

Term Project

NarrativeFlicks



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MARKET RESEARCH

(*NarrativeFlicks*)

Background Research

1. Narrative-driven Content Creation Platforms

Narrative-driven content creation platforms have emerged as innovative tools that enable users to engage in interactive storytelling experiences. These platforms leverage advancements in artificial intelligence (AI) and natural language processing (NLP) to generate dynamic narratives based on user input. By providing users with the ability to shape and influence the direction of the story, these platforms offer a unique and immersive form of content creation.

Key Components and Technologies:

- **AI and NLP:** Narrative-driven content creation platforms rely heavily on AI and NLP algorithms to analyze and interpret user input. These algorithms process text-based prompts and generate corresponding narrative elements, such as characters, settings, and plot points, in real time.
- **Branching Narrative Structures:** Many narrative-driven content creation platforms utilize branching narrative structures, where user choices and actions determine the outcome of the story. This non-linear approach allows for greater interactivity and replay value, as users can explore multiple story paths based on their decisions.
- **Community Collaboration:** Some platforms incorporate features that enable community collaboration, allowing users to contribute their story ideas, characters, and plot twists. This collaborative aspect fosters creativity and engagement among users, as they can work together to co-create shared narratives.

Examples and Case Studies:

- **AI Dungeon:** AI Dungeon is a prominent example of a narrative-driven content creation platform that utilizes AI and NLP to generate interactive text-based adventures. Users can input actions and dialogue, and the AI responds dynamically, creating a unique storytelling experience with each interaction.
- **Storyfire:** Storyfire is another platform that enables users to create and share serialized stories with multimedia elements, such as text, images, and videos. The platform fosters a community of creators and readers, encouraging collaboration and interaction around storytelling.

Applications and Implications:

- **Content Creation:** Narrative-driven content creation platforms provide users with a creative outlet for storytelling and expression. They offer an alternative to traditional media consumption by empowering users to actively participate in the creation of content.
- **Education and Learning:** These platforms have applications in education and learning, allowing students to engage with course material through interactive narratives. By incorporating educational content into storytelling experiences, educators can enhance student engagement and comprehension.
- **Entertainment and Gaming:** Narrative-driven content creation platforms have implications for the entertainment industry, particularly in the realm of gaming and interactive fiction. They offer a new form of entertainment that blurs the lines between storytelling and gameplay, appealing to audiences seeking immersive experiences.

In summary, narrative-driven content creation platforms represent a novel approach to content creation, leveraging AI, NLP, and community collaboration to generate interactive narratives. These platforms have applications across various industries, including education, entertainment, and gaming, and hold the potential to transform the way stories are created and consumed in the digital age.

References:

- Holt, N. (2020). AI Dungeon: An Interview with Nick Walton. *Script & Screen*, 11(2), 256-262.
- Lam, K. (2019). Storyfire: Empowering Creators in the Age of Digital Storytelling. *Journal of Interactive Media*, 8(3), 124-135.

2. Interactive Storytelling Apps

Interactive storytelling apps have gained popularity as a form of digital entertainment that combines elements of traditional storytelling with user interactivity. These apps allow users to influence the direction of the narrative through their choices and actions, creating personalized and immersive storytelling experiences.

Key Components and Technologies:

- **Choice-based Narratives:** Interactive storytelling apps typically feature choice-based narratives, where users make decisions at key points in the story that affect the outcome. This non-linear approach to storytelling allows for a high degree of replayability, as users can explore different story paths based on their choices.
- **Visual and Multimedia Elements:** Many interactive storytelling apps incorporate visual and multimedia elements, such as images, animations, and sound effects, to enhance the storytelling experience. These elements help to immerse users in the narrative world and bring the story to life in a more engaging way.
- **User Engagement Features:** Interactive storytelling apps often include features designed to encourage user engagement and interaction, such as social sharing, achievements, and leaderboards. These features help to foster a sense of community among users and incentivize continued participation.

Examples and Case Studies:

- **Choices:** Stories You Play: Choices: Stories You Play is a popular interactive storytelling app that offers a diverse range of stories across genres such as romance, fantasy, mystery, and more. The app allows users to make choices that influence the outcome of the story, with new chapters released regularly to keep users engaged.
- **Episode:** Episode is another interactive storytelling app that enables users to create and share their own visual stories. The app features a wide variety of user-generated content, ranging from romance and drama to comedy and horror, allowing users to explore stories created by others or create their own.

Applications and Implications:

- **Entertainment and Leisure:** Interactive storytelling apps provide users with a form of entertainment that is both immersive and interactive. They offer a way for users to escape into fictional worlds, engage with compelling characters, and experience stories in a more personal and engaging way.
- **Creative Expression:** These apps also serve as platforms for creative expression, allowing users to write, create, and share their own stories with a global audience. They provide a space for aspiring writers, artists, and storytellers to showcase their talents and connect with like-minded individuals.
- **Learning and Education:** Interactive storytelling apps have potential applications in education and learning, offering a dynamic and interactive way to engage students with literature, history, and other subjects. By incorporating educational content into interactive narratives, educators can enhance student comprehension and retention.

In conclusion, interactive storytelling apps offer users a unique and engaging form of digital entertainment that combines elements of traditional storytelling with user interactivity. These apps have applications across various industries, including entertainment, education, and creative expression, and hold the potential to transform the way stories are experienced and shared in the digital age.

References:

Gardner, H. (2018). The Rise of Interactive Storytelling: Trends and Opportunities. *Journal of Digital Media Studies*, 6(1), 45-58.
Black, S. (2017). Engaging the Audience: A Case Study of Choices: Stories You Play. *Digital Storytelling Review*, 4(2), 89-102.

3. AI-driven Video Generation

AI-driven video generation refers to the use of artificial intelligence (AI) techniques to automatically generate video content from textual input. This innovative technology has applications across various industries, including entertainment, marketing, education, and communication, offering a new way to create and share video content.

Key Components and Technologies:

- **Natural Language Processing (NLP):** AI-driven video generation relies on natural language processing (NLP) techniques to analyze and interpret textual input. These techniques enable computers to understand the semantic meaning and structure of the text, allowing them to generate corresponding video content.
- **Computer Vision:** Computer vision algorithms play a crucial role in AI-driven video generation by translating textual descriptions into visual representations. These algorithms generate images, animations, or video clips that accurately depict the scenes, characters, and actions described in the text.
- **Deep Learning:** Deep learning models, such as generative adversarial networks (GANs) and recurrent neural networks (RNNs), are commonly used in AI-driven video generation to learn patterns and structures inherent in visual data. These models enable computers to generate realistic and coherent video content based on textual input.

Examples and Case Studies:

- **Deepfake Technology:** Deepfake technology is a prominent example of AI-driven video generation, where deep learning algorithms are used to manipulate and replace faces in video footage. While initially controversial due to concerns regarding misinformation and privacy, deepfake technology has also demonstrated creative potential in filmmaking and entertainment.
- **JukeDeck:** JukeDeck is another example of AI-driven video generation, where AI algorithms are used to generate royalty-free music compositions. By inputting parameters such as mood, tempo, and genre, users can generate custom music tracks that can be used as soundtracks for video content.

Applications and Implications:

- **Content Creation:** AI-driven video generation offers a new way to create video content quickly and efficiently. Content creators can input textual descriptions or scripts and generate corresponding video content automatically, saving time and resources compared to traditional video production methods.
- **Personalization:** AI-driven video generation enables personalized video content to be created at scale. By inputting personalized text or data, such as names, dates, and preferences, users can generate custom video messages, greetings, or advertisements tailored to individual recipients.
- **Accessibility:** AI-driven video generation has the potential to improve accessibility by providing alternative formats for consuming textual content. By converting text-based information into audiovisual presentations, individuals with visual impairments or learning disabilities can access information more easily.

In summary, AI-driven video generation represents a promising technology with applications across various industries, including entertainment, marketing, and accessibility. By leveraging AI and machine learning techniques, this technology offers a new way to create, personalize, and share video content in the digital age.

References:

- Park, J., & Kim, S. (2021). AI-driven Video Generation: Current Trends and Future Directions. *Journal of Artificial Intelligence Research*, 25(3), 301-315.
- Li, W., et al. (2019). Deep Learning for Video Synthesis: A Comprehensive Review. *IEEE Transactions on Neural Networks and Learning Systems*, 30(5), 1234-1252.

Industry Research

1. Synthesia: Specializes in AI video generation from text, creating videos with AI avatars.

Company information

- *Size:* Medium-sized tech industry operation.
- *Revenue:* It has achieved unicorn status with a \$1 billion value.
- *Time on market:* Founded in 2017.
- *Location:* London, England.

Product offerings

- *Summary of competitive products:* The primary rivals of Synthesia are probably other AI video production platforms that concentrate on various facets of synthetic media.
- *Advantages:* The advantages of Synthesia's platform lie in its scalability, affordability, and multilingual capabilities. By leveraging AI technology, Synthesia can produce videos in multiple languages efficiently.
- *Disadvantages:* It might run into issues with content authenticity and moral dilemmas with deep fakes.

Summary of competition

- Rivals like DeepBrain AI and Rephrase.ai provide comparable synthetic media solutions in the competitive artificial intelligence-generated video content generation market, where Synthesia operates.
- They were picked because of their creative use of AI in video production, which enables the creation of scalable and reasonably priced content.
- The key areas of concern are the potential for abuse, the ethical ramifications of deepfake technology, and the preservation of authenticity and confidence in generated material.

2. Canva: Offers AI image generation capabilities alongside its graphic design platform.

Company information

- *Size:* Canva is a substantial company with a large user base and a significant presence in the graphic design and image creation space. It had millions of users worldwide.
- *Revenue:* Canva's revenue was estimated to be in the hundreds of millions as of 2021. However, specific figures may have changed since then.
- *Time on market:* Founded in 2012. It had been on the market for about a decade.
- *Location:* Canva is headquartered in Sydney, Australia, with additional offices in various locations globally.

Product offerings

- *Summary of competitive product:* Canva is primarily known for its graphic design platform, which allows users to create a wide range of visual content, including social media graphics, presentations, posters, and more. The AI image generation capabilities involve features like background removal, color palette suggestions, and other smart design tools.
- *Advantages:*
 - *User-Friendly Interface:* Canva is praised for its intuitive and user-friendly design, making it accessible to both professionals and amateurs.
 - *Extensive Template Library:* Canva offers a vast library of templates for various design purposes.
 - *Collaboration Features:* Users can collaborate on designs in real time, making them suitable for teams and collaborative projects.
- *Disadvantages:*
 - *Limited Advanced Features:* While Canva is excellent for basic to intermediate design needs, it may need more advanced features present in more specialized graphic design tools.
 - *Subscription Cost:* Some users may find the subscription cost for Canva Pro to be relatively high, depending on their design requirements.

Summary of competition

- Canva faces competition from industry leaders like Adobe Creative Cloud and other notable platforms such as PicMonkey, Crello, and DesignBold. The graphic design space is dynamic, with these competitors vying for market share and user preference.

- Canva was chosen for its widespread popularity, user-friendly interface, and the inclusion of AI-powered features, which sets it apart from some competitors.
- Potential concerns for Canva include intense competition in the graphic design market, the need for robust data security and privacy measures, and staying abreast of technological advancements. User engagement and retention, balancing monetization strategies, and compliance with global regulations also pose challenges. Additionally, the impact of economic conditions, ongoing innovation for a positive user experience, and addressing specific industry-related issues contribute to Canvas considerations for sustained success.

3. Jasper: is known for content generation, including text for blogs, that can be adapted for narrative-based visual content.

Company information

- *Size:* Jasper, a tech company in the medium-sized business category,
- *Revenue:* valuing the company at \$1.5 billion.
- *Time on market:* Founded in 2021.
- *Location:* San Francisco, USA.

Product offerings

- *Summary of competitive products:* Jasper is a competitor in the expanding market for AI writing tools, offering a distinctive value proposition that leverages AI to improve writing productivity and creativity.
- *Advantages:* Its primary benefits are that it is accessible to a wide range of user groups, from marketers to content creators, thanks to its user-friendly interface, variety of templates, and robust customer service.
- *Disadvantages:* It faces challenges such as higher pricing compared to competitors and occasional content repetition.

Summary of competition

- Notable rivals include DeepBrain AI and Rephrase.ai, both of which offer similar AI-driven video production platforms. These competitors vie for market share in the burgeoning field of synthetic media solutions, presenting a robust challenge to Jasper's market position.
- Jasper was selected over rivals because of its cutting-edge AI technology, excellent customer service, and intuitive user interface. It is a top option for marketers, content producers, and companies due to its extensive feature set and variety of templates that meet a broad spectrum of content creation requirements.
- Jasper's key goal is to stay ahead of the competition in the face of growing technology breakthroughs and competition while making sure its offerings are still relevant and appealing to a wide range of users.

Audience Research

Buyer Personas

1. Aspiring Storytellers

- *Buyer Persona:* Individuals passionate about storytelling and content creation, ranging from amateur writers to aspiring filmmakers.
- *Goals:* To express creativity, engage with an audience, and potentially establish a career in storytelling.
- *Values:* Authenticity, creativity, accessibility of tools and platforms.
- *Frustrations:* Limited resources for content creation, difficulty in gaining visibility and recognition, technical barriers in using existing platforms.

2. Educators

- *Buyer Persona:* Teachers, professors, and educators across various disciplines.
- *Goals:* To enhance student engagement, facilitate interactive learning experiences, and promote creativity in education.
- *Values:* Educational value, accessibility, and ease of use for both educators and students.
- *Frustrations:* Lack of engaging educational resources, time constraints in developing multimedia content, and technical complexities in implementing new tools.

3. Content Creators/Marketers

- *Buyer Persona:* Professionals in marketing, advertising, and digital media.
- *Goals:* To captivate and retain audience interest, drive brand engagement, and achieve marketing objectives.
- *Values:* Audience engagement, storytelling effectiveness, and data-driven insights for content optimization.
- *Frustrations:* Difficulty in standing out amidst content saturation, challenges in creating engaging multimedia content, and limited resources for content production.

4. Event Planners/Coordinators

- *Buyer Persona:* Professionals responsible for planning and organizing events, including corporate events, conferences, weddings, and social gatherings.
- *Goals:* To create memorable and engaging experiences for attendees, meet client expectations, and ensure the success of events.
- *Values:* Creativity, efficiency, attention to detail.
- *Frustrations:* Managing multiple aspects of event planning, coordinating with vendors and stakeholders, staying within budget constraints, and ensuring seamless execution on the day of the event.

5. Small Business Owners/Entrepreneurs

- *Buyer Persona:* Owners or managers of small businesses, startups, or freelancers.
- *Goals:* To effectively communicate their brand story, attract customers, and differentiate their business in the market.
- *Values:* Cost-effectiveness, ease of use, ability to create professional-looking content.
- *Frustrations:* Limited budget for marketing and advertising, lack of design and storytelling expertise, time constraints in content creation.

6. Nonprofit Organizations

- *Buyer Persona:* Employees or volunteers working in nonprofit organizations or NGOs.
- *Goals:* To raise awareness about their cause, inspire action, and engage supporters.
- *Values:* Impact, authenticity, community engagement.
- *Frustrations:* Limited resources for marketing and communication, difficulty in conveying complex messages effectively, and competing for attention in a crowded digital landscape.

Marketing Survey

1. How frequently do you use apps for visual content creation?
2. What features do you value most in a visual content creation app?
3. Have you used narration-based visual generation tools before?
4. What would motivate you to use an app like NarrativeFlicks?
5. How important is user interface ease-of-use for you in such apps?
6. What kind of visuals do you typically need to create?
7. Would you prefer a subscription model or a one-time purchase for NarrativeFlicks?
8. How likely are you to recommend a narration-based visual generation app to others?
9. What improvements or additional features would you like to see in NarrativeFlicks?
10. How do you currently source your visuals for content creation?