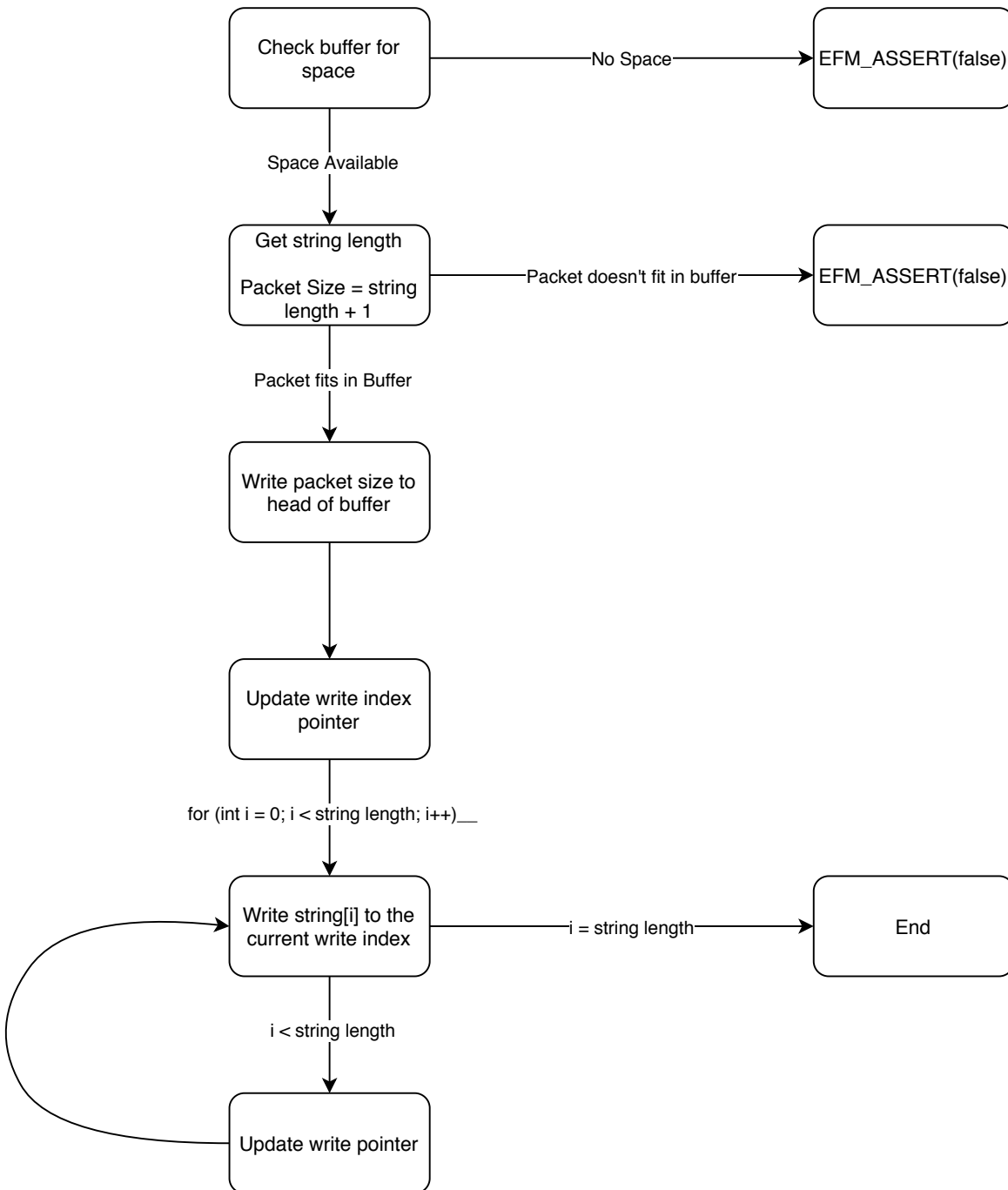


## Circular Buffer Push



### Circular Buffer Pop

