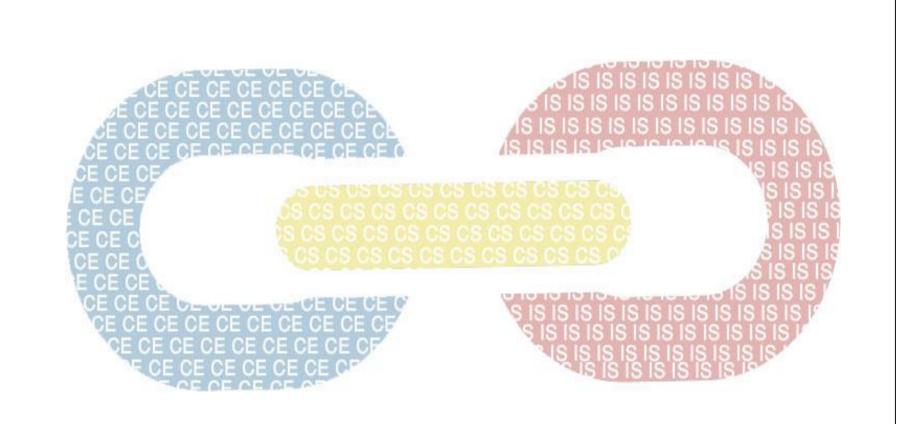


UNIVERSITY OF BAHRAIN COLLEGE OF INFORMATION TECHNOLOGY DEPARTMENT OF COMPUTER ENGINEERING



SIGN LANGUAGE GESTURE RECOGNITION USING COMPUTER VISION IN REAL TIME

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ABSTRACT

Sign Language Gesture Recognition (SLGR), with its ability to decipher hand and body movements into meaningful signs, serves as a bridge of communication between the deaf and the hearing. Our project proposes Machine Learning (ML) models for Sign Language Gesture Recognition (SLGR) using computer vision in real time. The model employs a deep learning-based approach, specifically a CNN-LSTM-SVM model, to recognize and classify various sign language gestures in real time. The proposed model achieved an accuracy of 95% for 45 Word-Level dataset of American Sign Language (ASL) gestures and can be used as an educational tool to promote social inclusion and diversity. We used various sign language gestures in real time. The ML models were using OpenCV and Media Pipe Feature Engineering. It can be used as an educational tool for individuals who wish to learn sign language, thereby increasing social inclusion

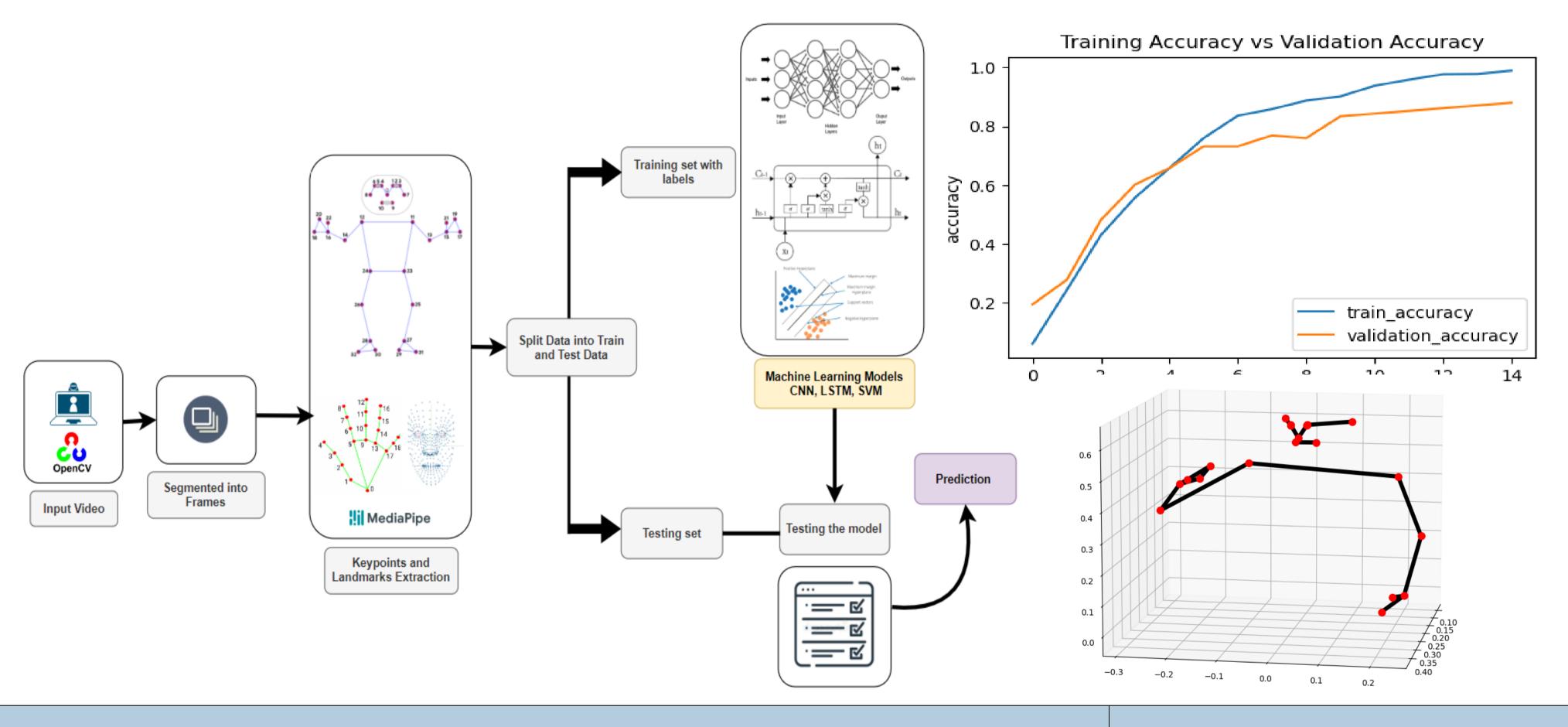
and promoting diversity.

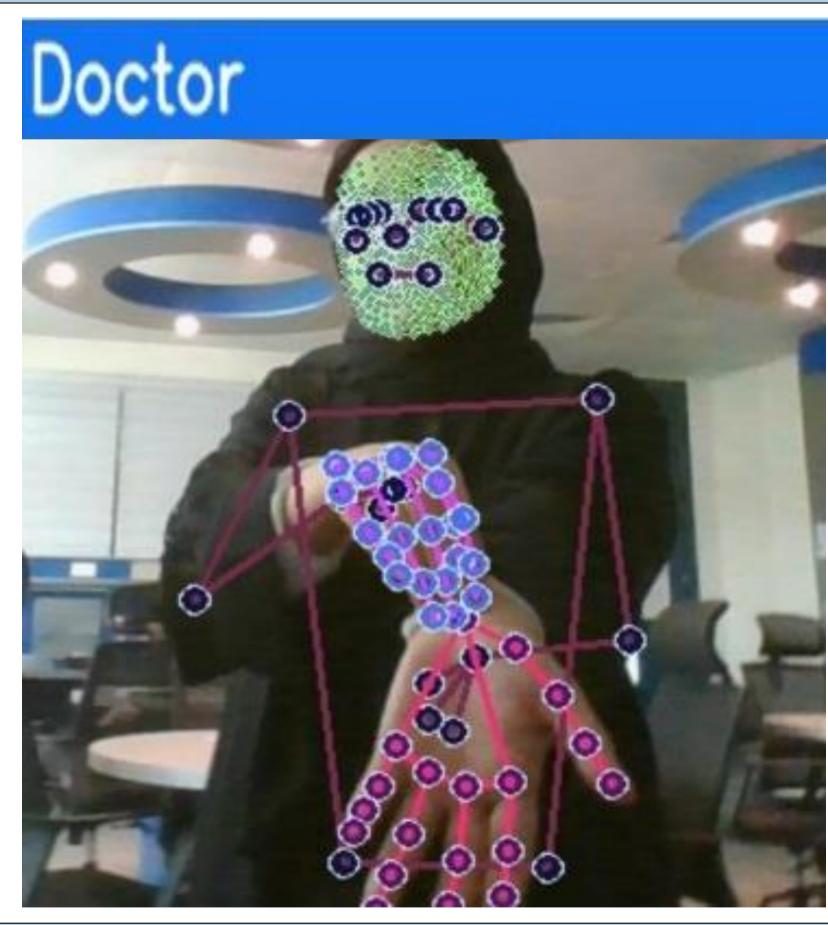
OBJECTIVES

The primary goal of this project is to develop real-time 45 word-level Sign Language Action Gesture Detection using Computer Vision techniques, MediaPipe and OpenCV.

- Investigate and develop Machine Learning (ML) models **SVM-LSTM-CNN** and evaluate feature extraction.
- Enhance precision and dependability.
- Optimize the model performance with respect to speed and computational efficiency for real-time operation.
- Train models using TensorFlow with video streams on various numbers of sequences, frames, and words.
- Determine model's best accuracy after rigorous testing and evaluation.
- Hardware implementation and Deployment on Raspberry Pi3.
- Critical appraisal of each model's strengths and limitations.

METHODS/DIAGRAMS/FIGURES





RESULTS

Final ML Model Accuracy			
Dataset	Model	Accuracy	Time
45 word-level SL	SVM	Train: 87.59%	Train: 69.30 seconds
Gestures		Test: 74.44%	Test: 16.73 seconds
30 frames	CNN	Train: 98.15%	Train: 584.44 seconds
Test size = 0.2	(3-Layer)	Test: 80.37%	Test: 2.71 seconds
	LSTM	Train: 80.56%	Train: 82.29 seconds
		Test: 65.93%	Test: 0.61 seconds

CONCLUSION & FUTURE WORK

The CNN model had the highest accuracy of over 95% on the ASL dataset, but the LSTM model performed better in terms of parameter handling. However, accuracy alone may not reflect true performance in real-world settings. Future work includes optimizing the model for real-time operation on the Raspberry Pi and exploring a hybrid model for better operability and accuracy.