

# Introduction to Deep Learning

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2022-2023



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## A beginner's trap

- It is standard to initialize all biases to 0
- What if we initialize all weights to 0?
  - ▶ More generally, what if we initialize all weights at layer  $j$  to the same value  $\alpha^j$ ?
- Forward propagation: for all layers  $j$ , net input and activation components have the same value:  $\forall k, p \in \{1 \dots, n_j\}$ ,  $\zeta_k^j = \zeta_p^j$ , hence  $\alpha_k^j = \alpha_p^j$  (induction)
- Backpropagation: for all layers  $j$ , error components have the same value:  $\forall k, p \in \{1 \dots, n_j\}$ ,  $\mathcal{B}_k^j = \mathcal{B}_p^j = \mathfrak{b}^j$  (backward induction)
- Gradient computation: for all layers  $j$  we have

$$\nabla_{W^j} \mathcal{C} = \alpha^{j-1} \cdot [\mathcal{B}^j]^T = \alpha^{j-1} \cdot (\mathfrak{b}^j, \dots, \mathfrak{b}^j),$$

so that the weight upgrade for each neuron in layer  $j$  is  $\mathfrak{b}^j \cdot \alpha^{j-1}$

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## Initial weights

- The network obtained after the training phase can strongly depend on the initial weights
  - ▶ If the initial network is at a local minimum, training will be useless
  - ▶ If all initial weights in a layer are equal, they will be updated in the same way
- Standard technique: random initialization
  - ▶ But depends on the architecture of the network
  - ▶ Gaussian initialization: weights of layer  $i$  are initialized with a value drawn from a Gaussian distribution with 0 mean and  $1/\sqrt{n_{i-1}}$  standard deviation, where  $n_{i-1}$  is the size of layer  $i - 1$
  - ▶ Xavier initialization: weights of layer  $i$  are initialized with a value drawn from the Uniform distribution on  $\left[-\frac{\sqrt{6}}{\sqrt{n_i + n_{i+1}}}, \frac{\sqrt{6}}{\sqrt{n_i + n_{i+1}}}\right]$

### Note

- Initialization schemes frequently depend on the activation function that is used
- For example, biases are sometimes initialized to a small value when using ReLU activations

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## Activation functions

- Theoretically, any nonpolynomial (derivable) function could be used
- Issues to consider:
  - ▶ Computation cost of applying the function
  - ▶ Computation cost of applying the derivative of the function
  - ▶ The issue of [vanishing/exploding gradients](#)
  - ▶ The issue of [dead neurons](#)
- See also Stanford lecture: <https://www.youtube.com/watch?v=wEoyxE0GP2M>

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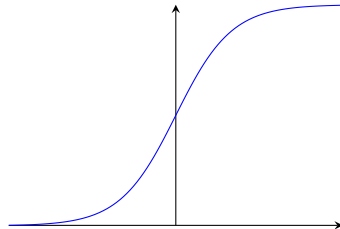
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## Sigmoid (logistic) activation function

- $\sigma(x) = \frac{1}{1+\exp(-x)}$
- $\sigma'(x) = \sigma(x) \cdot (1 - \sigma(x))$
- Used to be popular: biological interpretation
- Output is **always strictly positive**



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## The problem with positive inputs

- Assume  $\alpha^j$ , the input to layer  $j + 1$ , is always positive
- Recall that the weight vector of neuron  $\nu_k^{j+1}$  is updated by  $\mathcal{B}_k^{j+1} \cdot \alpha^j$
- Thus, **all its components are updated in the same direction**, depending on the sign of  $\mathcal{B}_k^{j+1}$

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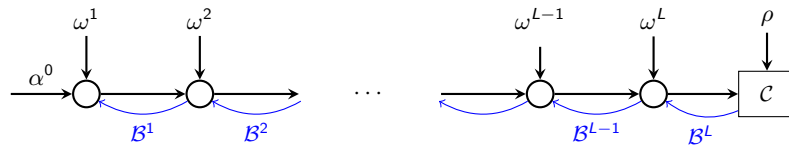
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## Vanishing gradients: illustration



We have:

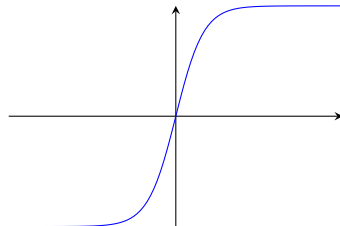
$$\begin{aligned} B^L &= \Phi'(\zeta^L) \cdot C'(\alpha^L, \rho) \leq \frac{C'(\alpha^L, \rho)}{4} \\ B^{L-1} &= \Phi'(\zeta^{L-1}) \cdot \omega^L \cdot B^L \leq \omega^L \cdot \frac{C'(\alpha^L, \rho)}{4^2} \\ &\vdots \\ B^i &= \Phi'(\zeta^i) \cdot \omega^{i+1} \cdot B^{i+1} \leq \left( \prod_{j=L}^{i+1} \omega^j \right) \cdot \frac{C'(\alpha^L, \rho)}{4^{L-i+1}} \end{aligned}$$

- Except in the case where the weights are large, the  $4^{L-i+1}$  denominator will cause the gradients to be very small
- This is a general problem for very deep neural networks

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## tanh activation function

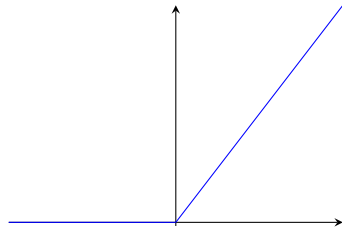
- $\tanh(x) = \frac{\exp(x) - \exp(-x)}{\exp(x) + \exp(-x)}$
- $\tanh'(x) = 1 - (\tanh(x))^2$
- Centered around 0
- There is still the vanishing gradient problem



Notes

## Rectified Linear Unit (ReLU) activation function

- $\text{ReLU}(x) = \max(0, x)$
- $\text{ReLU}'(x) = \mathbb{1}_{\{x>0\}}$  (**debatable**)
- A. Krizhevsky: *ImageNet Classification with Deep Convolutional Neural Networks* (2012): image classifier trained six times faster with ReLU than with tanh



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## On dead neurons

- Assume the weights and bias of a neuron are such that  $\omega^T \alpha + \beta < 0$  during the training phase
- This can happen when:
  - ▶ The input to the neuron is always positive and the weights are negative
  - ▶ The weights are small and the bias is negative
    - ★ Such a case could occur if a large learning rate is used
- The activation of this neuron will always be 0
- The gradient for this neuron will always be 0
- The neuron has no contribution and cannot be updated

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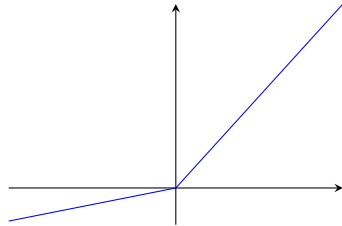
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## Leaky ReLU

- $\text{LeakyReLU}(x) = \mathbb{1}_{\{x < 0\}} \cdot \alpha x + \mathbb{1}_{\{x > 0\}} \cdot x$
- $\text{LeakyReLU}'(x) = \alpha \mathbb{1}_{\{x < 0\}} + \mathbb{1}_{\{x > 0\}}$
- The value of  $\alpha$  is small (generally 0.01)



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## Recommendations on activation functions

- Many activation functions
  - In particular, many variants of ReLU
- Choose one that is popular and stick to it
  - Uniformly on all layers

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## What should the goal of training a neural network be?

- At each epoch, weights are updated to reduce the **training error**
- The goal of training should be to obtain a network that performs well on **unknown** inputs
  - Given a fresh set of samples, the error on this set should be as low as possible
- The goal of training should be to minimize this **test error**

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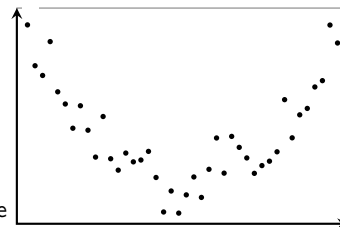
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## What can happen when training a neural network

- At the beginning, the neural network is completely off and the training error is large, as the network parameters have not been updated yet (**underfitting**)
- After some time, the training error has been reduced and the network starts behaving nicely
- As we keep training the network, the training error is close to 0, but the test error will increase: the network is **overfitting** the data



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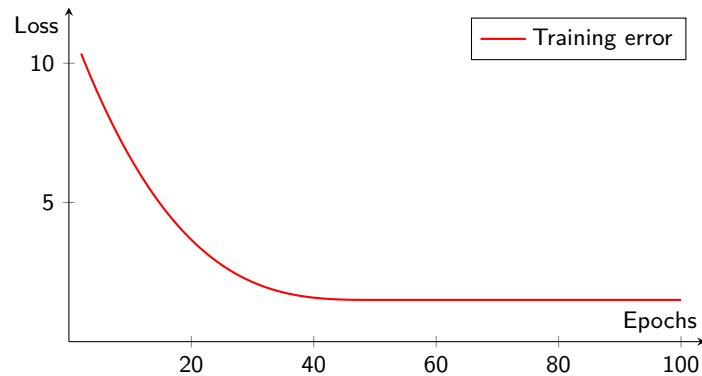
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## Detecting overfitting

- Separate samples into (at least) two sets:
  - ▶ The **training set**, which is used to learn the parameters of the neural network
  - ▶ The **validation set**, which is used to evaluate the network
- When the loss on the validation set stops decreasing, the network is probably overfitting the data ("learning noise")



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## Regularization techniques

- Techniques designed to ensure the gap between training and generalization errors is not too large
- General principle: impose preferences on the optimal weights that are computed
  - ▶ By constraining the form of these weights (e.g. **weight penalties**)
  - ▶ By restricting the computation resources (e.g. **early stopping**)
  - ▶ By modifying the way weights are updated (e.g. **dropout**)
- A lot of ongoing research on this topic

### Importance of regularization

In practice, deep learning architectures that give good results are large, and have had proper regularization techniques applied to them

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## Penalties on weights

### Assumption

- It is standard to impose penalties on weights, but not on biases
  - Large weights make minor changes in inputs have a major effect
  - Biases are not affected by these minor changes
- For the sake of clarity, we assume we have a network with no biases

- Principle: update the loss function to include a norm penalty

$$\mathcal{E}'(S, \theta) \stackrel{\text{def}}{=} \mathcal{E}(S, \theta) + \kappa \mathcal{P}(\theta)$$

- $\kappa$  is a hyperparameter used to specify how much importance the penalty term should have
- If it is too low, the network will probably overfit the data
- If it is too large, the network will probably underfit the data

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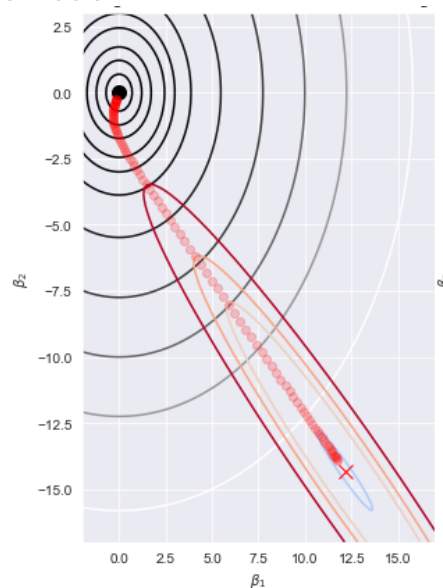
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## $L^2$ regularization

- $\mathcal{P}(\theta) \stackrel{\text{def}}{=} \frac{\|\theta\|_2^2}{2}$
- Also known as Tikhonov regularization or ridge regularization
- Gradient descent rule with a fixed learning rate becomes
$$\theta \leftarrow (1 - \eta\kappa)\theta - \eta\nabla_{\theta}\mathcal{E}(S, \theta)$$
- Tends to output networks with small weights
  - Illustration: ©F. Bourgey
- Irrelevant inputs are still taken into account, with small weights



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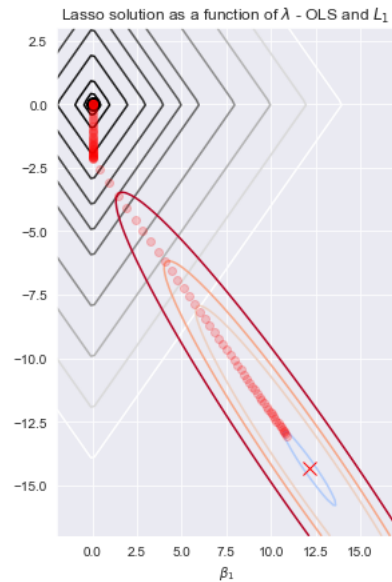
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## $L^1$ regularization

- $\mathcal{P}(\theta) \stackrel{\text{def}}{=} \|\theta\|_1$
- Also called **Lasso regularization**
- Gradient descent rule becomes
$$\theta \leftarrow \theta - \eta \kappa \cdot \text{sign}(\theta) - \eta \nabla_{\theta} \mathcal{E}(S, \theta)$$
- Tends to output sparse networks (many weights equal to 0)
  - Illustration: ©F. Bourgey
- Can be used for **feature selection**
- Issue for problems with many dimensions but few samples



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## Elastic net regularization

- $\mathcal{P}(\theta) \stackrel{\text{def}}{=} \kappa' \|\theta\|_1 + \frac{(1-\kappa')}{2} \cdot \|\theta\|_2^2$ , for  $0 \leq \kappa' \leq 1$
- Convex combination of  $L^1$  and  $L^2$  regularization
- Introduced in 2005 to overcome limitations of  $L^1$  regularization
- Often a good default choice
  - But there is a new hyperparameter to tune

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## A layer for $L^2$ regularization

- Constructor parameters:
  - Hyperparameter  $\kappa$
  - Underlying layer
- Forward propagation
  - Invoke forward propagation on the underlying layer
- Backpropagation
  - Invoke backpropagation and compute weight gradients on the underlying layer
  - Multiply weights of the underlying layer by the penalty coefficient  $\kappa$
  - Add the result to the weight gradient of the underlying layer
- Parameter update
  - Invoke parameter update on the underlying layer (with the updated weight gradients)

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## On weight decay

- Another regularization technique designed to compute networks with small weights
- Update rule:  $\theta \leftarrow (1 - \lambda)\theta - \eta \nabla_{\theta} \mathcal{E}(S, \theta)$
- Adam appears to perform much better with weight decay than with  $L^2$ -regularization (Loshchilov & Hutter - Decoupled weight decay regularization. 2019)

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## Early stopping

- Quite popular: unobtrusive, simple to implement, can be used with other techniques
- Principle: train while monitoring validation error; stop when validation error has not improved for some time

**Input:**  $n$ , number of steps between validation error evaluations

**Input:**  $p$ , number of observations of worsening validation errors before stop

**Input:**  $\theta_0$ , initial parameters

```
1  $\theta \leftarrow \theta_0, \theta^* \leftarrow \theta;$ 
2  $\text{bestError} \leftarrow +\infty;$ 
3  $j \leftarrow 0;$ 
4 while  $j < p$  do
5   Perform  $n$  updates of  $\theta$ ;
6    $j \leftarrow j + 1;$ 
7   if  $\text{ValidationError}(\theta) < \text{bestError}$  then
8      $\text{bestError} \leftarrow \text{ValidationError}(\theta);$ 
9      $j \leftarrow 0;$ 
10     $\theta^* \leftarrow \theta;$ 
11  end
12 end
13 return  $\theta^*$ 
```

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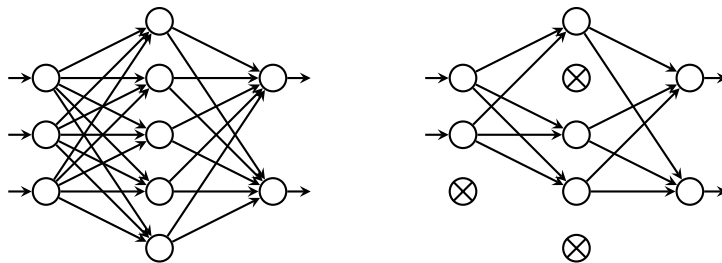
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## Dropout: intuition

- A network can be viewed as a compact representation of the set of all its subnetworks



- These subnetworks are not independent: they share weights
- Why not train these subnetworks separately and average their predictions during the test phase?

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## Practical dropout

- Training

- ▶ For each mini-batch, kill off some neurons, **except for output neurons**
- ▶ Keep a neuron with probability  $p$
- ▶ In total, we will be training as many subnetworks as we consider mini-batches, each with a single update step

- Testing

- ▶ Averaging predictions over all subnetworks is not practical at all
- ▶ Approximation of the average: **weight scaling**
- ▶ Activation of layer  $i$  is  $p \cdot \alpha^i$
- ▶ No theoretical argument for accuracy in the general case, but good results in practice

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## Inverted dropout

- Goal: Avoid scaling the activations of layers during test phase

- How:

- ▶ During training phase, scale activation by a factor  $1/p$
- ▶ During test phase, return normal activation on network

- Implementation

- ▶ Create a specialized Dropout layer, to be inserted between standard layers
- ▶ Weights of the layer:  $\Omega = \text{Id}$
- ▶ Bias of the layer:  $\beta = 0$
- ▶ Activation **per mini-batch** and **per neuron**:

$$\Phi_D(x) = \begin{cases} \frac{x}{p} & \text{with probability } p \\ 0 & \text{with probability } 1 - p \end{cases}$$

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## On forward and backpropagation with dropout

- Inverted dropout layer between layers  $j$  and  $j + 1$  acts as a mask  $\mu \in \{0, 1/p\}^{n_j}$

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