

Vatch Sho



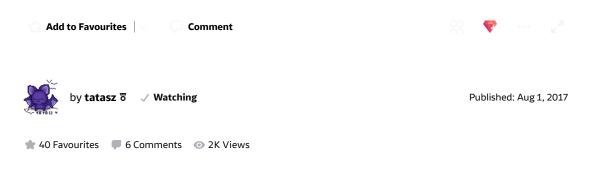




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LITERATURE

Moving elements of the fractal



This trick is useful for abstracts, and for multiple loop fractals.

Lets start with those parameters: **Example params 1**. The fractal looks like this:



MOVING ONE TRANSFORM

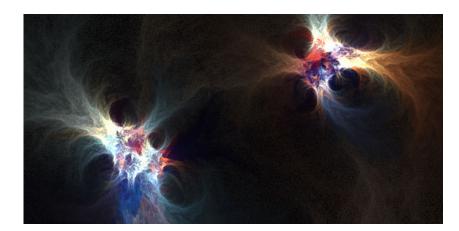
If you try moving a transform around, it will change all the structure. What if you want to move a transform without changing the pattern?

Lets say you want to move transform 2 of the example params. Do the following:

- 3. Move the post affine of transform 2: for example, 1 unit right and 0.5 unit up.
- 4. Move the linked transform: 1 unit left and 0.5 unit down.

To make it work, make sure the post affine and the linked transform shifts cancel each other.

You should have this: **Example params 2**



MOVING EVERYTHING

Same trick, just using shared linked transforms (**Shared linked transforms**).

A tip here: instead of adding 1 linked transform, add 2 of them, since it will be easier to manipulate.

Parameters: **Example params 3**. Try moving around transforms 3 and 4 as described above ©

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