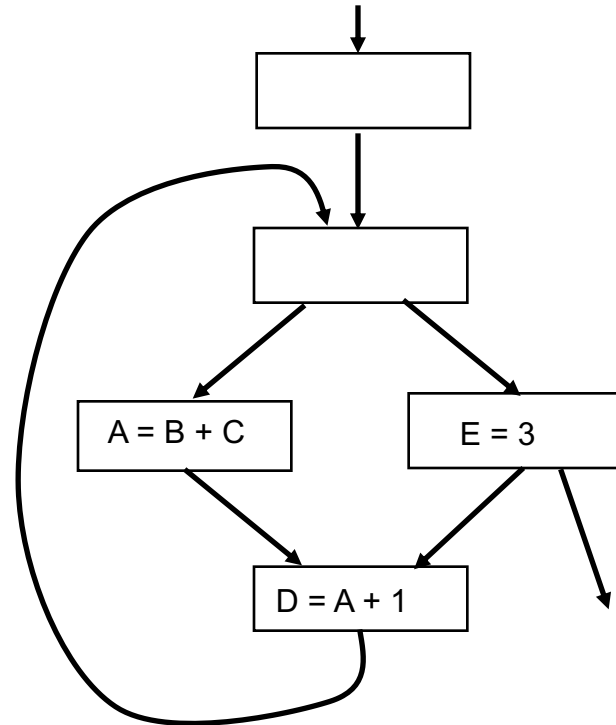
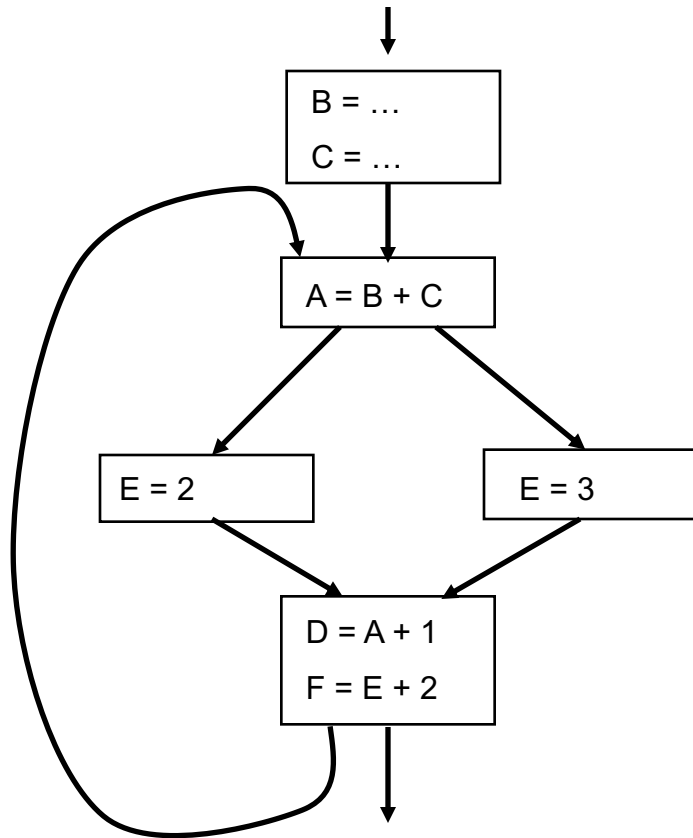
- Algorithm
  1. Compute Reaching Definitions for every variable in every Basic Block
  2. Mark Invariant a statement  $s: a = b + c$  if
    - All definitions of  $b$  and  $c$  that reach the statement  $s$  are outside the loop
      - What about constants  $b, c$ ?
  3. Repeat: Mark Invariant if
    - All reaching definitions of  $b$  are outside the loop, or
    - There is exactly one reaching definition for  $b$ , and it is from a loop-invariant statement inside the loop
    - Idem for  $c$
    - Until no changes to set of loop-invariant statements.

# Code Motion Algorithm

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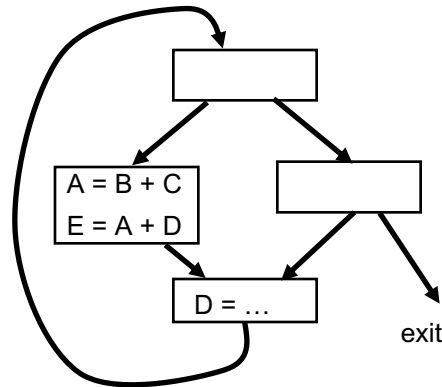
- Given: a set of nodes in a loop
  - Compute Reaching Definitions
  - Compute Loop Invariant Computation
  - Compute Dominators
  - Find the exits of the loop, nodes with successors outside the loop
  - Candidate Statement for Code Motion:
    - Loop Invariant
    - In blocks that dominate all the Exits of the Loop
    - Assign to variable not assigned to elsewhere in the loop
    - In blocks that dominate all blocks in the loop that use the variable assigned
  - Perform a depth-first search of the blocks
    - Move candidate to pre-header if all the invariant operations it depends on have been moved

# Examples



# More Aggressive Optimizations

- Gamble On: Most loops get executed
  - Can we relax the constraint of dominating all exits?



- Landing Pads
 

While p do s       $\Rightarrow$       if p {

pre-header  
 repeat  
     statements  
 until not p;

}

# Summary

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- Loop Invariant Code Motion
  - Important and Profitable Transformation
  - Precise Definition and Algorithm for Loop Invariant computation
  - Precise Algorithm for code motion
- Combination of Several Analyses
  - Use of Reaching Definitions (DU-chains)
  - Use Dominators
- Combination with Loop Induction Variables next

# Redundancy Elimination

---

- We did two optimizations
  - Common Sub-Expression Elimination
  - Loop Invariant Code Motion
  - Dead Code Elimination
- There are many others
  - Value Numbering
  - Partial redundancy elimination

# Induction Variables in Loops

---

- What is an Induction Variable?
  - For a given loop variable  $v$  is an induction variable iff
    - Its value Changes at Every Iteration
    - Is either incremented or decremented by a Constant Amount
      - Either Compile-time Known or Symbolically Constant...
- Classification:
  - Basic Induction Variables
    - A single assignment in the loop of the form  $x = x + \text{constant}$
    - Example: variable  $i$  in `for i = 1 to 10`
  - Derived Induction Variables
    - A linear function of a basic induction variable
    - variable  $j$  in the loop assigned  $j = c_1 * i + c_2$

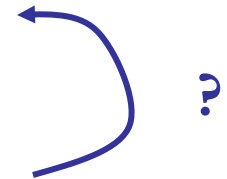
# Why Are Induction Variables Important?

- Pervasive in Computations that Manipulate Arrays
  - Allow for Understanding of Data Access Patterns in Memory Access
    - Support Transformations Tailored to Memory Hierarchy
  - Can Be Eliminated with Strength Reduction
    - Substantially reduce the weight of address calculations
    - Combination with CSE

- Example:

```
for i = 1 to N
  for j = 1 to N
    a(i,j) = b(i,j)
```

```
for i = 1 to N
  t1 = @a(i,1)
  t2 = &b(i,1)
  for j = 1 to N
    *t1 = *t2
    t1 += 8
    t2 += 8
```





# Detection of Induction Variables

---

- Algorithm:
  - Inputs: Loop L with Reaching Definitions and Loop Invariant
  - Output: For each Induction Variable j the triple  $(i, c, d)$  s.t. the value of  $j = i * c + d$
  - Find the Basic Induction Variables by Scanning the Loop L such that each Basic Induction Variable has  $(i, 1, 0)$
  - Search for variables k with a single assignment to k of the form:
    - $k = j * b$ ,  $k = b * j$ ,  $k = j / b$ ,  $k = +j$  with b a constant and j a basic induction variable
  - Check if the assignment dominates the definition points for j

# Strength Reduction & Induction Variables

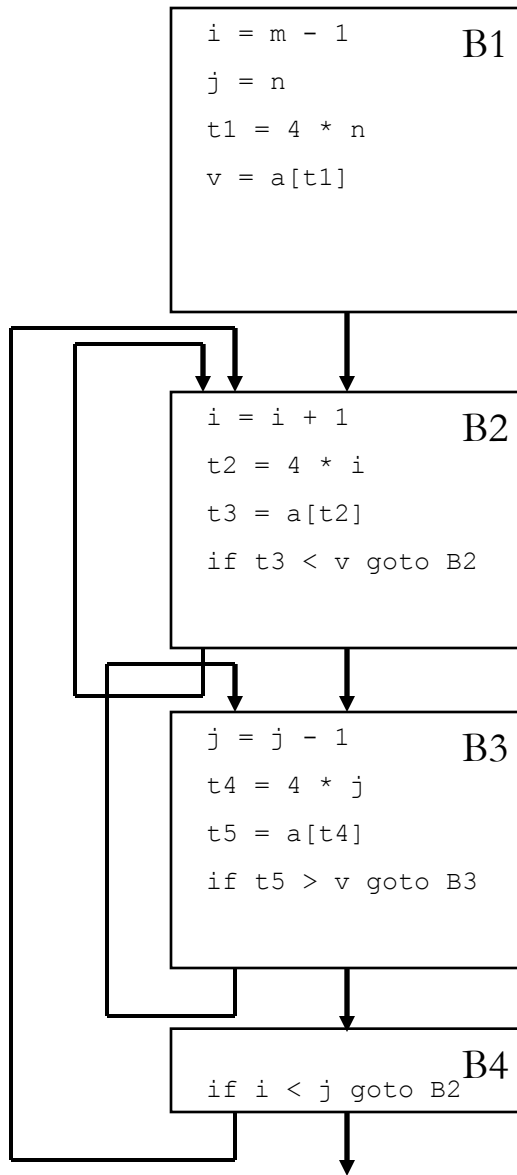
- Idea of the Transformation
  - Replace the Induction Variable in each Family by references to a common induction variable, the basic induction variable.
  - Exploit the Algebraic Properties for the update to the basic variable

- Algorithm

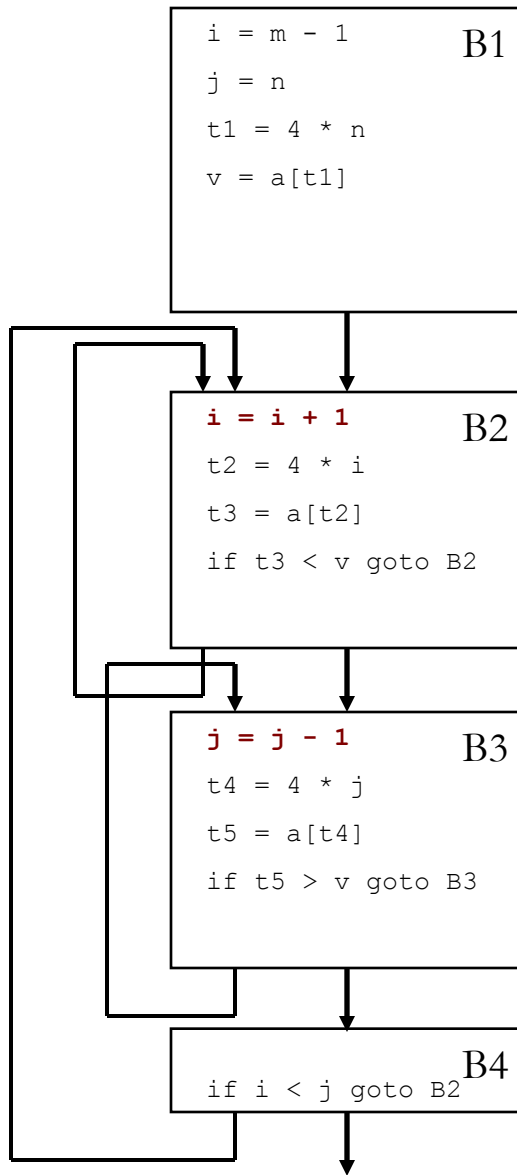
```

foreach Basic Induction variable i do
    foreach Induction variable j: (i,c,d) in the family of i do
        create a new variable s
        replace the assignment to j by j = s
        after each assignment i = i + n where n is a constant
            append s = s + c * n
        place s in the family of induction variables of i
    end foreach
    initialize s to c*i + d on loop entry as
    either s = c * i followed by s = s + d (simplify if d = 0 or c = 1)
end foreach
    
```

# Detection of Induction Variables Example

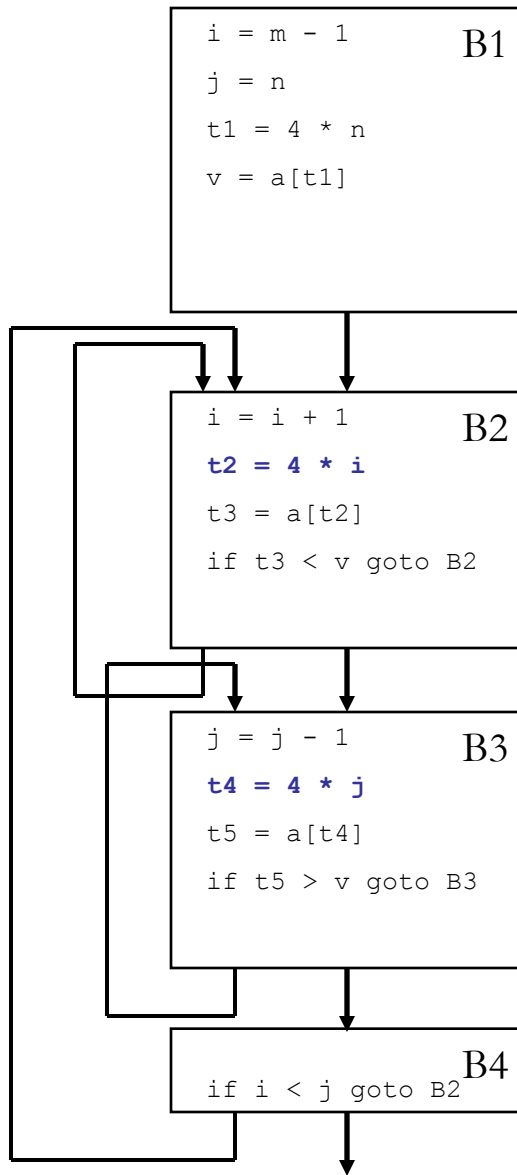


# Detection of Induction Variables Example



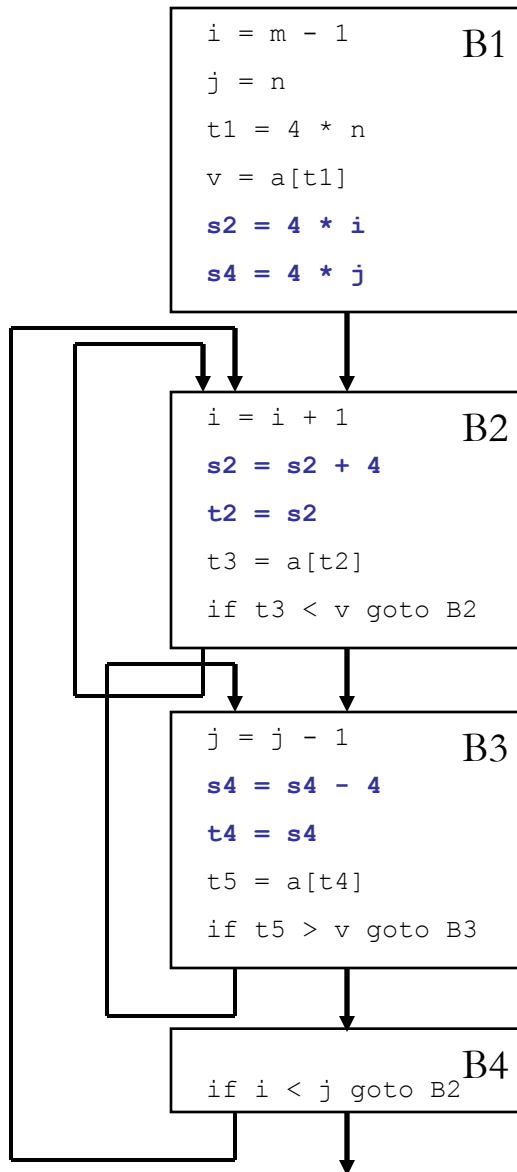
- Basic Induction Variables:
  - `i` in B2: single increment, (i,1,1)
  - `j` in B3: single decrement (j,1,-1)

# Detection of Induction Variables Example



- Basic Induction Variables:
  - `i` in B2: single increment,  $(i, 1, 1)$
  - `j` in B3: single decrement  $(j, 1, -1)$
- Derived Induction Variables
  - `t2` in B2: single assign  $(i, 4, 0)$
  - `t4` in B3: single assign  $(j, 4, 0)$

# Strength Reduction of Induction Variables



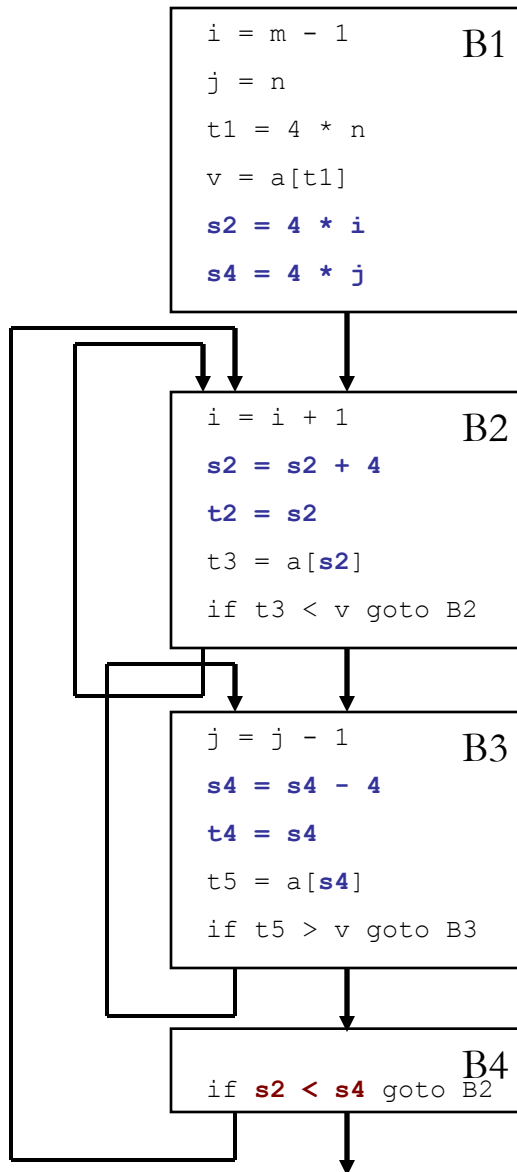
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- Derived Induction Variables
  - t2 in B2: single assign (i,4,0)
  - t4 in B3: single assign (j,4,0)
- Strength Reduction (for t4 in B3)
  - create s4 for the expression 4\*j
  - replace t4 = 4\*j with t4 = s4
  - replace induction step for j with s4 = s4 - 4 where -4 comes from -1\*c
  - create initialization of s4 in pre-header

# Eliminating Induction Variables

---

- After all the tricks we might be left with
  - Code that uses the basic induction variables just for conditional including the loop control
- Given the linear relation between induction variables
  - we can remove the basic induction variable by rewording the tests with a derived induction variable that is used in the code.
  - Check out dead statements (trivial if you use SSA)
  - Check the initialization and remove induction variables.

# Strength Reduction of Induction Variables

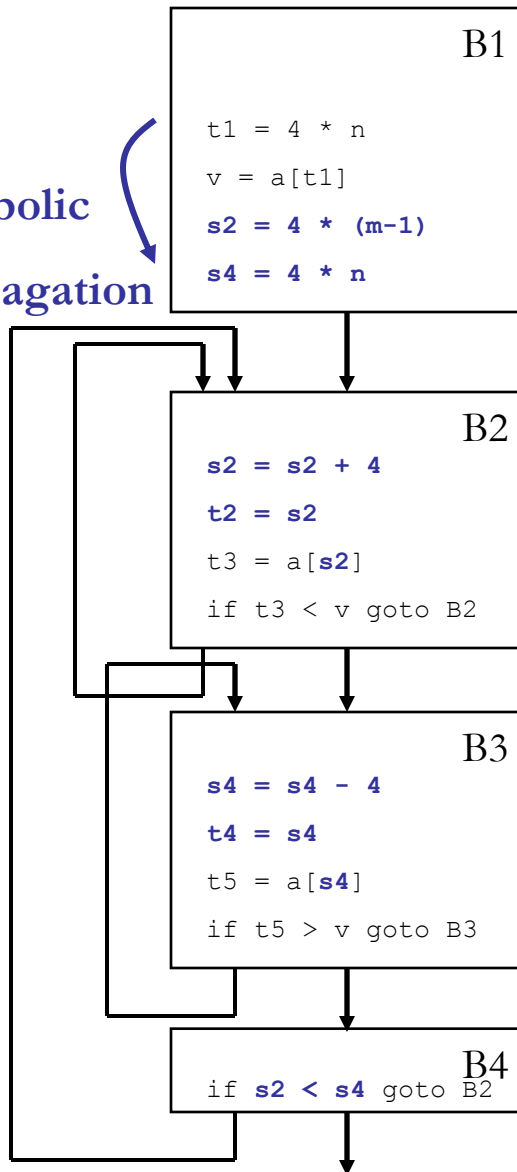


- Basic Induction Variables:
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- Derived Induction Variables
  - $t2$  in B2: single assign  $(i, 4, 0)$
  - $t4$  in B3: single assign  $(j, 4, 0)$
- Strength Reduction (for  $t4$  in B3)
  - create  $s4$  for the expression  $4*j$
  - replace  $t4 = 4*j$  with  $t4 = s4$
  - replace induction step for  $j$  with  $s4 = s4 - 4$  where  $-4$  comes from  $-1*c$
  - create initialization of  $s4$  in pre-header
- Elimination of Induction Variables
  - replace  $i < j$  with  $s2 < s4$
  - copy propagate  $s2$  and  $s4$



# Strength Reduction of Induction Variables

Symbolic  
Propagation



- Basic Induction Variables:
  - $i$  in B2: single increment,  $(i, 1, 1)$
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- Derived Induction Variables
  - $t2$  in B2: single assign  $(i, 4, 0)$
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  - replace  $i < j$  with  $s2 < s4$
  - copy propagate  $s2$  and  $s4$

# Summary

---

- Induction Variables
  - Change Values at Every Iteration of a Loop by a Constant amount
  - Basic and Derived Induction Variables with Affine Relation
- Great Opportunity for Transformations
  - Pervasive in Loops that Manipulation Array Variables
  - Loop Control and Array Indexing
- Combination of Various Analyses and Transformations
  - Dominators, Reaching Definitions
  - Strength Reduction, Dead Code Elimination and Copy Propagation and Common Sub-Expression Elimination