

EXPERIMENT 5

PROJECT II (STORYTELLING APP THROUGH AI)



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Aim:

To design a storytelling app that use AI to tell users story.

Procedure:

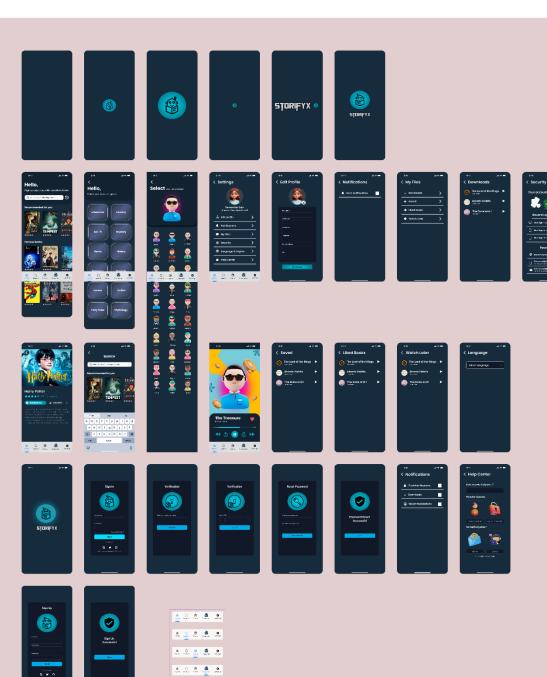
- 1. Open Figma.
- 2. Start a new design file.
- 3. Choose the size for your design or frame size.
- 4. Add and arrange text, images, and other elements.
- 5. Select the frame.
- 6. Save your design elements in the desired format.

Output:

The Screenshots of the Output is attached in the next page.

Result:

Using Figma, A storytelling app that use AI to tell users story is designed.



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