

Practical 05

1)

Using while

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
{
```

```
    int main()
```

```
    {
```

```
        int h=0;
```

```
        while(h<=100)
```

```
        {
```

```
            printf("%d ",h);
```

```
            h++;
```

```
        }
```

```
        return 0;
```

```
    }
```

Using do while loop

```
#include <stdio.h>

#include <stdlib.h>

int main()
{
    int h=0;

    do
    {
        printf("%d ",h);

        h++;
    } while (h<=100);

    return 0;
}
```

Using for loop

```
#include <stdio.h>

#include <stdlib.h>

int main()
{
    int i;
```

```
    for (i = 0; i <= 100; i++)  
    {  
        printf("%d ", i);  
    }  
    return 0;  
}
```

2)

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
{
```

```
    int marks[10];
```

```
    int g=0,total=0;
```

```
    float average;
```

```
    printf("Enter 10 marks \n");
```

```
    while(g<10)
```

```
{
```

```
    printf("Mark %d:",g+1);
```

```
    scanf("%d",&marks[g]);
```

```
total+=marks[g];
```

```
g++;
```

```
}
```

```
average=(float)total/10.0;
```

```
printf("Total: %d \n",total);
```

```
printf("Average: %.2f\n",average) ;
```

```
if(average<50.0)
```

```
printf("Fail!\n");
```

```
else
```

```
{
```

```
printf("Pass! \n");
```

```
}
```

```
return 0;
```

```
}
```

3)

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
{
```

```
    int number,h;
```

```
    unsigned long long factorial=1;
```

```
    printf("Enter a number: ");
```

```
    scanf("%d",&number);
```

```
    // Calculate factorial
```

```
    for (h=number;h>=1;h--)
```

```
    {
```

```
        factorial*=h;
```

```
    }
```

```
    printf("Factorial of %d is %llu\n",number,factorial);
```

```
    return 0;
```

```
}
```

4)

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
{
```

```
    int num,originalNumber,digit,sum=0;
```

```
    printf("Enter a number: ");
```

```
    scanf("%d",&num);
```

```
    originalNumber=num;
```

```
    while(num!=0)
```

```
    {
```

```
        digit=num%10;
```

```
        sum+=digit;
```

```
        num/=10;
```

```
    }
```

```
    printf("Sum of digits of %d is: %d",originalNumber,sum);
```

```
    return 0;
```

```
}
```

5)

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
{
```

```
    int number,reversedNumber=0,remainder;
```

```
    printf("Enter a number ");
```

```
    scanf("%d",&number);
```

```
    do
```

```
    {
```

```
        remainder=number%10;
```

```
        reversedNumber=reversedNumber*10+remainder;
```

```
        number/=10;
```

```
    } while(number!=0);
```

```
    printf("Reversed number: %d/n",reversedNumber);
```

```
    return 0;
```

```
}
```

6)

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
{
```

```
    int base, exponent;
```

```
    int result = 1;
```

```
    printf("Enter the base: ");
```

```
    scanf("%d", &base);
```

```
    printf("Enter the exponent: ");
```

```
    scanf("%d", &exponent);
```

```
    for (int h = 0; h < exponent; h++) {
```

```
        result *= base;
```

```
    }
```

```
    printf("%d raised to the power of %d is: %d\n",base,exponent,result);
```

```
    return 0;
```

```
}
```


7)

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
{
```

```
    int n1 = 0, n2 = 1, next, count;
```

```
    printf("First 10 numbers of the Fibonacci sequence:\n");
```

```
    printf("%d\n%d\n", n1, n2);
```

```
    for (count = 3; count <= 10; count++) {
```

```
        next = n1 + n2;
```

```
        printf("%d \n", next);
```

```
        n1 = n2;
```

```
        n2 = next;
```

```
    }
```

```
    return 0;
```

```
}
```

8)

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
{
```

```
    int n,r,sum=0,temp;
```

```
    printf("enter the number=");
```

```
    scanf("%d",&n);
```

```
    temp=n;
```

```
    while(n>0)
```

```
    {
```

```
        r=n%10;
```

```
        sum=sum+(r*r*r);
```

```
        n=n/10;
```

```
    }
```

```
    if(temp==sum)
```

```
        printf("armstrong number ");
```

```
    else
```

```
        printf("not armstrong number");
```

```
    return 0;
```

```
}
```

9)

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
{
```

```
    char letter;
```

```
    int h;
```

```
    printf("ASCII values for letter A to Z: \n");
```

```
    for (h = 65, letter = 'A'; h <= 90; h++,letter++)
```

```
    {
```

```
        printf("%c: %d\n",letter,h);
```

```
    }
```

```
    return 0;
```

```
}
```

10)

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
{
```

```
    int s,t,rows;
```

```
    printf("Enter the number of rows: ");
```

```
    scanf("%d",&rows) ;
```

```
    for(s=1;s<=rows;s++)
```

```
    {
```

```
        for (t=1;t<=s;t++)
```

```
        {
```

```
            printf("*");
```

```
        }
```

```
        printf("\n");
```

```
    }
```

```
    return 0;
```

```
}
```

11)

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
{
```

```
    int n,i,m=0,flag=0;
```

```
    printf("Enter the number to check prime:");
```

```
    scanf("%d",&n);
```

```
    m=n/2;
```

```
    for(i=2;i<=m;i++)
```

```
    {
```

```
        if(n%i==0)
```

```
        {
```

```
            printf("Number is not prime");
```

```
            flag=1;break;
```

```
        }
```

```
    }
```

```
    if(flag==0)
```

```
        printf("Number is prime");
```

```
        return 0;
```

```
}
```

12)

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
{
```

```
    int num,h;
```

```
    printf("Enter a positive integer: ");
```

```
    scanf("%d",&num);
```

```
    printf("Factors of %d are: ",num);
```

```
    for (h=1;h<=num;++h)
```

```
    {
```

```
        if(num%h==0)
```

```
        {
```

```
            printf("%d ",h);
```

```
        }
```

```
    }
```

```
    return 0;
```

```
}
```

12)

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
{
```

```
    int nu1,sum = 0;
```

```
    printf("Enter numbers to add (enter -1 to stop):\n");
```

```
    while (1) {
```

```
        scanf("%d",&nu1);
```

```
        if (nu1 == -1) {
```

```
            break;
```

```
        }
```

```
        sum += nu1;
```

```
    }
```

```
    printf("The sum is: %d\n ",sum);
```

```
    return 0;
```

```
}
```

13)

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
{
```

```
    int array[10];
```

```
    printf("Enter %d numbers:\n", 10);
```

```
    for (int s = 0; s < 10; s++) {
```

```
        scanf("%d", &array[s]);
```

```
    }
```

```
    printf("The array is: ");
```

```
    for (int s = 0; s < 10; s++) {
```

```
        printf("%d ", array[s]);
```

```
    }
```

```
    printf("\n");
```

```
    return 0;
```

```
}
```


14)

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
{
```

```
    int array[10];
```

```
    int count = 0;
```

```
    printf("Enter %d numbers:\n", 10);
```

```
    for (int s = 0; s < 10; s++) {
```

```
        scanf("%d", &array[s]);
```

```
    }
```

```
    for (int s = 0; s < 10; s++) {
```

```
        if (array[s] % 2 == 0) {
```

```
            count++;
```

```
        }
```

```
    }
```

```
    printf("The count of even numbers is: %d\n", count);
```

```
    return 0;
```

```
}
```

Section B

1)

```
#include<stdio.h>

#include<conio.h>

int main()

{

    int countPositive=0, countNegative=0, countZero=0, arr[10], i;

    printf("Enter 10 Numbers: ");

    for(i=0; i<10; i++)

        scanf("%d", &arr[i]);

    for(i=0; i<10; i++)

    {

        if(arr[i]<0)

            countNegative++;

        else if(arr[i]>0)

            countPositive++;

        else

            countZero++;

    }

    printf("\nOccurrence of");

    printf("\nPositive Numbers = %d times", countPositive);
```

```
printf("\nNegative Numbers = %d times", countNegative);  
printf("\nZero = %d times", countZero);  
getch();  
return 0;  
}
```

2)

```
#include<stdio.h>  
#include<conio.h>  
int main()  
{  
  
    int marks[10];  
    int i;  
    int totalMarks = 0;  
    int maxMarks = 0;  
    int minMarks = 100;  
  
    // Input marks  
    printf("Enter the marks of 10 students:\n");  
    for (i = 0; i < 10; i++) {  
        printf("Student %d: ", i + 1);
```

```
scanf("%d", &marks[i]);

// Update maximum and minimum marks
if (marks[i] > maxMarks) {
    maxMarks = marks[i];
}
if (marks[i] < minMarks) {
    minMarks = marks[i];
}

// Calculate total marks
totalMarks += marks[i];
}

// Calculate average marks
float averageMarks = (float)totalMarks / 10;

// Display results
printf("Maximum Marks: %d\n", maxMarks);
printf("Minimum Marks: %d\n", minMarks);
printf("Average Marks: %.2f\n", averageMarks);

return(0);
}
```

3)

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
int main()
```

```
{
```

```
    int prices[10];
```

```
    int sum = 0;
```

```
    int count = 0;
```

```
    // Input prices
```

```
    printf("Enter the prices of 10 items:\n");
```

```
    for (int h = 0; h < 10; h++) {
```

```
        printf("Item %d: ", h + 1);
```

```
        scanf("%d", &prices[h]);
```

```
    }
```

```
    // Calculate average value and count items with price > 200
```

```
    for (int h = 0; h < 10; h++) {
```

```
        sum += prices[h];
```

```
        if (prices[h] > 200) {
```

```
            count++;
```

```

    }

}

// Calculate average

float average = (float)sum/10;


// Display results

printf("Average value of an item: %.2f\n", average);

printf("Number of items with price greater than 200: %d\n", count);

return(0);

}

```

4)

```

#include<stdio.h>

#include<conio.h>

int main()

{

```

```

    int employeeNo;

```

```

    float basicSalary;

```

```

    int count = 0;

```

```
// Input employee number and basic salary
printf("Enter the Employee No and Basic Salary:\n");
while (1) {
    printf("Employee No (-999 to exit): ");
    scanf("%d", &employeeNo);

    if (employeeNo == -999) {
        break; // Exit the loop if dummy value is entered
    }

    printf("Basic Salary: ");
    scanf("%f", &basicSalary);

    if (basicSalary >= 5000) {
        count++;
    }
}

// Display the count of employees
printf("Number of Employees with Basic Salary >= 5000: %d\n", count);
return(0);
}
```

5)

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
int main()
```

```
{
```

```
    int employeeNo;
```

```
    int hoursWorked;
```

```
    float overtimePayment;
```

```
    int count = 0;
```

```
    int countOver4000 = 0;
```

```
    // Input employee number and hours worked
```

```
    printf("Enter the Employee No and Hours Worked:\n");
```

```
    while (1) {
```

```
        printf("Employee No (-999 to exit): ");
```

```
        scanf("%d", &employeeNo);
```

```
        if (employeeNo == -999) {
```

```
            break; // Exit the loop if dummy value is entered
```

```
        }
```



```
printf("Hours Worked: ");  
scanf("%d", &hoursWorked);  
  
// Calculate overtime payment  
if (hoursWorked <= 40) {  
    overtimePayment = 0;  
} else {  
    int overtimeHours = hoursWorked - 40;  
    overtimePayment = (overtimeHours * 150) + (overtimeHours * 200);  
}  
  
// Display employee number and overtime payment  
printf("Employee No: %d\n", employeeNo);  
printf("Overtime Payment: %.2f\n", overtimePayment);  
  
// Check if overtime payment exceeds Rs. 4000/-  
if (overtimePayment > 4000) {  
    countOver4000++;  
}  
  
count++;  
}
```

```
// Calculate the percentage of employees whose overtime payment exceeds Rs.  
4000/-
```

```
float percentageOver4000 = ((float)countOver4000 / count) * 100;
```

```
// Display the percentage of employees
```

```
printf("Percentage of Employees with Overtime Payment > Rs. 4000:  
%.2f%%\n", percentageOver4000);
```

```
return(0);
```

```
}
```