

# DHRUV MAHALWAR

+91-9953456223

Email [◇ linkedin](#) [◇ Github](#) [◇ LeetCode](#)

## EDUCATION

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**Netaji Subhas University of Technology, New Delhi**  
Bachelor of Technology - Information Technology

Expected 2025  
8.22 CGPA(Till 6th Sem)

**Army Public School Dhaula Kuan, New Delhi**  
CBSE Class XII Examination

2020 - 2021  
94.2%

**Army Public School Dhaula Kuan, New Delhi**  
CBSE Class X Examination

2018 - 2019  
86.4%

## SKILLS

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<b>Technical Skills</b>	C, C++(Proficient), Python, Javascript, MySQL, HTML5, CSS3, Node.js, React, MongoDB
<b>Core Subject</b>	Database Management System, Computer Networks, Operating System, OOPs, DSA
<b>Version Control</b>	Git, Github

## PROJECTS

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**CargoHive** [\[Github\]](#) [\[Link\]](#) [\[Demo\]](#) [\[Documentation\]](#)

- **Blockchain-based logistics tracking system. It aims to decentralize the entire supply chain of a company** by storing its product information in a distributed fashion over the blockchain, **making the supply chain more efficient, transparent, secure, and reliable.**
- Developed using **Solidity** and **Remix - Ethereum IDE** deployed on **Ethereum Sepolia test network**.
- I have been tasked with developing the **Blockchain component** using **Solidity** and integrating **live location tracking** using the **OpenStreetMap API** for managing the location and delivery history of the supply chain.

**Intrusion Detection In Internet Of Vehicle** [\[Github\]](#) [\[Paper\]](#) [\[Documentation\]](#)

- Implemented an innovative intrusion detection model based on an **IEEE research paper(Dec 2022)**, achieving a **99.7% accuracy**, resulting in superior performance in identifying **Distributed Denial Of Service(BOTNET), Port Scan, Brute Force attacks, and Web attacks.**
- Used an ensemble of **Three Advanced Decision Tree Machine Learning Models**, integrating specialized leader classes for **highly accurate and targeted intrusion detection in vehicular TCP/IP Networks.**
- Implemented a **dynamic, real-time simulation** of the intrusion detection model using the **PyGame** library in Python, facilitating immersive **visualization**, and comprehensive **performance evaluation** of the system.

**CampGrounds** [\[Github\]](#) [\[Link\]](#)

- Created a **Full Stack Web Platform** where people can **add camping areas and review** about a campground.
- Built a **dynamic** and engaging application using **Node.js** for the backend, **EJS** for templating, **MongoDB** for database management, and **HTML5** and **CSS3** for a visually appealing and responsive frontend.
- Integrated **MapBox** for **Geolocation and Mapping services.** **Optimized images** with **Cloudinary.** Added **user authentication** and **authorization** for **secure access** and **data protection** for registered users.

## ACHIEVEMENTS, CERTIFICATION AND EXPERIENCES

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- **4.8 Stars** rated [Teaching Assistant Intern](#) at Coding Ninja
- Finalist of [BFF Hackathon\(DTU\)](#), grabbing place in top 10 out 400+ teams.
- Attained a global rank of 18 in the Graph Contest conducted by [Algo University.](#)
- **Certified Ethical Hacker** with [Silver Elite Certificate](#) from NPTEL.
- Top 2.88% at [LeetCode\(max 1994\).](#)
- Secured a **Rank of 644 out of 25000+** participants in LeetCode Weekly contest 399.