Another Synchronization Construct
Condition Variable

A condition variable supports three operations

- **`cond_wait(cond, lock)`**
  unlock the lock and sleep until `cond` is signaled
  then re-acquire `lock` before resuming execution
- **`cond_signal(cond)`**
  signal the condition `cond` by waking up the next thread
- **`cond_broadcast(cond)`**
  signal the condition `cond` by waking up all threads

Producers Consumers **using a condition variable**

```
cond_init(not_full)
cond_init(not_empty)
```

```
void producer () {
 while(1){
  item := produce()
  acquire(mutex)
  if (full(buffer))
     cond_wait(not_full, mutex)
  write(buffer, item)
  cond_signal(not_empty)
  release(mutex)
 }
}
```

```
void consumer () {
 while(1){
  acquire(mutex)
  if (empty(buffer))
     cond_wait(not_empty, mutex)
  item := read(buffer)
  cond_signal(not_full)
  release(mutex)
  consume(item)
 }
}
```