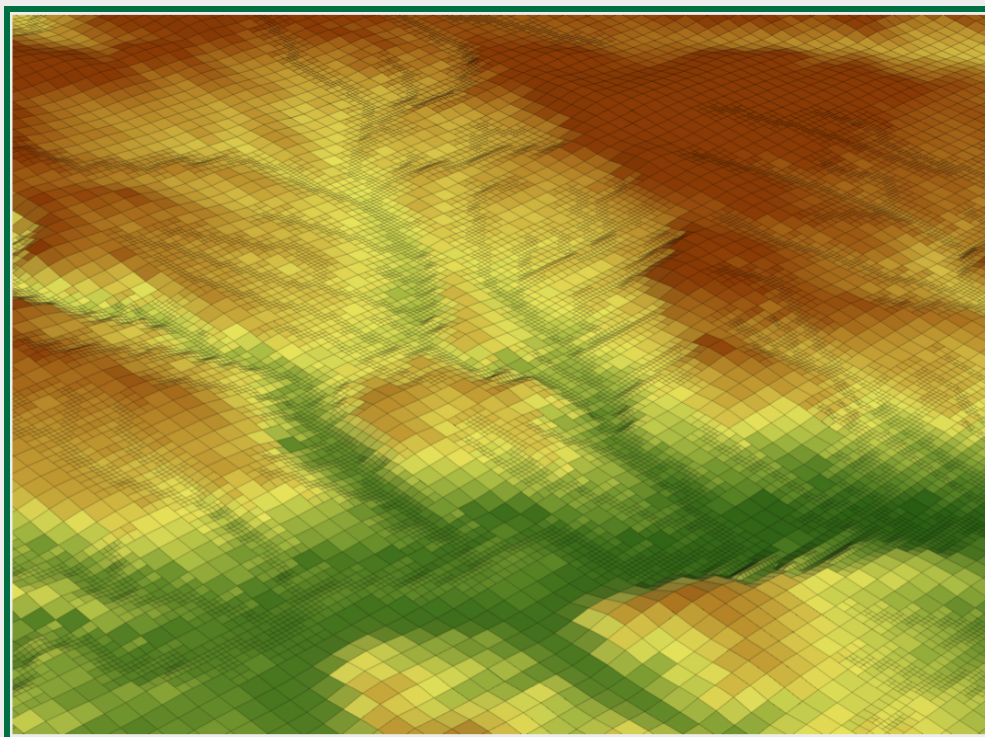


In cooperation with George Mason University

GRIDGEN: Release Notes



Version 1.0.00

U.S. Department of the Interior
U.S. Geological Survey

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Abstract

GRIDGEN is a computer program for creating layered quadtree grids for use with numerical models, such as the MODFLOW-USG program for simulation of groundwater flow. The program begins by reading a three-dimensional base grid, which can have variable row and column widths and spatially variable cell top and bottom elevations. From this base grid, GRIDGEN will continuously divide into four any cell intersecting user-provided refinement features (points, lines, and polygons) until the desired level of refinement is reached. GRIDGEN will then smooth, or balance, the grid so that no two adjacent cells, including overlying and underlying cells, differ by more than a user-specified level tolerance. Once these gridding processes are completed, GRIDGEN saves a tree structure file so that the layered quadtree grid can be quickly reconstructed as needed. Once a tree structure file has been created, GRIDGEN can then be used to (1) export the layered quadtree grid as a shapefile, (2) export grid connectivity and cell information as ASCII text files for use with MODFLOW-USG or other numerical models, and (3) intersect the grid with shapefiles of points, lines, or polygons, and save intersection output as ASCII text files and shapefiles. The GRIDGEN program is demonstrated by creating a layered quadtree grid for the Biscayne aquifer in Miami-Dade County, Florida, using hydrologic features to control where refinement is added.

Introduction

This is GRIDGEN Version 1.0. This GRIDGEN version is packaged for personal computers using the Microsoft Windows XP or 7 operating systems. Executable files for personal computers are provided as well as the source code. The source code can be compiled to run on other computers.

IMPORTANT: Users should review this document for a description of, and references for, this software. Users should also review the History section in this document, which describes changes that have been introduced into GRIDGEN with each official release; these changes may substantially affect users.

Version numbers for GRIDGEN will follow a major.minor.revision format. The major number will be increased when there are substantial new changes that break backward compatibility. The minor number will be increased when important, but relatively minor new functionality is added. The revision number will be added when errors are corrected in either the program or input files.

Instructions for installation, execution, and testing of GRIDGEN are provided below.

Distribution File

The following distribution file is for use on personal computers: gridgen1.0.00.zip. The distribution file contains:

- Compiled Windows executables
- Documentation and text files.
- Example problem
- Microsoft Visual Studio solution and project files
- Source code

The distribution file is a compressed zip file. The following directory structure is incorporated in the zip file:

```

|--gridgen.1.0
  |--bin          ; GRIDGEN executables for personal computers
  |--doc          ; Documentation files
  |--examples     ; Input files to run verification tests
  |--msvs         ; Microsoft Visual Studio solution and project files
  |--src          ; GRIDGEN source code for use on any computer

```

It is recommended that no user files are kept in the gridgen.1.0 directory structure. If you do plan to put your own files in the gridgen.1.0 directory structure, do so only by creating additional subdirectories.

Included in GRIDGEN distribution are various documentation files. Some of them are Portable Document Format (PDF) files. The PDF files are readable and printable on various computer platforms using Acrobat Reader from Adobe. The Acrobat Reader is freely available from the following World Wide Web site: <http://www.adobe.com/>

Installation

There is no installation of GRIDGEN other than the requirement that gridgen1.00.00.zip must be unzipped into a location where it can be accessed.

To make the executable versions of GRIDGEN accessible from any directory, the directory containing the executables should be included in the PATH environment variable. Also, if a prior release of GRIDGEN is installed on your system, the directory containing the executables for the prior release should be removed from the PATH environment variable.

As an alternative, the executable files, gridgen.exe and gridgen_x64.exe, in the gridgen1.0/bin directory can be copied into a directory already included in the PATH environment variable.

History

This section describes changes introduced into GRIDGEN with each official release. These changes may substantially affect users.

- Version 1.0.00—This is the first public release of the GRIDGEN computer program. Details on this version of the program are in described in Lien and others (2014).

System Requirements

GRIDGEN is written in C++. The code has been used on UNIX-based computers and personal computers running various forms of the Microsoft Windows operating system.

Executing GRIDGEN

Two GRIDGEN executables for use on personal computers are provided. gridgen.exe is compiled for use on 32-bit Windows systems; gridgen_x64 is compiled for use on 64-bit versions of Windows. In general, the gridgen_x64 executable should be used in most instances.

GRIDGEN is initiated in a Windows Command-Prompt window by simply entering “gridgen” or “gridgen_x64” followed by the appropriate command-line arguments, which are described in the user documentation.

Testing

The examples distributed with GRIDGEN can be run by navigating to the examples folder and executing the “run.bat” or “run_x64.bat” batch files. These batch files will execute GRIDGEN multiple times in order to create a grid, create shape files, create input files for MODFLOW-USG, and intersect features with the resulting grid.

Compiling

The executable files provided in gridgen1.0/bin were created using the Microsoft Visual C++ compiler. Although executable versions of the program are provided, the source code is provided in the gridgen.1.0/src directory so that GRIDGEN can be recompiled if necessary. The Microsoft Visual Studio project files are also provided (in the msvs folder). However, the USGS cannot provide assistance to those compiling GRIDGEN. In general, the requirements are a C++ compiler and the knowledge of using the compiler.

Test Problems

The following is a list of test problems distributed with GRIDGEN.

- Biscayne aquifer test problem – This test problem is described in Lien and others (2014).

Tips and Recommendations

1. Getting started—The best way to get started with GRIDGEN is to run the example problem that is included with the distribution. The example problem demonstrates the sequence of steps for generating a grid, intersecting the grid, and for writing grid shapefiles, MODFLOW-USG discretization input, and VTK files. The example files for GRIDGEN can then be used as a starting point for creating new applications.
2. Vertical refinement considerations for MODFLOW-USG models—Testing with multi-layer models that have quad-based refinement has revealed oscillatory flow paths for some hydrogeologic conditions. These oscillatory flow paths are inconsistent with expected flow paths, and do not occur when the same horizontal grid is used for each layer. Use of a ghost-node correction in the vertical direction (which is not created by GRIDGEN Version 1.0; only horizontal ghost-node corrections are generated) can improve the simulated flows paths; however, the correction may not entirely remove the oscillations. For this reason, a current recommendation is to use the same horizontal grid for all of layers of a MODFLOW-USG model. This is achieved with GRIDGEN by listing the same set of refinement features for each model layer.

Documentation

Lien, Jyh-Ming, Liu, Guilin, and Langevin, C.D., 2015, GRIDGEN version 1.0: A computer program for generating unstructured finite-volume grids: U.S. Geological Survey Open-File Report 2014-1109, 39 p., <http://dx.doi.org/10.3133/ofr20141109>.

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