MASSACHVSETTS INSTITUTE OF TECHNOLOGY Department of Electrical Engineering and Computer Science 6.037—Structure and Interpretation of Computer Programs

IAP 2019

Lists, HOPs, and symbols

```
******* SOLUTIONS *******
```

```
(define (map func 1st)
  (if (null? lst)
      '()
      (cons (func (car lst))
            (map func (cdr lst))))
(define (filter predicate 1st)
  (if (null? lst)
      '()
      (if (predicate (car lst))
          (cons (car lst) (filter predicate (cdr lst)))
          (filter predicate (cdr lst)))))
(define (fold-right func init lst)
  (if (null? lst)
      init
      (func (car 1st)
            (fold-right func init (cdr lst))))
```

Flying first-class

Procedures are first-class objects in Scheme. They may be passed in as parameters, stored in variables, and returned from functions.

Write Scheme expressions with the following names and behaviors:

- 1. divide-by: Given a number, return a procedure that accepts a number and divides it by this first number
- 2. square-and-add: Given a number, return a procedure that accepts a number, squares it, and adds the first number
- 3. compose: Given two procedures, return a procedure which, given an input, applies the second function then the first. Thus ((compose f g) 5) is equivalent to (f (g 5))

```
Then make sure you can evaluate this expression:
( (compose (square-and-add 42) (divide-by 2)) 20 ). What do you get?

(define divide-by
   (lambda (N)
        (lambda (x)
```

consider this

1. Draw box-and-pointer for the values of the following expressions. Also give the printed representation.

```
(cons 1 2)
(cons 1 (cons 3 (cons 5 nil)))
(cons (cons (cons 3 2) (cons 1 0)) nil)
(cons 0 (list 1 2))
(list (cons 1 2) (list 4 5) 3)
```

2. Write expressions whose values will print out like the following.

```
(1 \ 2 \ 3)
;; Answers: (list 1 2 3) or '(1 2 3) or (cons 1 (cons 2 (cons 3 '())))
(1\ 2\ .\ 3)
;; Answers: '(1 2 . 3) or (cons 1 (cons 2 3))
                                                   improper list! avoid!
((1\ 2)\ (3\ 4)\ (5\ 6))
;; Answers: (list (list 1 2) (list 3 4) (list 5 6)), or
;; (cons
     (cons 1 (cons 2 '()))
     (cons
;;
        (cons 3 (cons 4 '()))
;;
        (cons
;;
            (cons 5 (cons 6 '()))
;;
            '()))
;; ... Or just use quote already
```

3. Write expressions using car and cdr that will return 4 when the 1st is bound to the following values:

```
(7 6 5 4 3 2 1)
;; (car (cdr (cdr (cdr lst))))
;; (cadddr 1st)
;; (fourth 1st)
;; (list-ref lst 3)
((7) (6 5 4) (3 2) 1)
;; (third (second 1st))
;; (caddr (cadr lst))
;; (car (cdr (cdr (cdr lst)))))
(7 (6 (5 (4 (3 (2 (1))))))
;; (first (second (second lst))))
;; (car (cadr (cadr (st))))
;; (car (cdr (cdr (cdr (cdr (cdr lst)))))))
(7 ((6 5 ((4)) 3) 2) 1)
;; (first (first (third (first (second lst)))))
;; (car (car (cadr (cadr lst)))))
;; (car (car (cdr (cdr (cdr (cdr (cdr lst))))))))
```

Down for the Count

Write a procedure, list-ref, with type List<A>, non-negative integer -> A, which will return the Nth element of a list. Start counting from 0 like any good computer scientist.

;; What's being assumed about n? and when that's not the case?

Copy cat

Give a list L, write a procedure copy which produces a new list with fresh new cons cells but contains the same elements. Then, evaluate:

```
(define L1 (list 1 5 (list 8 9) 'foo (quote bar)))
(eq? L1 (copy L1))
(eq? (copy L1) (copy L1))
(equal? L1 (copy L1))
(define copy
    (lambda (L)
```

Got it backwards

Write a procedure reverse which, given a list L, returns a new list where the elements appear in the reverse order. Thus:

A special snowflake

Create a procedure, unique, which given a list returns a new list where each element appears only once:

```
(unique '(1 2 2 3 4 5 4 8)) => (1 2 3 4 5 8)
(define remove
  (lambda (elem lst)
```

And a variation: Instead, return a new list containing items that only appeared once in the original list.

```
(single-out '(1 2 2 3 4 5 4 8)) \Rightarrow (1 3 5 8))
(define single-out
  (lambda (lst)
    (filter
      (lambda (x)
         (= 1 (count x lst)))
      lst)))
(define count
  (lambda (elem 1st)
    (if (null? lst)
        0
        (+
         (if (= elem (car lst)) 1 0)
         (count elem (cdr lst)))))
;; This is more fun using map and fold-right, of course.
;; Use map to transform the elements that match to 1, the others to 0,
;; and then add them up.
(define (count elem 1st)
  (fold-right + 0 (map (lambda (x) (if (= x elem) 1 0)) lst)))
;; Or do it all at once
(define (count elem 1st)
  (fold-right
     (lambda (x last-result)
        (+ last-result
           (if (= x elem)
               1
               0)))
     0
     lst))
```

To the max

Suppose you're given a list of numbers. Determine the largest number in the list. You can do this directly, but you can also do this using fold-right.

Getting things all set

Suppose you and Ben Bitdiddle are working for the registrar, who has asked you to develop a Scheme system to keep track of each student's schedule. Each class has a name, start time, and end time. For flexibility, Ben decides to model this as a number of labeled time ranges (where time is just a number):

```
(define (make-range min max label)
  (list 'range min max label))
(define range-min second)
(define range-max third)
(define range-label fourth)
```

Getting everything arranged

1. Add a range? predicate to help determine if something is a range.

```
(define (range? thing)
  (and (pair? thing) (eq? (car thing) 'range)))
```

2. Write within-range?, which takes a point in time and determines if it is within the specified range. Treat the endpoints of the range as being inside of it.

3. We also need to be able to group together these time ranges into a schedule. Come up with a set abstraction which groups together multiple ranges.

4. Write within?, which takes a point in time and *either* a set or a range; if it is a range, use within-range? to check the bounds. If it is a set, return #t if it is within any of the ranges.

5. Write labels-at, which takes a point in time and a set and returns a list of the label of every range within the set that overlaps with that point. Use map and filter.

```
(define (labels-at x set)
  (map range-label
          (filter (lambda (range) (within-range? x range))
                (set-ranges set))))
```

Bonus

What does the following expression evaluate to?

```
((lambda (x) (x x)) (lambda (x) (x x)))
```

Use the substitution model. Or just try it and see!