



ASSIGNMENT 3

An application that helps users to donate for people affected by flood



Aim:

To design an application that helps users to donate for people affected by flood.

Procedure:

1. Open Figma.
2. Start a new design file.
3. Choose the size for your design or frame size.
4. Add and arrange text, images, and other elements.
5. Select the frame.
6. Save your design elements in the desired format.

Output:

The Screenshots of the Output is attached in the next page.

Result:

Using Figma, An application that helps users to donate for people affected by flood is designed.

