



WSDLL





Client

Servers

```
<message name="getPriceRequest">
    <part name="Item" type="xs:string"/>
</message>
```

```
<message name="getPriceResponse">
    <part name="Price" type="xs:double"/>
</message>
```

```
<portType name="glossaryPrice">
    <operation name="getPrice">
        <input message="getPriceRequest"/>
        <output message="getPriceResponse"/>
    </operation>
</portType>
```

```
<binding type="glossaryTerms" name="b1">
    <soap:binding style="document" transport="http://schemas.xmlsoap.org/soap/
http" />
    <operation>
        <soap:operation soapAction="http://example.com/getPrice"/>
        <input><soap:body use="literal"/></input>
        <output><soap:body use="literal"/></output>
    </operation>
</binding>
```



How do we talk together?

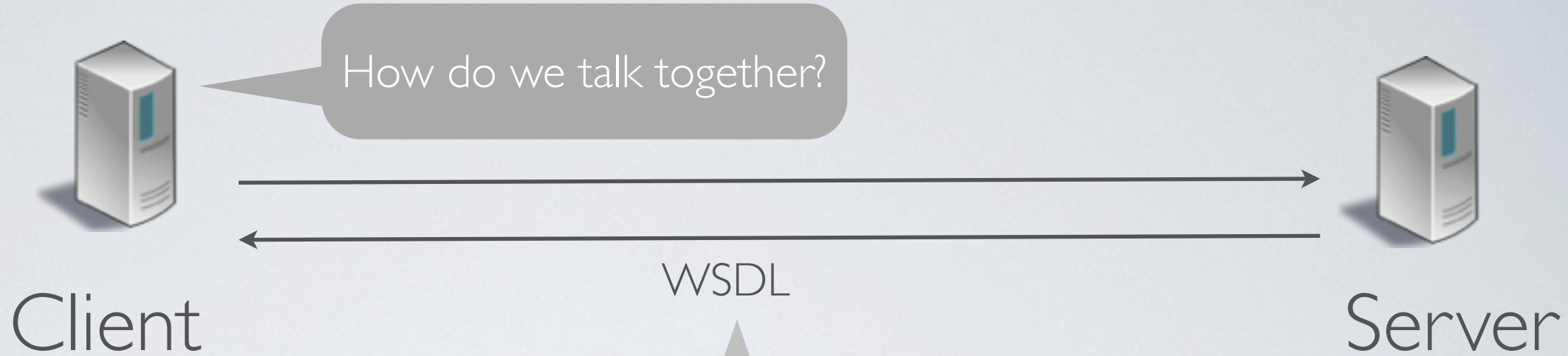






WSDL

# WSDL



```
<message name="getPriceRequest">
  <part name="Item" type="xs:string"/>
</message>

<message name="getPriceResponse">
  <part name="Price" type="xs:double"/>
</message>

<portType name="glossaryPrice">
  <operation name="getPrice">
    <input message="getPriceRequest"/>
    <output message="getPriceResponse"/>
  </operation>
</portType>

<binding type="glossaryTerms" name="b1">
  <soap:binding style="document" transport="http://schemas.xmlsoap.org/soap/http" />
  <operation>
    <soap:operation soapAction="http://example.com/getPrice"/>
    <input><soap:body use="literal"/></input>
    <output><soap:body use="literal"/></output>
  </operation>
</binding>
```

# SOAP Request

example from [www.w3school.com](http://www.w3school.com)



Client



Server